

Classification

Big Data y Machine Learning para Economía Aplicada

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Agenda

- ① Motivation
- ② Risk, Probability, and Classification
- ③ Maximum Likelihood Methods
 - Logit
 - MLE
 - Computational algorithms
 - Probit
- ④ Non-Parametrics
 - K-Nearest Neighbors
- ⑤ Generative Models for Classification
 - Discriminant Analysis
 - Naive Bayes

Recap

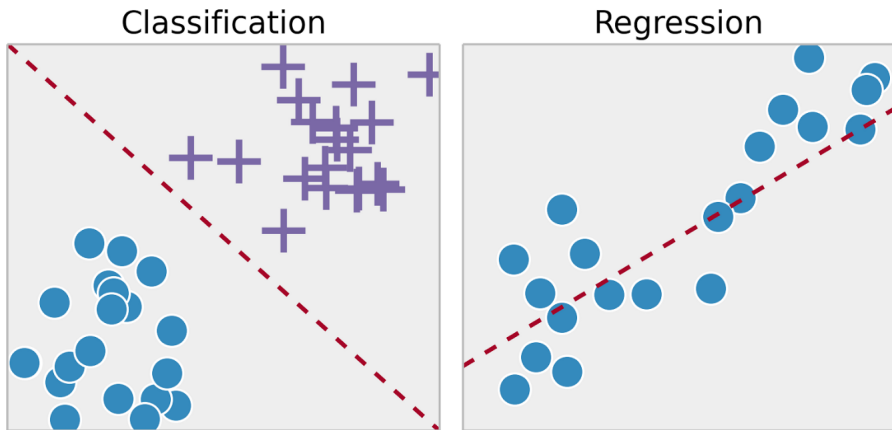
- Queremos predecir y en función de observables (\mathbf{x})

$$y = f(\mathbf{x}) + u \quad (1)$$

- donde la estimación de f implica la que minimice el riesgo (prediga mejor fuera de muestra):

$$\hat{f} = \underset{f}{\operatorname{argmin}} \{E [L(y, f(\mathbf{x}; \Theta))]\} \quad (2)$$

Classification



Classification: Motivation

- ▶ Many predictive questions are about classification
 - ▶ Email should go to the spam folder or not
 - ▶ A household is below the poverty line
 - ▶ Accept someone to a graduate program or no

Classification: Motivation

- ▶ Main difference is that y represents membership in a category: $y \in \{1, 2, \dots, n\}$
 - ▶ Qualitative (e.g., spam, personal, social)
 - ▶ Not necessarily ordered

*The prediction question is, given a new X ,
what is our best guess at the response category \hat{y}*

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Risk, Probability, and Classification

- ▶ Two states of nature $Y \rightarrow i \in \{0, 1\}$
- ▶ Two actions $(\hat{Y}) \rightarrow j \in \{0, 1\}$

		\hat{Y}	
		0	1
Y	0	True Negative	False Positive
	1	False Negative	True Positive

Risk, Probability, and Classification

- ▶ Two actions $\hat{Y} \rightarrow j \in \{0, 1\}$
- ▶ Two states of nature $Y \rightarrow i \in \{0, 1\}$
- ▶ Probabilities
 - ▶ $p = Pr(Y = 1|X)$
 - ▶ $1 - p = Pr(Y = 0|X)$

Risk, Probability, and Classification

- ▶ Actions have costs associated to them
- ▶ Loss: $L(i, j)$, penalizes being in bin i, j
 - ▶ We define $L(i, j)$

$$L(i, j) = \begin{cases} 1 & i \neq j \\ 0 & i = j \end{cases} \quad (3)$$

- ▶ Risk: expected loss of taking action j

Bayes classifier

$$R(1) < R(0) \quad (4)$$

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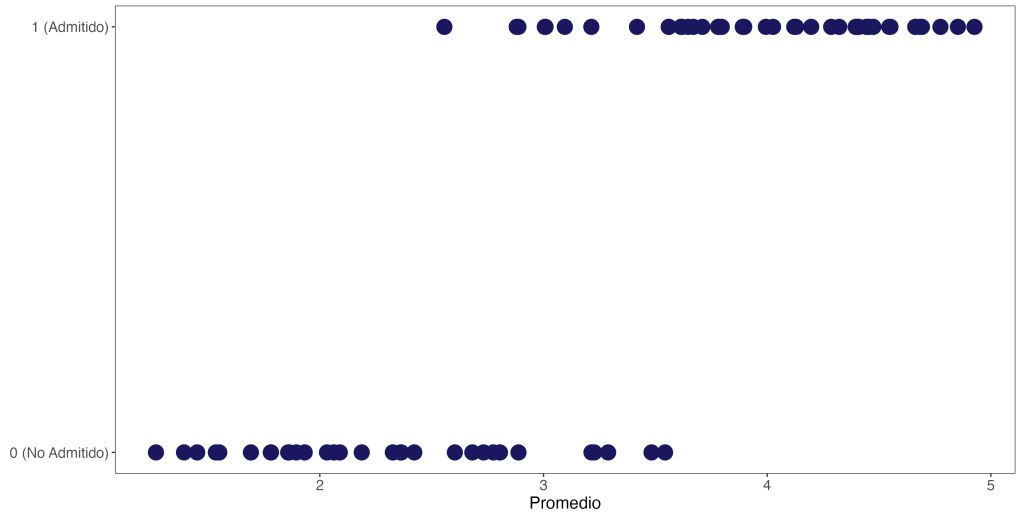
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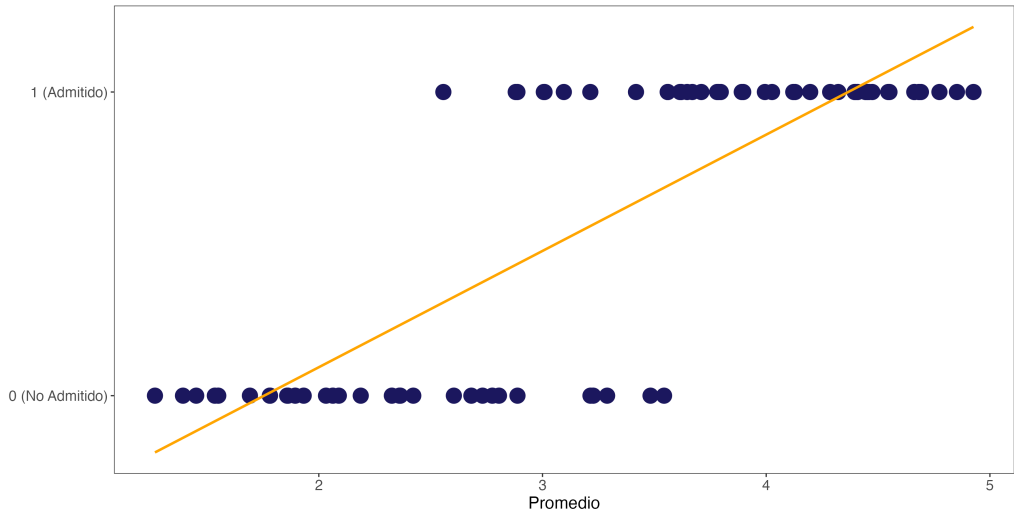
Setup

- ▶ Y is a binary random variable $\{0, 1\}$
- ▶ X is a vector of K predictors
- ▶ $p = Pr(Y = 1|X)$

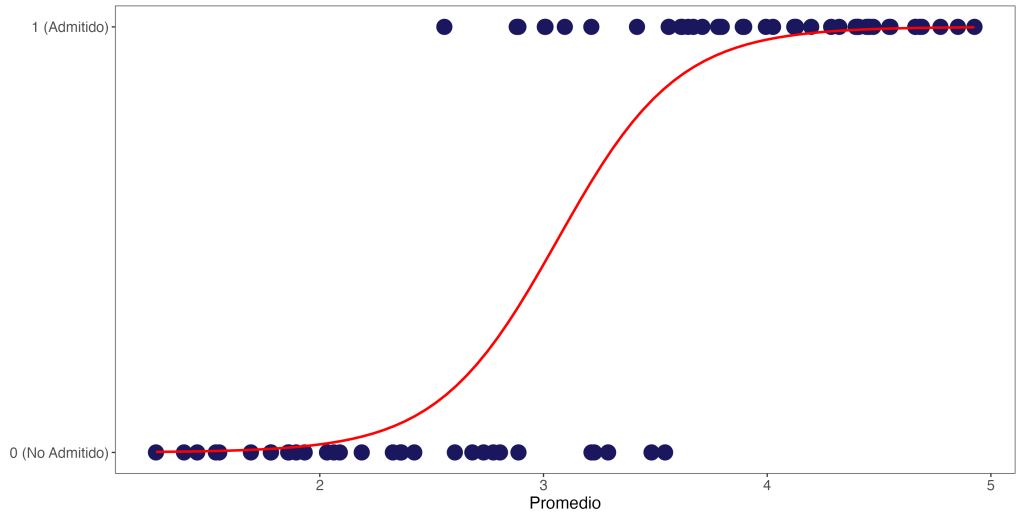
Logit



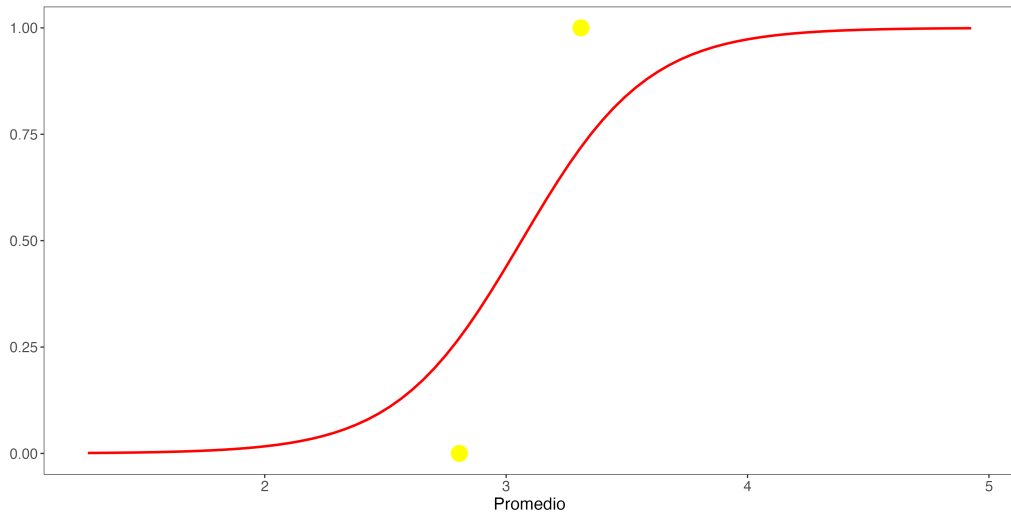
Logit



Logit



Logit



Logit

► Logit

$$p = \frac{e^{X\beta}}{1 + e^{X\beta}} \quad (5)$$

► Odds ratio

$$\ln \left(\frac{p}{1-p} \right) = X\beta \quad (6)$$

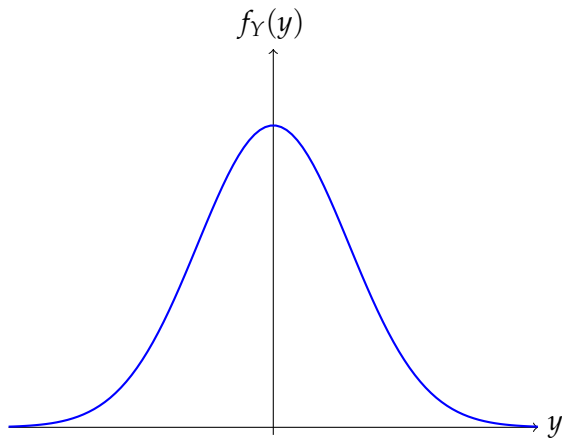
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Aside: Maximum Likelihood Estimation

- ▶ Developed by Ronald A. Fisher (1890-1962)
- ▶ “If Fisher had lived in the era of “apps,” maximum likelihood estimation might have made him a billionaire” (Efron and Tibshiriani, 2016)
- ▶ Why? MLE gives “automatically”
 - ▶ Consistent
 - ▶ Asymptotically normal
 - ▶ Asymptotically efficient

Aside: Maximum Likelihood Estimation



MLE Logit

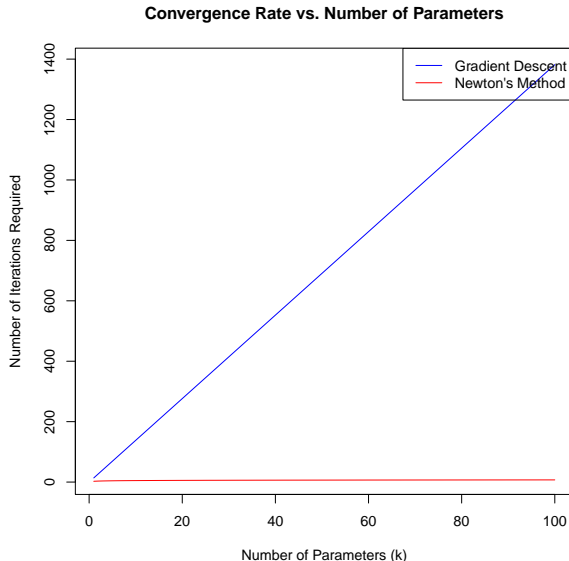
- Imagine that we have a sample of iid observations $(y_i, x_i); i = 1, \dots, n$, where $y_i \in \{0, 1\}$

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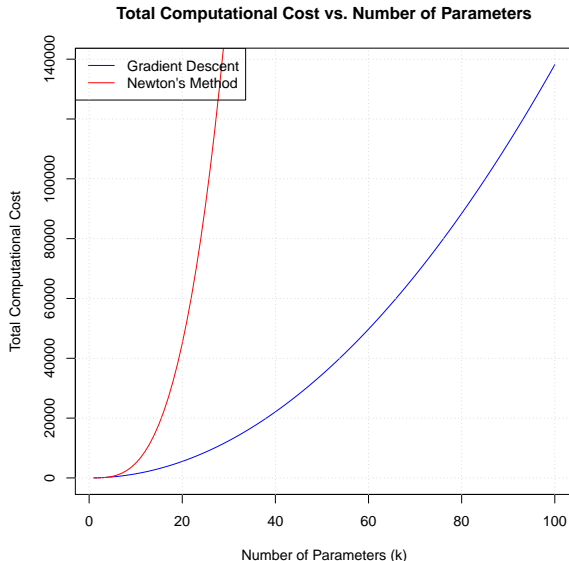
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Gradient Descent vs Newton's Method

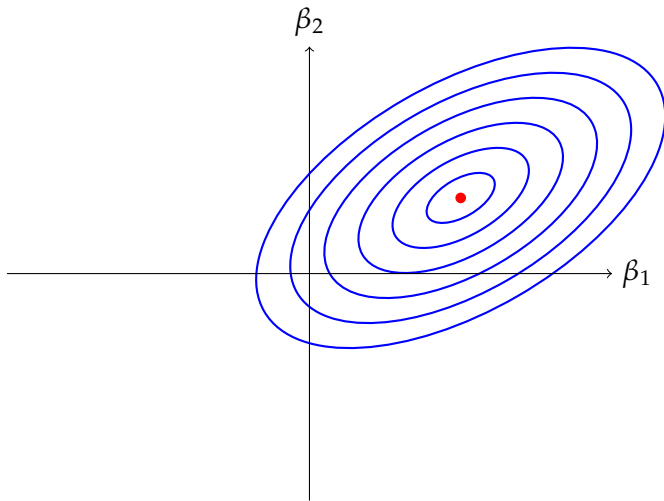
Gradient Descent vs Newton's Method



Gradient Descent vs Newton's Method



Gradient Descent vs Newton's Method



Summary

- ▶ We observe (y_i, X_i) $i = 1, \dots, n$
- ▶ Generate probabilities
 - ▶ Logit (example)

$$p_i = \frac{e^{X_i\beta}}{1 + e^{X_i\beta}} \quad (7)$$

- ▶ Predict

$$\hat{p}_i = \frac{e^{X_i\hat{\beta}}}{1 + e^{X_i\hat{\beta}}} \quad (8)$$

- ▶ Classification

$$\hat{Y}_i = 1[\hat{p}_i > 0.5] \quad (9)$$

Accuracy

		\hat{y}_i	
		0	1
y_i	0	TN	FP
	1	FN	TP

$$\frac{TP + TN}{TP + TN + FN + FP} \quad (10)$$

Example



photo from <https://www.dailydot.com/parsec/batman-1966-labels-tumblr-twitter-vine/>

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Probit

- ▶ $Pr(y = 1|X) = \Phi(X'\beta)$ where Φ is the standard normal cdf.
- ▶ In practice, the probit and logit models generally yield very similar predicted probabilities,
- ▶ There are practical reasons for favoring one or the other in some cases for mathematical convenience, in other computational convenience, but it is difficult to justify the choice of one distribution or another on theoretical grounds.

Probit

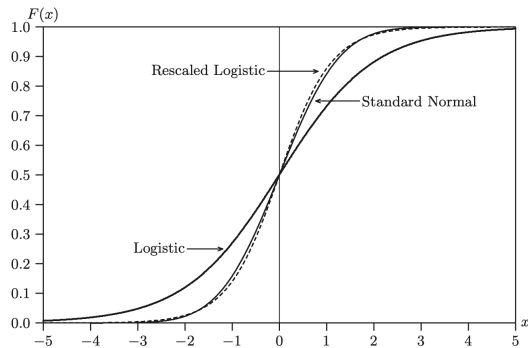


Figure 11.1 Alternative choices for $F(x)$

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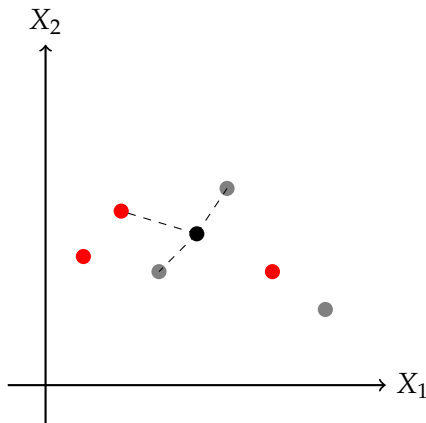
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K-Nearest Neighbors

- K nearest neighbor (K-NN) algorithm predicts class \hat{y} for x by asking *What is the most common class for observations around x ?*



K-Nearest Neighbors

- ▶ K nearest neighbor (K-NN) algorithm predicts class \hat{y} for x by asking *What is the most common class for observations around x ?*
- ▶ Algorithm: given an input vector x_f where you would like to predict the class label
 - ▶ Find the K nearest neighbors in the dataset of labeled observations, $\{x_i, y_i\}_{i=1}^n$, the most common distance is the Euclidean distance:

$$d(x_i, x_f) = \sqrt{\sum_{j=1}^p (x_{ij} - x_{fj})^2} \quad (11)$$

- ▶ This yields a set of the K nearest observations with labels:

$$[x_{i1}, y_{i1}], \dots, [x_{iK}, y_{iK}] \quad (12)$$

- ▶ The predicted class of x_f is the most common class in this set

$$\hat{y}_f = \text{mode}\{y_{i1}, \dots, y_{iK}\} \quad (13)$$

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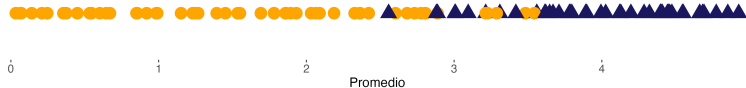
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Linear Discriminant Analysis

Reverend Bayes to the rescue: Bayes Theorem

$$Pr(Y = 1|X) \quad (14)$$



Example: Default



photo from <https://www.dailydot.com/parsec/batman-1966-labels-tumblr-twitter-vine/>

Linear Discriminant Analysis

- ▶ Why is it called linear?
- ▶ One predictor with $\sigma_0 = \sigma_1$ (equal variance)

Quadratic Discriminant Analysis

- ▶ QDA assumes different variances for the components

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Naive Bayes

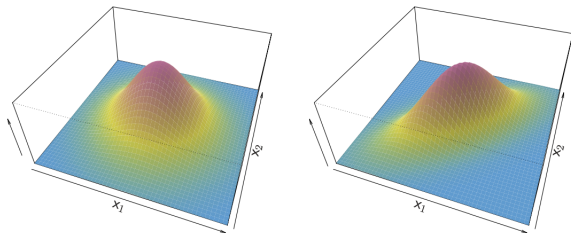
$$Pr(Y = 1|X) = \frac{f(X|Y = 1)\pi(Y = 1)}{f(X|Y = 1)\pi(Y = 1) + f(X|Y = 0)(1 - \pi(Y = 1))} \quad (15)$$

- ▶ $\pi(Y = 1)$
- ▶ $f(X|Y = 1)$

Naive Bayes

- NB assumes independence

$$f(X|Y = 1) = f(x_1|Y = 1) \times \cdots \times f(x_k|Y = 1) \quad (16)$$



Naive Bayes

- NB assumes independence

$$f(X|Y = 1) = f(x_1|Y = 1) \times \cdots \times f(x_k|Y = 1) \quad (17)$$

