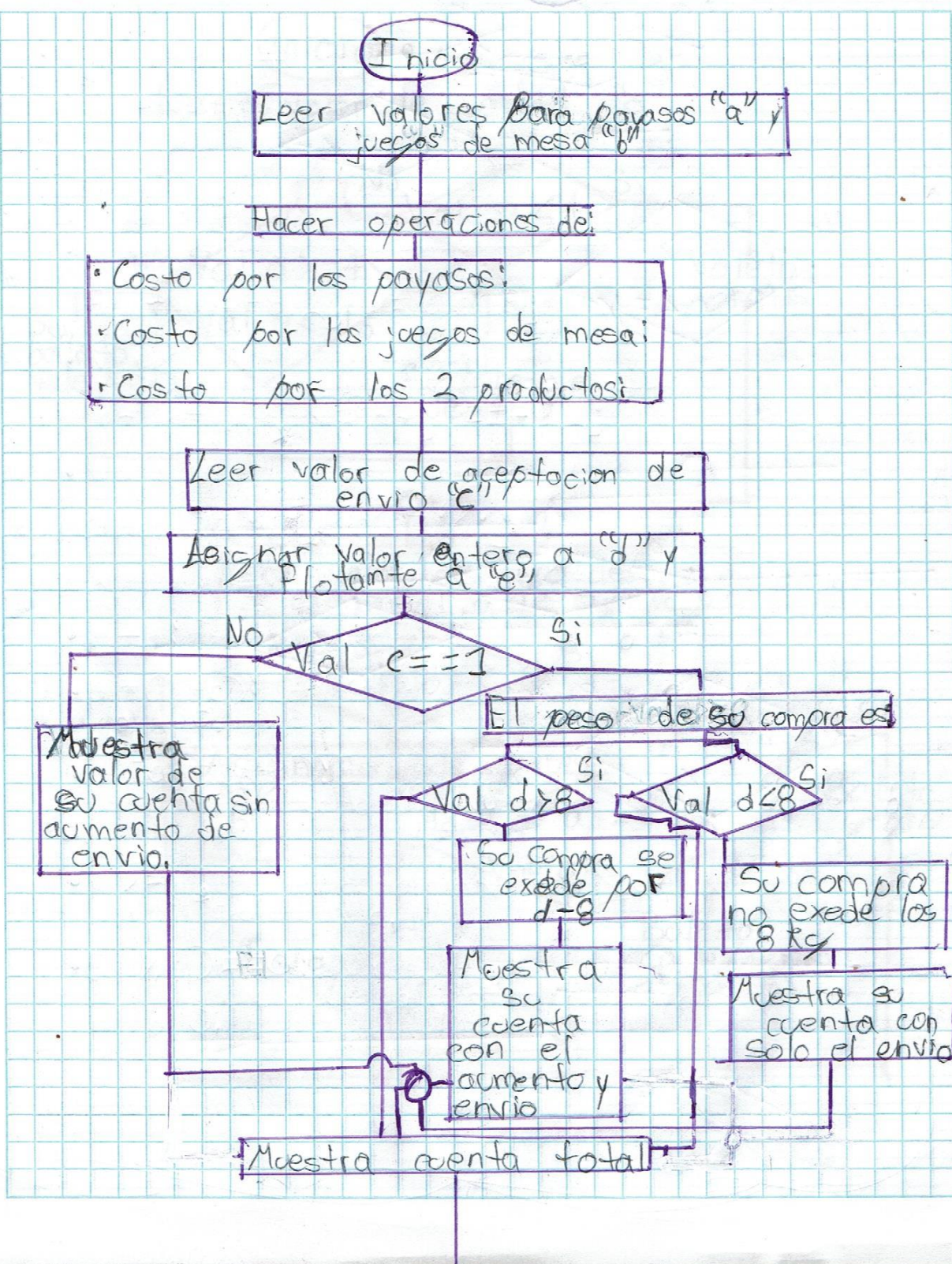
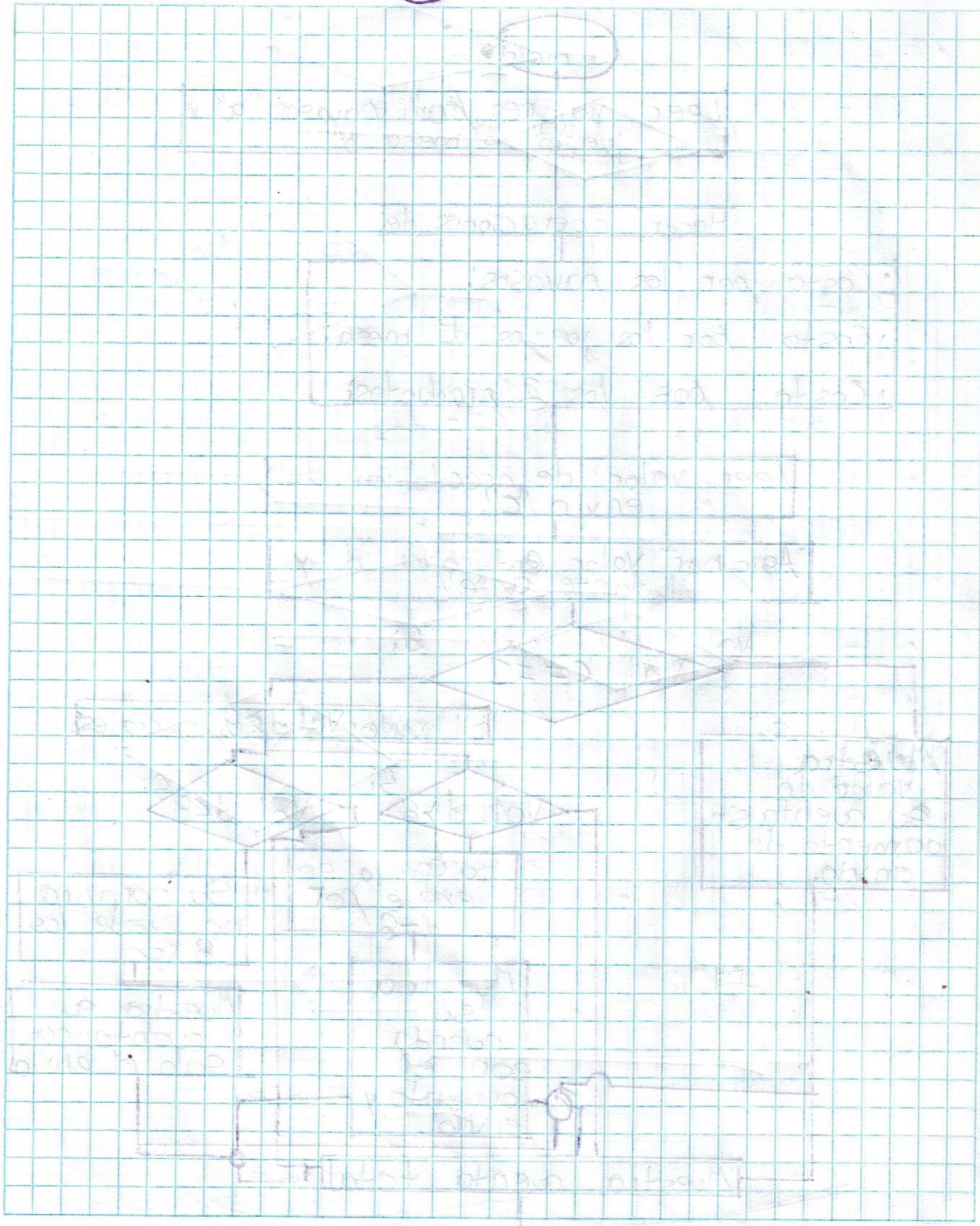


Problema 1

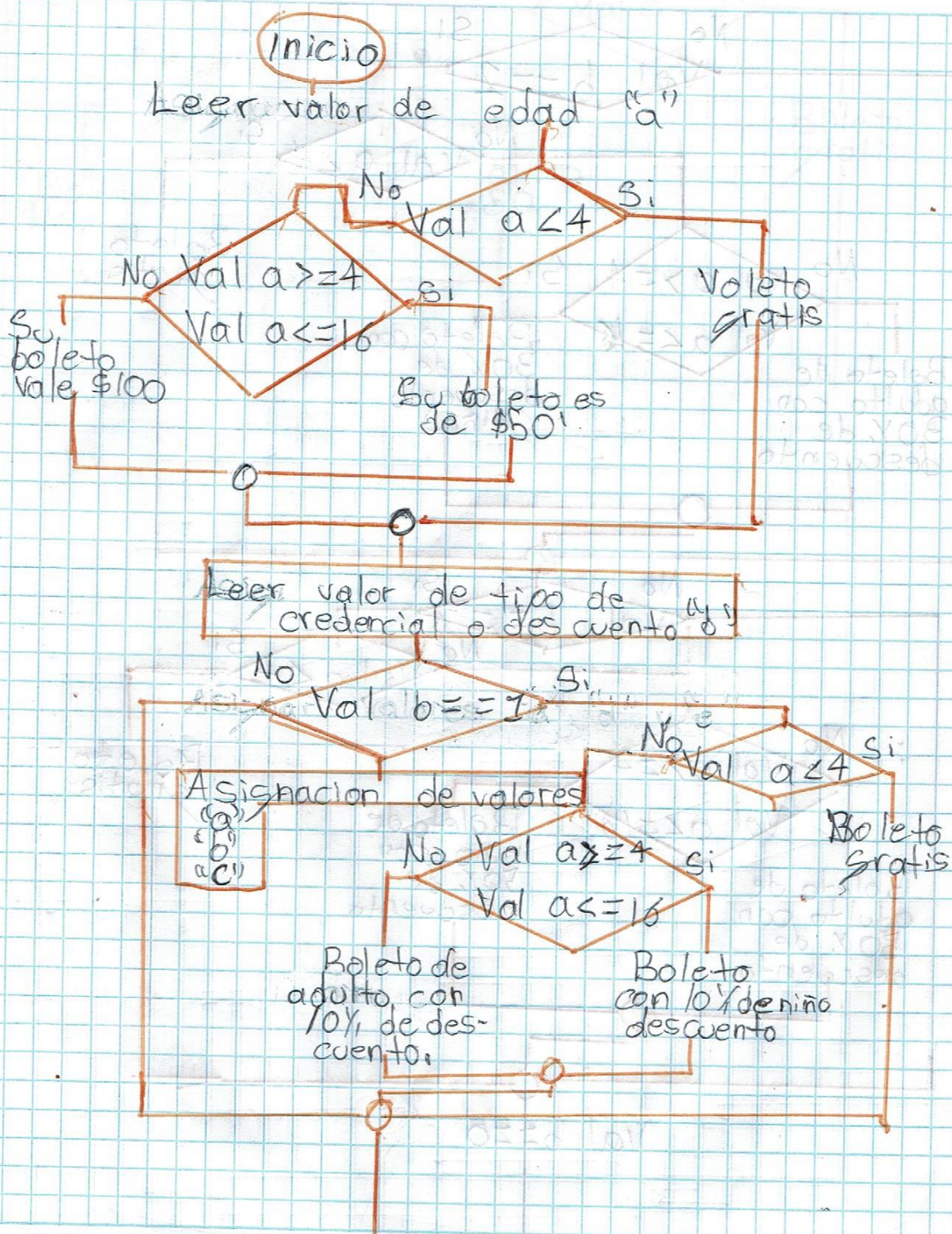


Fin del programa

Fin



Problema 2



2. ejemplo

