

# Angelos Gketsis

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## ACADEMIC EXPERIENCE

**Undergraduate** — *University of Ioannina*

DEC 2016 - PRESENT

Masters in Computer Science and Engineering

## PROJECT EXPERIENCE

- Object oriented movie library based on data from Imdb & Rotten Tomatoes.
- Code compiler from CiMPLE to Assembly.
- Java based Text to Speech.
- Artificial Intelligence labyrinth based game.
- Neural Network aggregating data for Diabetes Patients
- Virtual Reality Labyrinth Game for Android.
- SQL Tables for Retail Warehouse
- Web based application for employees and managers to apply for leave.
- Unity 3D based game for the history of Ioannina under Turkish rule.
- Unreal Engine 5 based RPG game set in medieval times.

## WORK EXPERIENCE

**Junior SAP Developer** — Deloitte

JUN 2023 - PRESENT

**Technician** — Kotsovolos/Dixons South East Europe S.A.

OCT 2022 - JUN 2023

**Customer Support** — Cosmote Evalue

JUNE 2022 - AUG 2022

**Technical Support** — Gnomi Newspaper

SEPT 2017 - MAY 2018

## LANGUAGES

Greek(Mother Tongue),  
English( C2 Michigan  
Proficiency)

**LinkedIn:**

<https://www.linkedin.com/in/angelosgketsis1701/>

**Github:**

<https://github.com/AngelGketsis>

## PROGRAMMING LANGUAGES

- Front-End:
  - HTML
  - CSS
  - JavaScript
- Back-End:
  - Java
  - Python
  - C
  - C++
  - C#
  - Kotlin
- Others
  - Prolog

## SKILLS

- Familiar with Unix and Linux systems.
- Familiar with REST Api architecture.
- Experience in software development practices and design patterns.
- Experience in object oriented programming.
- Knowledge in SQL.
- Basic knowledge in OpenGL.
- Experience in Unity game creation.
- Knowledge in development of AR and VR applications in Unity.
- Problem Solving.
- Public Speaking.
- Teamwork.
- Adaptability.

## Presentations

### **“From Brain Drain to Brain Gain”** FEB 2018

On an event about Brain Drain in European Countries affected by the economic crisis. (<https://fb.watch/c1cmAD0mhcl/>) 1:15:20

### **Tedx Technical University of Crete** MAY 2017

A talk about innovation and creativity and the importance of inspiring to create. (<https://youtu.be/iQMLE2c9aNY>)

### **Speaker at Athens Mini Maker Faire** OCT 2016

A presentation of P.E.Ace and a discussion on the joy of creating.

### **“Greece as the Silicon Valley of Europe”** FEB 2015

Guest speaker of the Greek Students @ Imperial College of London

### **Tedx Athens** NOV 2014

A presentation of P.E.Ace. ([https://youtu.be/L\\_O3AF1Bkms](https://youtu.be/L_O3AF1Bkms))

## Awards

### **Innovations and Entrepreneurship Competition MOKE University of Ioannina— 2023**

First place with the prototype of the device P.E.Ace Version 3 (Portable Evasive Assistance).

### **Thanks to Tech Kotsovolos — 2020**

Amongst the Top 10 ideas with the prototype of the device P.E.Ace Version 3 (Portable Evasive Assistance).

### **Google Science Fair — 2014**

Local Award for the idea and prototype of the device P.E.Ace (Portable Evasive Assistance).