Easy Gacha

This is a very configurable implementation of a <u>Gashapon</u>-style device.

Folders

The script will give people a folder which is the name of the Easy Gacha object followed by the date.

For example, if you name the object "My Stuff", then someone might receive a folder that says:

My Stuff (Easy Gacha 3 items 2013-10-06)

Configuration

Two things are required to make it work: 1. The "Easy Gacha" script 2. The "Easy Gacha Config" notecard

Here are the steps to create your own Easy Gacha

Step 1

Create an object (or use an existing object for which you have mod rights).

Step 2

Copy the "Easy Gacha Config" notecard into your object. Open the notecard from within the object and follow the instructions there. You should list each inventory item you want to sell, and each person you wish to pay. Make sure you define at least one payout (probably to yourself).

Step 3

Copy the "Easy Gacha" script into the object. If the script tells you there are problems... follow the instructions to fix them!

Step 4

...

Step 5

Frequently Asked Questions

Why aren't the permissions more open?

Because otherwise I cannot vouch for its safety. If I made the script modifiable, someone with ill intent could make it steal money, then give it away. It would still list me as the creator, but would be malicious.

The script you have should have been created by: Zan Lightfoot

Also, if I made the objects modifiable and transferable, someone could put something malicious inside them and they'd still list me as the creator. Because the kit is free and the source code is open, there should be no problem with each person that wants one ordering a free copy from the marketplace.

If you want your notecards and your gacha-box to be transferable, simply create your own objects and notecards (copy the contents from mine) and set the permissions how you please. The script is transferable because it is no-mod.

Where do I go for help?

You may contact me and I will probably help out, but I cannot guarantee a quick (or any) response. This was a labor of love. There is no official support, and Second Life comes... second. Please read the license.

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