Documentacion del Proyecto Sport Shop

Este Proyecto basado en realización de ordenes de pedidos de una tienda de deportes usando el framework de serenity, creado con el fin de que el admin cree las ordenes de los clientes y los clientes puedan solo pueden ver el estatus de la orden en tiempo real que hicieron en el local.

Donde se darán los detalles de funcionamiento que se usaron para elaborar el proyecto que serían:

En el apartado de migraciones esta:

DefaultDB_20240123_193200_TableProduct.cs: creación de la tabla product, creación del esquema usado.

```
using FluentMigrator;

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```

DefaultDB_20240124_185400_TableCustomer.cs: Creación de la tabla de customers.

DefaultDB_20240124_185500_TableOrder.cs: Creación de la tabla de order.

DefaultDB_20240124_190200_TableOrderDetails.cs: Creación de la tabla OrderDetails.

DefaultDB_20240125_174900_UpdateProduct.cs: elimina y agrega a la tabla producto una columna Pero con otro dato.

DefaultDB_20240125_202300_UpdateOrder.cs: elimina Columna de la tabla order.

DefaultDB_20240125_230200_UpdateOrderDetails.cs: Agrega a la tabla OrderDetails una nueva columna.

DefaultDB_20240126_191100_UpdateCustomer.cs: Agrega a la tabla Customer una nueva columna.

DefaultDB_20240126_221100_UpdateOrder2.cs: Se agrega otra columna a la tabla order.

DefaultDB_20240126_230100_UpdateCustomer2.cs: Se le agrega otra columna a la tabla customer.

```
using FluentMigrator;

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```

Uso de la aplicación sergen en el módulo **SportDB**, generando los siguientes códigos de las siguientes tablas previamente creadas en las migraciones:

Customer: Row, Service, UI, Custom

Order: Row, Service, UI, Custom

OrderDetails: Row, Service, Custom

Product: Row, Service, UI, Custom

En ../Module/SportDB esta lo creado por sergen y de esos datos se alteraron o agregados son estos:

Customer

CustomerColumn.cs: se le agrego Fullname y email definidos en CustomerRow.

```
□ namespace FinalPractice.SportDB.Columns
     using Serenity;
     using Serenity.ComponentModel;
     using Serenity.Data;
     using System;
     using System.ComponentModel;
     using System.Collections.Generic;
     using System.IO;
     [ColumnsScript("SportDB.Customer")]
     [BasedOnRow(typeof(Entities.CustomerRow), CheckNames = true)]
     public class CustomerColumns
         [EditLink, DisplayName("Db.Shared.RecordId"), AlignRight]
         public Int32 CustomerId { get; set; }
         //Show full name
         [EditLink]
         0 references
         public String Fullname { get; set; }
         0 references
         public String Email { get; set; }
         0 references
         public Gender Gender { get; set; }
         public String Address { get; set; }
```

CustomerDialog.ts: se agregó una función para pestaña para ver las ordenes en el formulario de Customer y un filtro que solo muestra las ordenes que tiene ese customer.

```
private orderGrid: CustomerOrderGrid;

constructor() {
    super();
    //show another tap in CustomerForm
    this.orderGrid = new CustomerOrderGrid(this.byId("OrderGrid"));
    this.tabs.on('tabsactivate', (e, i) => {
        this.arrange();
    });
}

//filtering orders by customerId
protected afterLoadEntity() {
    super.afterLoadEntity();
    this.orderGrid.customerId = this.entityId;
}
```

CustomerForm.cs: se le agrego los atributos category para mostrar una división en el formulario y la selección de genero.

```
□namespace FinalPractice.SportDB.Forms
     using Serenity;
     using Serenity.ComponentModel;
     using Serenity.Data;
     using System;
     using System.ComponentModel;
     using System.Collections.Generic;
     using System.IO;
     [FormScript("SportDB.Customer")]
     [BasedOnRow(typeof(Entities.CustomerRow), CheckNames = true)]
     0 references
     public class CustomerForm
         [Category("Customer")]
         public String Firstname { get; set; }
         public String Lastname { get; set; }
         //select gender in the form
         0 references
         public Gender Gender { get; set; }
         [Category("Other details")]
         0 references
         public String Address { get; set; }
```

CustomerOrderColumns.cs: Formulario para las ordenes que están en la pestaña del formulario Customer.

```
□namespace FinalPractice.SportDB.Columns
     using Serenity;
     using Serenity.ComponentModel;
     using Serenity.Data;
     using System;
     using System.ComponentModel;
     using System.Collections.Generic;
     using System.IO;
     // form for order tab in CustomerForm
     [ColumnsScript("SportDB.CustomerOrder")]
     [BasedOnRow(typeof(Entities.OrderRow))]
     O references
     public class CustomerOrderColumns
         [EditLink, DisplayName("Db.Shared.RecordId"), AlignRight]
         public Int32 OrderId { get; set; }
         [EditLink, DisplayName("Full Name")]
         public String CustomerFullname { get; set; }
         public OrderStatus Status { get; set; }
         [Width(120)]
         0 references
         public OrderCity ShipCity { get; set; }
         0 references
         public DateTime ReleaseDate { get; set; }
```

CustomerOrderDialog.ts: dialog que muestra el dato seleccionado en la pestaña de order en el formulario de Customer.

CustomerOrderGrid.ts: Grid de la pestaña de ordenes en el formulario de Customer

```
espace FinalPractice.SportDB {
    @Serenity.Decorators.registerClass()
    export class CustomerOrderGrid extends Serenity.EntityGrid<OrderRow, any>
        protected getColumnsKey() { return "SportDB.CustomerOrder"; }
        protected getIdProperty() { return OrderRow.idProperty; }
        protected getDialogType() { return CustomerOrderDialog; }
        protected getLocalTextPrefix() { return OrderRow.localTextPrefix; }
        protected getService() { return OrderService.baseUrl; }
        constructor(container: JQuery) {
            super(container);
        protected getButtons() {
        protected getInitialTitle() {
            return null;
        protected usePager() {
        protected getGridCanLoad() {
            return super.getGridCanLoad() && !!this.customerId;
        private _customerId: number;
        get customerId() {
            return this._customerId;
        //validation filtering orders by customerId
        set customerId(value: number) {
            if (this._customerId != value) {
                this._customerId = value;
                this.setEquality(OrderRow.Fields.CutormerId, value);
                this.refresh();
[ }
```

CustomerRepository.cs: se edito la función ListRequestHandler para que filtre si el usuario logueado no tiene permisos de admin solo muestre el customer de ese usuario.

```
private class MyListHandler: ListRequestHandler<MyRow> {

oreferences
protected override void ApplyFilters(SqlQuery query)

{

base.ApplyFilters(query);
//user Logged in
var user = (UserDefinition)Authorization.UserDefinition;

//condition to know if you have general permissions if it does not show you your orders

if (!Authorization.HasPermission(PermissionKeys.General))
query.Where(fld.CustomerId == user.UserId);
}
```

CustomerRow.cs: cambio de permisos de View solo podrán leer los detalles, declaración de valores que no trajo sergen

```
//only read permission
  [ReadPermission(PermissionKeys.Customer.View)]
  [ModifyPermission("Administration:General")]
[DisplayName("Full Name")]
[Expression("(t0.Firstname + ' ' + t0.Lastname)"), QuickSearch]
public String Fullname
    get { return Fields.Fullname[this]; }
set { Fields.Fullname[this] = value; }
// user email
[DisplayName("Email")]
[Expression("jUser.[Email]")]
O references
public String Email
    get { return Fields.Email[this]; }
    set { Fields.Email[this] = value; }
[DisplayName("Gender"), NotNull]
O references
public Gender? Gender
    get { return (Gender?)Fields.Gender[this]; }
    set { Fields.Gender[this] = (Int32?)value; }
[DisplayName("Address"), Width(200), DefaultValue("none")]
public String Address
    get { return Fields.Address[this]; }
    set { Fields.Address[this] = value; }
//concat Fullname and Username
[Expression("(t0.Firstname + ' ' + t0.Lastname +' ' + '('+ jUser.[Username] +')')")]
public String FullUsername
    get { return Fields.FullUsername[this]; }
set { Fields.FullUsername[this] = value; }
```

```
[DisplayName("User"), ForeignKey("[dbo].[Users]", "UserId"), LeftJoin("jUser"), TextualField("")]
                 [Expression("t0.[CustomerId]")]
                O references
public Int32? UserId
                    get { return Fields.UserId[this]; }
                    set { Fields.UserId[this] = value; }
                IIdField IIdRow.IdField
                    get { return Fields.CustomerId; }
                StringField INameRow.NameField
                    get { return Fields.FullUsername; }
                public static readonly RowFields Fields = new RowFields().Init();
                O references
public CustomerRow()
                    : base(Fields)
                public class RowFields: RowFieldsBase
                    public Int32Field CustomerId;
                    public Int32Field UserId;
                    public StringField Firstname;
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                    public StringField Lastname;
                    public StringField Fullname;
                    public StringField FullUsername;
                    public StringField Address;
                    public Int32Field Gender;
                    public StringField Email;
```

Gender.cs: un enum para de los géneros usado en Gender en CustomerRow.

```
lusing Serenity.ComponentModel;
lusing System.ComponentModel;
lusing System.ComponentModel.
```

SportDB.CustomerDialog.Template.html: Plantilla para crear la pestaña de orders en el formulario de Customer.

Order

OrderCity.cs: eum para las ciudades usada en ShipCity en OrderRow.

```
<u>□using</u> Serenity.ComponentModel;

 using System.ComponentModel;
inamespace FinalPractice.SportDB
      // enum of various City
      [EnumKey("SportDB.City")]
      public enum OrderCity
          [Description("none")]
          none = 1,
[Description("Santo Domingo")]
          SantoDomingo = 2,
          [Description("Santiago")]
          Santiago = 3,
[Description("Azua")]
          Azua = 4,
[Description("Samana")]
          Samana = 5,
          [Description("Higuey")]
          Higuey = 6
 K
```

OrderColumns.cs: Se agrego valores que no trajo la generación de código de sergen

```
□namespace FinalPractice.SportDB.Columns
     using Serenity;
           using Serenity.ComponentModel;
           using Serenity.Data;
           using System;
           using System.ComponentModel;
           using System.Collections.Generic;
           using System.IO;
           [ColumnsScript("SportDB.Order")]
           [BasedOnRow(typeof(Entities.OrderRow), CheckNames = true)]
           1 reference
           public class OrderColumns
               [EditLink, DisplayName("Db.Shared.RecordId"), AlignRight]
               public Int32 OrderId { get; set; }
               [EditLink, DisplayName("Full Name")]
               public String CustomerFullname { get; set; }
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               //order status
               public OrderStatus Status { get; set; }
               //Order city
               0 references
               public OrderCity ShipCity { get; set; }
               public DateTime ReleaseDate { get; set; }
```

OrderEndpoint.cs: extrae los datos de la Columnas de Order para Exportarlas a Excel.

OrderForm.cs: se agregó los atributos de category y la lista de productos de OrderDetail.

```
//Order Form
[FormScript("SportDB.Order")]
[BasedOnRow(typeof(Entities.OrderRow), CheckNames = true)]
public class OrderForm
    [Category("Order")]
    0 references
    public Int32 CutormerId { get; set; }
    public OrderStatus Status { get; set; }
    0 references
    public OrderCity ShipCity { get; set; }
    // current date
    [DefaultValue("now")]
    0 references
    public DateTime ReleaseDate { get; set; }
    [Category("Order Details")]
    //Product List Form
    [OrderrDetailsEditor, NotMapped]
    0 references
    public List<Entities.OrderDetailsRow> ProductList { get; set; }
```

OrderGrid.ts: Implementación del botón para exportar las columnas a un documento de Excel.

```
//button Excel
//button Excel
protected getButtons() {
    var buttons = super.getButtons();

buttons.push(Common.ExcelExportHelper.createToolButton({
    grid: this,
    service: OrderService.baseUrl + '/ListExcel',
    onViewSubmit: () => this.onViewSubmit(),
    separator: true
}));
return buttons;
```

OrderRepository.cs: se editó la función ListRequestHandler para que filtre si el usuario logueado no tiene permisos de admin solo muestre la orden del usuario.

OrderRow.cs: cambio de permisos de View solo podrán leer los detalles, declaración de valores que no trajo sergen.

```
16 //Permision Only read
17 [ReadPermission(PermissionKeys.Customer.View)]
18
```

```
//Lookup Customer
         [LookupEditor(typeof(CustomerRow))]
         public Int32? CutormerId
白
             get { return Fields.CutormerId[this]; }
             set { Fields.CutormerId[this] = value; }
         // Order Status (In Progress, In to deliver or Delivered)
         [DisplayName("Status"), NotNull, DefaultValue(1),QuickFilter]
         [Width(100)]
         O references
         public OrderStatus? Status
             get { return (OrderStatus?)Fields.Status[this]; }
             set { Fields.Status[this] = (Int32?)value; }
         // show cities (santo domingo, azua,...)
         [Description("Ship City"),DefaultValue(1),QuickFilter]
         [Width(120)]
         0 references
         public OrderCity? ShipCity
             get { return (OrderCity?)Fields.ShipCity[this]; }
             set { Fields.ShipCity[this] = (Int32?)value; }
         [DisplayName("Order Date"), DefaultValue(1), QuickFilter]
         O references
         public DateTime? ReleaseDate
             get { return Fields.ReleaseDate[this]; }
             set { Fields.ReleaseDate[this] = value; }
```

```
//Concat customer first name and last name
[DisplayName("Customer FullName")]
[Expression("(jCutormer.[Firstname] + ' ' + jCutormer.[Lastname])")]

Oreferences
public String CustomerFullname
{
    get { return Fields.CustomerFullname[this]; }
    set { Fields.CustomerFullname[this] = value; }
}

DisplayName("Cutormer Gender"), Expression("jCutormer.[Gender]")]
Oreferences
public Int32? CutormerGender
{
    get { return Fields.CutormerGender[this]; }
    set { Fields.CutormerGender[this] = value; }
}

// list of products (use only in OrderForm)

// list of products (use only in OrderForm)

[DisplayName("Product List"), NotMapped]
[MasterDetailRelation(foreignKey: "OrderId", IncludeColumns = "ProductName,LineTotal")]

oreferences
public List<OrderDetailSRow> ProductList
{
    get { return Fields.ProductList[this]; }
    set { Fields.ProductList[this] = value; }
}
```

OrderStatus.cs: enum de los estados de la orden.

OrderDetails

OrderDetailsColumns.cs: columna que se muestra en el formulario de Order.

```
□namespace FinalPractice.SportDB.Columns
     阜
           using Serenity;
           using Serenity.ComponentModel;
           using Serenity.Data;
           using System;
           using System.ComponentModel;
           using System.Collections.Generic;
           using System.IO;
           [ColumnsScript("SportDB.OrderDetails")]
           [BasedOnRow(typeof(Entities.OrderDetailsRow), CheckNames = true)]
           0 references
           public class OrderDetailsColumns
               //Column product list in the order
                [EditLink, Width (100)]
               0 references
               public Int32 ProductName { get; set; }
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               public Double UnitPrice { get; set; }
               0 references
               public Int32 Quantity { get; set; }
               public Double LineTotal { get; set; }
```

OrderDetailsForm.cs: seleccion de productos en el formulario de Order

```
□namespace FinalPractice.SportDB.Forms
 {
白
     using Serenity;
     using Serenity.ComponentModel;
     using Serenity.Data;
      using System;
     using System.ComponentModel;
     using System.Collections.Generic;
     using System.IO;
      [FormScript("SportDB.OrderDetails")]
      [BasedOnRow(typeof(Entities.OrderDetailsRow), CheckNames = true)]
     0 references
      public class OrderDetailsForm
          //product selection form, Product List in the Order
         0 references
          public Int32 ProductId { get; set; }
          0 references
          public Double UnitPrice { get; set; }
          public Int32 Quantity { get; set; }
```

OrderDetailsRow.cs: Uso de lookup y declarando cosas que sergen no hizo.

```
[DisplayName("Product"), NotNull, ForeignKey("[spt].[Product]", "ProductId")]
[LeftJoin("jProduct"), TextualField("ProductTitle")]
//Lookup products
[LookupEditor(typeof(ProductRow))]
public Int32? ProductId
    get { return Fields.ProductId[this]; }
    set { Fields.ProductId[this] = value; }
[DisplayName("Quantity"), NotNull]
0 references
public Int32? Quantity
{
    get { return Fields.Quantity[this]; }
    set { Fields.Quantity[this] = value; }
[DisplayName("Unit Price"), NotNull]
0 references
public Double? UnitPrice
    get { return Fields.UnitPrice[this]; }
    set { Fields.UnitPrice[this] = value; }
//total product price * quantity
[DisplayName("Line Total")]
[Expression("(t0.UnitPrice * t0.Quantity)")]
0 references
public Double? LineTotal
    get { return Fields.LineTotal[this]; }
    set { Fields.LineTotal[this] = value; }
}
[DisplayName("Product Name")]
[Expression("jProduct.[Title]")]
0 references
public String ProductName
    get { return Fields.ProductName[this]; }
    set { Fields.ProductName[this] = value; }
```

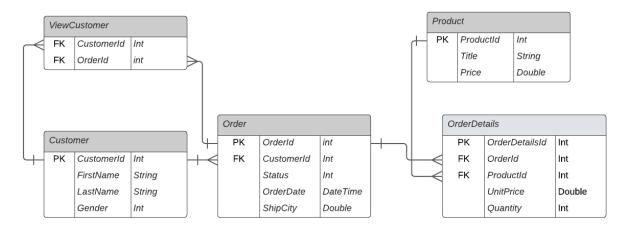
OrderrDetailsEditDialog.ts: dialog que muestra en el formulario de Order y función para poner el valor del precio mediante un lookup.

OrderrDetailsEditor.ts: grid para mostrar en el formulario de Order.

```
/// <reference path="../../Common/Helpers/GridEditorBase.ts" />
namespace FinalPractice.SportDB {
     @Serenity.Decorators.registerEditor()
     export class OrderrDetailsEditor
         extends Common.GridEditorBase<OrderDetailsRow> {
         protected getColumnsKey() { return "SportDB.OrderDetails"; }
         protected getDialogType() { return OrderrDetailsEditDialog }
         protected getLocalTextPrefix() { return OrderDetailsRow.localTextPrefix; }
         constructor(container: JQuery) {
             super(container);
         protected getAddButtonCaption() {
             return "Add Product";
         validateEntity(row, id) {
             row.ProductId = Q.toId(row.ProductId);
             // validation if the product is already there
             var sameProduct = Q.tryFirst(this.view.getItems(), x => x.ProductId === row.ProductId);
             if (sameProduct && this.id(sameProduct) !== id) {
                 Q.alert('This product is already in order details!');
             //set value to product name using Lookup
             row.ProductName = ProductRow.getLookup().itemById[row.ProductId].Title;
             row.LineTotal = (row.Quantity || 0) * (row.UnitPrice || 0);
             Q.notifySuccess("it was executed correctly");
             return true;
```

Product

ProductRow.cs: se agrego el atributo lookup y a Price lookupInclude.



```
[LookupScript("SportDB.Product")]
           public sealed class ProductRow: Row, IIdRow, INameRow
           {
               [DisplayName("Product Id"), Identity]
               0 references
               public Int32? ProductId
                   get { return Fields.ProductId[this]; }
                   set { Fields.ProductId[this] = value; }
               }
               [DisplayName("Name"), Size(100), NotNull, QuickSearch]
               public String Title
                   get { return Fields.Title[this]; }
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                   set { Fields.Title[this] = value; }
               [DisplayName("Price"), NotNull, LookupInclude]
               public Double? Price
                   get { return Fields.Price[this]; }
                   set { Fields.Price[this] = value; }
```

Fuera de esas carpetas esta

SportDBNavigation.cs: orden e iconos que se usaran en el sideBar en la navigation.

```
Using Serenity.Navigation;

| using MyPages = FinalPractice.SportDB.Pages;

| using MyPages = FinalPractice.SportDB.Pages;

| // order navigation in de SiteBar | [assembly: NavigationMenu(8000, "Sport Shop", icon: "fa-soccer-ball-o")] |
| [assembly: NavigationLink(8000, "Sport Shop/Product", typeof(MyPages.ProductController), icon: "fa-shopping-cart")] |
| [assembly: NavigationLink(8000, "Sport Shop/Customer", typeof(MyPages.CustomerController), icon: "fa-user")] |
| [assembly: NavigationLink(8000, "Sport Shop/Orders", typeof(MyPages.OrderController), icon: "fa-ticket")] |
```

SportDBPermissionKeys.cs: se definen los permisos que se usan en los archivos.

```
□using Serenity.Extensibility;
       using System.ComponentModel;
      □namespace FinalPractice.SportDB
            // permissions to be able to manipulate in Sport Shop
            [NestedPermissionKeys]
            [DisplayName("Default")]
            public class PermissionKeys
                [DisplayName("Customer")]
                public class Customer
                     [ImplicitPermission(General), ImplicitPermission(View)]
16
                     public const string Delete = "Default:Customer:Delete";
                     [Description("Create/Update"), ImplicitPermission(General), ImplicitPermission(View)]
public const string Modify = "Default:Customer:Modify";
                     public const string View = "Default:Customer:View";
                // permission general in Sport Shop
                [Description("[General]")]
                public const string General = "Default:General";
       }
```

Relación de las tablas en la base de datos

