

Scheme Notes 01

Geoffrey Matthews

Department of Computer Science
Western Washington University

January 5, 2017

Resources

- ▶ The software:
 - ▶ <https://racket-lang.org/>
- ▶ Texts:
 - ▶ <https://mitpress.mit.edu/sicp/>
 - ▶ <http://www.scheme.com/tspl3/>
(make sure you use the 3rd edition and not the 4th)
 - ▶ <http://ds26gte.github.io/tyscheme/>

Running the textbook examples

- ▶ Using the racket language is usually best, the examples from *The Scheme Programming Language* should run without modification.
- ▶ The examples from SICP are a little more idiosyncratic. Most of them can be run by installing the sicp package as in these instructions:

[http://stackoverflow.com/questions/19546115/
which-lang-packet-is-proper-for-sicp-in-dr-racket](http://stackoverflow.com/questions/19546115/which-lang-packet-is-proper-for-sicp-in-dr-racket)

Every powerful language has

- ▶ primitive expressions: the simplest entities, such as 3 and +
- ▶ means of combination: building compound elements from simpler ones such as
`(+ 3 4)`
 - ▶ In Scheme combinations are always parentheses, with the operator first and the operands following.
- ▶ means of abstraction: a way for naming compound elements and then manipulating them as units such as
`(define pi 3.14159)`
`(define square (lambda (x) (* x x)))`

The REPL does the following three things:

- ▶ Reads an expression
- ▶ Evaluates it to produce a value
- ▶ Prints the value

The returned value has a small set of types, including number, boolean and procedure. (Later, we'll see symbol, pair, vector, and promise (stream).)

There are 4 types of expressions:

- ▶ Constants: numbers, booleans. Examples:
4 3.141592 #t #f
- ▶ Variables: names for values. We create these using the special form `define`
- ▶ Special forms: have special rules for evaluation. In addition, you may not redefine a special form.
- ▶ Combinations: (`<operator>` `<operands>`). These are sometimes called "function calls" or "procedure applications."

The first two types of expressions (constants and variables) are primitive expressions – they have no parentheses. The second two types are called compound expressions – they have parentheses.

Mantras

- ▶ Every expression has a value
 - ▶ (except for errors, infinite loops and the `define` special form)
- ▶ To find the value of a combination:
 - ▶ Find values of all subexpressions in any order
 - ▶ Apply the value of the first to the values of the rest
- ▶ The value of a `lambda` expression is a procedure

Finding the value of a combination

- ▶ Find values of all subexpressions in any order
- ▶ Apply the value of the first to the values of the rest

$(+ (* 2 3) (- 8 2))$

$(+ (* 2 3) \quad 6 \quad)$

$(+ \quad 6 \quad \quad 6 \quad)$

12

Lambda

When you hear the words "write a procedure," you should think of `lambda`. `Lambda` is a special form that creates a procedure.

There are three parts to the `lambda` expression:

- ▶ `lambda`
- ▶ parameter list
- ▶ body

For example, let's write a procedure to square a number:

```
(lambda (x) (* x x))
```

- ▶ `(x)` is the parameter list. In this case, we only have one parameter.
- ▶ `(* x x)` is the body of the `lambda`. The body of the `lambda` will not be evaluated until the procedure is applied.

Applying procedures

- ▶ How do we use a procedure?
- ▶ We *apply* the procedure to some arguments.
- ▶ Application consists of combining the procedure and its arguments with parentheses.
- ▶ For example:

```
((lambda (x) (* x x)) 3)
```

This will return 9.

Abstraction

- ▶ If we want to square 9, we can write
`((lambda (x) (* x x)) 9)`
- ▶ But we don't want to have to keep typing the procedure over and over.
- ▶ This leads us to another special form: `define`

Abstraction

Define is a special form that allows us to name objects. Define has three parts:

- ▶ `define`
- ▶ `name`
- ▶ the object you want the name to be bound to

Here are some examples:

- ▶ `(define pi 3.141592)`
- ▶ `(define four 8)`
- ▶ `(define square (lambda (x) (* x x)))`

Giving names to things is called *abstraction*.

Abstraction

- ▶ We can use `define` to name our procedure we wrote above to allow us to use it without having to retype the `lambda` expression over and over.

```
(define square (lambda (x) (* x x)))
```

- ▶ Now we can write
`(square 9)`

- ▶ Instead of
`((lambda (x) (* x x)) 9)`

Special forms

Special forms are those expressions that begin with an open parenthesis followed by one of the 15 "magic words":

<code>and</code>	<code>define</code>	<code>let</code>	<code>quasiquote</code>
<code>begin</code>	<code>do</code>	<code>let*</code>	<code>quote</code>
<code>case</code>	<code>if</code>	<code>letrec</code>	<code>set!</code>
<code>cond</code>	<code>lambda</code>	<code>or</code>	

Special Forms Have Special Rules

- ▶ Recall from the mantras that to find the value of a combination, you find the values of all of the subexpressions in any order.
- ▶ With special forms, this is not done.
- ▶ The order of the evaluation of the subexpressions is specified for each special form.

and

(and <exp1> <exp2> ...)

- ▶ and evaluates the expressions one at a time in left to right order.
- ▶ As soon as one of the expressions evaluates to #f (false), the value of the and expression is #f (false) and none of the remaining expressions are evaluated.
- ▶ If none of the expressions evaluates to #f (false), #t (true) is returned.

or

(or <exp1> <exp2> ...)

- ▶ or evaluates the expressions one at a time in left to right order.
- ▶ As soon as one of the expressions evaluates to anything other than #f (false), the value of the or expression is returned and none of the remaining expressions are evaluated.
- ▶ If none of the expressions evaluates to something other than #f, then #f (false) is returned.

if

(if <predicate> <consequent> <alternative>)

- ▶ The predicate is evaluated.
- ▶ If it is anything other than #f, the value of the consequent will be returned.
- ▶ If it is #f, the value of the alternative will be returned.
- ▶ In this special form, never will the consequent and alternative both be evaluated.

cond

```
(cond (<pred1> <exp1>)
      (<pred2> <exp2>)
      ...
      (else <expn>))
```

- ▶ The first predicate is evaluated.
- ▶ If it is anything other than #f, the value of the first expression will be returned.
- ▶ If it is #f, the second predicate will be evaluated.
- ▶ The computer will continue to evaluate the predicates until one is something other than #f.
- ▶ The value of the expression corresponding to the non-#f predicate will be returned.
- ▶ Note that the else will always be true (*i.e.* not #f).