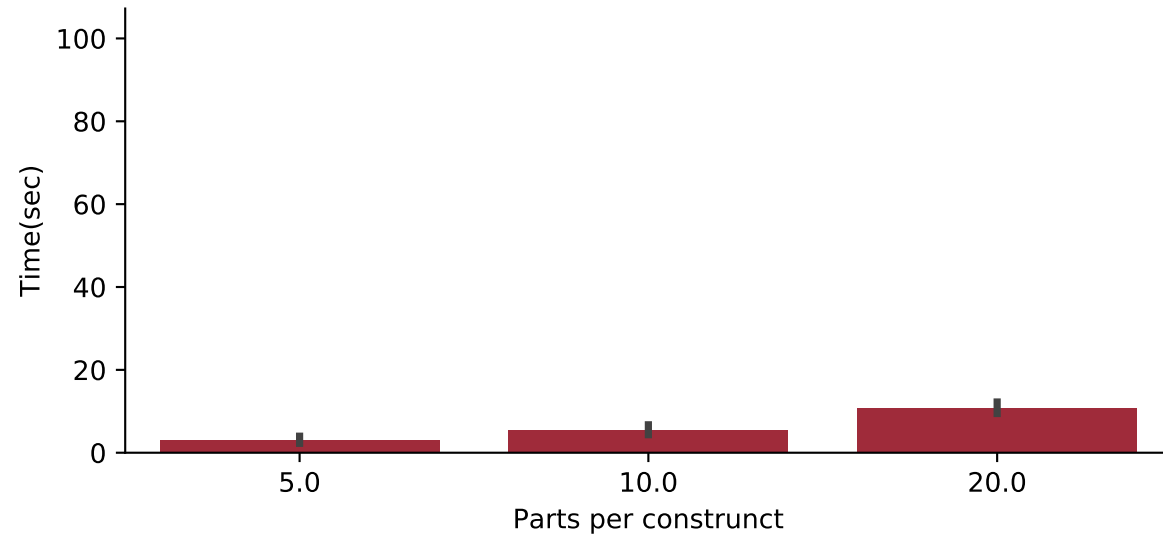
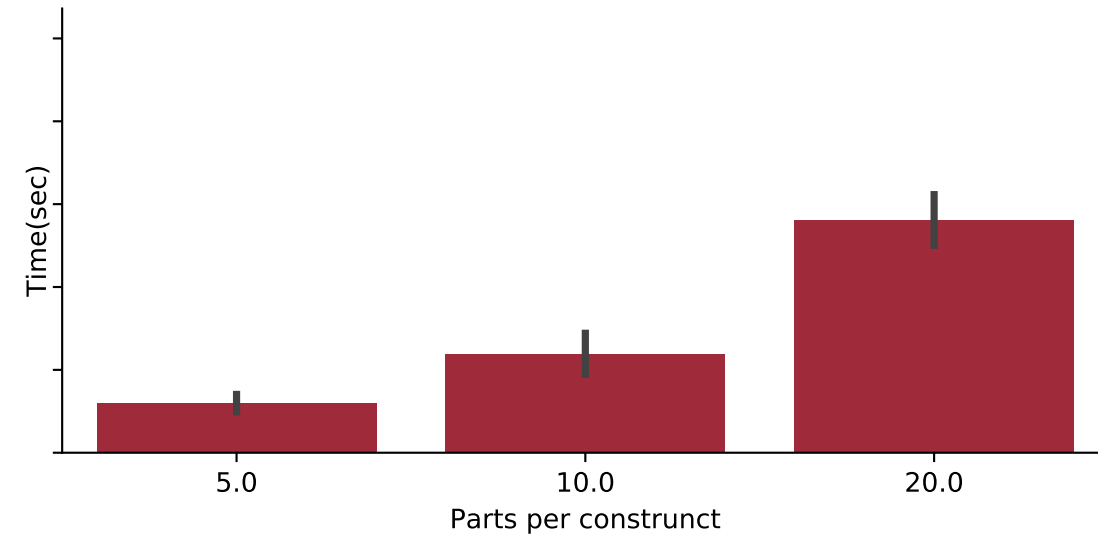


Constructs number = 10



Constructs number = 50



Constructs number = 100

