

Design Assignment 2

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Directory:

1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

Atmel Studio 7.0

- Simulator
- Debugger
-

Atmega328PB-Xmini

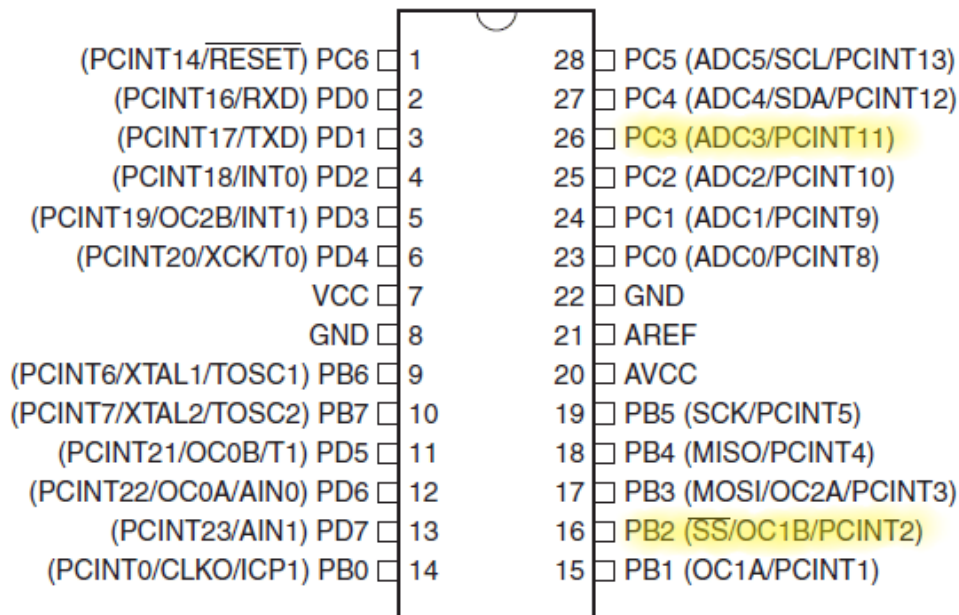
Multi-Function Shield

- LEDS
- Switches

Logic Analyzer

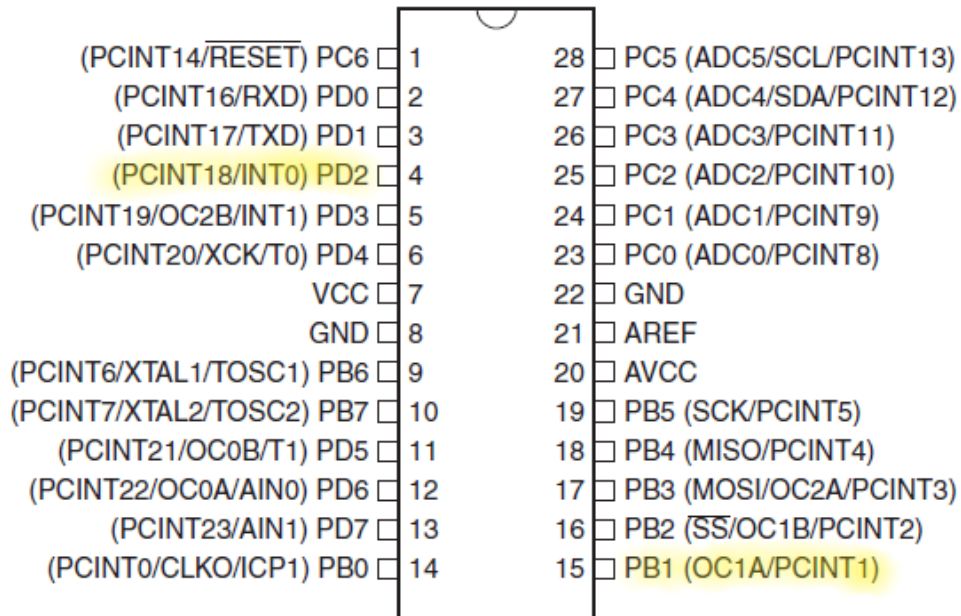
ATMEGA328

Port Pin used for task 2



ATMEGA328

Port Pin used for task 3



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2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

Assembly Code for Task

```
.org 0x00                                ; set program origin in memory

CALL DELAY_250ms    ; CALL DELAY_250ms
SBI PORTC,3         ; set PORTC.3 to pull-up resistor
main:

SBIS PINC,3         ; if button at PORTC.3 pressed
RJMP button        ; then it jumps to label button

RJMP main

button:
SBI DDRB, 2         ; set PORTB.2 output 'LED ON'

CALL DELAY_1250ms   ; CALL DELAY_1250ms
CBI DDRB, 2         ; clear PORTB.2 output
CBI PORTB, 2        ; turn off LED at PORTB.2

SBIS PINC, 3        ; if button at PORTC.3 pressed
RJMP button        ; then it jumps to label button

RJMP main
```

; task 1

DELAY_250ms: ; 0.25 second delay

LDI R20, 4

D0:LDI R21,100

D1:LDI R22, 124

NOP

NOP

D2:NOP

NOP

DEC R22

BRNE D2

DEC R21

BRNE D1

DEC R20

BRNE D0

RET

; task 2

DELAY_1250ms: ; 1.25 second delay

LDI R20, 4

B0:LDI R21,249

B1:LDI R22, 250

NOP

NOP

B2:NOP

NOP

DEC R22

BRNE B2

DEC R21

BRNE B1

DEC R20

BRNE B0

RET

C Code for Task

```
#define F_CPU 16000000UL
```

```
#include <avr/io.h>
```

```
#include<util/delay.h>
```

```
#include <avr/interrupt.h>
```

```
int main(void)
```

```
{
```

```

/*****
*Task 2
*****/

DDRC &=~(1<<3); //Makes PortC.3 input
PORTC |= (1<<3); //Pull up

while (1)
{
if(!(PINC &(1<<3)))
{
DDRB |= (1<<2);           // PORTB.2 OUTPUT "LED ON"
_delay_ms(1250);         //DELAY FOR 1.25sec
DDRB &=~(1<<2); // PORTB.2 OUTPUT "LED OFF"
PORTB &=~ (1<<2); // PORTB.2 OUTPUT "LED OFF"
}

}
}

```

3. DEVELOPED MODIFIED CODE OF TASK 2/A from TASK 1/A

Assembly Code for Task

```

JMP main
.ORG 0x02 ;location for external interrupt 0
JMP EX0_ISR

;task 1
CALL DELAY_250ms

;task 2
SBI PORTC,3           ;set PORTC.3 to pull-up resistor

;task 3
LDI R20,HIGH(RAMEND)
OUT SPH,R20 ;initialize higher stack
LDI R20,LOW(RAMEND)
OUT SPL,R20 ;initialize Lower stack

main:
;task 2
SBIS PINC,3           ;if button at PORTC.3 pressed
RJMP button           ; then it jump to label button

```

```

;task 3
LDI R20,0x2 ;make INT0 falling edge triggered
STS EICRA,R20
SBI DDRB,4 ;PORTB.1 = output
SBI PORTD,2 ;pull-up activated
LDI R20,1<<INT0 ;enable INT0
OUT EIMSK,R20
SEI ;enable interrupts

```

```

RJMP main

```

```

button:

```

```

;task 2
SBI DDRB, 2 ;set PORTB.2 output 'LED ON'

```

```

CALL DELAY_1250ms ;CALL DELAY_1250ms
CBI DDRB, 2 ;clear PORTB.2 output
CBI PORTB, 2 ; turn off LED at PORTB.2

```

```

SBIS PINC, 3 ;if button at PORTC.3 pressed
RJMP button ; then it jump to label button

```

```

RJMP main

```

```

;task 3
EX0_ISR:
SBI DDRB, 1 ;set PORTB.2 output 'LED ON'
CALL DELAY_500ms
CBI DDRB, 1 ;clear PORTB.2 output
CBI PORTB, 1 ; turn off LED at PORTB.2
RETI

```

```

;task 1
DELAY_250ms: ; 0.25 second delay
LDI R20, 4
D0:LDI R21,100
D1:LDI R22, 124
NOP
NOP

```

```
D2:NOP
NOP
DEC R22
BRNE D2
DEC R21
BRNE D1
DEC R20
BRNE D0
RET
```

```
;task 2
DELAY_1250ms: ; 1.25 seconds
LDI R20, 125
B0:
LDI R21, 125
B1:
LDI R22, 255
B2:
NOP
NOP
DEC R22
BRNE B2
DEC R21
BRNE B1
DEC R20
BRNE B0
RET
```

```
;task 3
DELAY_500ms: ;0.5 second delay
LDI R20, 4
C0:
    LDI R21,200
C1:
    LDI R22, 124
C2:
NOP
NOP
DEC R22
BRNE C2
DEC R21
BRNE C1
DEC R20
BRNE C0
RET
```

C Code for Task

```
#define F_CPU 16000000UL

#include <avr/io.h>
#include <util/delay.h>
#include <avr/interrupt.h>

int main(void)
{
    /*******
    *Task 2
    *****/
    DDRC &=~(1<<3); //Makes PortC.3 input
    PORTC |= (1<<3); //Pull up

    /*******
    *Task 3
    *****/
    DDRB |= (1<<4); //PORTB.4 OUTPUT
    PORTB &=~(1<<4); //PORTB.4 OUTPUT
    DDRD &=~(1<<2); //PORTD.2 INPUT
    PORTD |= (1<<2); //PORTD.2 INPUT
    EICRA = 0x2; //falling edge

    EIMSK = (1<<INT0);
    sei(); //enable interrupt

    while (1)
    {
        if(!(PINC &(1<<3)))
        {
            DDRB |= (1<<2); // PORTB.2 OUTPUT "LED ON"
            _delay_ms(1250); //DELAY FOR 1.25sec
            DDRB &=~(1<<2); // PORTB.2 OUTPUT "LED OFF"
            PORTB &=~(1<<2); // PORTB.2 OUTPUT "LED OFF"
        }
    }

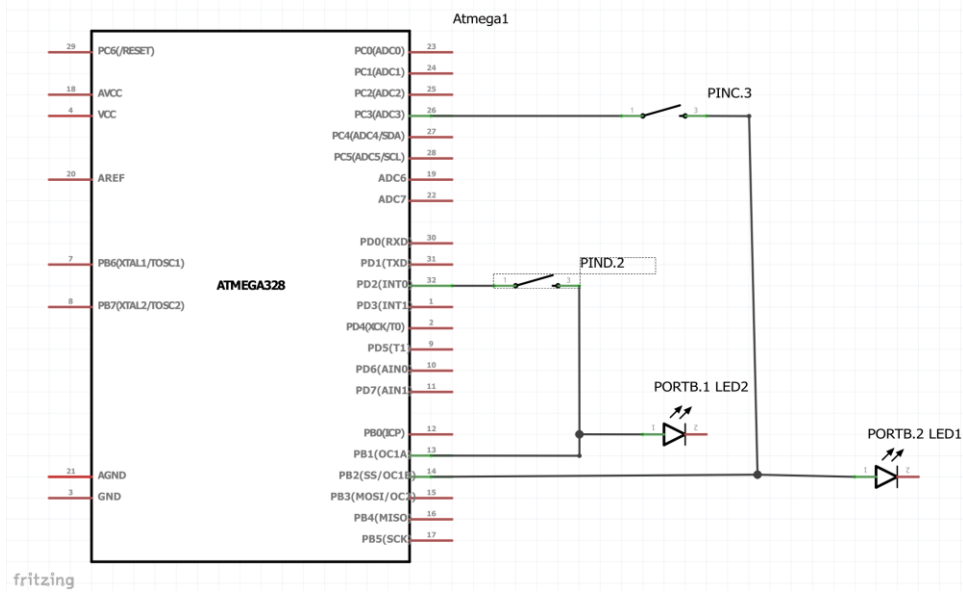
    ISR(INT0_vect)
    {
        DDRB |= (1<<4); // PORTB.4 OUTPUT "LED ON"
        _delay_ms(500); //DELAY FOR 1.25sec
```

```

DDRB &=~(1<<4); // PORTB.4 OUTPUT "LED OFF"
PORTB &=~(1<<4); // PORTB.4 OUTPUT
}

```

4. SCHEMATICS



5. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)

main.asm

```

; Created: 2/16/2022 12:24:28 PM
; Author : Nolas
;
CALL DELAY_250ms

;task 1
DELAY_250ms: ;delay for 0.25 seconds
LDI R20, 4
D0:LDI R21,100
D1:LDI R22, 124
    NOP
    NOP
D2:NOP
    NOP
    DEC R22
    BRNE D2
    DEC R21
    BRNE D1
    DEC R20
    BRNE D0
    RET

```

Processor Status

Name	Value
Program Counter	0x00000002
Stack Pointer	0x08FF
X Register	0x0000
Y Register	0x0000
Z Register	0x0000
Status Register	T H S V N Z C
Cycle Counter	250020
Frequency	1.000 MHz
Stop Watch	250.02 ms

Registers

R00	0x00
R01	0x00
R02	0x00
R03	0x00
R04	0x00
R05	0x00
R06	0x00
R07	0x00
R08	0x00
R09	0x00
R10	0x00
R11	0x00
R12	0x00

111 %

I/O Processor Status

ATmega328PB Xplained Mini - 8307

main.asm

```

;task 2
DELAY_1250ms: ; 1.25 seconds
LDI R20, 125
B0:
    LDI R21, 125
B1:
    LDI R22, 255
B2:
    NOP
    NOP
    DEC R22
    BRNE B2
    DEC R21
    BRNE B1
    DEC R20
    BRNE B0
    RET

;task 3

```

Processor Status

Name	Value
Program Counter	0x0000001C
Stack Pointer	0x08FF
X Register	0x0000
Y Register	0x0000
Z Register	0x0000
Status Register	T H S V N Z C
Cycle Counter	19969147
Frequency	16.000 MHz
Stop Watch	1,248.07 ms

Registers

R00	0x00
R01	0x00
R02	0x00
R03	0x00
R04	0x00
R05	0x00
R06	0x00
R07	0x00
R08	0x00
R09	0x00
R10	0x00
R11	0x00
R12	0x00

161 %

I/O Processor Status

main.asm

```
; Created: 2/16/2022 12:24:28 PM
; Author : Nolas
;
CALL DELAY_500ms

;task 3
DELAY_500ms: ;0.5 second delay
    LDI R20, 4
D3: LDI R21, 200
D4: LDI R22, 124
    NOP
    NOP
D5: NOP
    NOP
    DEC R22
    BRNE D5
    DEC R21
    BRNE D4
    DEC R20
    BRNE D3
    RET
```

Processor Status

Name	Value
Program Counter	0x00000002
Stack Pointer	0x08FF
X Register	0x0000
Y Register	0x0000
Z Register	0x0000
Status Register	I T H S V N Z C
Cycle Counter	500020
Frequency	1.000 MHz
Stop Watch	500.02 ms

Registers

R00	0x00
R01	0x00
R02	0x00
R03	0x00
R04	0x00
R05	0x00
R06	0x00
R07	0x00
R08	0x00
R09	0x00
R10	0x00
R11	0x00
R12	0x00

100 %

I/O Processor Status

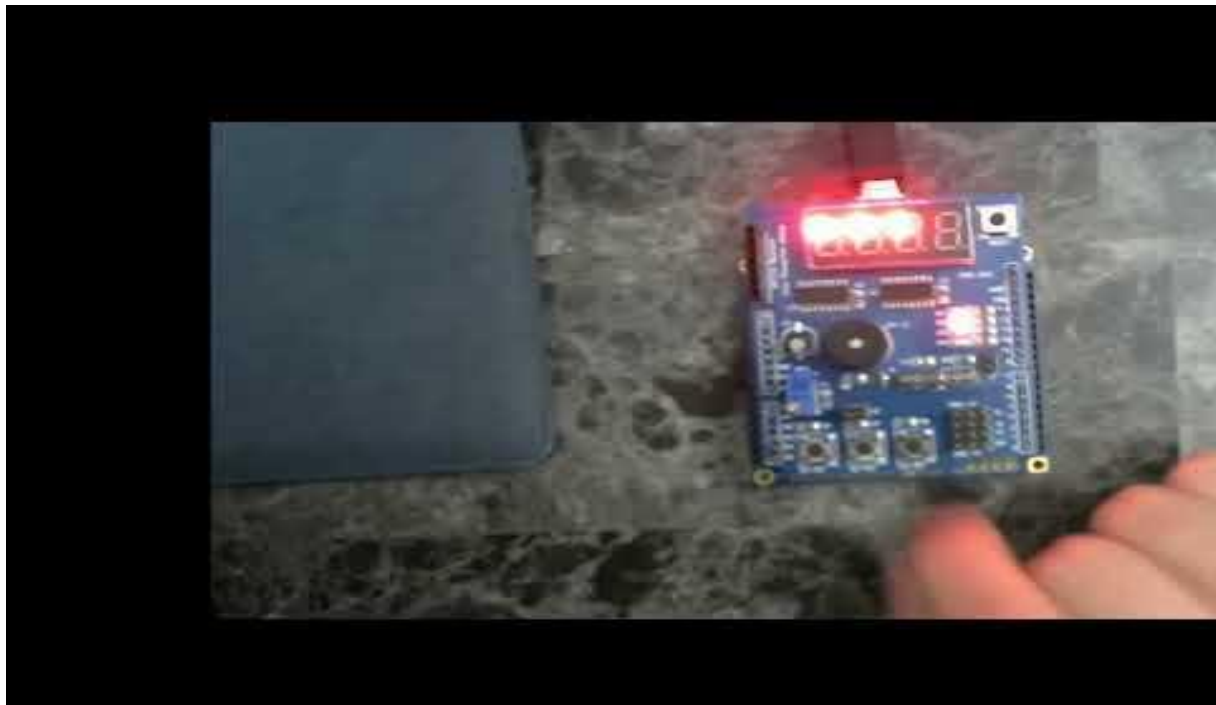
6. SCREENSHOT OF EACH DEMO (BOARD SETUP)



7. VIDEO LINKS OF EACH DEMO

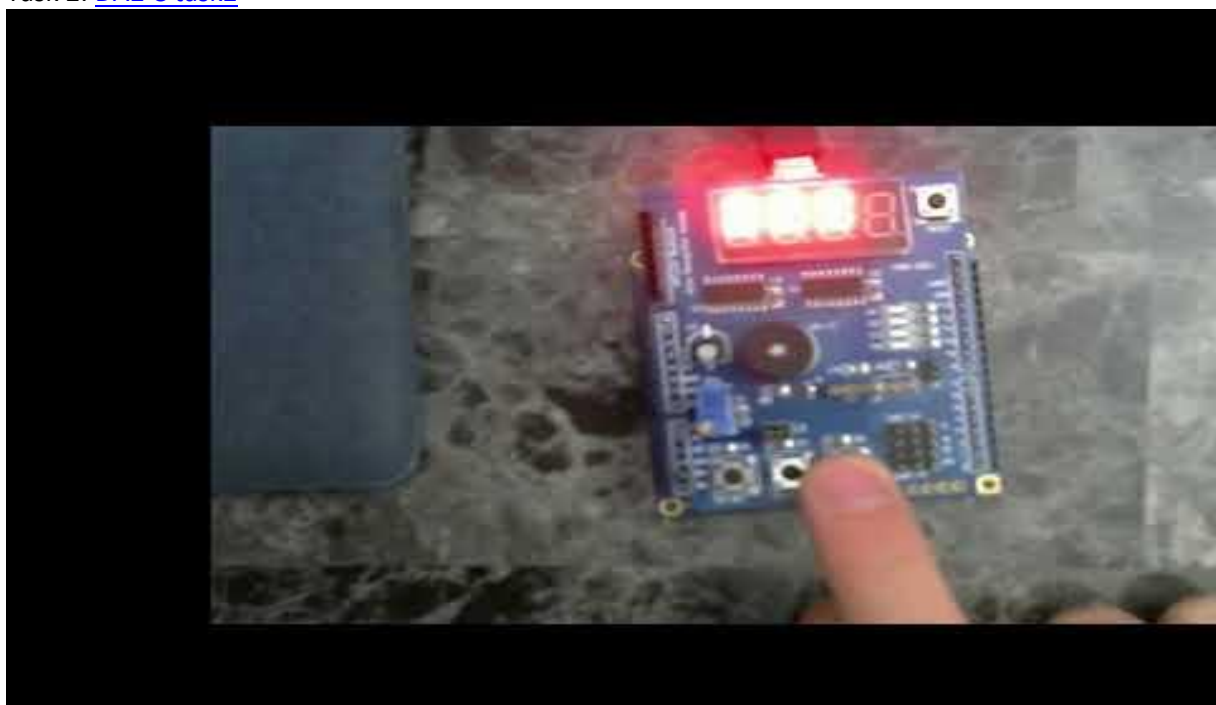
ASM

Task 2: [DA2 asm task2](#)



C

Task 2: [DA2 C task2](#)



8. GITHUB LINK OF THIS DA

https://github.com/AngeloNol/DA_submission