CPE403 – Advanced Embedded Systems

Design Assignment 3

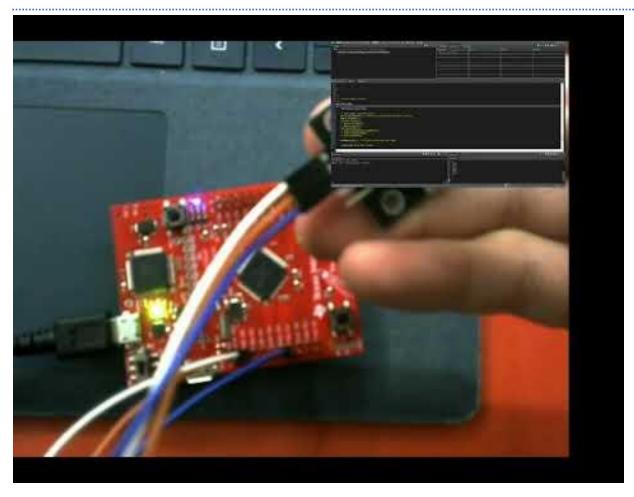
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Github Repository link (root): https://github.com/AngeloNol/Design_Assignments

Youtube Playlist link (root): Assignment 3



```
1. Code for Tasks
   * ====== AS3 template.c ======
   * Angelo Nolasco, DA3, CPE403
   */
   /* XDCtools Header files */
   #define TARGET IS BLIZZARD RB1
   #include <xdc/std.h>
   #include <xdc/runtime/System.h>
   #include <xdc/cfg/global.h>
   #include <xdc/runtime/Log.h>
   /* BIOS Header files */
   #include <ti/sysbios/BIOS.h>
   #include <ti/sysbios/knl/Task.h>
   #include <ti/sysbios/knl/Semaphore.h>
   #include <ti/sysbios/knl/Task.h>
   /* TI-RTOS Header files */
   #include <ti/drivers/GPIO.h> //all real time compatible
   #include <ti/drivers/UART.h>
   /* Board Header file */
   #include "Board.h" //configuration comes from here
   //
   #include "inc/hw_i2c.h"
   #include "inc/hw memmap.h"
   #include "inc/hw_types.h"
```

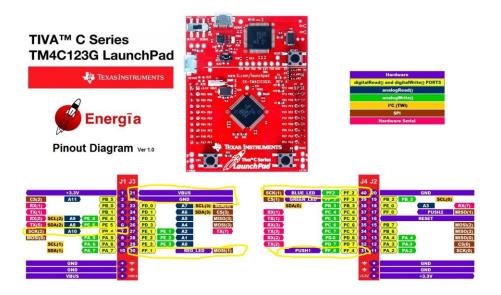
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#include "inc/hw_ints.h"
#include "inc/hw gpio.h"
#include <stdint.h>
#include <stdarg.h>
#include <stdbool.h>
#include <string.h>
#include <time.h>
#include "driverlib/i2c.h"
#include "driverlib/debug.h"
#include "driverlib/gpio.h"
#include "driverlib/gpio.c"
#include "driverlib/sysctl.h"
#include "driverlib/uart.h"
#include "driverlib/pin_map.h"
#include "driverlib/adc.h"
#include "driverlib/adc.c"
#include "driverlib/sysctl.c"
#include "driverlib/interrupt.h"
#include "driverlib/timer.h"
#include "driverlib/pwm.h"
#include "driverlib/i2c.h"
#include "driverlib/rom.h"
#include "driverlib/rom map.h"
#include "utils/uartstdio.h"
#include "inc/tm4c123gh6pm.h"
//
//definitions and global variables
#define TASKSTACKSIZE 512
#define PWM FREQUENCY 100
```

```
uint32 t count = 0; //gets current count of timer interrupts
char check; //gets input from user
uint32 t ui32PinStatus = 0x00000000; //variable to store the pin status of GPIO PortF
uint32_t ui32Period;
//PWM variables
volatile uint32_t ui32Load;
volatile uint32 t ui32PWMClock;
volatile uint8 t ui8Adjust = 1;
//ADC variables
uint32 t xValue[6]; // Array to store the ADC values of X
volatile uint32 t xValueAvg; // Variable to store the Average of ADC values of X
char buffer[4];
Task Struct task1Struct,task2Struct,task3Struct;
Char task1Stack[TASKSTACKSIZE];
Char task2Stack[TASKSTACKSIZE];
Char task3Stack[TASKSTACKSIZE];
/*
* ====== heartBeatFxn ======
* Toggle the Board LEDO. The Task sleep is determined by arg0 which
* is configured for the heartBeat Task instance.
*/
void heartBeatFxn(UArg arg0, UArg arg1)
{
// Fill heartbeat function
  while(1){
```

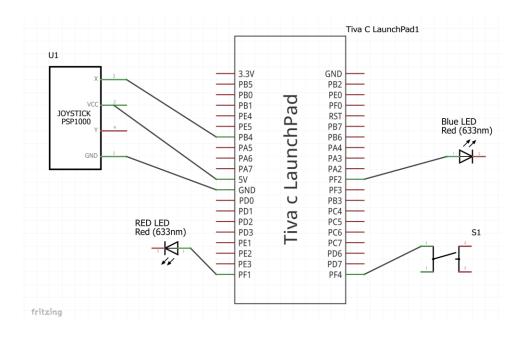
```
Task_sleep(1000);
    GPIO_toggle(Board_LED2);
  }
}
//ALL TASKS
//ADC function
void task1(void)
{
  while(1){
    Semaphore_pend(taskSem1, BIOS_WAIT_FOREVER); //wait for Semaphore from ISR
      //ADC performed, store ADC value
      ADCIntClear(ADC0 BASE, 0);
     ADCProcessorTrigger(ADC0_BASE, 0);
     ADCSequenceDataGet(ADC0_BASE, 0, xValue);
     xValueAvg = (xValue[0] + xValue[1] + xValue[2] + xValue[3]
               + xValue[4] + xValue[5]+ 4) / 6;
}
}
//UART function
void task2(void)
{
  while(1){
    Semaphore_pend(taskSem2, BIOS_WAIT_FOREVER); //wait for Semaphore from ISR
```

```
//UART performed, display stored ADC value
    UARTprintf("X: %d\t",xValueAvg );
    UARTprintf("\n");
}
}
//PWM Update function
void task3(void)
{
  while(1){
    Semaphore_pend(taskSem3, BIOS_WAIT_FOREVER); //wait for Semaphore from ISR
      //Update PWM DC, from the value captured in
      if(xValueAvg < 1570){
        ui8Adjust = xValueAvg;
        if (ui8Adjust < 1)
        {
              ui8Adjust = 1;
        }
      }
      if(xValueAvg > 1570){
        ui8Adjust = xValueAvg;
        if (ui8Adjust > 100)
        {
              ui8Adjust = 100;
```

} } } 2. Block diagram and/or Schematics showing the components, pins used, and interface.

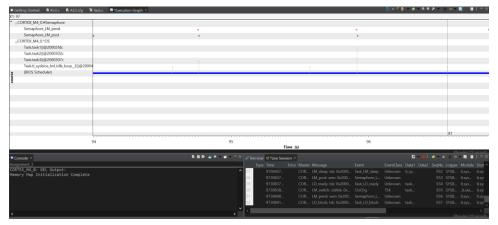


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3. Screenshots of the IDE, physical setup, debugging process





4. Declaration

I understand the Student Academic Misconduct Policy - http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Angelo Nolasco