

CPE403 – Advanced Embedded Systems

Design Assignment 2

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Github Repository link (root): https://github.com/AngeloNol/Design_Assignments

Youtube Playlist link (root): https://www.youtube.com/watch?v=An8f5po_wqM



1. Code for Tasks

```
#include <stdint.h>           // Library of Standard Integer Types
#include <stdbool.h>          // Library of Standard Boolean Types
#include "inc/tm4c123gh6pm.h" // Definitions for interrupt and register
                              // assignments on Tiva C
#include "inc/hw_memmap.h"    // Macros defining the memory map of the Tiva
                              // C Series device
#include "inc/hw_types.h"     // Defines common types and macros
#include "inc/hw_gpio.h"      // Defines Macros for GPIO hardware
#include "driverlib/sysctl.h" // Defines and macros for System Control API of
                              // DriverLib
#include "driverlib/interrupt.h" // Defines and macros for NVIC Controller API of
                              // DriverLib
#include "driverlib/gpio.h"    // Defines and macros for GPIO API of DriverLib
#include "driverlib/timer.h"   // Defines and macros for Timer API of driverLib
#include "driverlib/adc.h"     // Defines and macros for ADC API of driverLib
#include "driverlib/rom.h"     // Defines and macros for ROM API of driverLib
#include "driverlib/uart.h"
#include "driverlib/pin_map.h"
#include "utils/uartstdio.h"
#include "driverlib/debug.h"
#include "inc/hw_ints.h"
#include "math.h"
#include "driverlib/i2c.h"
#include "IQmath/IQmathLib.h"
#include "driverlib/rom_map.h"
#include "inc/hw_i2c.h"

#include "i2c.h"

#ifdef DEBUG
```

```
void
__error__(char *pcFilename, uint32_t ui32Line)
{
}
#endif
```

```
#define MPU_ADDRESS    0x68
```

```
#define WHO_AM_I       0x75
#define PWR_MGMT_1     0x6B
#define SMPRT_DIV      0x19
#define CONFIG         0x1A
#define GYRO_CONFIG     0x1B
#define ACC_CONFIG     0x1C
//#define INT_PIN_CFG   0x37
//#define INT_ENABLE    0x38
```

```
#define ACCEL_XOUT_H    0x3B
#define ACCEL_XOUT_L    0x3C
#define ACCEL_YOUT_H    0x3D
#define ACCEL_YOUT_L    0x3E
#define ACCEL_ZOUT_H    0x3F
#define ACCEL_ZOUT_L    0x40
```

```
#define GYRO_XOUT_H     0x43
#define GYRO_XOUT_L     0x44
#define GYRO_YOUT_H     0x45
#define GYRO_YOUT_L     0x46
#define GYRO_ZOUT_H     0x47
#define GYRO_ZOUT_L     0x48
```

```
#define PI 3.14159265359
#define dt 0.01
#define ACCELEOMETER_SENSITIVITY 16385.0
#define gyroscope_SENSITIVITY 16.4
```

```
/****** Global Variable *****/
```

```
int WhoAml, RegReset;
```

```
int accXout_L, accXout_H, accXout;
```

```
int accYout_L, accYout_H, accYout;
```

```
int accZout_L, accZout_H, accZout;
```

```
int gyroXout_L, gyroXout_H, gyroXout;
```

```
int gyroYout_L, gyroYout_H, gyroYout;
```

```
int gyroZout_L, gyroZout_H, gyroZout;
```

```
_iq16 Acc[3],Gyro[3];
```

```
_iq16 roll,pitch;
```

```
double p,r,y;//pitch,roll,yaw
```

```
/****** Function Pro-type *****/
```

```
void initMPU6050();
```

```
void MPUtestConnection();
```

```
void readMPU();
```

```
void ComplementaryFilter();
```

```
void getAngle(_iq16 Ax, _iq16 Ay, _iq16 Az);
```

```

/***** Main *****/
int main(void){
    //set the clock
    SysCtlClockSet(SYSCTL_SYSDIV_2_5 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ |
SYSCTL_OSC_MAIN);

    // Configure peripherals
    SysCtlPeripheralEnable(SYSCTL_PERIPH_UART0);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOA);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOB);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOE);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);

    // Configure pins for UART
    GPIOPinConfigure(GPIO_PA0_U0RX);
    GPIOPinConfigure(GPIO_PA1_U0TX);
    GPIOPinTypeUART(GPIO_PORTA_BASE, GPIO_PIN_0 | GPIO_PIN_1);
    UARTClockSourceSet(UART0_BASE, UART_CLOCK_PIOSC);
    UARTStdioConfig(0, 115200, 16000000);

    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_3);

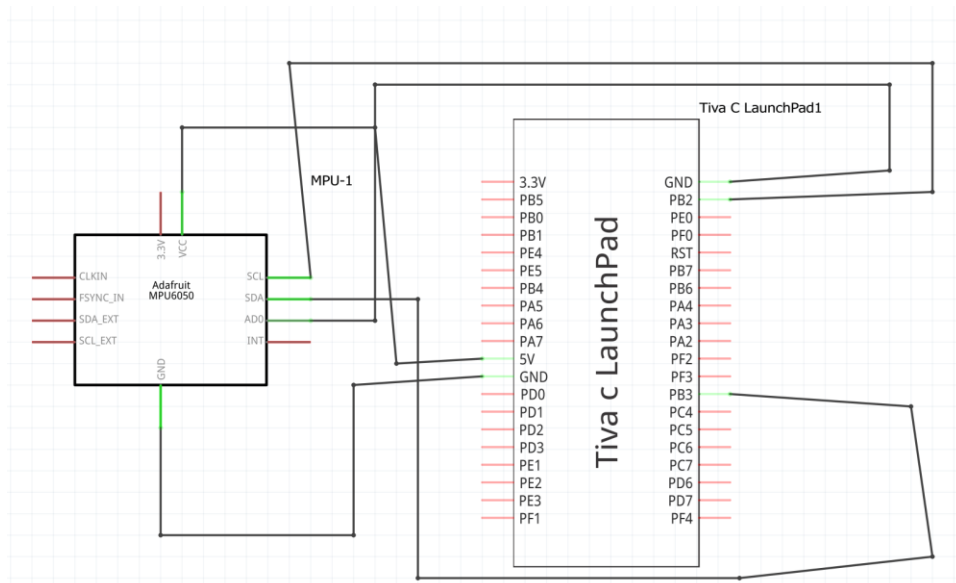
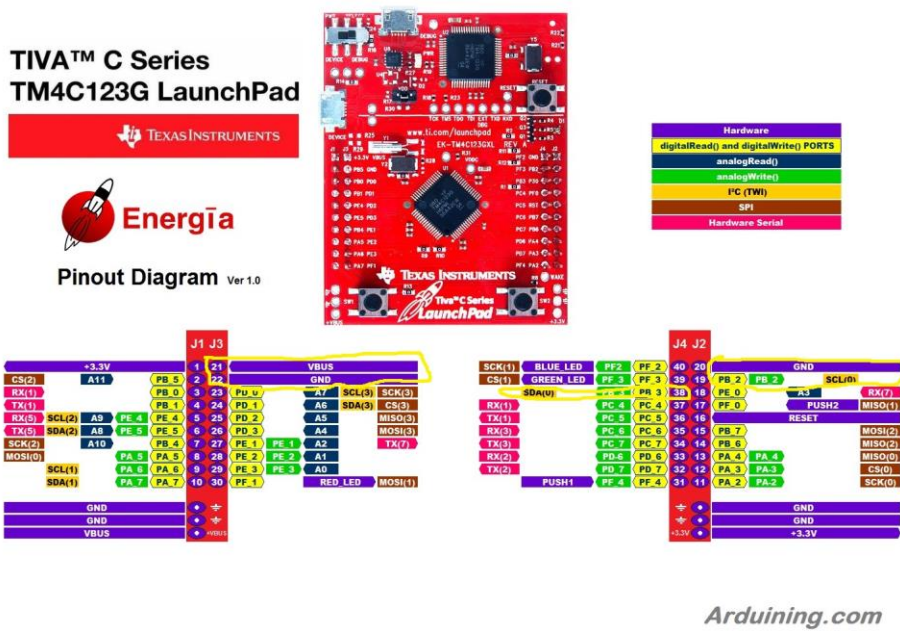
    initI2C();//calls the initI2C function
    initMPU6050();//calls the initMPU function
    MPUtestConnection();//calls the MPU test function

```

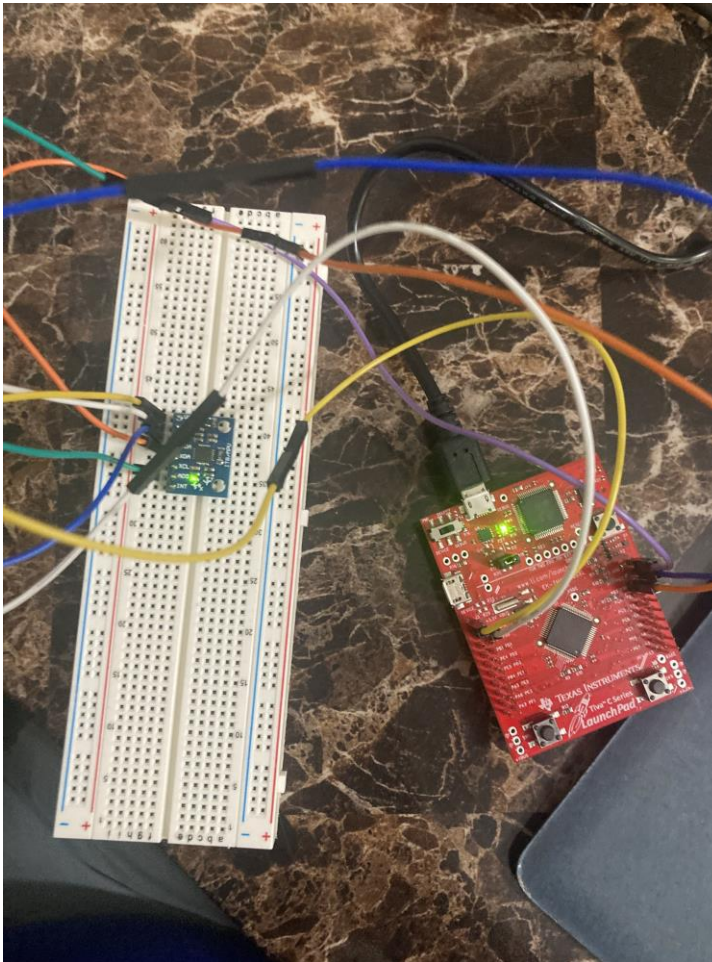
```
while(1){  
    readMPU();//calls the readMPU function  
    SysCtlDelay(1000000);  
    getAngle(Acc[0],Acc[1],Acc[2]);//calls the getAngle function  
    ComplementaryFilter();//calls the filter function  
    UARTprintf("Pitch :%d\n",p);//print the pitch  
    UARTprintf("Roll :%d\n", r);//print the roll  
    UARTprintf("Yaw :%d\n", y);//print the yaw  
  
}
```

```
}
```

2. Block diagram and/or Schematics showing the components, pins used, and interface.



3. Screenshots of the IDE, physical setup, debugging process



```
Assignment 2 [Code Composer Studio - Check Debugging]
Stellaris in-Circuit Debug Interface 0/CORTEX_M4_0 (Running)

Name      Type      Value      Location

Setting: Board: A32x
void readMPU();
void ComplementaryFilter();
void getAngle(_iq16 Ax, _iq16 Ay, _iq16 Az);
// Main
int main(void)
{
    // Init the clock
    SysCtlClockSet(SYSCTL_SYSDIV_2_5 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ | SYSCTL_OSC_MAIN);

    // Configure peripherals
    SysCtlPeripheralEnable(SYSCTL_PERIPH_UARTB);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOA);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOB);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOC);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOD);

    // Configure pins for UART
    GPIOPinConfigure(GPIO_PAB_UARTB);
    GPIOPinConfigure(GPIO_PAB_UARTA);
    GPIOPinTypeUART(GPIO_PORTA_BASE, GPIO_PIN_0 | GPIO_PIN_1);
    UARTClockSourceSet(UARTB_BASE, UART_CLOCK_PIOSC);
    UARTStdioConfig(0, 115200, 16000000);
}

Console
Assignment 2
Cortex_M4_0: GEL Output:
Memory Map Initialization Complete

Terminal
COM3
Roll: 10
Yaw: 10
Pitch: 8130
Roll: 10
Yaw: 10
Pitch: 8130
Roll: 10
Yaw: 10
```

4. Declaration

I understand the Student Academic Misconduct Policy -
<http://studentconduct.unlv.edu/misconduct/policy.html>

"This assignment submission is my own, original work".
Angelo Nolasco