Angelos Klimantiris

Date of birth: 05/06/1998

Nationality: Greek

Gender: Male

CONTACT

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ABOUT ME

Personal Site: https://my-react-app-phi-wine.vercel.app/
Linked In: https://www.linkedin.com/in/angelos-klimantiris-44b95721b/
GitHub: https://github.com/AngelosKl

WORK EXPERIENCE

01/01/2025 – CURRENT

Co-Founder/Developer Co-Founder

The startup aims to create a unique experience between users and catering establishments, leveraging new technologies to enhance interaction and convenience for all audiences.

My responsibilities include:
- Collaborating with a partner to develop a unique startup project idea, using React Native and TypeScript to build high-performance, cross-platform mobile applications.
- Utilizing Git and GitHub for version control, ensuring effective teamwork and maintaining a clean, well-documented codebase.
- Designing and implementing user-centric interfaces based on detailed specifications to deliver an intuitive and visually appealing user experience.
- Actively participating in all phases of the development lifecycle, including planning, coding, debugging, testing, and deployment, while contributing to the project's strategic growth and vision.
- Developing the backend of the application using Node.js and Express, building a scalable API to handle various functionalities and data interactions.
- Integrating MongoDB as the database solution, ensuring efficient data storage, retrieval, and scalability for the application.

18/12/2024 – CURRENT

Application Developer CoachMe

CoachMe is an innovative startup poised to disrupt the health and wellness sector with its unique approach and cutting-edge technology, powered by a talented and passionate team.

My responsibilites include:
- Contributing to the startup's core project development using Dart and Flutter, delivering high-performance, cross-platform applications.
- Utilizing Git and GitHub for version control, collaborative development, and maintaining a well-documented codebase.
- Adhering to design guidelines provided in Figma to create visually appealing and user-centric interfaces.
- Actively involved in all stages of the development lifecycle, including coding, debugging, testing, and deployment.

23/10/2022 – 20/05/2024 Athens, Greece

Software engineer University of West Attica

As a Student:

I began my programming journey with C. I worked on several small projects to deepen my understanding of C and general programming concepts. One project that stands out was using VMware to run a UNIX operating system on my Windows laptop, where I developed an application utilizing mutexes and sleep/wake threads. Each thread performed a unique task, and I successfully implemented, compiled, and executed the app in the UNIX environment.

Moving on to Java, I developed an application for a university/school system. This app allowed users to add, remove, and edit student information, such as semesters, grades, and courses, enabling efficient record management. This project was focused on applying and mastering object-oriented programming concepts like inheritance and polymorphism.

In my final semester, I created a fully functional e-commerce website from scratch. The site allowed users to create profiles, browse products, add items to their carts, proceed with payments, and complete purchases. Using XAMPP, my PC served as the Apache-powered server, with the database

managed via phpMyAdmin. The site's structure, design, and interactivity were developed using vanilla HTML, CSS, and JavaScript, respectively.

Additionally, I developed a Quiz App for Android from scratch. Users could create a profile with a username and test their knowledge through a randomized pool of questions, with 5 unique questions presented each time the app launched. At the end of the game, users were given the option to save their score, which would appear on a leaderboard. They could also edit or delete their profile. The app was built using Android Studio as the SDK, Java for the development, and SQLite for database management.

EDUCATION AND TRAINING

23/10/2022 – 20/05/2024 Athens, Greece

Master's in Computer Science and Applications UNIWA-University of West Attica

Website https://www.uniwa.gr/

01/09/2016 – 01/09/2020 Sparta, Greece

Bachelor's in Sports Management University of Peloponnese

Website https://sportmanagement.uop.gr/index.php/el/

DIGITAL SKILLS

Node JS (Express.js and MongoDB)

DEVELOPING

App development: Flutter & Dart, React & React native, | CSS | Android (Android Studio) | Javascript, TypeScript | HTML | Java (IntelliJ IDEA) | Visual Studio Code | MySQL / SQL / SQLite | C (DEV C ++) | MongoDBCompass

OFFICE AND GOOGLE MARKETING SKILLS

Microsoft Microsoft Office | Google Ads Certifications

LANGUAGE SKILLS

MOTHER TONGUE(S): Greek

Other language(s):

English

   Listening C1
Spoken production C1
   Reading C1
Spoken interaction C1
   Writing C1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DRIVING LICENCE

Driving Licence: B

MILITARY SERVICES

09/11/2020 – 09/07/2021

Fulfilled

VOLUNTEERING

12/2019 – 12/2019 Sparta

Constructor

I helped Tsagrakos Boxing Club and the Greek Boxing Federation to conduct the finals of the annual Greek Boxing League in Sparta.

11/2018 – 11/2018 Athens

Security Guard

I volunteered as a Security Guard in the annual Athens Authentic Marathon event.

HOBBIES AND INTERESTS

Hobbies

My hobbies include actively participating in startup projects and coding, where I enjoy exploring innovative solutions and collaborative development. I also stay active through calisthenics, competitive chess, and play some video games.