

decoder_input: InputLayer	input:	(None, 18)
	output:	(None, 18)



z_decoder1: Dense	input:	(None, 18)
	output:	(None, 256)



z_decoder2: RepeatVector	input:	(None, 256)
	output:	(None, 12, 256)



z_decoder3: LSTM	input:	(None, 12, 256)
	output:	(None, 12, 64)



z_decoder4: Activation	input:	(None, 12, 64)
	output:	(None, 12, 64)



y_decoder(dense_29): TimeDistributed(Dense)	input:	(None, 12, 64)
	output:	(None, 12, 2)