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# Crowd Funding Assignment

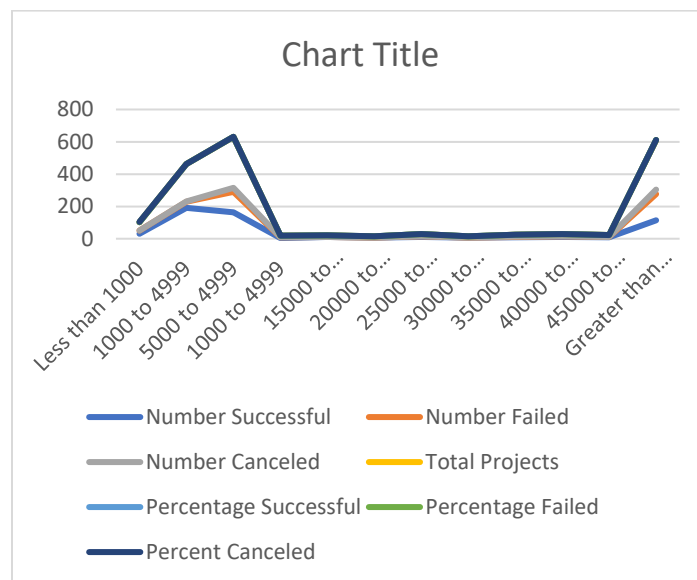
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**1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

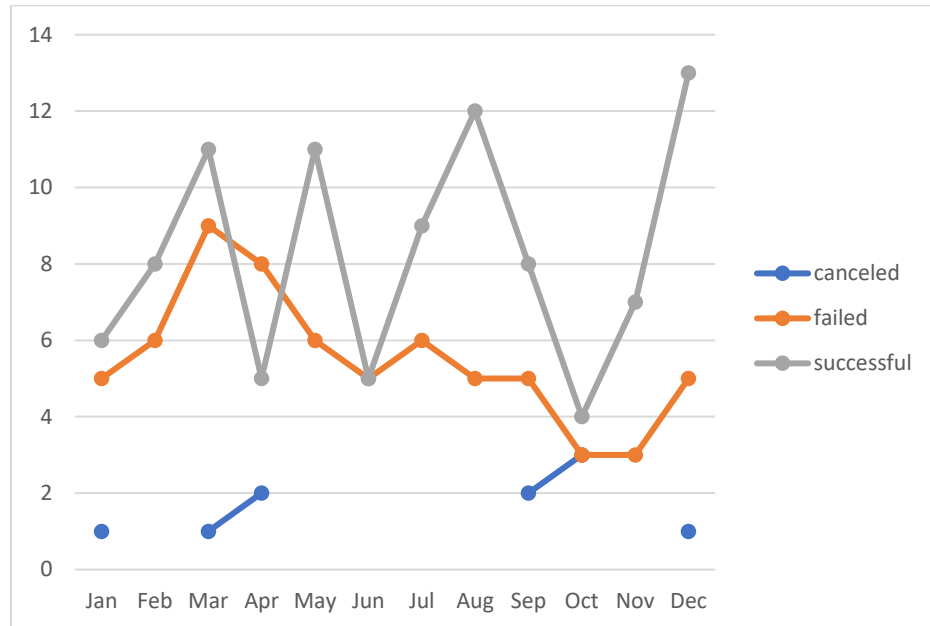
-Based on Fig.1 we can conclude that backers are willing to Donate if the Goal set is below 5000. Goal set between the 15000 to 24000 had a 100% Success rate compared to the rest of the goals. People are willing to Donate if the Goal is set under 5000.

**FIG.1**



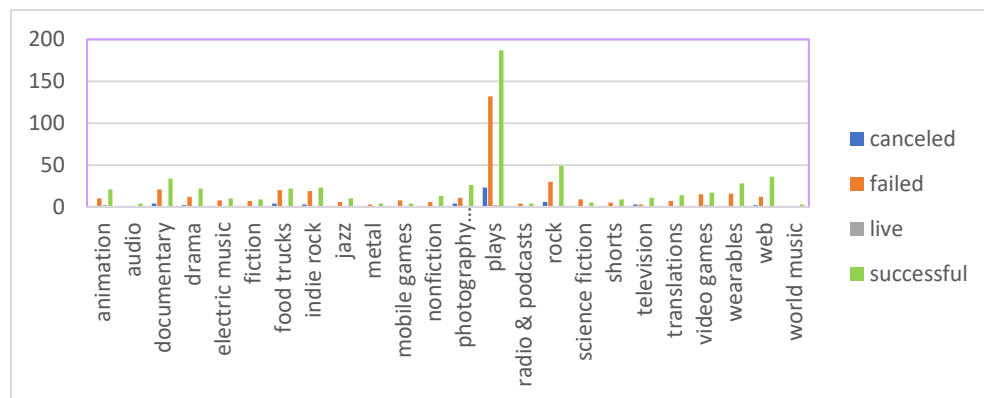
Most successful month for backers to Donate was between the years (2010 - 2020) that the backers donated in was See Fig .2 below

**Fig .2**



According to Fig .3 we can conclude that Plays had the highest success rate than any other categories. The category proved to be the least successful was worldwide.

**Fig .3**



**2. What are some limitations of this dataset?**

This information only shows Data for the years between 2010 and 2020.

It would be beneficial to update this data to include 2021-

**3. What are some other possible tables and/or graphs that we could create?**

Would be helpful to include graphs containing information:

-Sum of Average Donations by Country

-Sum of launched and Sum of deadline and Sum of Average Donations by Country

-Sum of Deadline, Sum of Average Donations and Count of id by Sub- Category