

# Binary Heaps: Homework

- Implement the array-based representation of binary heap together with the functions `HEAP_MIN`, `REMOVE_MIN`, `HEAPIFY`, `BUILD_HEAP`, `DECREASE_KEY`, and `INSERT_VALUE`.

The solution can be found in the file `binheap.c` in the folder [03 Binary heaps](#), with the corresponding names `min_value`, `extract_min`, `heapify`, `build_heap`, `decrease_key` and `insert_value`. The functions `is_heap_empty`, `swap_keys`, `find_the_max`, `delete_heap`, and `print_heap` are also added.

- Implement an iterative version of `HEAPIFY`.

The solution can be found in the function `heapify`, contained in the file `binheap.c` in the folder [03 Binary heaps](#).

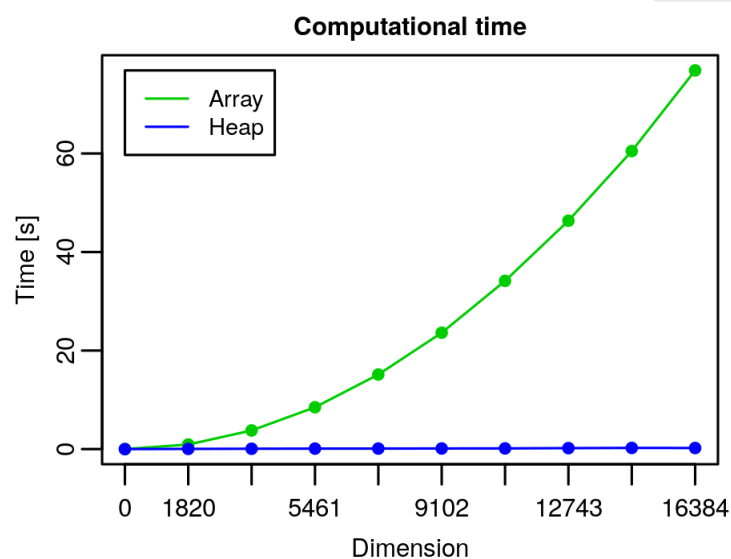
- Test the implementation on a set of instances of the problem and evaluate the execution time.

After running the program `test_delete_min`, contained in the folder [03 Binary heaps/tests](#), the following output was generated:

```
$ ./test_delete_min
```

n	On Heaps	On Arrays
0	0.000014	0.000005
1820	0.039135	0.931853
3640	0.070701	3.782944
5461	0.098816	8.491803
7281	0.105832	15.135461
9102	0.124539	23.618608
10922	0.139834	34.143487
12743	0.193662	46.353465
14563	0.239347	60.489976
16384	0.219621	76.866161

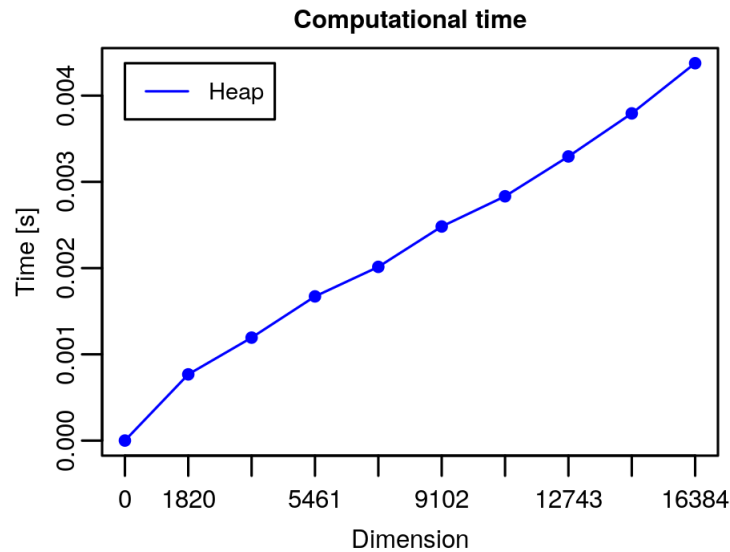
In the following graph we can see the execution time of the program `test_delete_min`:



We can clearly see that the implementation that uses heaps instead of arrays is much much more efficient.

We have that for the heaps the time of extraction is  $O(\log n)$ : replacing the root's key costs  $\Theta(1)$  and the total cost of **HEAPIFY** is the height of the heap,  $O(\log n)$ , so deleting the minimum with the heaps costs  $O(\log n)$ . However, in this plot it is hard to see.

In the following graph we can better see the execution time using the heaps:



Here we can see a bit better the logarithmic trend of the program.

- (Ex. 6.1-7 in [1]) Show that, with the array representation, the leaves of a binary heap containing  $n$  nodes are indexed by  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$ .

Let us consider a binary heap containing  $n$  nodes. Since the children of a node  $i$  are the nodes  $2i$  (the left child) and  $2i + 1$  (the right child), we have that the "last" parent, meaning the right-most parent in the second-last level, can at most be the node  $\lfloor n/2 \rfloor$ . That is because if we suppose that  $\lfloor n/2 \rfloor + 1$  is a parent node, then its children are the nodes  $2(\lfloor n/2 \rfloor + 1)$  and  $2(\lfloor n/2 \rfloor + 1) + 1$ , but the left child would be

$$2 \cdot (\lfloor n/2 \rfloor + 1) = 2 \cdot \lfloor n/2 \rfloor + 2 = \begin{cases} 2 \cdot n/2 + 2 & n \text{ even} \\ 2 \cdot (n-1)/2 + 2 & n \text{ odd} \end{cases} = \begin{cases} n + 2 & n \text{ even} \\ n + 1 & n \text{ odd} \end{cases}$$

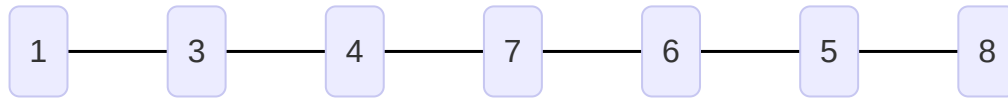
that is out of the boundary of the array, that is impossible. So all the nodes after the node  $\lfloor n/2 \rfloor$  must be leaves. Then we have the proof that the nodes  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$  are leaves.

- (Ex. 6.2-6 in [1]) Show that the worst-case running time of **HEAPIFY** on a binary heap of size  $n$  is  $\Omega(\log n)$ .

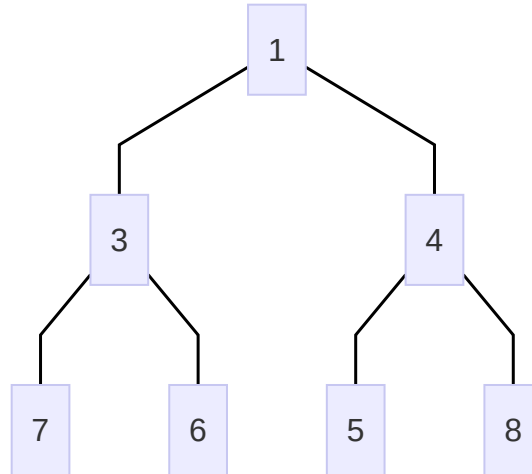
(Hint: For a heap with  $n$  nodes, give node values that cause **HEAPIFY** to be called recursively at every node on a simple path from the root down to a leaf.)

Let us consider a binary heap of size  $n$ . Since a simple path from the root down to a leaf is the height of the tree  $h$ , we have to estimate  $h$  in terms of  $n$ . In a binary tree the root has 2 children at depth 1, each of which has 2 children at depth 2, etc. Thus, the number of nodes ( $\equiv$  leaves) at depth  $h$  is  $2^h$ . Consequently, the height of a complete binary tree with  $m$  leaves, which is the length of the simple path from the root to a leaf, is  $\log_2 m$ . Since the number of leaves in a complete binary tree is  $(n+1)/2$  ( $n$  is always odd in a complete binary tree and the number of leaves is  $\lceil n/2 \rceil$ , as seen in the following exercise), we have that the height is  $\log_2(n+1)/2 = \log_2(n+1) - \log_2 2 = \log_2(n+1) - 1$ . So in the worst case, if **HEAPIFY** is called for all the height of the tree, it is called  $\Omega(\log n)$  times.

For example, with the following array in a Min\_heap, when the minimum is deleted **HEAPIFY** is called recursively at every node on a simple path from the root down to a leaf:



that corresponds to the tree



- (Ex. 6.3-3 in [1]) Show that there are at most  $\lceil n/2^{h+1} \rceil$  nodes of height  $h$  in any  $n$ -element binary heap.

The height of a node in a tree is the number of edges on the longest simple downward path from the node to a leaf, and the height of a tree is the height of its root. The height of a tree is also equal to the largest depth of any node in the tree.

Let us consider a  $n$ -element binary heap with height  $h$ . We have that the height of the root is  $h$  and the height of the children of the root is  $h - 1$ , while the height of a leaf is 0 and the height of the parents of the leaves is 1.

Since all the nodes after  $\lfloor n/2 \rfloor$  are leaves, we have  $\lfloor n/2 \rfloor$  leaves, so we have  $\lceil n/2^{0+1} \rceil$  nodes at height 0. We have a binary heap, so we have a binary tree, thus the number of parents of the leaves will be half the number of the leaves, so we will have

$\lceil (n/2)/2 \rceil = \lceil n/4 \rceil = \lceil n/2^{1+1} \rceil$  nodes at height 1. Let's assume that we have  $\lceil n/2^{(i-1)+1} \rceil = \lceil n/2^i \rceil$  nodes at height  $i - 1$ , their parents will be half of them, so they will be  $\lceil (n/2^i)/2 \rceil = \lceil n/2^{i+1} \rceil$ , so we have  $\lceil n/2^{i+1} \rceil$  nodes at height  $i$ . So by induction we have  $\lceil n/2^{h+1} \rceil$  nodes at height  $h$ , and we have proved our thesis. Besides, the root is at height  $h = \log_2 n$ , so we have  $\lceil n/2^{\log_2 n + 1} \rceil = \lceil n/2n \rceil = \lceil 0, \dots \rceil = 1$  node at height  $h$ .

## References

[1] T.H. Cormen, C.E. Leiserson, R.L. Rivest, and C. Stein. *Introduction to Algorithms*. The MIT Press. MIT Press, 2009.