AGATA WALTER



CONTACT:

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PROFILE I care about the research & data process

of bringing the product to life.

Taking the problem, breaking it down, and crafting the experience around it by understanding, empathy & iterating. I've worked with fast-moving teams delivering products under tight deadlines in agile methodologies.

I enjoy modeling user flows, wireframes and prototyping ideas.

I have front-end coding experience & support cooperation with devs for the final product build.

I love learning new hobbies and skills, am always looking for new challenges.
I am actively investing time in learning

TOOLS:

UI/UX, 3D Modeling & Animation.

FIGMA

MIRO

INVISION

ADOBE: XD, PHOTOSHOP

JIRA

CONFLUENCE

CHROME DEV TOOLS

CODE VALIDATORS

GIT

SLACK

SKILLS:

PROTOTYPING

WIREFRAMING

USER FLOWS

MOCKUPS

CREATING DOCUMENTATION

HTML, CSS, JS

AGILE METHODOLOGIES

CREATIVITY

PROACTIVITY

TEAMWORK

SELF-DEVELOPMENT

WORK & EDUCATION

FUTURE PRODUCT DESIGN & DEVELOPMENT

2015 - NOW / 6 Y GRAPHIC & PRODUCT DESIGNER / FREELANCE

2019-2021 / 2.5Y **OFFICE ADMIN** / HUUUGE GAMES

2018-2019 / 1Y FRONT-END DEVELOPER / GIT 365 - GRUPA.IT

2018-2019 / 1Y FRONT-END MENTOR / INFOSHARE ACADEMY

2018 / 3MTH PRODUCT DESIGNER / SHOPEST & INFOSHARE

2017-2018 / 1Y JUNIOR FRONT-END DEV / WEDDING.PL

2017 / 3MTH FRONT-END INTERNSHIP / IAI S.A.

2016 / 3MTH FRONT-END BOOTCAMP / KODILLA

2014-2017 / 3Y GRAPHIC DESIGNER / COPYLAND PRINTDREAM

2010-2014 / 4Y PRODUCT DESIGN SCHOOL / WPTU

as a FRONT-END DEV:

Writing code to implement visual elements into various web applications;

Maintaining websites and implementing necessary enhancements;

Optimizing web pages for maximum speed and scalability;

Collaborating with back-end developers, PM &graphic designers,

to improve functionality and user-friendliness of web products;

Building reusable code for future use;

as a GRAPHIC DESIGNER:

Conceptualizing creative ideas with clients;

Designing visual imagery for products and ensuring that they

are in line with client's branding;

Communicating design ideas using user flows, process flows, site maps and wireframes;

Designing sample pages including colors and fonts;

Coordinating with outside agencies, art services, web designer,

marketing as necessary;

as a PRODUCT DESIGNER:

Identifing problem & based on research - creating solution;

Maintaining brand consistency throughout design;

Gathering feedback from product users

& ensuring user experience determines design choice;

Creating prototypes, user flows and mockups;

Improve the design of existing product;

as an OFFICE ADMIN:

Taking initiative in solving problems and improving processes;

Solving logistical and human-driven complications;

Building and maintaining good relations;

Cooperating with supporting & product teams;

Creating documentation & research;

Contributing to team efforts by accomplishing tasks as needed,