



AGATA WALTER

LINKEDIN

PORTFOLIO

BEHANCE

CONTACT:

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PROFILE

I care about the research & data process of bringing the product to life. Taking the problem, breaking it down, and crafting the experience around it by understanding, empathy & iterating. I've worked with fast-moving teams delivering products under tight deadlines in agile methodologies.

TOOLS

FIGMA

ADOBE: XD, PHOTOSHOP

JIRA

CONFLUENCE

CHROME DEV TOOLS

CODE VALIDATORS

GIT

SKILLS:

PROTOTYPING

WIREFRAMING

USER FLOWS

MOCKUPS

CREATING DOCUMENTATION

HTML, CSS, JS

AGILE METHODOLOGIES

CREATIVITY

PROACTIVITY

TEAMWORK

WORK & EDUCATION

2015 - NOW / 6 Y **GRAPHIC & PRODUCT DESIGNER** / FREELANCE

2019-2021 / 2.5Y **OFFICE ADMIN** / HUUUGE GAMES

2018-2019 / 1Y **FRONT-END DEVELOPER** / GIT 365 - GRUPA.IT

2018-2019 / 1Y **FRONT-END MENTOR** / INFOSHARE ACADEMY

2018 / 3MTH **PRODUCT DESIGNER** / SHOPEST & INFOSHARE

2017-2018 / 1Y **JUNIOR FRONT-END DEV** / WEDDING.PL

2017 / 3MTH **FRONT-END INTERNSHIP** / IAI S.A.

2016 / 3MTH **FRONT-END BOOTCAMP** / KODILLA

2014-2017 / 3Y **GRAPHIC DESIGNER** / COPYLAND PRINTDREAM

2010-2014 / 4Y **PRODUCT DESIGN SCHOOL** / WPTU

as a FRONT-END DEV:

Writing code to implement visual elements into various web applications;
Maintaining websites and implementing necessary enhancements;
Optimizing web pages for maximum speed and scalability;
Collaborating with back-end developers, PM & graphic designers, to improve functionality and user-friendliness of web products;
Building reusable code for future use;

as a GRAPHIC DESIGNER:

Conceptualizing creative ideas with clients;
Designing visual imagery for products and ensuring that they are in line with client's branding;
Communicating design ideas using user flows, process flows, site maps and wireframes;
Designing sample pages including colors and fonts;
Coordinating with outside agencies, art services, web designer, marketing as necessary;

as a PRODUCT DESIGNER:

Identifying problem & based on research - creating solution;
Maintaining brand consistency throughout design;
Gathering feedback from product users & ensuring user experience determines design choice;
Creating prototypes, user flows and mockups;
Improve the design of existing product;

as an OFFICE ADMIN:

Taking initiative in solving problems and improving processes;
Solving logistical and human-driven complications;
Building and maintaining good relations;
Cooperating with supporting & product teams;
Creating documentation & research;
Contributing to team efforts by accomplishing tasks as needed,