CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 05: Virtual Memory

Rahmat M. Samik-Ibrahim (ed.)

University of Indonesia

https://os.vlsm.org/Slides/os05.pdf Always check for the latest revision!

REV348 19-Sep-2021

OS212⁴): Operating Systems 2021 - 2

OS A	OS B	OS C	OS INT				
Every first day of the Week, Quiz#1 and Quiz#2: 07:15-08:00							
Monday/Thursday	Monday/Thursday	Monday/Thursday	Monday/Wednesday				
13:00 — 14:40	15:00 — 16:40 ¹	13:00 — 14:40	08:00 — 09:40				
14:00 — finish	16:00 — finish	13:00 — 14:40	09:00 — finish				

Week	Schedule & Deadline ²)	Topic	OSC10 ³)
Week 00	30 Aug - 05 Sep 2021	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	06 Sep - 12 Sep 2021	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	13 Sep - 19 Sep 2021	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	20 Sep - 26 Sep 2021	File System & FUSE	Ch. 13, 14, 15.
Week 04	27 Sep - 03 Oct 2021	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	04 Oct - 10 Oct 2021	Virtual Memory	Ch. 10.
Week 06	11 Oct - 17 Oct 2021	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	01 Nov - 07 Nov 2021	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	08 Nov - 14 Nov 2021	Scheduling + W06/W07	Ch. 5.
Week 09	15 Nov - 21 Nov 2021	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	22 Nov - 28 Nov 2021	I/O & Programming	Ch. 12.

- 1) **OS B:** Week00-Week05 (RMS); Week06-Week10 (MAM).
- ²) The **DEADLINE** of Week 00 is 05 Sep 2021, whereas the **DEADLINE** of Week 01 is 12 Sep 2021, and so on...
 - ³) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.
 - ⁴) This information will be on **EVERY** page two (2) of this course material.

STARTING POINT — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also https://www.os-book.com/OS10/. Resources □ SCELE OS212 https://scele.cs.ui.ac.id/course/view.php?id=3268. The enrollment key is **XXX**. □ Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10). □ Problems 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). □ LFS — http://www.linuxfromscratch.org/lfs/view/stable/ OSP4DISS — https://osp4diss.vlsm.org/ DOIT — https://doit.vlsm.org/001.html

Week 05: Memory

- Start
- 2 Schedule
- Week 05
- 4 Week 05
- Virtual Memory
- Memory Allocation Algorithm
- **7** TOP: Table of Processes
- Week 05: Check List
- The End

Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs.
 [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Lease Frequently Used (LFU)
 - Most Frequently Used (MFU)

Memory Allocation Algorithm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP: Table of Processes (12-memory.c) (01)

See also https://osp4diss.vlsm.org/osp-101.html

```
* Copyright (C) 2016-2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: TOP (Table of Processes)
 * REV11 Tue 30 Mar 18:25:50 WIB 2021
 * REV07 Fri 26 Mar 22:52:06 WIB 2021
 * REVO6 Thu 25 Mar 13:52:59 WIR 2021
 * REV05 Wed 27 Feb 19:16:52 WIB 2019
 * REV04 Mon 12 Mar 17:33:30 WIB 2018
 * START Mon 03 Oct 09:26:51 WIB 2016
 */
#define TOKEN "OS212W05"
#define MSTARTS 0x125E4
// #define MSTARTS 0x2BE5
// #define MSTARTS OxFE4
// #define MSTARTS 0x3E4
// #define MSTARTS Ox1E4
#define MSTZE14 0x40609
#define MSIZE13 0x40609
#define MSTZE12 0x40608
#define MSIZE11 0x40608
#define MSIZE10 0x20FE8
#define MSIZE09 0x20FE8
#define MSTZE08 0x1F609
```

TOP: Table of Processes (12-memory.c) (02)

```
#define MSTZE07 0x1F609
#define MSIZE06 0x1F608
#define MSIZE05 0x1F608
#define MSIZE04 0x1E609
#define MSTZE03 0x1E609
#define MSIZE02 0x1E609
#define MSIZE01 0x1E608
#define MSTZE00 0x1E608
#define LINE
#define MAXSTR 80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
typedef unsigned char* uChrPtr:
void
         chktoken (uChrPtr token):
void printLine(int line) {
   while(line-- > 0) putchar('x');
  putchar('\n');
  fflush(NULL):
}
uChrPtr GlobalChar[MSTARTS]:
```

TOP: Table of Processes (12-memory.c) (03)

```
void main(void) {
   int
        msize[] = {MSIZE00, MSIZE01, MSIZE02, MSIZE03, MSIZE04,
                    MSIZEO5, MSIZEO6, MSIZEO7, MSIZEO8, MSIZEO9,
                    MSIZE10, MSIZE11, MSIZE12, MSIZE13, MSIZE14):
        ii, jj;
   int
   int
        myPID
                  = (int) getpid();
   char strSYS1[MAXSTR], strOUT[MAXSTR];
   char* chrPTR:
   char* chrStr;
   printLine(LINE):
   printf("ZCZC chktoken\n");
   chktoken(TOKEN):
   printLine(LINE):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
   system (strSYS1):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", myPID);
   printf("PART 1\n");
   printLine(LINE):
   for (ii=0: ii < (sizeof(msize)/sizeof(int)): ii++){
      chrStr = malloc(msize[ii]):
      FILE* filePtr=popen(strSYS1, "r"):
      fgets(strOUT, sizeof(strOUT)-1, filePtr);
      pclose(filePtr);
      strOUT[(int) strlen(strOUT)-1]='\0';
      printf("%s [%X]\n", strOUT, msize[ii]):
     free(chrStr):
   7
```

TOP: Table of Processes (12-memory.c) (04)

```
printf("\nPART 2\n");
printLine(LINE);
for (ii=0; ii < (sizeof(msize)/sizeof(int)); ii++){</pre>
   chrPTR = chrStr = malloc(msize[ii]);
   for (jj=0;jj<msize[ii];jj++)</pre>
      *chrPTR++='x':
   FILE* filePtr=popen(strSYS1, "r");
   fgets(strOUT, sizeof(strOUT)-1, filePtr);
   pclose(filePtr);
   strOUT[(int) strlen(strOUT)-1]='\0';
   printf("%s [%X]\n", strOUT, msize[ii]);
   free(chrStr):
```

TOP: Table of Processes (13-chktoken.c) (05)

```
* Copyright (C) 2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV05: Tue 30 Mar 14:55:36 WIB 2021
 * REV04: Tue 30 Mar 10:35:13 WIB 2021
 * REV03: Tue 30 Mar 08:36:56 WIB 2021
 * START: Mon 22 Mar 2021 16:14:36 WIB
# INFO: chktoken(TOKEN) function
 */
#include <stdio.h>
#include <stdlib h>
#include <string.h>
#include <time.h>
#define MAXINPUT
                    256
#define MAXCMD
                    MAXINPUT
#define MAXOUTPUT MAXINPUT
#define RESULT
typedef
                  char Chr;
typedef
                  char* ChrPtr:
typedef unsigned char uChr:
typedef unsigned char* uChrPtr;
```

TOP: Table of Processes (13-chktoken.c) (05)

```
#define CMDSTRING "echo %s | sha1sum | cut -c1-4 | tr '[:lower:]' '[:upper:]' "
void mySHA1(uChrPtr input, uChrPtr output) {
   Chr cmd[MAXCMD]:
    sprintf(cmd, CMDSTRING, input):
   FILE* filePtr = popen(cmd, "r");
    fgets(output, RESULT+1, filePtr):
    output [RESULT] = 0:
   pclose(filePtr);
}
void getTimeStamp(uChrPtr timeStamp) {
    time_t tt = time(NULL);
    struct tm tm = *localtime(&tt):
    sprintf(timeStamp, "%2.2d%2.2d", tm.tm_min, tm.tm_sec);
}
        chktoken (uChrPtr token) {
biov
    uChr
           input [MAXINPUT];
           output[MAXOUTPUT]:
    11Chr
    uChr
           timeStamp[] = "MMSS":
   uChrPtr user
                        = getenv("USER");
    getTimeStamp(timeStamp);
    int
           len = strlen(timeStamp):
    strcpy(input,timeStamp);
    strcpy(input+len,user);
    1en
                += strlen(user):
    strcpv(input+len.token):
                += strlen(token):
    1 en
   mvSHA1(input, output):
   printf("%s %s-%s\n", user, timeStamp, output):
7
```

TOP: Table of Processes (13-chktoken) (06)

xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx									xx ne	
PID	VIRT	RES	SHR	SWAP	CODE	DATA	USED	nDRT		
864	6000	1528	1240	0	8	948	1528	0		
PART 1				_	_			_		
XXXXXXX	xxxxxxx	xxxxxx	xxxxxx	xxxxxx	xxxxxx	xxxxxxx	xxxxxx	xxxxx	xxxxxxxxxx	CΧ
864	6000	1528	1240	0	8	948	1528	0	[1E608]	
864	6000	2620	2292	0	8	948	2620	0	[1E608]	
864	6132	2620	2292	0	8	1080	2620	0	[1E609]	
864	6004	2620	2292	0	8	952	2620	0	[1E609]	
864	6004	2620	2292	0	8	952	2620	0	[1E609]	
864	6004	2620	2292	0	8	952	2620	0	[1F608]	
864	6004	2620	2292	0	8	952	2620	0	[1F608]	
864	6136	2620	2292	0	8	1084	2620	0	[1F609]	
864	6136	2624	2292	0	8	1084	2624	0	[1F609]	
864	6136	2624	2292	0	8	1084	2624	0	[20FE8]	
864	6136	2624	2292	0	8	1084	2624	0	[20FE8]	
864	6136	2624	2292	0	8	1084	2624	0	[40608]	
864	6136	2624	2292	0	8	1084	2624	0	[40608]	
864	6268	2624	2292	0	8	1216	2624	0	[40609]	
864	6264	2624	2292	0	8	1212	2624	0	[40609]	

TOP: Table of Processes (13-chktoken) (07)

PART 2								
xxxxxx	xxxxxxx	xxxxxx	xxxxxxx	xxxxxxxx	xxxxx	xxxxxxx	xxxxxx	xxxxxxxxxxxx
864	6004	2624	2292	0	8	952	2624	0 [1E608]
864	6004	2736	2292	0	8	952	2736	0 [1E608]
864	6004	2736	2292	0	8	952	2736	0 [1E609]
864	6004	2736	2292	0	8	952	2736	0 [1E609]
864	6004	2736	2292	0	8	952	2736	0 [1E609]
864	6004	2736	2292	0	8	952	2736	0 [1F608]
864	6004	2736	2292	0	8	952	2736	0 [1F608]
864	6136	2736	2292	0	8	1084	2736	0 [1F609]
864	6136	2736	2292	0	8	1084	2736	0 [1F609]
864	6136	2736	2292	0	8	1084	2736	0 [20FE8]
864	6136	2744	2292	0	8	1084	2744	0 [20FE8]
864	6136	2748	2292	0	8	1084	2748	0 [40608]
864	6136	2868	2292	0	8	1084	2868	0 [40608]
864	6268	2868	2292	0	8	1216	2868	0 [40609]
864	6268	2868	2292	0	8	1216	2868	0 [40609

Week 05: Check List (Deadline: 10 Oct 2021).

- □ Week 05 Token: OS212W05
 □ This page is https://os.vlsm.org/Slides/check05.pdf.
 □ More details: https://osp4diss.vlsm.org/W05.html.
- ☐ Assignment Check List:
 - Read: (OSC10 chapter 10)
 - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 next neighbors. See https://cbkadal.github.io/os212/TXT/myrank.txt.
 - 3 Create your TOP 10 List of Week 05. Do not use lecture material. Please be more creative! (E.g. https://cbkadal.github.io/os212/W05/).
 - Download https://os.vlsm.org/WEEK/WEEK05.tar.bz2.asc. The passphrase will follow. The result ("WEEK05-DEMO05.txt") should be placed into a "W05/" folder and tarballed as "myW05.tar.bz2.asc"
 - Update your log (e.g. https://cbkadal.github.io/os212/TXT/mylog.txt).
 - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.

The End

- ☐ This is the end of the presentation.
- imes This is the end of the presentation.
- This is the end of the presentation.