# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 08: Scheduling

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https://os.vlsm.org/Slides/os08.pdf Always check for the latest revision!

REV348 19-Sep-2021

# OS212<sup>4</sup>): Operating Systems 2021 - 2

OS A	OS B	OS C	OS INT				
Every first day of the Week, Quiz#1 and Quiz#2: 07:15-08:00							
Monday/Thursday	Monday/Thursday	Monday/Thursday	Monday/Wednesday				
13:00 — 14:40	15:00 — 16:40 <sup>1</sup>	13:00 — 14:40	08:00 — 09:40				
14:00 — finish	16:00 — finish	13:00 — 14:40	09:00 — finish				

Week	Schedule & Deadline <sup>2</sup> )	Topic	OSC10 <sup>3</sup> )
Week 00	30 Aug - 05 Sep 2021	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	06 Sep - 12 Sep 2021	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	13 Sep - 19 Sep 2021	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	20 Sep - 26 Sep 2021	File System & FUSE	Ch. 13, 14, 15.
Week 04	27 Sep - 03 Oct 2021	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	04 Oct - 10 Oct 2021	Virtual Memory	Ch. 10.
Week 06	11 Oct - 17 Oct 2021	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	01 Nov - 07 Nov 2021	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	08 Nov - 14 Nov 2021	Scheduling + W06/W07	Ch. 5.
Week 09	15 Nov - 21 Nov 2021	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	22 Nov - 28 Nov 2021	I/O & Programming	Ch. 12.

- 1) **OS B:** Week00-Week05 (RMS); Week06-Week10 (MAM).
- <sup>2</sup>) The **DEADLINE** of Week 00 is 05 Sep 2021, whereas the **DEADLINE** of Week 01 is 12 Sep 2021, and so on...
  - <sup>3</sup>) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018.
  - <sup>4</sup>) This information will be on **EVERY** page two (2) of this course material.

## STARTING POINT — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018. See also https://www.os-book.com/OS10/. Resources □ SCELE OS212 https://scele.cs.ui.ac.id/course/view.php?id=3268. The enrollment key is **XXX**. □ Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10). □ Problems 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). □ LFS — http://www.linuxfromscratch.org/lfs/view/stable/ OSP4DISS — https://osp4diss.vlsm.org/ DOIT — https://doit.vlsm.org/001.html

### Agenda

- Start
- Schedule
- 3 Agenda
- 4 Week 08
- Scheduling
- 6 CPU Burst: How Long (When)?
- MultiProcessor Schedulling
- The Two State Model
- 9 Week 08: Check List
- 10 The End

# Week 08 Scheduling: Topics<sup>1</sup>

- Preemptive and non-preemptive scheduling
- Schedulers and policies
- Processes and threads
- Deadlines and real-time issues

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula 2013

# Week 08 Scheduling: Learning Outcomes<sup>1</sup>

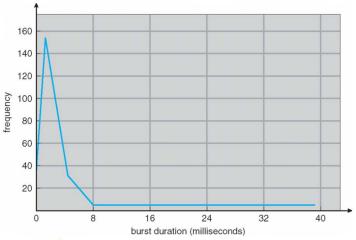
- Compare and contrast the common algorithms used for both preemptive and non-preemptive scheduling of tasks in operating systems, such as priority, performance comparison, and fair-share schemes. [Usage]
- Describe relationships between scheduling algorithms and application domains. [Familiarity]
- Discuss the types of processor scheduling such as short-term, medium-term, long-term, and I/O. [Familiarity]
- Describe the difference between processes and threads. [Usage]
- Compare and contrast static and dynamic approaches to real-time scheduling. [Usage]
- Discuss the need for preemption and deadline scheduling. [Familiarity]
- Identify ways that the logic embodied in scheduling algorithms are applicable to other domains, such as disk I/O, network scheduling, project scheduling, and problems beyond computing. [Usage]

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### Week 08: Scheduling

- Reference: (OSC10-ch05 demo-w08)
- Scheduling
  - Basic Concepts
    - WARNING: It's just a BURST
    - IO Burst
    - CPU Burst
    - CPU Burst vs. Freq (See next slide)
  - Criteria: Utilization, throughput, {turnaround, waiting, response} time.
  - (Burst) Algorithm
    - FCFS, SJF, RR, Priority, Multilevel Queue.
  - Preemptive / Non-preemptive (Cooperative) Scheduling
  - I/O Bound / CPU Bound Processes
- Thread Scheduling
  - $\bullet \ \, \text{User-level} \to \mathsf{Process\text{-}Contention} \ \, \mathsf{Scope} \ (\mathsf{PCS}) \text{: many to many/one}.$
  - $\bullet \ \, \mathsf{Kernel\text{-}level} \to \mathsf{System\text{-}Contention} \ \, \mathsf{Scope} \ \, (\mathsf{SCS}) \text{: one to one.}$
- Standard Linux Scheduling
  - Completely Fair Scheduler (CFS).
  - Real Time Scheduling.

# CPU Burst: How Long (When)?



©2013 Silberschatz, Galvin and Gagne Operating System Concepts – 9th Edition

Figure: Burst: Duration vs Frequency

### MultiProcessor Schedulling

- Asymmetric Multiprocessing vs. Symmetric Multiprocessing (SMP).
- Processor Affinity: soft vs. hard.
- NUMA: Non-Uniform Memory Access.
- Load Balancing
- Multicore Processors
- Real Time Schedulling: Soft vs. Hard.
- Big O Notation
  - O(1)
  - O(log N)
  - O(N)

#### The Two State Model

- CPU State I/O State CPU State . . .
  - n: processes in memory.
  - p: I/O time fraction.
  - $p^n$ : probability n processes waiting for I/O.
  - $1 p^n$ : CPU utilization of n processes.
  - $\left[\frac{(1-p^n)}{n}\right]$ : CPU utilization of ONE processes.
- Example:  $p = 60\% \Rightarrow$  CPU Utilization Per Process:  $\left[\frac{1 (60\%)^n}{n}\right]$

CPU Utilization	Multiprogramming (%)					
N	1	2	3	4	5	
Per Process	40	32	26	21	18	

For 5 concurrent processes:
If total time is 100 seconds; for each processs, the CPU time will be 18 seconds.

## Week 08: Check List (Deadline: 14 Nov 2021).

- ☐ Week 08 Token: AkunGitHubW08 Eg. **cbkadalW08**
- ☐ This page is https://os.vlsm.org/Slides/check08.pdf.
- ☐ More details: https://osp4diss.vlsm.org/W08.html.
- ☐ Assignment Check List:
  - Read: (OSC10 chapter 05)
  - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 next neighbors. See https://cbkadal.github.io/os212/TXT/myrank.txt. item Create your TOP 10 List of Week 08. Do not use lecture material. Please be more creative! (E.g. https://cbkadal.github.io/os212/W08/).
  - Week 08 10 will be about building "Linux From Scratch (LFS)"
  - There will be no download. The result of each week should be placed into a "W08/" folder and tarballed as "myW08.tar.bz2.asc"
  - Update your log (e.g. https://cbkadal.github.io/os212/TXT/mylog.txt).
  - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.

#### The End

- ☐ This is the end of the presentation.
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- This is the end of the presentation.