CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 06: Concurrency: Processes & Threads

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https://os.vlsm.org/Slides/os06.pdf Always check for the latest revision!

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OS212⁴): Operating Systems 2021 - 2

OS A	OS B	OS C	OS INT		
Every first day of the Week, Quiz#1 : (07:40-07:50) and Quiz#2 : 07:20-07:40					
Monday/Thursday	Monday/Thursday	Monday/Thursday	Monday/Wednesday		
13:00 — 14:40	15:00 — 16:40 ¹	13:00 — 14:40	08:00 — 09:40		
14:00 — finish	16:00 — finish	13:00 — 14:40	09:00 — finish		

Week	Schedule & Deadline ²)	Topic	OSC10 ³)
Week 00	30 Aug - 05 Sep 2021	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	06 Sep - 12 Sep 2021	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	13 Sep - 19 Sep 2021	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	20 Sep - 26 Sep 2021	File System & FUSE	Ch. 13, 14, 15.
Week 04	27 Sep - 03 Oct 2021	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	04 Oct - 10 Oct 2021	Virtual Memory	Ch. 10.
Week 06	11 Oct - 17 Oct 2021	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	01 Nov - 07 Nov 2021	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	08 Nov - 14 Nov 2021	Scheduling + W06/W07	Ch. 5.
Week 09	15 Nov - 21 Nov 2021	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	22 Nov - 28 Nov 2021	I/O & Programming	Ch. 12.
Week 10	22 Nov - 28 Nov 2021		

- 1) **OS B:** Week00-Week05 (RMS); Week06-Week10 (MAM).
- ²) The **DEADLINE** of Week 00 is 05 Sep 2021, whereas the **DEADLINE** of Week 01 is 12 Sep 2021, and so on...
 - ³) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.
 - ⁴) This information will be on **EVERY** page two (2) of this course material.

STARTING POINT — https://os.vlsm.org/

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also https://www.os-book.com/OS10/. Resources □ SCELE OS212 https://scele.cs.ui.ac.id/course/view.php?id=3268. The enrollment key is **XXX**. □ Download Slides and Demos from GitHub.com https://github.com/UI-FASILKOM-OS/SistemOperasi/: os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10). □ Problems 195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10). □ LFS — http://www.linuxfromscratch.org/lfs/view/stable/ OSP4DISS — https://osp4diss.vlsm.org/ DOIT — https://doit.vlsm.org/001.html

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Week 06 Concurrency: Topics¹

- States and state diagrams
- Structures (ready list, process control blocks, and so forth)
- Dispatching and context switching
- The role of interrupts
- Managing atomic access to OS objects
- Implementing synchronization primitives
- Multiprocessor issues (spin-locks, reentrancy)

¹Source: ACM IEEE CS Curricula 2013

Week 06 Concurrency: Learning Outcomes $(1)^1$

- Describe the need for concurrency within the framework of an operating system. [Familiarity]
- Demonstrate the potential run-time problems arising from the concurrent operation of many separate tasks. [Usage]
- Summarize the range of mechanisms that can be employed at the operating system level to realize concurrent systems and describe the benefits of each. [Familiarity]
- Explain the different states that a task may pass through and the data structures needed to support the management of many tasks. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Week 06 Concurrency: Learning Outcomes $(2)^1$

- Summarize techniques for achieving synchronization in an operating system (e.g., describe how to implement a semaphore using OS primitives). [Familiarity]
- Describe reasons for using interrupts, dispatching, and context switching to support concurrency in an operating system. [Familiarity]
- Create state and transition diagrams for simple problem domains.
 [Usage]

¹Source: ACM IEEE CS Curricula 2013

Week 06: Concurrency: Processes & Threads

- Reference: (OSC10-ch03 OSC10-ch04 demo-w06)
- Process Concept
 - Program (passive) ↔ Process (active)
 - Process in Memory: | Stack · · · Heap | Data | Text |
 - Process State: | running | waiting | ready |
 - Process Control Block (PCB)
 - /proc/, Process State, Program Counter, Registers, Management Information.
- Process Creation
 - PID: Process Identifier (uniq)
 - The Parent Process forms a tree of Children Processes
 - fork(), new process system call (clone)
 - execlp(), replaces the clone with a new program.
- Process Termination
 - wait(), until the child process is terminated.
- PCB (Context) Switch

Process Map (1)

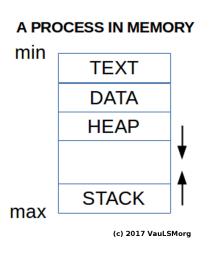


Figure: A Process in (logical) Memory

Process Map (2)

```
* Copyright (C) 2021 Rahmat M. Samik-Ibrahim
 * START: Sat 03 Apr 2021 06:20:43 WIB
 */
#include <stdio.h>
#include <stdlib.h>
typedef void* AnyAddrPtr;
typedef char* ChrPtr;
typedef char Chr;
       aGlobalArray[16];
Chr
ChrPtr aGlobalCharacter1:
ChrPtr aGlobalCharacter2:
ChrPtr aGlobalCharacterPointer=aGlobalArray;
void printMvAddress (AnvAddrPtr address, ChrPtr message) {
   printf("[%p] %s\n", address, message);
}
int main(void) {
   ChrPtr aHeapCharacterPointer=malloc(16);
    Chr
          aLocalArray[16];
   ChrPtr aLocalCharacterPointer=aGlobalArray;
   ChrPtr aLocalCharacter1;
   ChrPtr aLocalCharacter2;
   // ...
7
```

Process Map (3)

```
[0x55559fcf9169] printMyAddress
                                         (function, TEXT)
[0x55559fcf919c] main
                                         (function, TEXT)
[0x55559fcfc010] aGlobalCharacterPointer
                                         (global variable, DATA)
[0x55559fcfc030] aGlobalCharacter1
                                         (global variable, DATA)
[0x55559fcfc040] aGlobalArray
                                         (global variable, DATA)
[0x55559fcfc050] aGlobalCharacter2
                                         (global variable, DATA)
[0x5555a0d192a0] aHeapCharacterPointer
                                         (HEAP)
[0x7f9377bc9e10] printf
                                         (library, SHARED)
[0x7f9377c02260] malloc
                                         (library, SHARED)
[0x7fff8caa0010] aHeapCharacterPointer
                                         (Pointer Variable, STACK)
[0x7ffd98ce1a10] aLocalCharacterPointer
                                         (local variable, STACK)
[0x7ffd98ce1a18] aLocalCharacter1
                                         (local variable, STACK)
[0x7ffd98ce1a20] aLocalCharacter2
                                         (local variable, STACK)
[0x7ffd98ce1a30] aLocalArray
                                         (local variable, STACK)
```

Process State

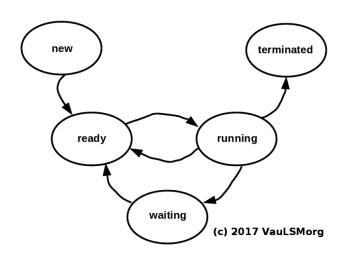


Figure: A Process State

Process Scheduling

- Scheduling Queue
- Schedulers
 - Long Term (non VM) vs Short Term (CPU)
 - (I/O vs CPU) Bound Processes
- Context Switch
- I/O Queue Scheduling
- Android Systems
 - Dalvik VM Performance Problem: Replaced with ART (Android Runtime).
 - Foreground Processes: with an User Interface (UI) for Videos, Images, Sounds, Texts, etc.
 - Background Processes: with a service with no UI and small memory footprint.

Inter-Process Communication (IPC)

- Independent vs Cooperating Processes.
 - Cooperation: Information Sharing, Computational Speedup, Modularity, Convenience.
- Shared Memory vs Message Passing.
 - Message Passing: Direct vs Indirect Comunication
- Client-Server Systems
 - Sockets
 - RPC: Remote Procedure Calls
 - Pipes

Threads

- Single vs Multithreaded Process
 - MultiT Benefits: Responsiveness, Resource Sharing, Economy, Scalability
- Multicore Programming
 - Concurrency vs. Parallelism
- Multithreading Models (Kernel vs User Thread)
 - Many to One
 - One to One
 - Many to Many
 - Multilevel Models
- Threading Issues
 - Parallelism on a multi-core system.
- Pthreads

Makefile

```
CC='gcc'
CFLAGS='-std=c99'
P00=00-show-pid
P15=15-uas171
P16=16-uas172
EXECS= \
  $(P00) \
  $(P01) \
  $(P15) \
  $(P16) \
all: $(EXECS)
$(P00): $(P00).c
  $(CC) $(P00).c -o $(P00)
$(P01): $(P01).c
  $(CC) $(P01).c -o $(P01)
$(P15): $(P15).c
  $(CC) $(P15).c -o $(P15)
$(P16): $(P16).c
  $(CC) $(P16).c -o $(P16)
clean:
  rm -f $(EXECS)
```

00-show-pid

```
/*
 * (c) 2016-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV07 Tue Mar 24 12:06:10 WIB 2020
 * START Mon Oct 24 09:42:05 WIB 2016
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
void main(void) {
  printf(" [[[ This is 00-show-pid: PID[%d] PPID[%d] ]]]\n",
             getpid(), getppid());
}
>>>> $ ./00-show-pid
  [[[ This is 00-show-pid: PID[5777] PPID[1350] ]]]
```

```
>>>> $ cat 01-fork.c : echo "======" : ./01-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
* https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
  if (fork() > 0) {
      sleep(1): /* LOOK THIS ********* */
     printf("PID[%d] PPID[%d] (IFFO:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHILD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
PID[5784] PPID[1350] (START:PARENT)
PID[5785] PPID[5784] (ELSE:CHILD)
PID[5785] PPID[5784] (STOP:CHILD)
PID[5784] PPID[1350] (IFFO:PARENT)
PID[5784] PPID[1350] (STOP:PARENT)
>>>> $
```

```
>>>> $ cat 02-fork.c : echo "======" : ./02-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
   if (fork() > 0) {
     printf("PID[%d] PPID[%d] (IFF0:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHTLD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
     sleep(1): /* LOOK THIS ********* */
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
}
PID[5792] PPID[1350] (START:PARENT)
PID[5792] PPID[1350] (IFFO:PARENT)
PID[5792] PPID[1350] (STOP:PARENT)
PID[5793] PPID[5792] (ELSE:CHILD)
>>>> $ PID[5793] PPID[1] (STOP:CHILD)
>>>> $
```

```
>>>> $ cat 03-fork.c : echo "======" : ./03-fork
/* (c) 2016-2017 Rahmat M. Samik-Thrahim
* https://rahmatm.samik-ibrahim.ulsm.org/
 * This is free software.
 */
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <svs/wait.h>
void main(void) {
   char *iAM="PARENT";
  printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
  if (fork() > 0) {
     wait(NULL): /* LOOK THIS ********* */
     printf("PID[%d] PPID[%d] (IFFO:%s)\n", getpid(), getppid(), iAM);
   } else {
     i AM="CHILD":
     printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
  printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
PID[5799] PPID[1350] (START:PARENT)
PID[5800] PPID[5799] (ELSE:CHILD)
PID[5800] PPID[5799] (STOP:CHILD)
PID[5799] PPID[1350] (IFFO:PARENT)
PID[5799] PPID[1350] (STOP:PARENT)
>>>> $
```

01-fork vs 02-fork vs 03-fork

```
>>>> $ ./01-fork
PID[5803] PPID[1350] (START: PARENT)
PID[5804] PPID[5803] (ELSE:CHILD)
PID[5804] PPID[5803] (STOP:CHILD)
PID[5803] PPID[1350] (IFFO:PARENT)
PID[5803] PPID[1350] (STOP:PARENT)
>>>> $ ./02-fork
PID[5805] PPID[1350] (START:PARENT)
PID[5805] PPID[1350] (IFFO:PARENT)
PID[5805] PPID[1350] (STOP:PARENT)
PID[5806] PPID[5805] (ELSE:CHILD)
>>>> $ PID[5806] PPID[1] (STOP:CHILD)
>>>> $ ./03-fork
PID[5807] PPID[1350] (START: PARENT)
PID[5808] PPID[5807] (ELSE:CHILD)
PID[5808] PPID[5807] (STOP:CHILD)
PID[5807] PPID[1350] (IFFO:PARENT)
PID[5807] PPID[1350] (STOP:PARENT)
>>>> $
```

04-sleep

```
#include <stdio.h>
#include <unistd.h>
void main(void) {
   int ii;
  printf("Sleeping 3s with fflush(): ");
  fflush(NULL);
  for (ii=0; ii < 3; ii++) {
      sleep(1);
      printf("x ");
      fflush(NULL);
   }
  printf("\nSleeping with no fflush(): ");
   for (ii=0; ii < 3; ii++) {
      sleep(1);
      printf("x ");
   }
  printf("\n");
Sleeping 3s with fflush(): x x x
Sleeping with no fflush(): x x x
```

```
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  printf("Start:
                           PID[%d] PPID[%d]\n", getpid(), getppid());
  fflush(NULL);
  if (fork() == 0) {
     /* START BLOCK
     execlp("./00-fork", "00-fork", NULL);
        END BLOCK */
     printf("Child:
                              "):
  } else {
     wait(NULL);
     printf("Parent:
                              ");
                 "PID[%d] PPID[%d] <<< <<< \\n", getpid(), getppid());
  printf(
no execlp ==========
Start:
                PID[6040] PPID[1350]
               PID[6041] PPID[6040] <<< <<<
Child:
               PID[6040] PPID[1350] <<< <<<
Parent:
```

```
#include <stdio h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  printf("Start:
                           PID[%d] PPID[%d]\n", getpid(), getppid());
  fflush(NULL);
   if (fork() == 0) {
     /* START BLOCK
        END BLOCK */
     execlp("./00-fork", "00-fork", NULL);
     printf("Child:
   } else {
     wait(NULL);
     printf("Parent:
                              ");
                 "PID[%d] PPID[%d] <<< <<< \\n", getpid(), getppid());
  printf(
execlp =========
Start:
                PID[6007] PPID[1350]
 [[[ This is 00-show-pid: PID[6008] PPID[6007] ]]]
                PID[6007] PPID[1350] <<< <<<
Parent:
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio h>
#include <stdlib.h>
#include <unistd.h>
/****** *** main ** */
void main(void) {
  pid_t val1, val2, val3;
  val3 = val2 = val1 = 1000;
  printf("PID==%4d ==== === ==== === \n", getpid()):
  fflush(NULL):
  val1 = fork();
  wait(NULL):
  val2 = fork():
  wait(NULL);
  val3 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  ***** ***** ***** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
PID==[13965] ==== ===========
VAL1=[01000] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/***** *** main ** */
void main(void) {
  pid_t val1, val2, val3;
  val3 = val2 = val1 = 1000:
  printf("PID==%4d ==== ==== ==== \n", getpid());
  fflush(NULL);
  val1 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  val2 = fork();
  wait (NULL):
  val3 = fork();
  wait (NULL);
  **** **** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
=====
PID==[13969] ==== ===========
VAL1=[00000] VAL2=[01000] VAL3=[01000]
VAL1=[13970] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib h>
#include <unistd.h>
/****** *** main ** */
void main(void) {
  pid t val1, val2, val3;
  val3 = val2 = val1 = 1000;
  printf("PID==%4d ==== ==== ====\n", getpid());
  fflush(NULL):
  val1 = fork():
  wait(NULL);
  val2 = fork():
  wait(NULL):
/* **** **** **** **** START BLOCK *
  val3 = fork();
  wait (NULL):
  ***** **** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
VAL1=[00000] VAL2=[00000] VAL3=[01000]
VAI.1=[00000] VAI.2=[13973] VAI.3=[01000]
VAL1=[13972] VAL2=[00000] VAL3=[01000]
VAL1=[13972] VAL2=[13974] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/******** main ** */
void main(void) {
  pid t val1, val2, val3;
  val3 = val2 = val1 = 1000:
  printf("PID==%4d ==== ==== ==== \n", getpid());
  fflush(NULL):
  val1 = fork():
  wait(NULL);
  val2 = fork():
  wait(NULL):
  val3 = fork():
  wait(NULL):
/* ***** **** **** START BLOCK *
  ***** **** **** **** END** BLOCK */
  printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
VAL1=[00000] VAL2=[00000] VAL3=[00000]
VAL1=[00000] VAL2=[00000] VAL3=[13979]
VAL1=[00000] VAL2=[13978] VAL3=[00000]
VAL1=[00000] VAL2=[13978] VAL3=[13980]
VAL1=[13977] VAL2=[00000] VAL3=[00000]
VAI.1=[13977] VAI.2=[00000] VAI.3=[13982]
VAL1=[13977] VAL2=[13981] VAL3=[00000]
VAL1=[13977] VAL2=[13981] VAL3=[13983]
```

07-execlp

```
>>>> $ cat 07-execlp.c
/* (c) 2019-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV01 Tue Mar 24 16:29:50 WIB 2020
 * START Mon Dec. 9 16:28:36 WIB 2019
 */
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
void main(int argc, char* argv[]) {
   printf("START %11s PID[%d]\n", argv[0], getpid());
   if(argc == 1) {
     execlp(argv[0], "EXECLP", "WhatEver", NULL);
   } else {
     printf("ELSE %11s PID[%d]\n", argv[1], getpid());
  printf("END %11s PID[%d]\n", argv[0], getpid());
$ ./07-execlp
START ./07-execlp PID[14172]
START
         EXECUP PID[14172]
ELSE
        WhatEver PID[14172]
END
          EXECLP PID[14172]
$ ./07-execlp XYZZYPLUGH
START ./07-execlp PID[14174]
ELSE XYZZYPLUGH PID[14174]
END
      ./07-execlp PID[14174]
$
```

```
/* (c) 2005-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Thu Oct 26 12:27:30 WIB 2017
 * START 2005
*/
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
void main(void) {
  int ii=0;
  if (fork() == 0) ii++;
  wait(NULL);
  if (fork() == 0) ii++;
  wait(NULL):
   if (fork() == 0) ii++:
  wait(NULL);
  printf ("Result = %d \n",ii);
   exit(0);
=====
Result = 3
Result = 2
Result = 2
Result = 1
Result = 2
Result = 1
Result = 1
Result = 0
>>>> $
```

```
/*
 * (c) 2015-2017 Rahmat M. Samik-Thrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * REV03 Mon Oct 30 11:04:10 WIB 2017
 * REV00 Mon Oct 24 10:43:00 WIB 2016
 * START 2015
 */
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void main(void) {
  int value;
  value=fork():
   wait(NULL):
  printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);
  value=fork():
  wait(NULL);
  printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);
I am PID[6225] -- The fork() return value is:
I am PID[6226] -- The fork() return value is:
I am PID[6225] -- The fork() return value is: 6226)
I am PID[6224] -- The fork() return value is: 6225)
I am PID[6227] -- The fork() return value is:
I am PID[6224] -- The fork() return value is: 6227)
>>>> $
```

```
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Mon Oct 30 20:25:44 WIB 2017
 */
#include <stdio h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void procStatus(int level) {
  printf("L\lambdad: PID[\lambdad] (PPID[\lambdad])\n", level, getpid(), getppid());
  fflush(NULL):
}
int addLevelAndFork(int level) {
   if (fork() == 0) level++:
  wait(NULL);
  return level:
}
void main(void) {
  int level = 0:
  procStatus(level);
  level = addLevelAndFork(level):
  procStatus(level):
LO: PID[7540] (PPID[1350])
L1: PID[7541] (PPID[7540])
LO: PID[7540] (PPID[1350])
```

```
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV02 Mon Oct 30 20:27:24 WIB 2017
 * START Mon Oct 24 09:42:05 WIB 2016
 */
#define LOOP
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
void procStatus(int level) {
   printf("L%d: PID[%d] (PPID[%d])\n", level, getpid(), getppid());
  fflush(NULL);
}
int addLevelAndFork(int level) {
   if (fork() == 0) level++:
  wait(NULL):
  return level;
void main(void) {
   int ii, level = 0;
  procStatus(level):
  for (ii=0:ii<L00P:ii++) {
      level = addLevelAndFork(level);
     procStatus(level);
  }
}
```

11-fork (2)

```
LO: PID[7548]
              (PPID[1350])
L1: PID[7549]
               (PPID[7548])
L2: PID[7550]
              (PPID[7549])
L3: PID[7551]
               (PPID[7550])
L2: PID[7550]
               (PPID[7549])
               (PPID[7548])
L1: PID[7549]
L2: PID[7552]
               (PPID[7549])
L1: PID[7549]
               (PPID[7548])
LO: PID[7548]
               (PPID[1350])
L1: PID[7553]
               (PPID[7548])
L2: PID[7554]
               (PPID[7553])
L1: PID[7553]
               (PPID[7548])
LO: PID[7548]
               (PPID[1350])
               (PPID[7548])
L1: PID[7555]
LO: PID[7548]
              (PPID[1350])
```

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void waitAndPrintPTD(void) {
   wait(NULL):
   printf("PID: %d\n", getpid());
   fflush(NULL);
}
void main(int argc, char *argv[]) {
   int rc, status;
   waitAndPrintPID():
   rc = fork();
   waitAndPrintPID();
   if (rc == 0) {
      fork():
      waitAndPrintPID();
      execlp("./00-fork", "00-fork", NULL);
   waitAndPrintPID();
=====
PTD: 7614
PTD: 7615
PID: 7616
  [[[ This is 00-fork: PID[7616] PPID[7615] ]]]
PTD: 7615
  [[[ This is 00-fork: PID[7615] PPID[7614] ]]]
PID: 7614
PTD: 7614
```

```
* Copyright (C) 2015-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software.
 * REV10 Tue Mar 24 16:38:29 WIB 2020
 * START Xxx Xxx XX XX XX XXX XXX XXXX
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void main(void) {
  pid_t pid1, pid2, pid3;
   pid1 = pid2 = pid3 = getpid();
   printf(" 2016 2015 Lainnya\n=========\n");
   printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
  fork():
  pid1 = getpid();
   wait(NULL);
  pid2 = getpid();
   if(!fork()) {
    pid2 = getpid();
    fork():
  pid3 = getpid();
   wait(NULL):
  printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
```

```
/*
# INFO: UTS 2016-1 (midterm)
 */
$ ./13-uas161
        2015
 2016
                Lainnya
[14492] [14492] [14492]
[14493] [14494] [14495]
[14493] [14494] [14494]
[14493] [14493] [14493]
[14492] [14496] [14497]
[14492] [14496] [14496]
[14492] [14492] [14492]
```

```
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 * This program is free script/software. This program is distributed in the
 * hope that it will be useful. but WITHOUT ANY WARRANTY: without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV08 Tue Mar 24 16:40:28 WIB 2020
 * START Sun Dec 04 00:00:00 WIB 2016
 * wait() = suspends until its child terminates.
 * fflush() = flushes the user-space buffers.
 * qetppid() = qet parent PID
 * ASSUME pid >= 1000 && pid > ppid **
 */
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/wait.h>
#define NN 2
void main(void) {
   int ii, rPID, rPPID, id1000=getpid();
   for (ii=1; ii<=NN; ii++) {
     fork():
     wait(NULL):
     rPID = getpid()-id1000+1000; /* "relative" */
     rPPID=getppid()-id1000+1000; /* "relative" */
     if (rPPID < 1000 || rPPID > rPID) rPPID=999:
     printf("Loop [%d] - rPID[%d] - rPPID[%4d]\n", ii, rPID, rPPID);
     fflush(NULL):
}
```

```
/*
# INFO: UTS 2016-2 (midterm)
 */
$ ./14-uas162
Loop [1] - rPID[1001] - rPPID[1000]
Loop [2] - rPID[1002] - rPPID[1001]
Loop [2] - rPID[1001] - rPPID[1000]
Loop [1] - rPID[1000] - rPPID[999]
Loop [2] - rPID[1003] - rPPID[1000]
Loop [2] - rPID[1000] - rPPID[ 999]
```

```
/* Copyright (C) 2005-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software.
 * REVOO Wed May 3 17:07:09 WIB 2017
 * START 2005
 * fflush(NULL): flushes all open output streams
 * fork(): creates a new process by cloning
 * getpid(): get PID (Process ID)
 * wait(NULL): wait until the child is terminated
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <stdlib.h>
void main(void) {
   int firstPID = (int) getpid();
   int RelPID:
  fork();
   wait(NULL);
  fork():
  wait(NULL);
  fork();
   wait(NULL):
   RelPID=(int)getpid()-firstPID+1000;
   printf("RelPID: %d\n", RelPID);
  fflush(NULL):
```

```
/*
# INFO: UTS 2017-1 (midterm)
 */
$ ./15-uas171
RelPID: 1003
RelPID: 1002
RelPID: 1004
RelPID: 1001
RelPID: 1006
RelPID: 1005
RelPID: 1007
RelPID: 1000
$
```

```
* (c) 2017-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV03 Tue Mar 24 16:42:16 WIB 2020
 * REV02 Mon Dec 11 17:46:01 WIB 2017
 * START Sun Dec 3 18:00:08 WIB 2017
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#define LOOP
#define OFFSET 1000
void main(void) {
   int basePID = getpid() - OFFSET;
  for (int ii=0; ii < LOOP; ii++) {
      if(!fork()) {
         printf("PID[%d]-PPID[%d]\n",
                 getpid() - basePID,
                 getppid() - basePID);
        fflush(NULL);
      wait(NULL):
  }
}
```

```
/*
# INFO: UTS 2017-2 (midterm)
 */
$ ./16-uas172
PID[1001]-PPID[1000]
PID[1002]-PPID[1001]
PID[1003]-PPID[1002]
PID[1004]-PPID[1001]
PID[1005]-PPID[1000]
PID[1006]-PPID[1005]
PID[1007]-PPID[1000]
$
```

mylib.h (1)

```
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 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV08: Sun 04 Apr 07:28:09 WIB 2021
 * REV07: Sun 04 Apr 00:11:43 WIB 2021
 * REV06: Sat 03 Apr 11:00:46 WIB 2021
 * REV05: Tue 30 Mar 14:55:36 WIB 2021
 * REV04: Tue 30 Mar 10:35:13 WIB 2021
 * START: Mon 22 Mar 16:14:36 WIB 2021
 *
# INFO: mylib.h
 */
                       "NS212W06"
#define TOKEN
                       "WEEKO6-MEMORY-SHARE.bin"
#define WEEKFILE
#define FORKS
#define BUFFERSIZE
                       256
#define SSIZE
#define STAMPSIZE
                       11
#define CHMOD
                       0666
#define CMDSHA1 "echo %s | sha1sum | cut -c1-4 | tr '[:lower:]' '[:upper:]' "
#define MYFLAGS
                       O CREATIO RDWR
#define MYPROTECTION PROT READ|PROT WRITE
#define MYVISIBILITY
                      MAP_SHARED
```

mylib.h (2)

```
#include <fcntl h>
#include <stdio h>
#include <stdlib.h>
#include <string.h>
#include <svs/mman.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <time.h>
#include <unistd.h>
typedef
                char Chr:
typedef
                  char* ChrPtr;
typedef unsigned char uChr:
typedef unsigned char* uChrPtr:
typedef struct {
   Chr counter:
   Chr blank:
   Chr stamp[FORKS][BUFFERSIZE];
   Chr end;
    Chr zero:
} memStruct:
typedef memStruct* memStructPtr;
void
                chktoken
                                 (uChrPtr result, uChrPtr token):
memStructPtr createShareMemory(memStructPtr mymap, int memorySize, ChrPtr memoryName);
void
                getTimeStamp
                                 (uChrPtr timeStamp);
                mvSHA1
                                 (uChrPtr output, uChrPtr input, int length);
biov
                pickToken
                                 (uChrPtr result, uChrPtr token);
void
               verifyToken
                                 (uChrPtr result, uChrPtr token, uChrPtr input);
void
```

mylib.c (1)

```
* Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV08: Sun 04 Apr 07:25:24 WIB 2021
 * REV07: Sun 04 Apr 00:11:43 WIB 2021
 * REV06: Sat 03 Apr 11:00:46 WIB 2021
 * REV05: Tue 30 Mar 14:55:36 WIB 2021
 * REVO4: Tue 30 Mar 10:35:13 WIB 2021
 * START: Mon 22 Mar 16:14:36 WIB 2021
# INFO: mulib.c
 */
#include "mylib.h"
void mySHA1(uChrPtr output, uChrPtr input, int length) {
            cmd[BUFFERSIZE]:
    sprintf(cmd, CMDSHA1, input);
    FILE* filePtr = popen(cmd, "r");
   fgets(output, length+1, filePtr);
    output [length]=0:
   pclose(filePtr);
}
void getTimeStamp(uChrPtr timeStamp) {
   time_t tt = time(NULL);
    struct tm tm = *localtime(&tt):
    sprintf(timeStamp, "%2.2d%2.2d", tm.tm_min, tm.tm_sec);
}
```

mylib.c (2)

```
void chktoken (uChrPtr result, uChrPtr token) {
    uChr timeStamp[] = "MMSS";
    getTimeStamp(timeStamp):
    uChr input [BUFFERSIZE]:
    strcpy(input,timeStamp);
    uChrPtr user=getenv("USER"):
    strcat(input.user):
    strcat(input,token);
   uChr output [BUFFERSIZE];
   mySHA1(output, input, SSIZE);
    sprintf(result, "%s %s-%s", user, timeStamp, output);
7
void verifyToken(uChrPtr result, uChrPtr token, uChrPtr input) {
   uChr
            tmpStr1[BUFFERSIZE];
    11Chr
            tmpStr2[BUFFERSIZE]:
    strcpy(tmpStr1,input);
   uChrPtr user=strtok(tmpStr1," ");
    uChrPtr timeStamp=strtok(NULL."-");
    strcpy(tmpStr2,timeStamp);
    strcat(tmpStr2,user);
    strcat(tmpStr2,token);
        output [BUFFERSIZE]:
    uChr
   mySHA1(output, tmpStr2, SSIZE);
   uChrPtr tmpStr3=strtok(NULL, "-");
    if (strcmp(output, tmpStr3) == 0 ) sprintf(result, "Verified"):
    else sprintf(result, "Error"):
}
```

mylib.c (3)

```
void pickToken (uChrPtr result, uChrPtr token) {
    uChr tmpStr1[BUFFRSIZE];
    strcpy(tmpStr1,token);
    strtck(tmpStr1," ");
    strcpy(result, strtck(NULL," "));
}

memStructPtr createShareMemory(memStructPtr mymap, int memorySize, ChrPtr memoryName) {
    int        fd = open(memoryName, MYFLAGS, CHMOD);
        fchmod (fd, CHMOD);
        ftruncate(fd, memorySize);
        mymap = mmap(NULL, memorySize, MYPROTECTION, MYVISIBILITY, fd, 0);
        close(fd);
        return mymap;
}
```

chktoken.c (1)

```
* Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: chktoken TOKEN
 * REV02 Sun 04 Apr 2021 08:05:57 WIB
 * REV01 Sun 04 Apr 2021 00:11:27 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */
#include "mylib.h"
int main(int argc, ChrPtr argv[]) {
    if (argc < 2) return -1;
    11Chr
             result1[BUFFERSIZE]:
    chktoken (result1, argv[1]);
   printf("%s\n", result1);
}
```

verifyToken.c (1)

```
/*
 * Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: TOP (Table of Processes)
 * REV02 Sun 04 Apr 2021 07:24:22 WIB
 * REV01 Sun 04 Apr 2021 00:11:27 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */
#include "mylib.h"
int main(int argc, ChrPtr argv[]) {
    if (argc < 4) return -1;
   uChr result1[BUFFERSIZE]:
            result2[BUFFERSIZE];
    uChr
    strcpy(result1,argv[2]);
    strcat(result1." "):
    strcat(result1,argv[3]);
   verifyToken(result2, argv[1], result1);
   printf("%s\n", result2):
}
```

myfork.c (1)

```
/*
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 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: mufork00
 * START Sun 04 Apr 2021 11:00:01 AM WIB
 */
#include "mylib.h"
int main(void) {
   memStructPtr mymap = createShareMemory(mymap, sizeof(memStruct), WEEKFILE);
   mymap->counter='1';
   int counter=mymap->counter-'1';
   mymap->blank=' ';
   mymap->end='\n';
   mvmap->zero=0:
    11Chr
              result1[BUFFERSIZE]:
    chktoken (result1, TOKEN);
```

myfork.c (2)

```
if (fork() == 0) {
    sleep(1);
    mymap->counter++;
    counter=mymap->counter-'1';
    chktoken (result1, TOKEN):
    if (fork() == 0) {
        sleep(1);
        mymap->counter++;
        counter=mymap->counter-'1';
        chktoken (result1, TOKEN);
        if (fork() == 0) {
            sleep(1);
            mymap->counter++;
            counter=mymap->counter-'1';
            chktoken (result1, TOKEN):
        wait(NULL);
    wait(NULL);
wait(NULL):
strcpy(mymap->stamp[counter], result1);
strcat(mymap->stamp[counter], " ");
printf("PID[%d][%s]-[%d]\n", getpid(), result1, counter);
wait(NULL):
```

}

mytest.c (1)

```
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 * This program is free script/software. This program is distributed in the
 * hope that it will be useful. but WITHOUT ANY WARRANTY: without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: TOP (Table of Processes)
 * REV01 Sun 04 Apr 2021 00:11:59 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */
#include "mvlib.h"
int main(void) {
             result1[BUFFERSIZE]:
    11Chr
    chktoken (result1, TOKEN);
   printf("%s\n", result1);
    11Chr
             result2[BUFFERSIZE]:
    verifyToken (result2, TOKEN, result1);
   printf("%s: %s\n", TOKEN, result2);
    verifvToken (result2, "DODOLGRT", "rms46 0605-0687");
    printf("%s: %s\n", "DODOLGRT", result2):
    verifyToken (result2, "DODOLGRT", "rms46 1820-2A46");
    printf("%s: %s\n", "DODOLGRT", result2);
    sleep (1);
    chktoken (result1, TOKEN);
   printf("%s\n", result1);
    pickToken(result2, result1):
   printf("%s\n", result2);
7
```

mytest.sh (1)

```
#!/hin/hash
# REV01 Mon 5 Apr 17:08:58 WIB 2021
# START Sun 4 Apr 17:22:46 WIB 2021
# Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
# http://rahmatm.samik-ibrahim.vlsm.org/
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# INFO: myfork00
CLEANFILE="WEEK06-MEMORY-SHARE.txt"
WEEKFILE="WEEKO6-MEMORY-SHARE.bin"
TOKEN="0S212W06"
[ -f $CLEANFILE ] || { echo "No $CLEANFILE"; exit; }
sleep 1
echo "ZCZC $(date)"
echo -n "ZCZC $(./chktoken $TOKEN): "
echo "$(./verifvToken $TOKEN $(./chktoken $TOKEN))"
echo "ZCZC BINSIZE $(wc -c < $WEEKFILE)"
echo "ZCZC TXTSIZE $(wc -c < $CLEANFILE)"
FTRST=""
for II in $(cat $CLEANFILE); do
    [ ! -z "${II##*[!0-9]*}" ] && continue
    [ -z "$FIRST" ] && { FIRST=$II : continue: }
    echo -n "ZCZC $FIRST $II: "
   echo "$(./verifyToken $TOKEN $FIRST $II)"
   FIRST=""
done
```

Makefile (1)

```
# REV03 Mon 05 Apr 17:55:47 WIB 2021
# REV02 Sun 04 Apr 07:22:23 WIB 2021
# REV01 Sat 03 Apr 10:51:58 WIB 2021
# START Tue 13 Sep 11:44:18 WIB 2016
# INFO: With this "Makefile", just run:
# INFO:
                          make
CC
            = gcc
CPP
            = cpp
CFLAGS
            = -std=gnu18
LDFLAGS
CPPFLAGS
DEPFLAGS = -MM - MT \$(@:.d=.o)
OUTPUT_OPTION = -o $@
COMPILE = $(CC) $(DEPFLAGS) $(CFLAGS) $(CPPFLAGS) -c
SRCS = $(wildcard *.c)
OBJ = \$(SRCS:.c=.o)
DEP = \$(OBJ:.o=.d)
PROGS = \$(SRCS:.c=)
P01=mytest
P02=chktoken
P03=verifyToken
P04=mvfork
L99=mylib
WEEKFILE=WEEK06-MEMORY-SHARE.bin
CLEANETLE=WEEKO6-MEMORY-SHARE txt
```

Makefile (2)

```
EXECS= \
  $(P01) \
  $(P02) \
  $(P03) \
  $(P04) \
all: $(EXECS)
test: $(EXECS)
   ./$(P04)
  cat $(WEEKFILE) | wc -c > $(CLEANFILE)
   cat $(WEEKFILE) | tr -dc '[:alnum:]\n - ' >> $(CLEANFILE)
  bash mytest.sh
$(EXECS): %: %.c $(DEPS) $(L99).c
  $(CC) $(CFLAGS) $(L99).c $< -o $@ $(LDFLAGS)
clean:
  rm -f $(EXECS)
  rm -f *.map
  rm -f $(WEEKFILE) $(CLEANFILE)
.phony: clean all test
```

Week 06: Check List (Deadline: 31 Oct 2021).

- □ Week 06 Token: OS212W06
 □ This page is https://os.vlsm.org/Slides/check06.pdf.
 □ More details: https://osp4diss.vlsm.org/W06.html.
 □ Assignment Check List:
- Read: (OSC10 chapter 03 and 04)
 - Visit https://os.vlsm.org/GitHubPages/. Review Last Week TOP 10 List and pick at least 3 out of your 10 next neighbors. See https://cbkadal.github.io/os212/TXT/myrank.txt.
 - Treate your TOP 10 List of Week 06. Do not use lecture material. Please be more creative! (E.g. https://cbkadal.github.io/os212/W06/).
 - Download https://os.vlsm.org/WEEK/WEEK06.tar.bz2.asc. The passphrase will follow. The result ("WEEK06-FORK.txt") should be placed into a "W06/" folder and tarballed as "myW06.tar.bz2.asc"
 - Update your log (e.g. https://cbkadal.github.io/os212/TXT/mylog.txt).
 - Make SHA256SUM and sign it (detached, armor) as SHA256SUM.asc.

The End

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- This is the end of the presentation.