

# Course Intro & Relational Model



Lecture #01



Database Systems  
15-445/15-645  
Fall 2018

AP

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(1946-2018)

# VOLTDDB

#1 – KB

#2 – Databases

# TODAY'S AGENDA

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Wait List

Overview

Course Logistics

Relational Model

Relational Algebra



# WAIT LIST

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There are currently 150 people on the waiting list.  
Max capacity is 100.

We will enroll people from the waiting list in the order that you complete Homework #1.

# COURSE OVERVIEW

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This course is on the design and implementation of disk-oriented database management systems.

This is **not** a course on how to use a database to build applications or how to administer a database.

→ See [CMU 95-703](#) (Heinz College)

Database Applications ([15-415/615](#)) is cancelled this semester.

# COURSE OUTLINE

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Relational Databases

Storage

Execution

Concurrency Control

Recovery

Distributed Databases

Potpourri





# COURSE LOGISTICS

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## Course Policies + Schedule:

→ Refer to [course web page](#).

## Academic Honesty:

→ Refer to [CMU policy page](#).

→ If you're not sure, ask the professors.

→ Don't be stupid.

All discussion + announcements will be on [Piazza](#).

# TEXTBOOK

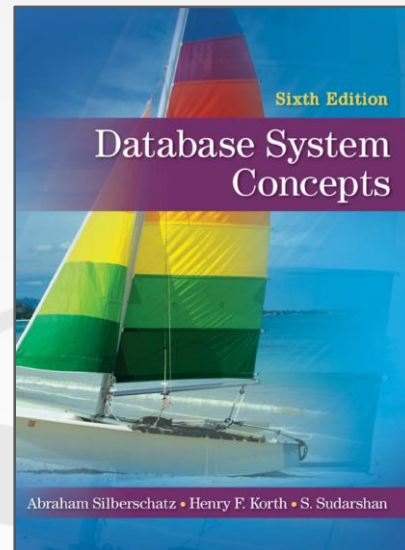
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## Database System Concepts

6th Edition

Silberschatz, Korth, & Sudarshan

We will also provide lecture notes that covers topics not found in textbook.



# COURSE RUBRIC

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**Homeworks (15%)**

**Projects (45%)**

**Midterm Exam (20%)**

**Final Exam (20%)**

**Extra Credit (+10%)**



# HOMWORKS

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Five homework assignments throughout the semester.

First homework is a SQL assignment. The rest will be pencil-and-paper assignments.

All homeworks should be done individually.

# PROJECTS

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You will build your own storage manager from scratch of the course of the semester.

Each project builds on the previous one.

We will **not** teach you how to write/debug C++11 code.

# LATE POLICY

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You are allowed 4 slip days for either homeworks or projects.

You lose 25% of an assignment's points for every 24hrs it is late.

Mark on your submission (1) how many days you are late and (2) how many late days you have left.



# PLAGIARISM WARNING



The homeworks and projects must be your own work. They are **not** group assignments.

You may **not** copy source code from other people or the web.

Plagiarism will **not** be tolerated.

See [CMU's Policy on Academic Integrity](#) for additional information.

# DATABASE RESEARCH

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## Database Group Meetings

- Mondays @ 4:30pm (GHC 8102)
- <https://db.cs.cmu.edu>

## Peloton Developer Meetings

- Tuesdays @ 12:00pm (GHC 8115)
- <https://pelotondb.io>

## Database Seminar Series

- Thursdays @ 12:00pm (CIC 4<sup>th</sup> Floor)
- <https://db.cs.cmu.edu/seminar2018>



# DATABASE RESEARCH

Carnegie Mellon University



# HARDWARE ACCELERATED DATABASE LECTURES

Fall 2018 • Thursdays @ 12:00pm • CIC 4th Floor

# Databases

# DATABASE

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Organized collection of inter-related data that models some aspect of the real-world.

Databases are core the component of most computer applications.



# DATABASE EXAMPLE

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Create a database that models a digital music store to keep track of artists and albums.

Things we need store:

- Information about Artists
- What Albums those Artists released



# FLAT FILE STRAWMAN

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Store our database as comma-separated value (CSV) files that we manage in our own code.

- Use a separate file per entity.
- The application has to parse the files each time they want to read/update records.



# FLAT FILE STRAWMAN

Create a database that models a digital music store.

**Artist**(name, year, country)

"Wu Tang Clan",1992,"USA"

"Notorious BIG",1992,"USA"

"Ice Cube",1989,"USA"

**Album**(name, artist, year)

"Enter the Wu Tang", "Wu Tang Clan",1993

"St.Ides Mix Tape", "Wu Tang Clan",1994

"AmeriKKKa's Most Wanted", "Ice Cube",1990

# FLAT FILE STRAWMAN

Example: Get the year that Ice Cube went solo.

**Artist**(name, year, country)

```
"Wu Tang Clan",1992,"USA"  
"Notorious BIG",1992,"USA"  
"Ice Cube",1989,"USA"
```



```
for line in file:  
    record = parse(line)  
    if "Ice Cube" == record[0]:  
        print int(record[1])
```

# FLAT FILES: DATA INTEGRITY

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How do we ensure that the artist is the same for each album entry?

What if somebody overwrites the album year with an invalid string?

How do we store that there are multiple artists on an album?



# FLAT FILES: IMPLEMENTATION

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How do you find a particular record?

What if we now want to create a new application that uses the same database?

What if two threads try to write to the same file at the same time?

# FLAT FILES: DURABILITY

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What if the machine crashes while our program is updating a record?

What if we want to replicate the database on multiple machines for high availability?



# DATABASE MANAGEMENT SYSTEM

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A **DBMS** is software that allows applications to store and analyze information in a database.

A general-purpose DBMS is designed to allow the definition, creation, querying, update, and administration of databases.



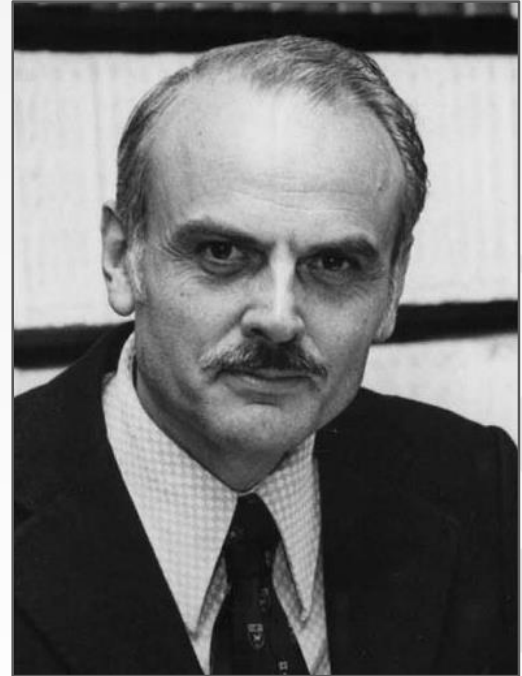
# EARLY DBMSs

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Database applications were difficult to build and maintain.

Tight coupling between logical and physical layers.

You have to (roughly) know what queries your app would execute before you deployed the database.



Edgar F. Codd

DERIVABILITY, REDUNDANCY AND CONSISTENCY OF RELATIONS  
STORED IN LARGE DATA BANKS

E. F. Codd  
Research Division  
San Jose, California

**ABSTRACT:** The large, integrated data banks of the future will contain many relations of various degrees in stored form. It will not be unusual for this set of stored relations to be redundant. Two types of redundancy are defined and discussed. One type may be employed to improve accessibility of certain kinds of information which happen to be in great demand. When either type of redundancy exists, those responsible for control of the data bank should know about it and have some means of detecting any "logical" inconsistencies in the total set of stored relations. Consistency checking might be helpful in tracking down unauthorized (and possibly fraudulent) changes in the data bank contents.

RJ 599(# 12343) August 19, 1969

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Information Retrieval

P. BAXENDALE, Editor

A Relational Model of Data for  
Large Shared Data Banks

E. F. Codd  
IBM Research Laboratory, San Jose, California

Future users of large data banks must be protected from having to know how the data is organized in the machine (the internal representation). A prompting service which supplies such information is not a satisfactory solution. Activities of users at terminals and most application programs should remain unaffected when the internal representation of data is changed and even when some aspects of the external representation are changed. Changes in data representation will often be needed as a result of changes in query, update, and report traffic and natural growth in the types of stored information.

Existing noninferential, formatted data systems provide users with tree-structured files or slightly more general network models of the data. In Section 1, inadequacies of these models are discussed. A model based on  $n$ -ary relations, a normal form for data base relations, and the concept of a universal data sublanguage are introduced. In Section 2, certain operations on relations (other than logical inference) are discussed and applied to the problems of redundancy and consistency in the user's model.

**KEY WORDS AND PHRASES:** data bank, data base, data structure, data organization, hierarchies of data, networks of data, relations, derivability, redundancy, consistency, composition, join, retrieval language, predicate calculus, security, data integrity

**CR CATEGORIES:** 3.70, 3.73, 3.75, 4.20, 4.22, 4.29

1. Relational Model and Normal Form

1.1. INTRODUCTION

This paper is concerned with the application of elementary relation theory to systems which provide shared access to large banks of formatted data. Except for a paper by Childs [1], the principal application of relations to data systems has been to deductive question-answering systems. Levein and Maron [2] provide numerous references to work in this area.

In contrast, the problems treated here are those of data independence—the independence of application programs and terminal activities from growth in data types and changes in data representation—and certain kinds of data inconsistency which are expected to become troublesome even in nondeductive systems.

The relational view (or model) of data described in Section 1 appears to be superior in several respects to the graph or network model [3, 4] presently in vogue for non-inferential systems. It provides a means of describing data with its natural structure only—that is, without superimposing any additional structure for machine representation purposes. Accordingly, it provides a basis for a high level data language which will yield maximal independence between programs on the one hand and machine representation and organization of data on the other.

A further advantage of the relational view is that it forms a sound basis for treating derivability, redundancy, and consistency of relations—these are discussed in Section 2. The network model, on the other hand, has spawned a number of confusions, not the least of which is mistaking the derivation of connections for the derivation of relations (see remarks in Section 2 on the "connection trap").

Finally, the relational view permits a clearer evaluation of the scope and logical limitations of present formatted data systems, and also the relative merits (from a logical standpoint) of competing representations of data within a single system. Examples of this clearer perspective are cited in various parts of this paper. Implementations of systems to support the relational model are not discussed.

1.2. DATA DEPENDENCIES IN PRESENT SYSTEMS

The provision of data description tables in recently developed information systems represents a major advance toward the goal of data independence [5, 6, 7]. Such tables facilitate changing certain characteristics of the data representation stored in a data bank. However, the variety of data representation characteristics which can be changed without logically impairing some application programs is still quite limited. Further, the model of data with which users interact is still cluttered with representational properties, particularly in regard to the representation of collections of data (as opposed to individual items). Three of the principal kinds of data dependencies which still need to be removed are: ordering dependence, indexing dependence, and access path dependence. In some systems these dependencies are not clearly separable from one another.

1.2.1. *Ordering Dependence.* Elements of data in a data bank may be stored in a variety of ways, some involving no concern for ordering, some permitting each element to participate in one ordering only, others permitting each element to participate in several orderings. Let us consider those existing systems which either require or permit data elements to be stored in at least one total ordering which is closely associated with the hardware-determined ordering of addresses. For example, the records of a file concerning parts might be stored in ascending order by part serial number. Such systems normally permit application programs to assume that the order of presentation of records from such a file is identical to (or is a subordering of) the

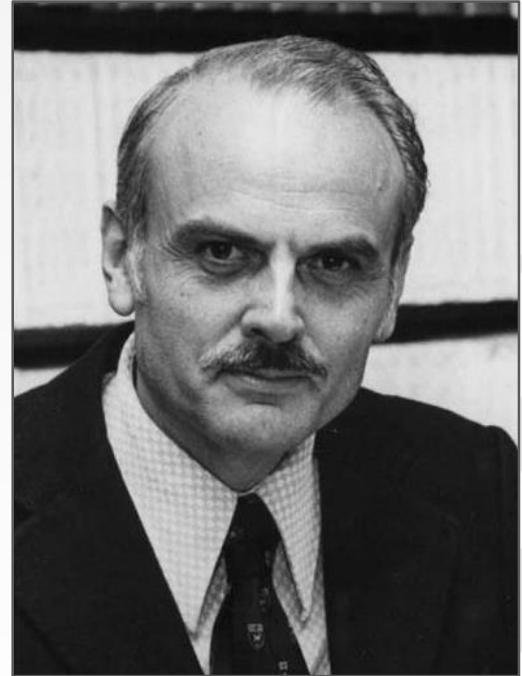
# RELATIONAL MODEL

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Proposed in 1970 by Ted Codd.

Database abstraction to avoid this maintenance:

- Store database in simple data structures.
- Access data through high-level language.
- Physical storage left up to implementation.



Edgar F. Codd

# DATA MODELS

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A data model is collection of concepts for describing the data in a database.

A schema is a description of a particular collection of data, using a given data model.



# DATA MODEL

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In most of time, what people need is a relational data model

Relational

← **Most DBMSs**

Key/Value

Graph

Document

Column-family

Array / Matrix

Hierarchical

Network





# DATA MODEL

---

Relational

Key/Value

Graph

Document

Column-family

Array / Matrix

Hierarchical

Network

← **NoSQL**



# DATA MODEL

---

Relational

Key/Value

Graph

Document

Column-family

Array / Matrix

Hierarchical

Network

← **Machine Learning**



# DATA MODEL

---

Relational

Key/Value

Graph

Document

Column-family

Array / Matrix

Hierarchical  
Network

← **Obsolete / Rare**



# DATA MODEL

---

Relational

← **This Course**

Key/Value

Graph

Document

Column-family

Array / Matrix

Hierarchical

Network



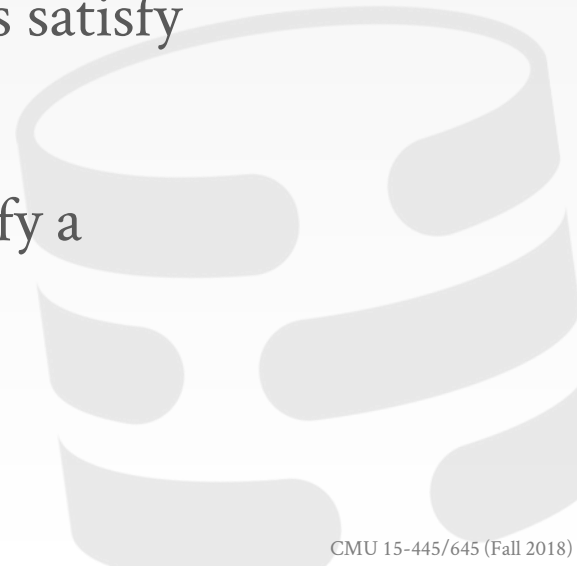
# RELATIONAL MODEL

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**Structure:** The definition of relations and their contents.

**Integrity:** Ensure the database's contents satisfy constraints.

**Manipulation:** How to access and modify a database's contents.



# RELATIONAL MODEL

A relation is unordered set that contain the relationship of attributes that represent entities.

A tuple is a set of attribute values (also known as its domain) in the relation.

- Values are (normally) atomic/scalar.
- The special value **NULL** is a member of every domain.

**Artist**(name, year, country)

name	year	country
Wu Tang Clan	1992	USA
Notorious BIG	1992	USA
Ice Cube	1989	USA

n-ary Relation

=

Table with n columns

# RELATIONAL MODEL: PRIMARY KEYS

A relation's primary key uniquely identifies a single tuple.

Some DBMSs automatically create an internal primary key if you don't define one.

If you don't define a primary some database systems will actually generate one for you, but they'll maintain it internally.

Auto-generation of unique integer primary keys:

→ **SEQUENCE** (SQL:2003)

→ **AUTO\_INCREMENT** (MySQL)

**Artist**(name, year, country)

name	year	country
Wu Tang Clan	1992	USA
Notorious BIG	1992	USA
Ice Cube	1989	USA

# RELATIONAL MODEL: PRIMARY KEYS

A relation's primary key uniquely identifies a single tuple.

Some DBMSs automatically create an internal primary **key** if you don't define one.  
for efficiency

Auto-generation of unique integer primary keys:

- **SEQUENCE** (SQL:2003)
- **AUTO\_INCREMENT** (MySQL)

**Artist**(id, name, year, country)

id	name	year	country
123	Wu Tang Clan	1992	USA
456	Notorious BIG	1992	USA
789	Ice Cube	1989	USA



# RELATIONAL MODEL: FOREIGN KEYS

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A foreign key specifies that an attribute from one relation has to map to a tuple in another relation.

one attribute value for one relation has to have a matching value in another relation.



# RELATIONAL MODEL: FOREIGN KEYS

**Artist**(id, name, year, country)

id	name	year	country
123	Wu Tang Clan	1992	USA
456	Notorious BIG	1992	USA
789	Ice Cube	1989	USA

**Album**(id, name, artists, year)

id	name	artists	year
11	<u>Enter the Wu Tang</u>	123	1993
22	<u>St.Ides Mix Tape</u>	???	1994
33	<u>AmeriKKKa's Most Wanted</u>	789	1990

# RELATIONAL MODEL: FOREIGN KEYS

**ArtistAlbum**(artist\_id, album\_id)

artist_id	album_id
123	11
123	22
789	22
456	22

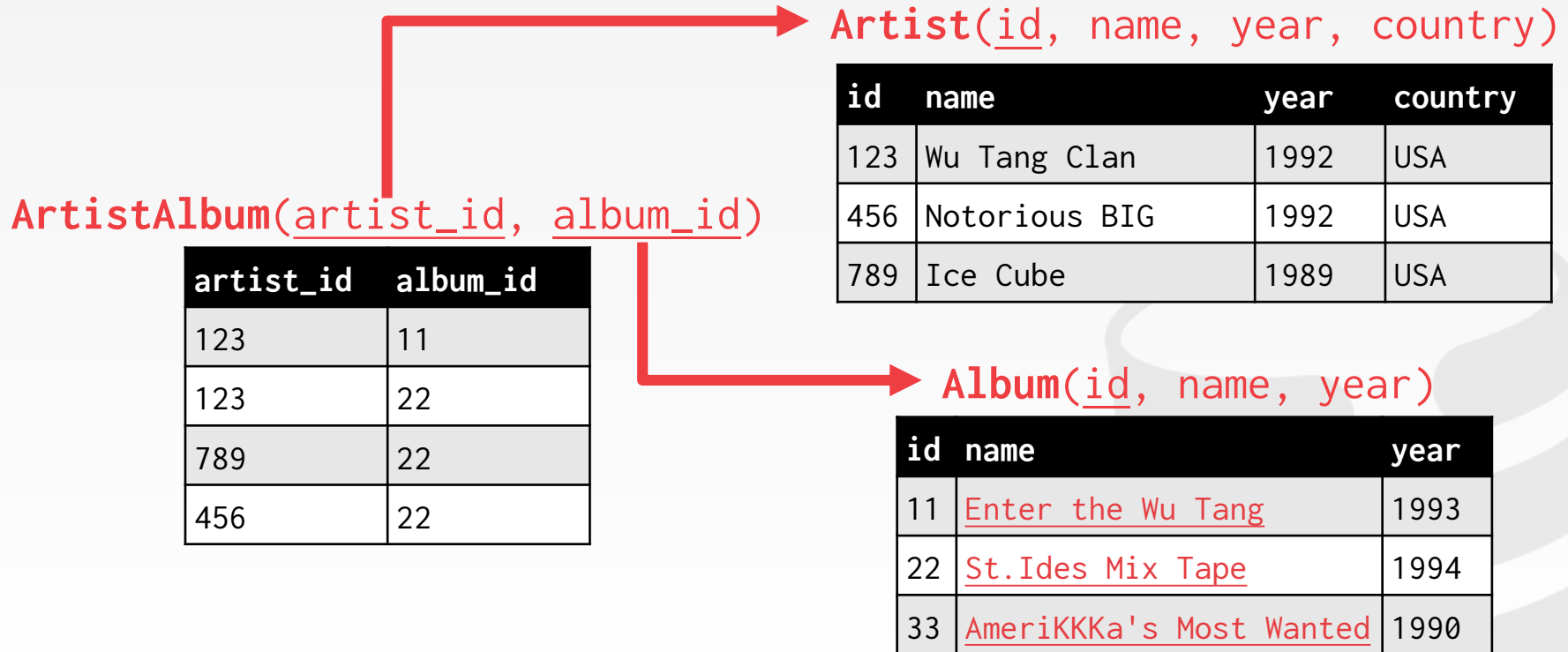
**Artist**(id, name, year, country)

id	name	year	country
123	Wu Tang Clan	1992	USA
456	Notorious BIG	1992	USA
789	Ice Cube	1989	USA

**Album**(id, name, artists, year)

id	name	artists	year
11	<u>Enter the Wu Tang</u>	123	1993
22	<u>St.Ides Mix Tape</u>	???	1994
33	<u>AmeriKKKa's Most Wanted</u>	789	1990

# RELATIONAL MODEL: FOREIGN KEYS



# DATA MANIPULATION LANGUAGES (DML)

How to store and retrieve information from a database.

## **Procedural:**

→ The query specifies the (high-level) strategy the DBMS should use to find the desired result.

← **Relational Algebra**

## **Non-Procedural:**

→ The query specifies only what data is wanted and not how to find it.

← **Relational Calculus**

# RELATIONAL ALGEBRA

Fundamental operations to retrieve and manipulate tuples in a relation.

→ Based on set algebra.

Each operator takes one or more relations as its inputs and outputs a new relation.

→ We can “chain” operators together to create more complex operations.

$\sigma$	Select
$\pi$	Projection
$\cup$	Union
$\cap$	Intersection
$-$	Difference
$\times$	Product
$\bowtie$	Join

# RELATIONAL ALGEBRA: SELECT

Choose a subset of the tuples from a relation that satisfies a selection predicate.

- Predicate acts as a filter to retain only tuples that fulfill its qualifying requirement.
- Can combine multiple predicates using conjunctions / disjunctions.

**Syntax:**  $\sigma_{\text{predicate}}(R)$

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a2	103
a3	104

$\sigma_{a\_id='a2'}(R)$

a_id	b_id
a2	102
a2	103

$\sigma_{a\_id='a2' \wedge b\_id > 102}(R)$

a_id	b_id
a2	103

```
SELECT * FROM R
WHERE a_id='a2' AND b_id>102;
```

# RELATIONAL ALGEBRA: PROJECTION

Generate a relation with tuples that contains only the specified attributes.

→ Can rearrange attributes' ordering.

→ Can manipulate the values.

Projection is basically going to limit which attributes to actually get produced as output from the input

**Syntax:**  $\Pi_{A_1, A_2, \dots, A_n}(R)$

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a2	103
a3	104

$\Pi_{b\_id-100, a\_id}(\sigma_{a\_id='a2'}(R))$

b_id-100	a_id
2	a2
3	a2

```
SELECT b_id-100, a_id
FROM R WHERE a_id = 'a2';
```



# RELATIONAL ALGEBRA: UNION

Generate a relation that contains all tuples that appear in either only one or both of the input relations.

**Syntax:  $(R \cup S)$**

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a3	103

$S(a\_id, b\_id)$

a_id	b_id
a3	103
a4	104
a5	105

```
(SELECT * FROM R)
  UNION
(SELECT * FROM S);
```

$(R \cup S)$

a_id	b_id
a1	101
a2	102
a3	103
a3	103
a4	104
a5	105

# RELATIONAL ALGEBRA: INTERSECTION

Generate a relation that contains only the tuples that appear in both of the input relations.

**Syntax:**  $(R \cap S)$

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a3	103

$S(a\_id, b\_id)$

a_id	b_id
a3	103
a4	104
a5	105

$(R \cap S)$

a_id	b_id
a3	103

```
(SELECT * FROM R)  
INTERSECT  
(SELECT * FROM S);
```

# RELATIONAL ALGEBRA: DIFFERENCE

Generate a relation that contains only the tuples that appear in the first and not the second of the input relations.

**Syntax:**  $(R - S)$

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a3	103

$S(a\_id, b\_id)$

a_id	b_id
a3	103
a4	104
a5	105

$(R - S)$

a_id	b_id
a1	101
a2	102

```
(SELECT * FROM R)
  EXCEPT
(SELECT * FROM S);
```

# RELATIONAL ALGEBRA: PRODUCT

Generate a relation that contains all possible combinations of tuples from the input relations.

**Syntax:  $(R \times S)$**

```
SELECT * FROM R CROSS JOIN S;
```

```
SELECT * FROM R, S;
```

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a3	103

$S(a\_id, b\_id)$

a_id	b_id
a3	103
a4	104
a5	105

$(R \times S)$

R.a_id	R.b_id	S.a_id	S.b_id
a1	101	a3	103
a1	101	a4	104
a1	101	a5	105
a2	102	a3	103
a2	102	a4	104
a2	102	a5	105
a3	103	a3	103
a3	103	a4	104
a3	103	a5	105

# RELATIONAL ALGEBRA: JOIN

Generate a relation that contains all tuples that are a combination of two tuples (one from each input relation) with a common value(s) for one or more attributes.

Intersection v.s. Join:

Intersection need you to have exactly the same attributes  
(i.e. In join, I can have a third attribute on S and it wouldn't actually match them)

**Syntax:**  $(R \bowtie S)$

$R(a\_id, b\_id)$

a_id	b_id
a1	101
a2	102
a3	103

$S(a\_id, b\_id)$

a_id	b_id
a3	103
a4	104
a5	105

$(R \bowtie S)$

a_id	b_id
a3	103

```
SELECT * FROM R NATURAL JOIN S;
```

# RELATIONAL ALGEBRA: EXTRA OPERATORS

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**Rename ( $\rho$ )**

**Assignment ( $R \leftarrow S$ )**

**Duplicate Elimination ( $\delta$ )**

**Aggregation ( $\gamma$ )**

**Sorting ( $\tau$ )**

**Division ( $R \div S$ )**



# OBSERVATION

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Relational algebra still defines the high-level **steps** of how to compute a query.

→  $\sigma_{b\_id=102}(R \bowtie S)$  vs.  $(R \bowtie (\sigma_{b\_id=102}(S)))$

A better approach is just state the high-level query you want

→ Retrieve the joined tuples from R and S where b\_id equals 102.

# RELATIONAL MODEL: QUERIES

The relational model is independent of any query language implementation.

**SQL** is the *de facto* standard.

```
for line in file:
    record = parse(line)
    if "Ice Cube" == record[0]:
        print int(record[1])
```

```
SELECT year FROM artists
WHERE name = "Ice Cube";
```



# CONCLUSION

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Databases are ubiquitous.

Relational algebra defines the primitives for processing queries on a relational database.

We will see relational algebra again when we talk about query optimization + execution.