

## COMPS312F – Tutorial 1

### *Demonstration*

(a) We will show you how to write the simple "HelloWorld" program.

```
public class HelloWorld {  
    public static void main(String st[]) {  
        System.out.println("hello world");  
    }  
}
```

This class contains a main method which can be executed.

(b) We will try the BankAccount example.

```
public class BankAccount {  
    private int balance;  
    public void setBalance(int b) { balance=b; }  
    public int getBalance() { return balance; }  
}
```

```
public class TestProgram {  
    public static void main(String st[]) {  
        BankAccount a1=new BankAccount();  
        a1.setBalance(100);  
        System.out.println(a1.getBalance());  
        BankAccount a2=new BankAccount();  
        a2.setBalance(20);  
        System.out.println(a2.getBalance());  
    }  
}
```

(c) Then, we modify the BankAccount class.

```
public class BankAccount {  
    private int balance;  
    private float interestRate;  
    public void setBalance(int b) { balance=b; }  
    public int getBalance() { return balance; }  
    public void setInterestRate(float i) {interestRate=i;}  
    public float getInterestRate() {return interestRate;}  
}
```

```
public class TestProgram {  
    public static void main(String st[]) {  
        BankAccount a1=new BankAccount();  
        a1.setInterestRate(0.05f);  
        System.out.println(a1.getInterestRate());  
        BankAccount a2=new BankAccount();  
        a2.setInterestRate(0.04f);  
        System.out.println(a2.getInterestRate());  
    }  
}
```

In this tutorial, you will be asked to perform a number of tasks. You do not need to submit your work.

### *Question 1*

Create a project called `Project1`, then in that project, create a file `Class1.java`.

- (a) Type in the following code in `Class1.java`:

```
public class Class1 {  
    public static void main(String st[]) {  
        System.out.println("Hello world!");  
    }  
}
```

What will be the output of the program when you execute it?

- (b) Now change the first line of the program as:

```
public class Class2 {
```

Without changing the file name. Try running the program again as before. What will happen when you run the program?

What conclusion can you make from this observation?

- (c) Now, change the program back to what it was in (i). Then, change the second line of the program to:

```
public static void main(String st[]) {
```

Run the program again to see what will happen. What conclusion can you make from this observation?

- (d) Now, change the program back to what it was in (i). Then, change the second line of the program to:

```
public static void main(String st[]) {
```

Run the program again to see what will happen. What conclusion can you make from this observation?

- (e) Now, change the program back to what it was in (i). Then, change the second line of the program to:

```
public static void main2(String st[]) {
```

Run the program again to see what will happen. What conclusion can you make from this observation?

## Question 2

Consider each of the following programs and state whether it has problems or not. If it has problems, then describe the problem.

(a)

```
public class A {  
    public void method() {  
        return 3.1;  
    }  
}
```

(b)

```
public class A {  
    public int method() {  
        return 1.2;  
    }  
}
```

(c)

```
public class A {  
    public void method() {  
        int a=4;  
    }  
    public int method() {  
        return 4;  
    }  
}
```

(d)

```
public class A {  
    private int a;  
    public static void method(int b) {  
        a=b*3;  
    }  
}
```

(e)

```
public class A {  
    private static int a;  
    public void method(int b) {  
        a=b*3;  
    }  
}
```

### Question 3

(a)

Write a Java class `Book` that represents all books in a library. The class should store the following information:

- Title
- Authors
- Call number
- Publisher
- Borrower
- Borrow date

You can make whatever assumption on how to store these attributes. For example, you can assume that Title is stored as `String`, or as a predefined class `Title`. Please also add all the getters and setters of these attributes.

Also add two static attributes to the class:

- Loan period
- Fine for one day of overdue.

These two attributes are static because we assume that all books have the same loan period and fine.

(b)

Write a `main` method that creates two instances of `Book`. Then assigns some values to the attributes of the two instances. Then use the `System.out.println()` method to print out the title of the two books.

(c)

Add a method called `borrow` which has one parameter `borrower`, which is an instance of the `Borrower` class. This method would allow the borrower to borrow the book. Note that you can assume the following:

- You can get the current date using the following statement:  
`java.util.Date currentDate=new java.util.Date();`
- A class `Borrower` has been defined somewhere else and you can use it.