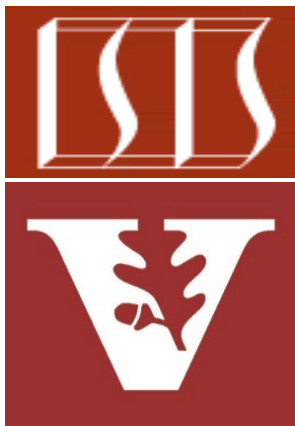# Introduction to Android Activities (Part 2)

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Learning Objectives in this Part of the Lesson

- Know how an activity defines a user-facing operation that's displayed on a device screen

- Recognize the various apps used as case studies throughout this module

- Understand the general steps used to implement an activity

- Learn now these steps are applied in the MapLocation app

See gitlab.com/vandy-aad-2/MapLocation

Walkthrough of Portions of the MapLocation App

End of the Introduction to Android Activities (Part 2)