Concurrent Programming with Android Intents



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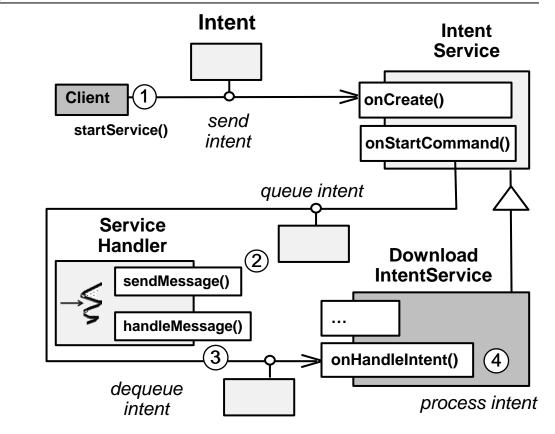
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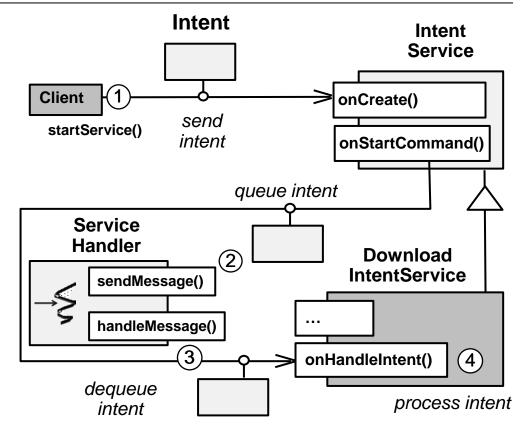
Learning Objectives in this Lesson

1. Recognize how intents can be used in concurrent apps



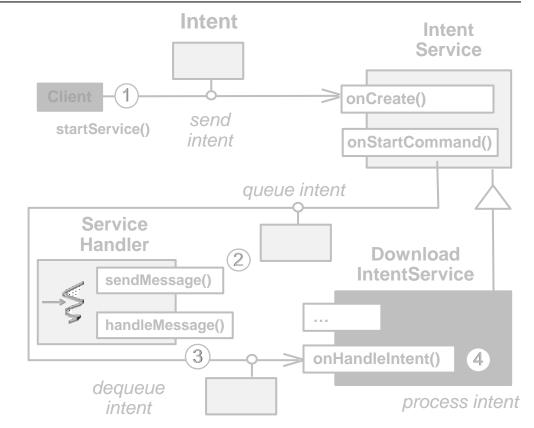
Learning Objectives in this Lesson

- 1. Recognize how intents can be used in concurrent apps
- 2. Know how intents are used to program parts of a concurrent ImageDownloader app



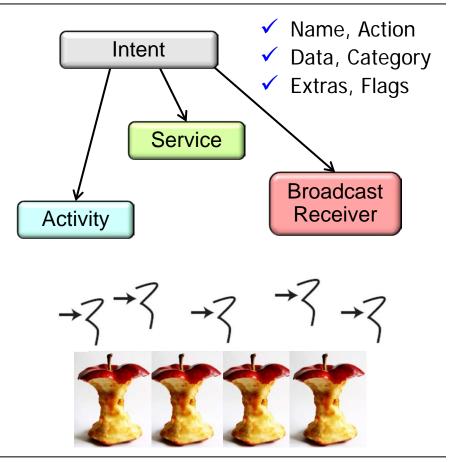
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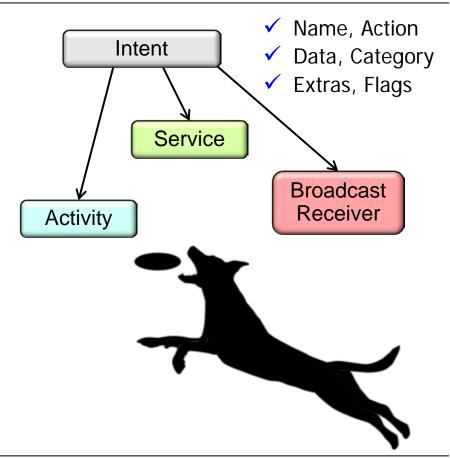
There are forward references in this lesson, so don't get hung up on details now!

 Intents can be applied in a range of concurrency use cases

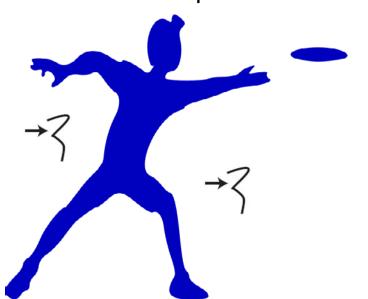


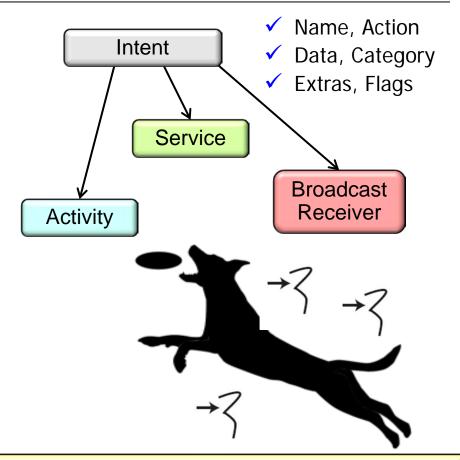
- Intents can be applied in a range of concurrency use cases, e.g.
 - They can be passed as "messages" from one thread/process to another





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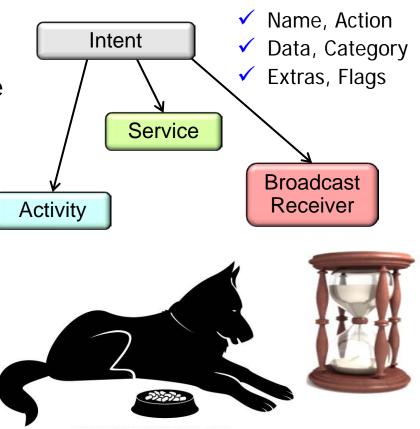
An intent's target component(s) typically runs concurrently wrt the intent sender

 Android & Java concurrency mechanisms Name, Action Intent Data, Category & frameworks should be used if target Extras, Flags component(s) block or run for a long time Service **Broadcast** Receiver Activity

Android & Java concurrency mechanisms
 & frameworks should be used if target
 component(s) block or run for a long time

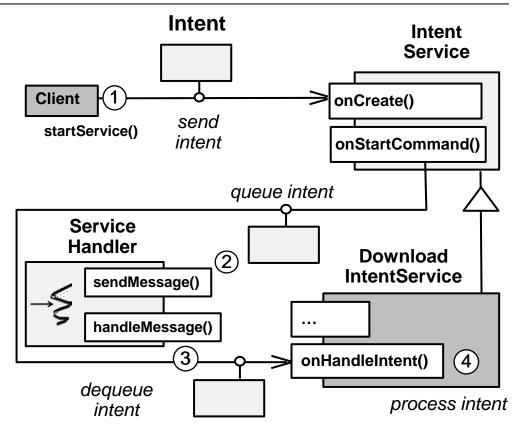
 Needed to avoid the "application not responding" dialog



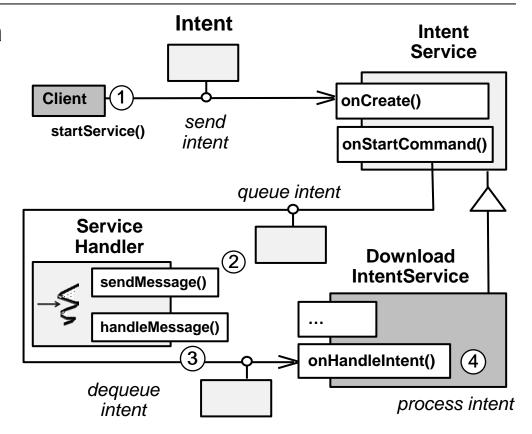


See developer.android.com/training/articles/perf-anr.html

 Android's IntentService provides a reusable component for running intents concurrently

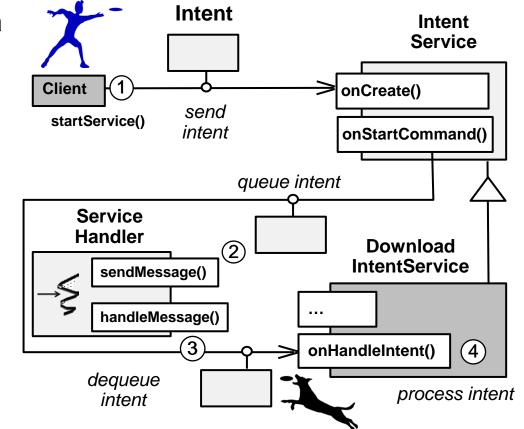


- Android's IntentService provides a reusable component for running intents concurrently
 - IntentService is a framework that handles asynchronous requests on demand

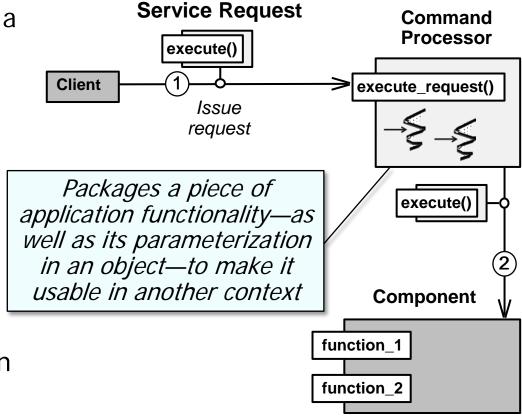


We'll discuss the Android IntentService framework further a later course

- Android's IntentService provides a reusable component for running intents concurrently
 - IntentService is a framework that handles asynchronous requests on demand
 - These requests are expressed via intents & passed between threads and/or processes

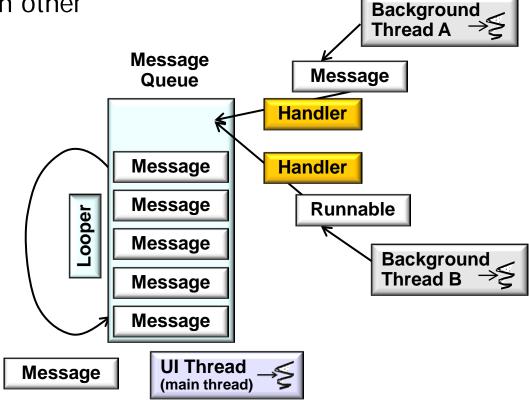


- Android's IntentService provides a reusable component for running intents concurrently
 - IntentService is a framework that handles asynchronous requests on demand
 - These requests are expressed via intents & passed between threads and/or processes
 - The IntentService implements the *CommandProcessor* pattern



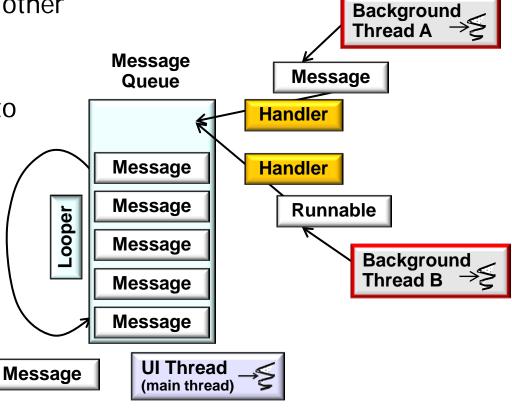
See www.dre.vanderbilt.edu/~schmidt/PDF/CommandProcessor.pdf

 You can also combine intents with other Android concurrency frameworks



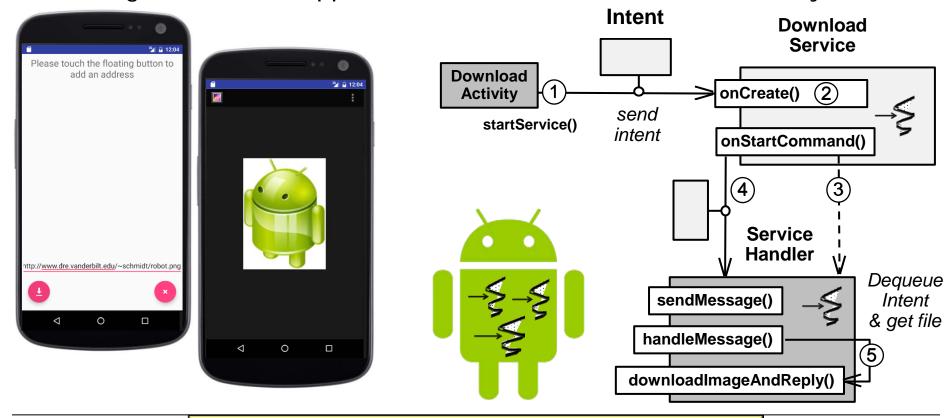
- You can also combine intents with other Android concurrency frameworks
 - e.g., apps often use the Android

HaMeR concurrency framework to pass intents between threads



We'll discuss more about the HaMeR concurrency framework shortly...

The ImageDownloader app codifies a common Android concurrency idiom



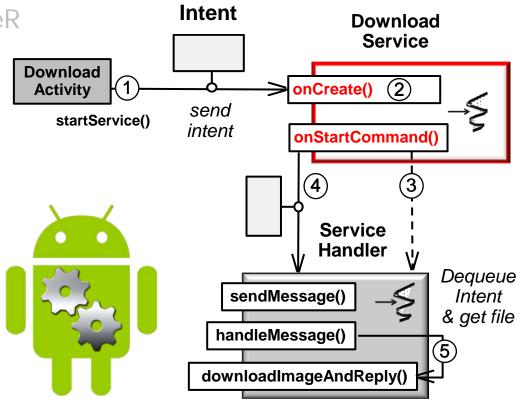
See gitlab.com/vandy-aad-3/ImageDownloader

The ImageDownloader app codifies a common Android concurrency idiom

Intent This app uses the Android HaMeR Download Service concurrency framework **Download** onCreate() **Activity** send startService() intent onStartCommand() Service Handler Dequeue sendMessage() Intent & get file handleMessage() downloadImageAndReply()

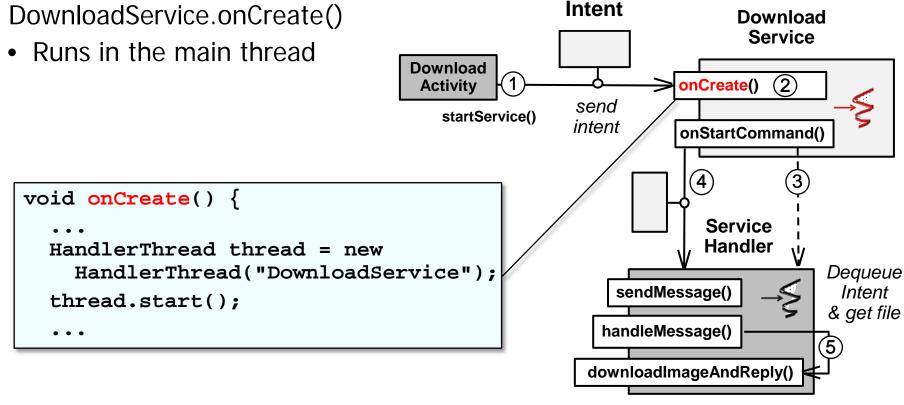
See developer.android.com/guide/components/processes-and-threads.html#Threads

- The ImageDownloader app codifies a common Android concurrency idiom
 - This app uses the Android HaMeR concurrency framework
 - It also uses an Android Service component



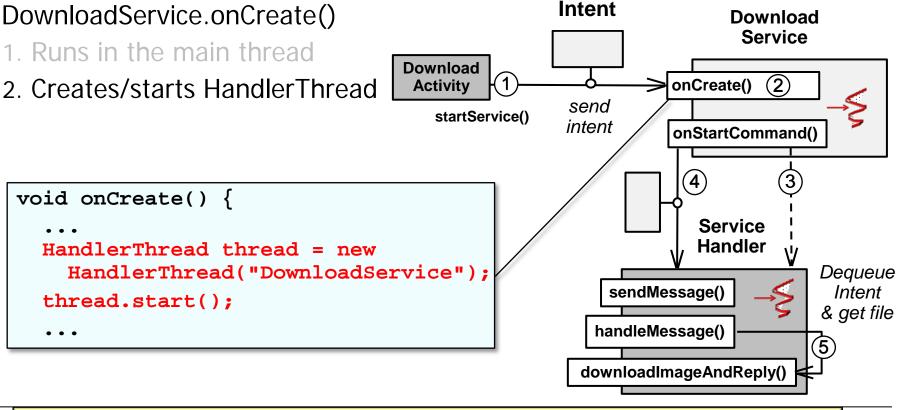
See developer.android.com/reference/android/app/Service.html

- This method in ImageDownloader creates a HandlerThread & ServiceHandler
 - DownloadService.onCreate()



See developer.android.com/reference/android/app/Service.html#onCreate()

- This method in ImageDownloader creates a HandlerThread & ServiceHandler
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See developer.android.com/reference/android/os/HandlerThread.html

This method in ImageDownloader creates a HandlerThread & ServiceHandler

Download

Activity

startService()

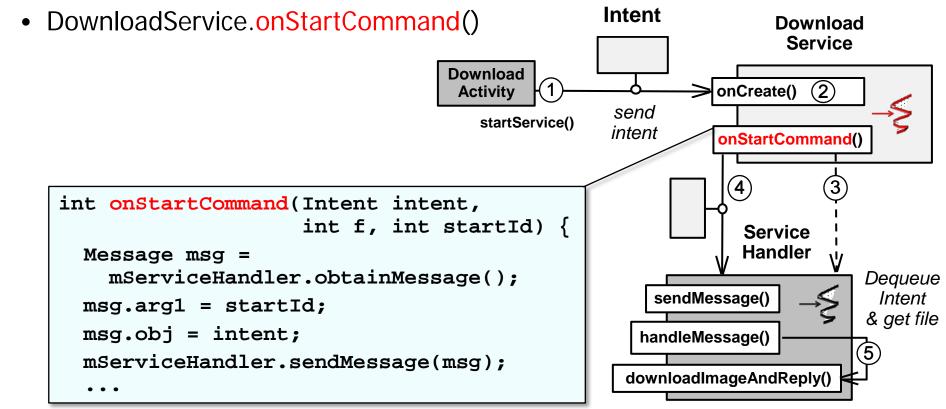
- DownloadService.onCreate()
 - 1. Runs in the main thread
 - 2. Creates/starts HandlerThread
 - 3. Creates a ServiceHandler whose Looper runs in the HandlerThread

```
void onCreate() {
    ...
    mServiceLooper =
        thread.getLooper();
    mServiceHandler = new
        ServiceHandler(mServiceLooper);
    ...
```

Download Service onCreate() send intent onStartCommand() Service Handler Dequeue sendMessage() Intent & get file handleMessage() downloadImageAndReply()

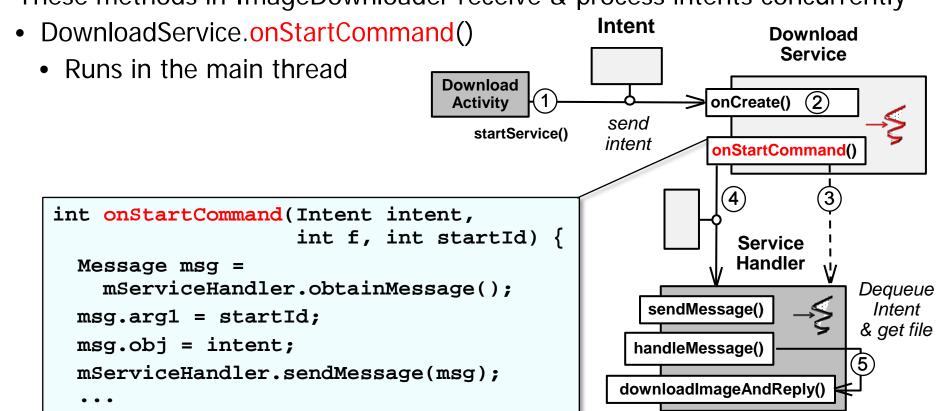
Intent

• These methods in ImageDownloader receive & process intents concurrently



See developer:android.com/reference/android/app/Service.html#onStartCommand(android.content.Intent, int, int)

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See decom/reference/android/app/Service.html#onStartCommand(android.content.Intent, int, int)

Intent

Download Service

- These methods in ImageDownloader receive & process intents concurrently
 - DownloadService.onStartCommand()
 - 1. Runs in the main thread
 - 2. Create a Message that

```
Download
                                                              onCreate()
                                      Activity
                                                    send
encapsulates the Intent
                                        startService()
                                                    intent
                                                               onStartCommand()
int onStartCommand(Intent intent,
                       int f, int startId) {
                                                                 Service
                                                                 Handler
  Message msg =
    mServiceHandler.obtainMessage();
                                                                            Dequeue
                                                        sendMessage()
                                                                              Intent
  msg.arg1 = startId;
                                                                             & get file
  msg.obj = intent;
                                                       handleMessage()
  mServiceHandler.sendMessage(msg);
                                                      downloadImageAndReply()
```

See developer.android.com/reference/android/os/Message.html

Download

Activity

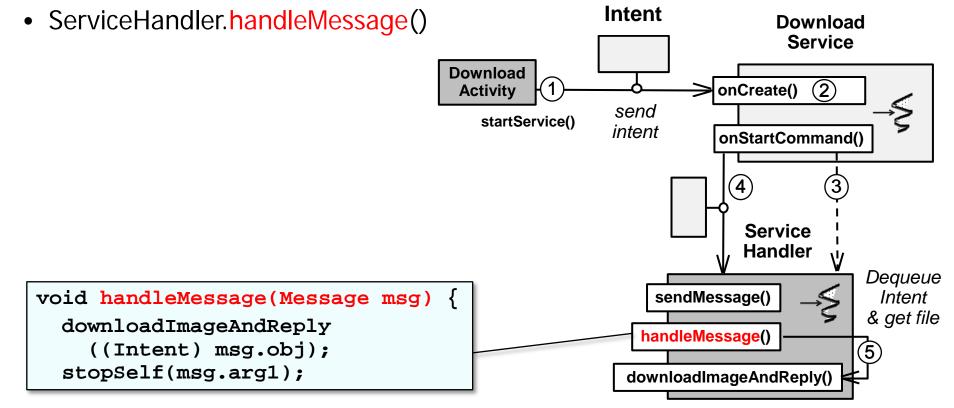
startService()

- These methods in ImageDownloader receive & process intents concurrently
 - DownloadService.onStartCommand()
 - 1. Runs in the main thread
 - 2. Create a Message that encapsulates the Intent
 - 3. Send Message to the ServiceHandler

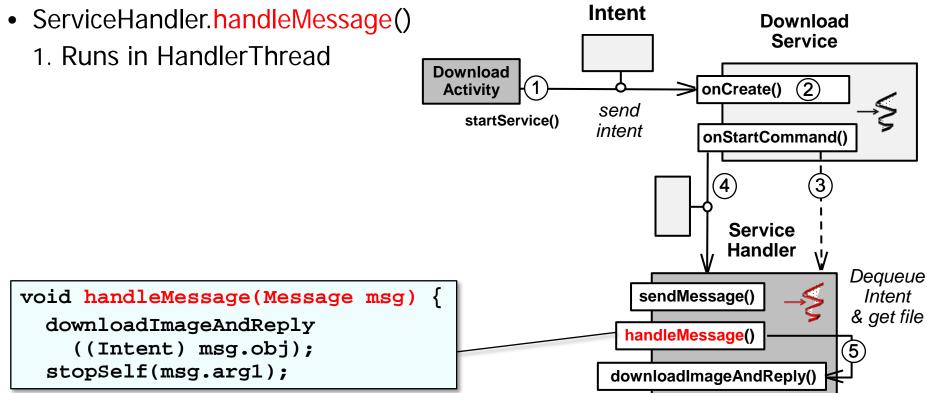
```
Intent
                   Download
                     Service
             onCreate()
 send
 intent
             onStartCommand()
                Service
                Handler
                              Dequeue
      sendMessage()
                               Intent
                              & get file
    handleMessage()
  downloadImageAndReply()
```

See developer.android.com/reference/android/os/Handler.html#sendMessage(android.os.Message)

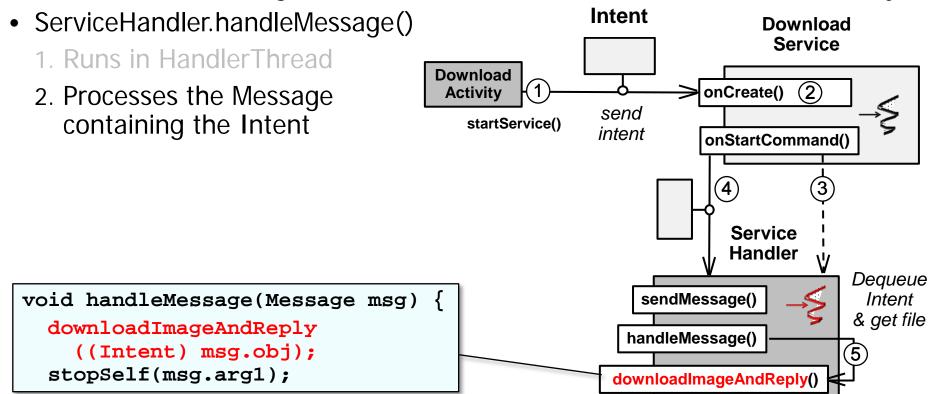
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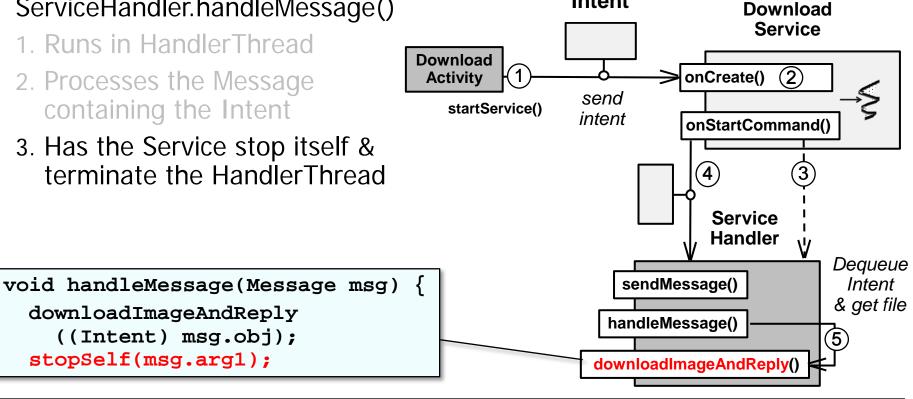
- These methods in ImageDownloader receive & process intents concurrently
 - ServiceHandler.handleMessage()
 - 1. Runs in HandlerThread
 - 2. Processes the Message containing the Intent

downloadImageAndReply

stopSelf(msg.arg1);

((Intent) msg.obj);

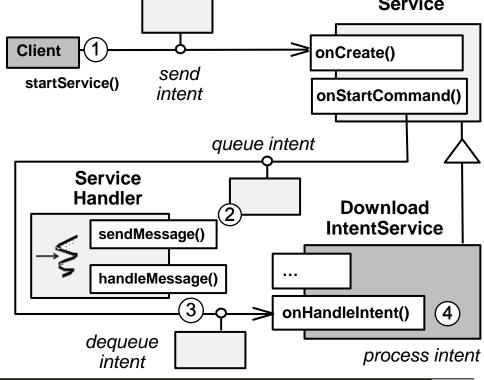
3. Has the Service stop itself & terminate the HandlerThread



Intent

See developer.android.com/reference/android/app/Service.html#stopSelf(int)

- This concurrency idiom appears in Android frameworks & packaged apps
 - Intent frameworks/base/core/ Intent Service
 - java/android/app/
 - IntentService.java • packages/apps/Calendar/
 - src/com/android/calendar/ alerts/AlertService.java packages/apps/Mms/src/com/
 - android/mms/transaction/ SmsReceiverService.java packages/apps/Mms/src/com/
 - android/mms/transaction/ TransactionService.java



We'll cover all of this material in more detail during upcoming courses

End of Concurrent Programming with Android Intents