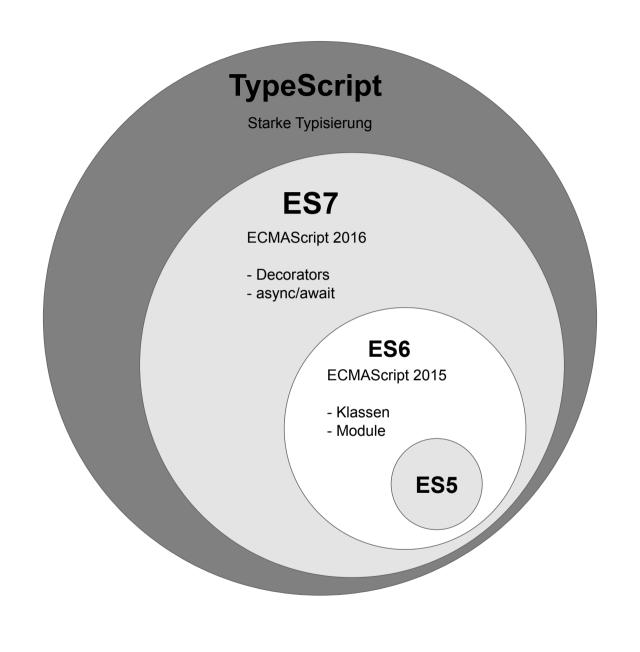


Angular 2.0

Einführung & Schnellstart

TypeScript



Setup

```
$ npm install -g typescript@1.8.7 typings@0.7.3
$ typings install es6-shim --ambient --save
$ tsc --watch
```

... oder Angular-CLI

... und/oder Atom mit atom-typescript

Klassen

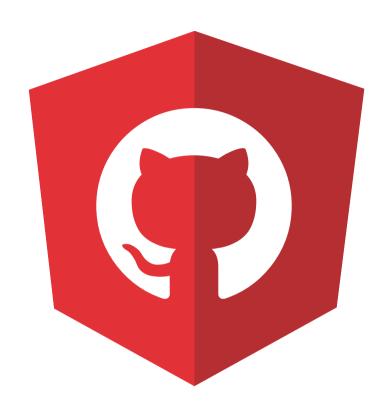
```
class Book {
  title: string;
  comment: string;
  rating: number = 0;

// TODO: constructor shorthand
  constructor(title: string, comment: string) {
    this.title = title;
    this.comment = comment;
  }

rateUp() {
    this.rating++;
  }
}
```

Module

```
import {Book} from './book'
var book = new Book('Angular 2', 'Bald ist es soweit!');
book.rateUp();
```



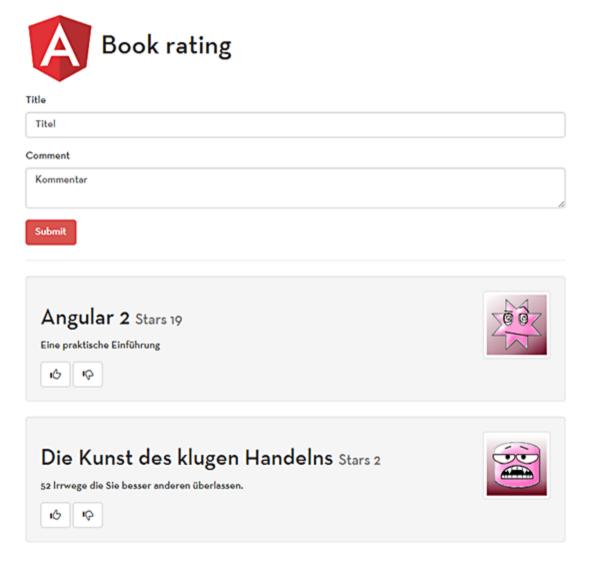
Angular-CLI







Was wir bauen wollen





- \$ npm install -g angular-cli@0.0.24
- \$ ng help
- \$ ng new BookRating
- \$ cd BookRating
- \$ npm start



Bootstrapping

index.html

SystemJS lädt app

```
<book-rating-app>Loading...</book-rating-app>

<script src="vendor/es6-shim/es6-shim.js"></script>
[... + more polyfills]

<script src="vendor/angular2/bundles/angular2.dev.js"></script>
[... + more bundles]

<script>
    System.config({ packages: { app: { }}});
    System.import('app.js').then(null, console.error.bind(console));
</script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script
```

Laden der App

bootstrap der Root-Component

```
// app.ts
import {bootstrap} from 'angular2/platform/browser';
import {BookRatingApp} from './app/book-rating';
bootstrap(BookRatingApp);
```

bootstrap() != B Bootstrap

Framework Bootstrap hinzufügen

```
$ npm install bootstrap@3.3.6 --save
```



```
//ember-cli-build.js
var Angular2App = require('angular-cli/lib/broccoli/angular2-app');

module.exports = function(defaults) {
  var app = new Angular2App(defaults, {
    vendorNpmFiles: ['bootstrap/dist/**']
  });
  return app.toTree();
}
```

index.html

mit Bootstrap-Framework

Dashboard

erste Komponente generieren lassen

\$ ng generate component Dashboard

Dashboard

Komponente soll zunächst nur ein string[] darstellen

```
// dashboard.ts
import {Component} from 'angular2/core';

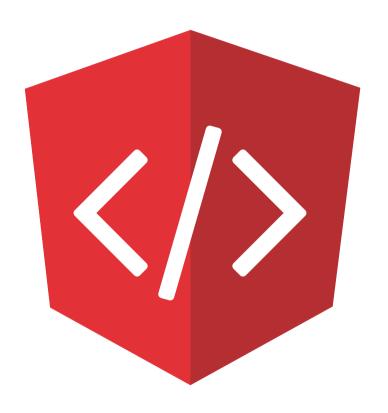
@Component({
    selector: 'dashboard',
    directives: [], // later: BookComponent
    template: `
        <h1>Bücher</h1>
        {p>{{ books }}`
})
export class Dashboard {
    books: string[];

    constructor() {
        this.books = ['Angular 2', 'Aurelia'];
    }
}
```



It works!

On my machine! ™



Components & Views

Bücher-Klasse

TypeScript-Typen verwenden

```
// book.ts
export class Book {
  rating: number = 0;

  constructor(public title: string, public comment: string) { }
}
```

BookComponent

zweite Komponente generieren lassen

\$ ng generate component BookComponent

BookComponent

Komponente soll ein einzelnes Buch anzeigen

```
// book-component.ts
import {Component, Input} from 'angular2/core';
import {Book} from '../../models/book';
@Component({
 selector: 'book',
 template: `
   <div class="well">
     <div class="thumbnail pull-right">
       <img src="//gravatar.com/avatar/ BEWERTUNG ?s=80&default=wavatar"/>
     </div>
     <h2>__TITEL__ <small>Stars BEWERTUNG </small></h2>
      KOMMENTAR 
    </div>
})
export class BookComponent {
 @Input() book: Book;
```

Template Binding

Interpolation: Daten können via {{ }} gebunden werden

```
<!-- book-component.ts -->
<img src="//gravatar.com/avatar/{{ book.rating }}?s=80&default=wavata
<h2>{{ book.title }} <small>Stars {{ book.rating }}</small></h2>
{{ book.comment }}
```

Dashboard

Dashboard soll zunächst nur ein einziges Buch anzeigen

[Property bindings]

Ziel: @Input() der gebundenen Komponente Property bindings sind durch [] gekennzeichnet

<book [book] = "book" *ngFor = "#book of books" > </book>



Forms

Formular

Dashboard erhält zusätzliche Interaktionselemente

```
// dashboard.ts
@Component({
  selector: 'dashboard',
  directives: [BookComponent],
  template: `
     <div class="form">
       <div class="form-group">
         <div><label for="title">Title</label></div>
         <div><input class="form-control" name="title" #title></div>
       </div>
       <div class="form-group">
         <div><label for="link">Comment</label></div>
         <div><textarea class="form-control" name="comment" #comment></textarea></div>
       </div>
       <div class="form-group">
        <button (click)="add(title, comment)" class="btn btn-danger">Submit</button>
       </div>
     </div>
     <hr>>
     <book *ngFor="#book of books" [book]="book"></book>`
})
/* [...] */
```

Referenzvariablen

Mit einer # kann man eine Referenz initialisieren

```
<input name="title" #title>
<textarea name="comment" #comment></textarea>
```

(Event Binding)

Event bindings sind durch () gekennzeichnet

<button (click) = "add(title, link)" > Submit < / button >

Interaktion

Komponenten sind die neuen Controller

```
// dashboard.ts

/* [...] */
export class Dashboard {
  books: Book[];

  constructor() {
    this.books = [new Book('Angular 2', 'Eine praktische Einführung')];
  }

  add(title, comment) {
    var newBook = new Book(title.value, comment.value);
    this.books.push(newBook);

    title.value = '';
    comment.value = '';
}
```



Data Flow

Interne Ereignisse

Bücher bewerten

```
// book-component.ts
import {Component, Input} from 'angular2/core';
import {Book} from '../../models/book';
@View({
  selector: 'book',
  template: `
    <div class="well">
     <!---
      <button (click)="rateUp()" class="btn btn-default glyphicon glyphicon-thumbs-up"></button>
      <button (click)="rateDown()" class="btn btn-default glyphicon glyphicon-thumbs-down"></button>
    </div>
})
export class BookComponent {
  @Input() book: Book;
 rateUp() { this.book.rating++; }
 rateDown() { this.book.rating--; }
```

Externe Ereignisse

Sender: @Output() sendet Event aus Komponente heraus

```
// book-component.ts
import {Component, Input, Output, EventEmitter} from 'angular2/core';
import {Book} from '../../models/book';

@Component({
    /* ... */
})
export default class BookComponent {
    @Input() book: Book;
    @Output() rated: EventEmitter = new EventEmitter();;

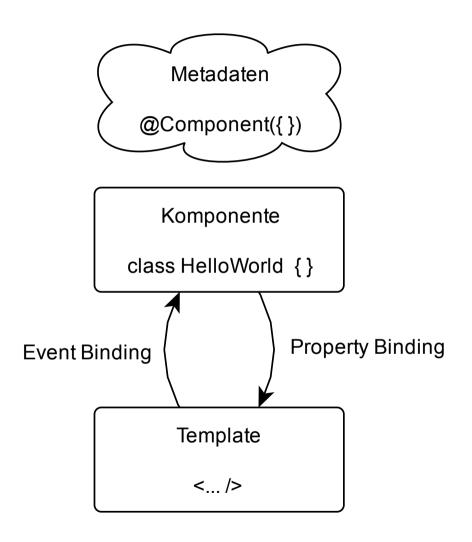
rateUp() {
    this.book.rating++;
    this.rated.emit(this.book);
}

rateDown() {
    this.book.rating--;
    this.rated.emit(this.book);
}
```

Auf Event reagieren

Empfänger: (event binding)

Zusammenfassung



Unit Tests mit



Jasmine

Tests im BDD-Style

```
describe("A suite", function() {
  it("contains spec with an expectation", function() {
    expect(true).toBe(true);
  });
});
```

angular2/testing

immer die gepatchten Test-Methoden verwenden!

```
import {
    it,
    describe,
    expect,
    inject,
    beforeEachProviders
} from 'angular2/testing';
```

Los geht's

```
$ ng test --watch
```

Spec

Simpler Test der Klasse BookComponent

```
import {it, describe, expect, inject, beforeEachProviders} from 'angular2/testing';
import {BookComponent} from './book-component';
import {Book} from '../../models/book';

describe('BookComponent', () => {
  beforeEachProviders(() => [BookComponent]);

  it('should increase book rating on rateUp()', inject([BookComponent], (bookComponent: BookComponent) => {
    bookComponent.book = new Book('Test Title', 'Test Comment');
    bookComponent.rateUp();

    expect(bookComponent.book.rating).toBe(1);
  }));
});
```

Spec

generierter Code zum Testen einer Komponente

```
describe('BookComponent', () => {
  it('should ...', injectAsync([TestComponentBuilder],
        (tcb:TestComponentBuilder) => {
    return tcb.createAsync(BookComponent).then((fixture) => {
        fixture.detectChanges();
    });
});
```

etwas aufräumen



beforeEach

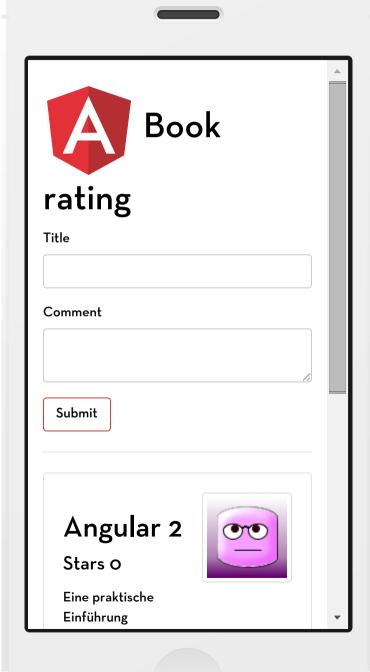
aufgeräumter Code zum Testen einer Komponente

```
describe('BookComponent', () => {
  var compBuilder: TestComponentBuilder;
  beforeEach(inject([TestComponentBuilder], compBuilder => {
    compBuilder = compBuilder ;
  }));
  it('should ...', injectAsync([], () => {
    return compBuilder
      .createAsync(BookComponent)
      .then((fixture) => {
        fixture.detectChanges();
     });
 }));
});
```

Spec

Fortgeschrittener Test: Initialisierte Komponente und Spy

```
it('should fire rated-event on rateUp click', injectAsync([], () => {
    return compBuilder
      .createAsync(BookComponent)
      .then((fixture) => {
        // given a component instance with an initialized book input
        var bookCmp = fixture.componentInstance;
        bookCmp.book = new Book('Test Title', 'Test Comment');
        // we fake the event emitter with a spy
        spyOn(bookCmp.rated, 'emit');
        // when we click on rateUp button
        var button = fixture.nativeElement.querySelector('button:first-of-type');
        button.dispatchEvent(new Event('click'));
        // we trigger the change detection
        fixture.detectChanges();
        // then the event emitter should have fired an event
        expect(bookCmp.rated.emit).toHaveBeenCalled();
      });
  }));
```





Vielen Dank!

Slides: bit.do/dos-angular2

Demo: bit.do/dos-angular2-demo