

SKILL CERTIFICATE

CAREER AND TECHNICAL EDUCATION

This is to certify that

Angus Kyle

has demonstrated competency in

Game Development
Fundamentals

12/16/2024

1896



Sydnee Dickson
Sydnee Dickson
State Superintendent

Thalea Longhurst
Thalea Longhurst
State Career and Technical Education Director

Exam Details

ANGUS KYLE

Game Development Fundamentals

Certificate date: 12/16/2024

This document certifies that the student listed has acquired the following skills and knowledge.

- Students will understand the relevant history of video games
- Students will be able to apply communication features and game interface design
- Students will be able to identify various gaming platforms and develop at least one game on one of those platforms
- Students will define various game genres and types
- Students will be able to create and develop a game, in one of the identified game genres (Action, Adventure, RPG, Simulation or Strategy), using the Game Design Production Cycle
- Students will explore careers and training in the game design and production world