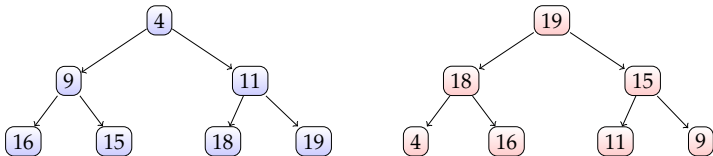


# CSCI 2270: Data Structures

## Lecture 25: Priority Queues and Heaps

Ashutosh Trivedi



Department of Computer Science  
UNIVERSITY OF COLORADO BOULDER

# Priority Queues

## Heaps

# Priority Queues

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1. A **priority queue** is an abstract data type (ADT) similar to queues, where the elements have a **priority** field attached to them.
2. In a priority queue, the elements with high priority are served before the elements with low priority.
3. In addition, in some implementations, the order amongst the elements with equal priority follows the order they were **enqueued**.
4. Stacks and queues may be modeled as priority queues, where in a stack the priority of each inserted element is monotonically increasing, while in a queue the priority of each inserted element is monotonically decreasing.
5. **Applications:** Job-scheduling in operating systems, load-balancing problems, emergency-room patient priority, Dijkstra's algorithm to find shortest path, best-first search algorithms in graphs, Prim's minimum spanning tree algorithm.

# Priority Queue Implementations

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- Key operations:
  - Adding an element (push)
  - Deleting an Element (pop).
- Implementation as an unsorted array:
  - push:  $O(1)$
  - pop:  $O(n)$
- Implementation as a sorted array:
  - push:  $O(n)$
  - pop:  $O(1)$
- Similar complexities for sorted and unsorted linked-list implementations.
- Can we do better?

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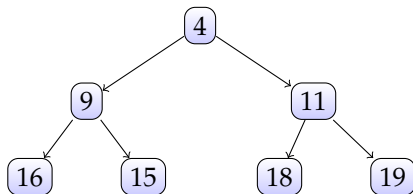
Binary Heaps!

Priority Queues

Heaps

# Binary Heaps: Min Heap

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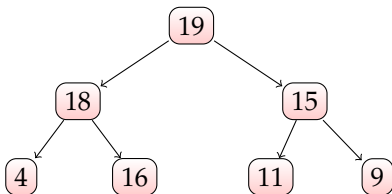
## Min Heap Property:

- A complete binary-tree, i.e. difference in height between two branches is at most 1.
- If  $x$  is a node and  $y$  is its (either left or right) child then

$$x.priority \leq y.priority.$$

# Binary Heaps: Max Heap

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## Max Heap Property:

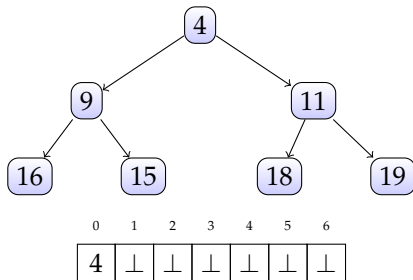
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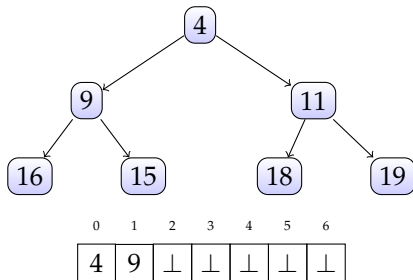
# Implementing a Heap as an array

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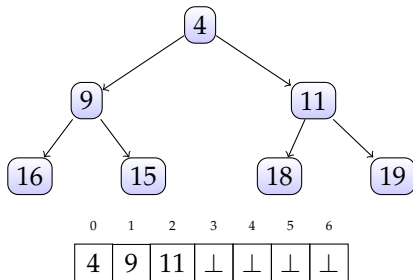
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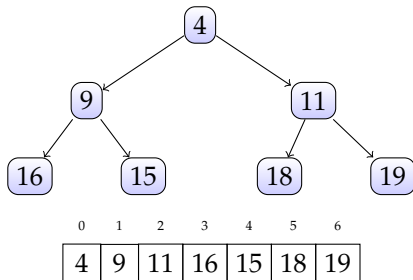
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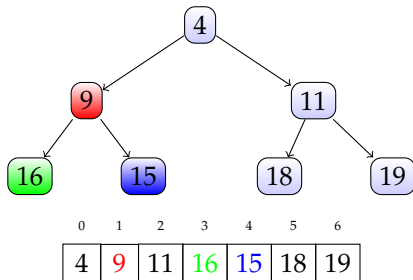
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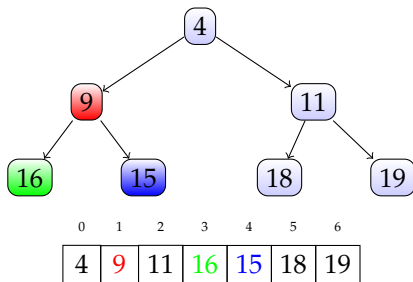


# Implementing a Heap as an array

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# Implementing a Heap as an array



$$\begin{aligned} \text{leftChild}(i) &= 2*i + 1 \\ \text{rightChild}(i) &= 2*i + 2 \\ \text{parent}(i) &= \text{floor}((i-1)/2) \end{aligned}$$

# Min Heap: Abstract Data Type

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```
class MinHeap {
private:
    int* heap;
    int capacity;
    int currentSize;

public:
    MinHeap();
    MinHeap(int s);
    ~MinHeap();

    void push(int value);
    int pop();
    int peek();
    void printHeap();

private:
    void minHeapify(int index);
    int parent(int index) {return (index-1)/2;}
    int leftChild(int index) {return 2*index+1;}
    int rightChild(int index) {return 2*index+2;}
    void swap(int &x, int &y) {int z = x; x = y; y = z;}
};
```

# Max Heap: Abstract Data Type

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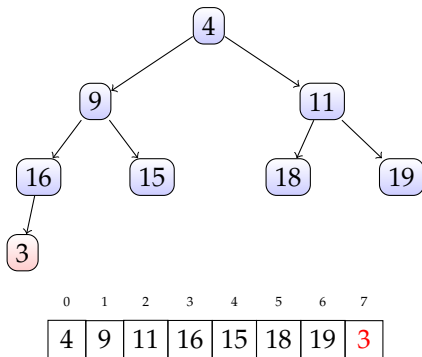
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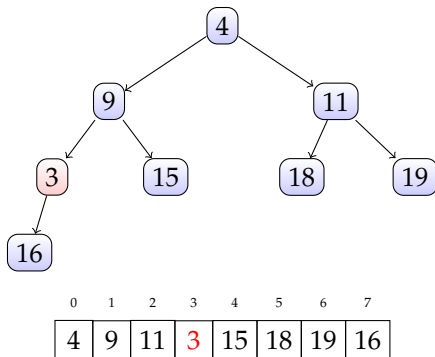
private:
    void maxHeapify(int index);
    int parent(int index) {return (index-1)/2;}
    int leftChild(int index) {return 2*index+1;}
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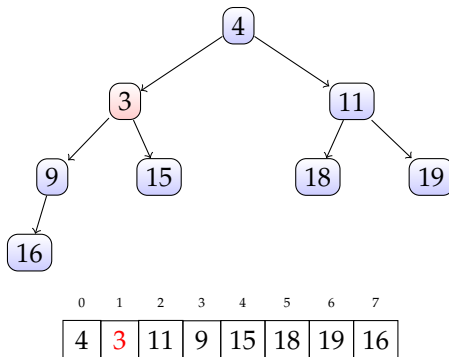
# Push: Inserting an element to a Min Heap



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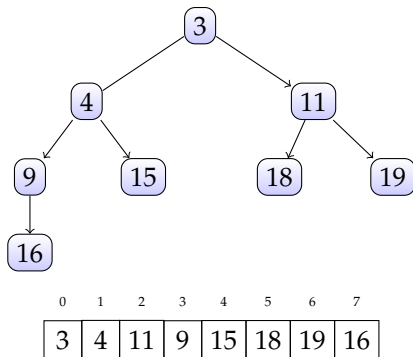


# Push: Inserting an element to a Min Heap

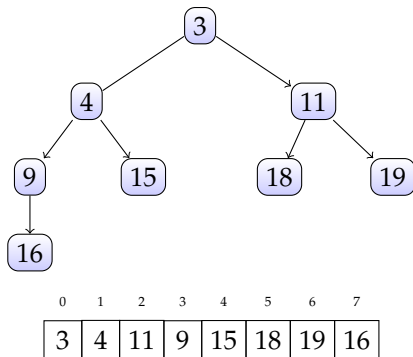


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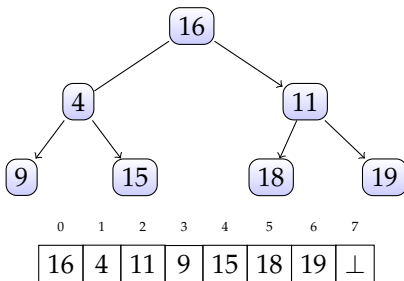
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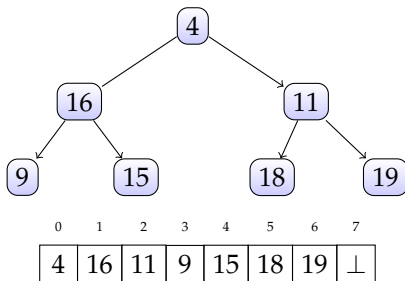
# Pop: Deleting maximal element from a Min Heap



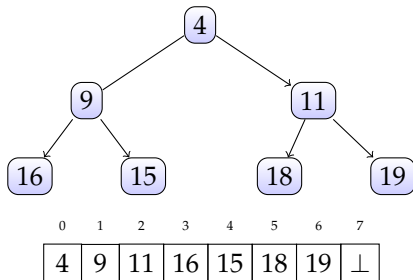
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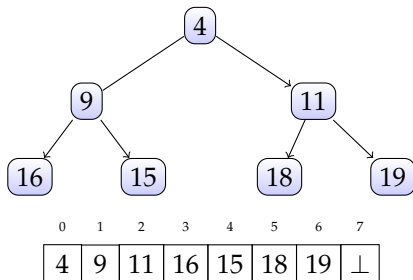
# Pop: Deleting maximal element from a Min Heap





# Min Heap: Complexity

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- Push:  $O(\log(n))$
- Pop:  $O(\log(n))$

# Challenge Problem

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CHALLENGE ALERT!!!

Submission Date Time - Monday 3/18, 11:59PM

Email Subject - CSCI2270\_CHALLENGE\_2

The subject has to be EXACTLY `this...`

Send an email TO YOUR TA.

Implementation of the challenge will be like midterm FROM SCRATCH.

SUBMIT program as `.cpp`, explanation as `.txt` and output as screenshot.

Also Explain the Time Complexity of your algorithm in the `explanation.txt`  
(that means write the  $O(?)$  notation).

Challenge Problem:

Write a program to implement the PrintTopN words from Assignment `using` a BST.

Hint: This will be a TreeSet. Flip the conditional `for` Left and Right children in BST to have them arranged in descending order.

You can use code from your Assignment, however PrintTopN will be completely `new`.  
Try and make your program efficient.