# ASSIGNMENT PROJECT REPORT Developer Manual

**COMP3211 Software Engineering** 

**Department of Computing** 

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#### 1. Preparation

Before running the personal information manager system, your system environment must ensure that the following conditions are met.

```
☑ Java SE JDK 16.0.0 or above
```

Referenced Additional Libraries:

```
☑ Junit 4.10.1 - 4.12.0
```

IDE:

☑ IntelliJ or Visual Studio Code (Version > 2019)

OS Platform:

macOS / Linux / Windows

#### 2. Run the Program

Developer could run the game in IDE or terminal:

- When running PIM system in IDE:
- 1. Open the project file in the IDE.
- 2. Run PIM.java in the /src/main/java/pim path.
- When use terminal to run the game:
- 1. First put the project folder (src.main.java.pim) on your machine
- 2. Open the terminal:
- a. macOS can use terminal or iTerm
- b. Linux can run is directly.
- c. Windows may use terminal(cmd.exe) or Powershell
- 3. Go into the project directory:

```
cd./COMP3211_PIM/
```

java -cp ./src/main/java/pim 'src.main.java.pim.PIM'

### 3. Compile the Program

- 1. Open the project folder in IDE. (IntelliJ or Visual Studio Code)
- 2. Build the project by click on the green Hammer icon( VS Code will be Run Java button) in the upper right section
- 3. Follow steps in section 2 to run it directly or use terminal to run.

## 4. Debugging the Program

- 1. Open the project folder in IDE.
- 2. Run PIM.java in the /src/main/java/pim path first.
- 3. Enter debugging mode by click on the green Bug icon in the upper right section