

Convex optimization problems

$$\begin{array}{ll}\min_{\mathbf{x} \in \mathbb{R}^n} & f_0(\mathbf{x}) \\ \text{subject to} & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, k \\ & h_j(\mathbf{x}) = a_j^T \mathbf{x} + b_j = 0, \quad j = 1, \dots, m\end{array}$$

$$\begin{array}{ll}\min_{\mathbf{x} \in \mathbb{R}^n} & f_0(\mathbf{x}) \\ \text{subject to} & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, k \\ & A\mathbf{x} + b = 0.\end{array}$$

Definition

An optimization problem is convex if its objective f_0 is a convex function and the inequality constraints f_i are convex.

Note: the feasible region

$$D = \{\mathbf{x} \in \mathbb{R}^n \mid f_i(\mathbf{x}) \leq 0, \quad A\mathbf{x} + b = 0, \quad i = 1, \dots, k\}$$

is convex.

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$$\begin{array}{ll}\min_{\mathbf{x} \in \mathbb{R}^n} & f_0(\mathbf{x}) \\ \text{subject to} & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, k \\ & \mathbf{A}\mathbf{x} + \mathbf{b} = \mathbf{0}.\end{array}$$

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The maximization problem

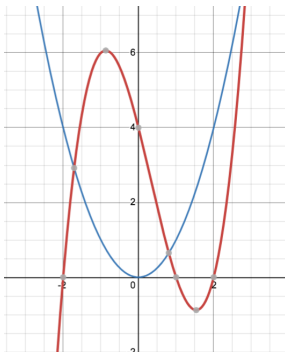
$$\begin{array}{ll}\max_{\mathbf{x} \in \mathbb{R}^n} & f_0(\mathbf{x}) \\ \text{subject to} & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, k \\ & \mathbf{A}\mathbf{x} + \mathbf{b} = \mathbf{0}.\end{array}$$

is convex if f_0 is concave and f_i are convex (using fact $\max f_0 = \min(-f_0)$).

Why should optimization problems be convex?

Theorem

If x^* is a local minimizer of a convex optimization problem, it is also a global minimizer.



Consider the problem (P) :

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & f_0(\mathbf{x}) \\ \text{subject to} \quad & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, k \\ & h_j(\mathbf{x}) = \mathbf{a}_j^T \mathbf{x} + b_j = 0, \quad j = 1, \dots, m \end{aligned}$$

Lagrangian function

$$\mathcal{L}(\mathbf{x}, \lambda, \mu) = f_0(\mathbf{x}) + \sum_{i=1}^k \lambda_i f_i(\mathbf{x}) + \sum_{j=1}^m \mu_j h_j(\mathbf{x})$$

KKT conditions

- ① $\nabla_{\mathbf{x}} \mathcal{L}(\mathbf{x}, \lambda, \mu) = 0$
- ② $\lambda_i f_i(\mathbf{x}) = 0$, for $i = 1, \dots, k$
- ③ $f_i(\mathbf{x}) \leq 0$, for $i = 1, \dots, k$, and $h_j(\mathbf{x}) = 0$, for $j = 1, \dots, m$
- ④ $\lambda_i \geq 0$, for $i = 1, \dots, k$

Theorem

If $(\mathbf{x}^*, \lambda^*, \mu^*)$ satisfy the KKT conditions above then \mathbf{x}^* is a global minimizer of (P) .

Consider the quadratic programming problem, where Q is PSD matrix:

$$\min_{\mathbf{x} \in \mathbb{R}^n} \quad \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{c}^T \mathbf{x}$$

Lagrangian function

$$\mathcal{L}(\mathbf{x}) = f_0(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{c}^T \mathbf{x}$$

KKT conditions

\mathbf{x}^* is global optimal if and only if $\nabla \mathcal{L}(\mathbf{x}) = 0 \Leftrightarrow Q\mathbf{x} + \mathbf{c} = 0$

Consider the quadratic programming problem, where Q is PSD matrix:

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + c^T \mathbf{x} \\ \text{subject to} \quad & A \mathbf{x} = 0 \end{aligned}$$

Lagrangian function

$$\mathcal{L}(\mathbf{x}, \mu) = \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + c^T \mathbf{x} + \mu^T (A \mathbf{x})$$

KKT conditions

- ① $\nabla_{\mathbf{x}} \mathcal{L}(\mathbf{x}, \mu) = Q \mathbf{x} + c + A^T \mu = 0$
- ② $A \mathbf{x} = 0$

Conditions 1 and 2 can be written as

$$\begin{bmatrix} Q & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ \mu \end{bmatrix} = \begin{bmatrix} -c \\ 0 \end{bmatrix}$$

$$\begin{array}{ll}\text{minimize} & x^2 + 1 \\ \text{subject to} & (x - 2)(x - 4) \leq 0,\end{array}$$

Lagrangian function

$$\mathcal{L}(x, \lambda) = x^2 + 1 + \lambda(x - 2)(x - 4)$$

KKT conditions

- ① $\mathcal{L}'_x = 2x + 2\lambda x - 6\lambda = 0 \Leftrightarrow x + \lambda x - 3\lambda = 0$
- ② $\lambda(x - 2)(x - 4) = 0$
- ③ $(x - 2)(x - 4) \leq 0$
- ④ $\lambda \geq 0$

Solutions: $x^* = 2, \lambda = 2$ satisfy the KKT conditions, and thus $x^* = 2$ is a minimizer.

Convex optimization problems

Examples

$$\begin{array}{ll}\min_{\mathbf{x} \in \mathbb{R}^2} & x + 3y \\ \text{subject to} & x^2 + y^2 \leq 1\end{array}$$

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^2} \quad & x + 3y \\ \text{subject to} \quad & x^2 + y^2 \leq 1 \end{aligned}$$

Lagrangian function

$$\mathcal{L}(\mathbf{x}, \lambda) = x + 3y + \lambda(x^2 + y^2 - 1)$$

KKT conditions

- ① $\mathcal{L}'_x = 1 + 2\lambda x = 0, \mathcal{L}'_y = 3 + 2\lambda y = 0$
- ② $\lambda(x^2 + y^2 - 1) = 0$
- ③ $x^2 + y^2 - 1 \leq 0$
- ④ $\lambda \geq 0$

$$\lambda \neq 0 \Rightarrow x = -1/(2\lambda), y = -3/(2\lambda) \Rightarrow 1/(4\lambda^2) + 9/(4\lambda^2) = 1 \Rightarrow \lambda = \sqrt{10}/2$$

$$\Rightarrow x = -\frac{1}{\sqrt{10}}, y = -\frac{3}{\sqrt{10}}$$

$$\begin{array}{ll}\max & xy \\ \text{subject to} & x + y^2 \leq 2 \\ & x, y \geq 0\end{array}$$

$$\begin{array}{ll}\min & -xy \\ \text{subject to} & x + y^2 - 2 \leq 0 \\ & -x \leq 0 \\ & -y \leq 0\end{array}$$

Lagrangian function

$$\mathcal{L}(x, y, \lambda) = -xy + \lambda_1(x + y^2 - 2) - \lambda_2x - \lambda_3y$$

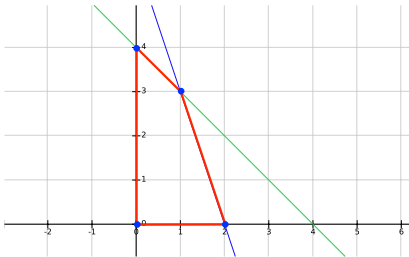
KKT conditions

- ① $\mathcal{L}'_x = -y + \lambda_1 - \lambda_2 = 0,$
- ② $\mathcal{L}'_y = -x + 2\lambda_1y - \lambda_3 = 0$
- ③ $\lambda_1(x + y^2 - 2) = 0$
- ④ $\lambda_2x = 0$
- ⑤ $\lambda_3y = 0$
- ⑥ $x + y^2 \leq 2$
- ⑦ $x, y, \lambda_1, \lambda_2, \lambda_3 \geq 0$

Linear Programming (LP)

Examples

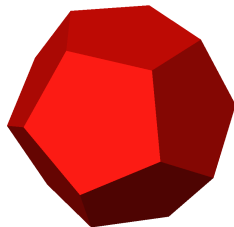
maximize $g(x, y) = 2x + y$
subject to $3x + y \leq 6$
 $x + y \leq 4$
 $x \geq 0$
 $y \geq 0$



- The problem is convex
- Question: How can one solve the problem by using KKT conditions?

$$\begin{array}{ll}\text{maximize} & g(x, y) = 4x + 2y + 3z \\ \text{subject to} & x + 2y + 5z \leq 8 \\ & 4x + y + 2z \leq 6 \\ & x \geq 0 \\ & y \geq 0 \\ & z \geq 0\end{array}$$

- How to solve the problem by using geometric method
- Solve the problem by using KKT conditions?



Standard form

$$\begin{aligned} &\text{minimize} && c_1x_1 + c_2x_2 + \dots + c_nx_n \\ &\text{subject to} && a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ & && a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ & && \vdots \\ & && a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \\ &\text{and} && x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0, \end{aligned} \tag{1}$$

Standard form

$$\begin{aligned} &\text{minimize} && \mathbf{c}^T \mathbf{x} \\ &\text{subject to} && \mathbf{Ax} = \mathbf{b} \quad \text{and} \quad \mathbf{x} \geq \mathbf{0}. \end{aligned} \tag{2}$$

Non-Standard form with inequality constraints

$$\begin{array}{ll}\text{minimize} & c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \leq b_1 \\ & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \leq b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \leq b_m \\ \text{and} & x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0,\end{array}$$

Transform into a standard form by adding slack variables

$$\begin{array}{ll}\text{minimize} & c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n + y_1 = b_1 \\ & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n + y_2 = b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n + y_m = b_m \\ \text{and} & x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0, \\ \text{and} & y_1 \geq 0, y_2 \geq 0, \dots, y_m \geq 0.\end{array}$$

Non-Standard form with free variables

$$\begin{array}{ll}\text{minimize} & x_1 + 3x_2 + 4x_3 \\ \text{subject to} & x_1 + 2x_2 + x_3 = 5 \\ & 2x_1 + 3x_2 + x_3 = 6 \\ & x_2, x_3 \geq 0\end{array}$$

Transform into a standard form by adding variables

Write $x_1 = x_1^+ - x_1^-$

$$\begin{array}{ll}\text{minimize} & x_1^+ - x_1^- + 3x_2 + 4x_3 \\ \text{subject to} & x_1^+ - x_1^- + 2x_2 + x_3 = 5 \\ & 2x_1^+ - 2x_1^- + 3x_2 + x_3 = 6 \\ & x_1^+, x_1^-, x_2, x_3 \geq 0\end{array}$$

Linear Programming (LP)

Some basic facts from Linear Algebra

System of linear equations

$$Ax = b$$

where $A \in \mathbb{R}_+^{m \times n}$, $b \in \mathbb{R}_+^m$.

Basic solutions

Suppose that $m < n$, let B be any nonsingular $m \times m$ submatrix made up of columns of A . Then, if all $n - m$ components of x not associated with columns of B are set equal to zero, the solution to the resulting set of equations is said to be a **basic solution** to $Ax = b$ with respect to the basis B . The components of x associated with columns of B are called **basic variables**.

Constraints of LP

$$Ax = b, x \geq 0 \quad (*)$$

where $A \in \mathbb{R}_+^{m \times n}$, $b \in \mathbb{R}_+^m$; $m < n$.

Basic feasible solutions

- A vector x satisfying $(*)$ is said to be **feasible**.
- A feasible solution that is also basic is said to be a **basic feasible** solution (BFS).

Example

Find all BFS to the following system:

$$x_1 + 2x_2 + x_3 = 5$$

$$2x_1 + 3x_2 + x_3 = 6$$

$$x_1, x_2, x_3 \geq 0$$

Linear Programming (LP)

Fundamental theorem of linear programming

Standard form

$$\begin{array}{ll}\text{minimize} & \mathbf{c}^T \mathbf{x} \\ \text{subject to} & \mathbf{Ax} = \mathbf{b} \quad \text{and} \quad \mathbf{x} \geq \mathbf{0}.\end{array} \quad (2)$$

Fundamental theorem

Given a LP (2):

- if there is a feasible solution, there is a basic feasible solution.
- if there is an optimal feasible solution, there is an optimal basic feasible solution.

Solving LP using fundamental theorem

The theorem reduces the task of solving a linear program to that of searching over basic feasible solutions. Since for a problem having n variables and $m < n$ constraints there are at most

$$\binom{n}{m} = \frac{n!}{m!(n-m)!}$$

basic solutions.

Equivalence of extreme points and basic solutions

Let K be the convex polytope consisting of all feasible solutions x satisfying

$$Ax = b, \quad x \geq 0.$$

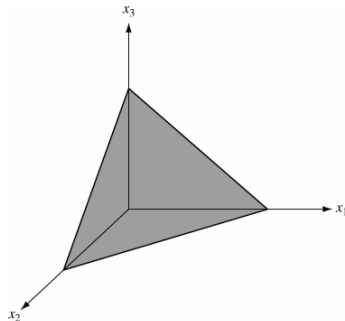
A feasible solution x is an extreme point of K if and only if x is a BFS.

Example

Consider the following system:

$$x_1 + x_2 + x_3 = 1$$

$$x_1, x_2, x_3 \geq 0$$



Convert the following problems to standard form and solve

a)

$$\begin{aligned} &\text{minimize} && x_1 + 3x_2 + 4x_3 \\ &\text{subject to} && 2 \leq x_1 + x_2 \leq 3 \\ &&& 4 \leq x_1 + x_3 \leq 5 \\ &&& x_1, x_2, x_3 \geq 0 \end{aligned}$$

b)

$$\begin{aligned} &\text{minimize} && x_1 + x_2 + x_3 \\ &\text{subject to} && x_1 + 2x_2 + 3x_3 = 10 \\ &&& x_1 \geq 1, x_2 \geq 2, x_3 \geq 1 \end{aligned}$$

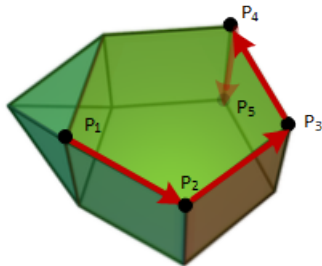
c)

$$\begin{aligned} &\text{minimize} && x_1 + 4x_2 + x_3 \\ &\text{subject to} && 2x_1 - 2x_2 + x_3 = 4 \\ &&& x_1 - x_3 = 1 \\ &&& x_2, x_3 \geq 0 \end{aligned}$$

Linear Programming (LP)

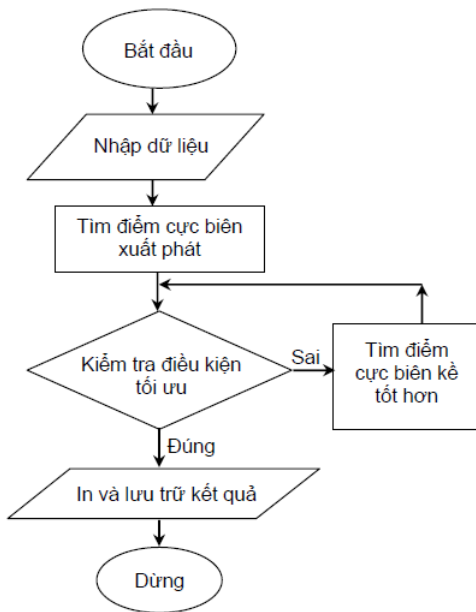
Simplex method

George Bernard Dantzig
(November 8, 1914 – May 13, 2005)



Linear Programming (LP)

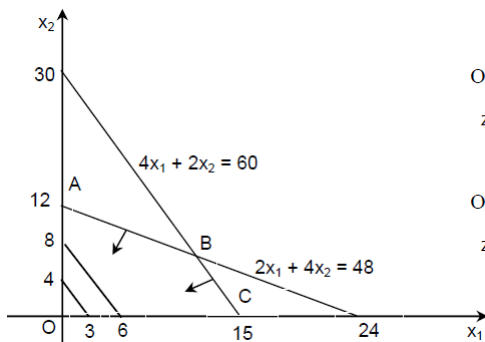
Simplex method



Ví dụ 1. Xét BTQHHT: $\text{Max } z = 8x_1 + 6x_2$, với các ràng buộc

$$\begin{cases} 4x_1 + 2x_2 \leq 60 \\ 2x_1 + 4x_2 \leq 48 \\ x_1, x_2 \geq 0. \end{cases}$$

Giải bài toán bằng phương pháp đồ thị?



$$\begin{array}{lll} O(0, 0) & \rightarrow & A(0, 12) \rightarrow B(12, 6) \text{ dừng} \\ z = 0 & & z = 72 \quad z = 132 \end{array}$$

$$\begin{array}{lll} O(0, 0) & \rightarrow & C(15, 0) \rightarrow B(12, 6) \text{ dừng} \\ z = 0 & & z = 120 \quad z = 132 \end{array}$$

Linear Programming (LP)

Simplex method

$$\begin{array}{ll}\text{maximize} & 5x_1 + 4x_2 \\ \text{subject to} & 2x_1 + x_2 \leq 8 \\ & 4x_1 + 3x_2 \leq 10 \\ & x_1, x_2 \geq 0\end{array}$$

$$\begin{array}{ll}\text{maximize} & 2x_1 - 4x_2 + 5x_3 \\ \text{subject to} & x_1 + 3x_2 - x_3 \leq 6 \\ & 4x_1 + x_2 + 2x_3 \leq 5 \\ & x_1, x_2, x_3 \geq 0\end{array}$$

$$\begin{array}{ll}\text{minimize} & 4x_1 + x_2 \\ \text{subject to} & 3x_1 - 5x_2 \leq 15 \\ & -x_1 + 2x_2 \leq 2 \\ & x_1, x_2 \geq 0\end{array}$$

$$\begin{array}{ll}\text{minimize} & -2x_1 + 4x_2 - 3x_3 \\ \text{subject to} & 5x_1 - 2x_2 + x_3 \leq 8 \\ & 4x_1 + x_2 + 2x_3 \leq 6 \\ & x_1, x_2, x_3 \geq 0\end{array}$$