

Module `std::option`

This module defines the `Option` type and its methods to represent and handle an optional value.

Abstraction of a value that may or may not be present. Implemented with a vector of size zero or one because Move bytecode does not have ADTs.

The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is `Some` while it should be `None`.

The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is `None` while it should be `Some`.

Return an empty [Option](#)

Return an [Option](#) containing `e`

Return true if `t` does not hold a value

Return true if `t` holds a value

Return true if the value in `t` is equal to `e_ref` Always returns false if `t` does not hold a value

Return an immutable reference to the value inside `t` Aborts if `t` does not hold a value

Return a reference to the value inside `t` if it holds one Return `default_ref` if `t` does not hold a value

Return the value inside `t` if it holds one Return default if `t` does not hold a value

Convert the none option `t` to a some option by adding `e`. Aborts if `t` already holds a value

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside `t` Aborts if `t` does not hold a value

Return a mutable reference to the value inside `t` Aborts if `t` does not hold a value

Swap the old value inside `t` with `e` and return the old value Aborts if `t` does not hold a value

Swap the old value inside `t` with `e` and return the old value; or if there is no old value, fill it with `e`. Different from `swap()`, `swap_or_fill()` allows for `t` not holding a value.

Destroys `t`. If `t` holds a value, return it. Returns default otherwise

Unpack `t` and return its contents Aborts if `t` does not hold a value

Unpack `t` Aborts if `t` holds a value

Convert `t` into a vector of length 1 if it is `Some`, and an empty vector otherwise

Destroy [Option](#) and call the closure `f` on the value inside if it holds one.

Destroy [Option](#) and call the closure `f` on the value inside if it holds one.

Execute a closure on the value inside `t` if it holds one.

Execute a closure on the mutable reference to the value inside `t` if it holds one.

Select the first `Some` value from the two options, or `None` if both are `None`. Equivalent to Rust's `a.or(b)`.

If the value is `Some`, call the closure `f` on it. Otherwise, return `None`. Equivalent to Rust's `t.and_then(f)`.

If the value is `Some`, call the closure `f` on it. Otherwise, return `None`. Equivalent to Rust's `t.and_then(f)`.

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

Return `None` if the value is `None`, otherwise return [Option](#) if the predicate `f` returns true.

Return false if the value is None, otherwise return the result of the predicate f

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

Struct

Abstraction of a value that may or may not be present. Implemented with a vector of size zero or one because Move bytecode does not have ADTs.

```
```bash
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```

The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is Some while it should be None.

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The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is None while it should be Some.

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Return an empty [Option](#)

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Return an [Option](#) containing e

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Return true if t does not hold a value

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Return true if t holds a value

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'''

Return true if the value in t is equal to e\_ref Always returns false if t does not hold a value

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Return an immutable reference to the value inside t Aborts if t does not hold a value

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Return a reference to the value inside t if it holds one Return default\_ref if t does not hold a value

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Return the value inside t if it holds one Return default if t does not hold a value

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'''

Convert the none option t to a some option by adding e. Aborts if t already holds a value

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'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

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Return a mutable reference to the value inside t Aborts if t does not hold a value

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Swap the old value inside t with e and return the old value Aborts if t does not hold a value

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```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(). swap\_or\_fill() allows for t not holding a value.

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```

Destroys t. If t holds a value, return it. Returns default otherwise

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```

Unpack t and return its contents Aborts if t does not hold a value

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Unpack t Aborts if t holds a value

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```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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Execute a closure on the value inside t if it holds one.

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Execute a closure on the mutable reference to the value inside t if it holds one.

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```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

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```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

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```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

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```

Return `None` if the value is `None`, otherwise return [Option](#) if the predicate `f` returns true.

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```

Return false if the value is `None`, otherwise return the result of the predicate `f`.

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```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

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## **Constants**

The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is `Some` while it should be `None`.

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```

The [Option](#) is in an invalid state for the operation attempted. The [Option](#) is `None` while it should be `Some`.

```
```bash
```

'''

Return an empty [Option](#)

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Return an [Option](#) containing e

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'''bash

'''

Return true if t does not hold a value

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Return true if t holds a value

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'''

Return true if the value in t is equal to e_ref Always returns false if t does not hold a value

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'''

Return an immutable reference to the value inside t Aborts if t does not hold a value

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Return a reference to the value inside t if it holds one Return default_ref if t does not hold a value

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Return the value inside t if it holds one Return default if t does not hold a value

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'''

Convert the none option t to a some option by adding e. Aborts if t already holds a value

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'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

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'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

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'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

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'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap_or_fill() allows for t not holding a value.

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'''

Destroys t. If t holds a value, return it. Returns default otherwise


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Unpack t and return its contents Aborts if t does not hold a value

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```

Unpack t Aborts if t holds a value

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```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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```

Execute a closure on the value inside t if it holds one.

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Execute a closure on the mutable reference to the value inside t if it holds one.

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```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's [a.or\(b\)](#).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's [t.and_then\(f\)](#).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's [t.and_then\(f\)](#).

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```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's [t.map\(f\)](#).

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```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's [t.map_ref\(f\)](#).

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Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

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Return false if the value is None, otherwise return the result of the predicate f

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'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

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```

Function

Return an empty [Option](#)

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Return an [Option](#) containing e

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Return true if t does not hold a value

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Return true if t holds a value

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'''

Return true if the value in t is equal to e_ref Always returns false if t does not hold a value

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'''bash

'''

Return an immutable reference to the value inside t Aborts if t does not hold a value

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'''

Return a reference to the value inside t if it holds one Return default_ref if t does not hold a value

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'''

Return the value inside t if it holds one Return default if t does not hold a value

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'''bash

'''

Convert the none option t to a some option by adding e. Aborts if t already holds a value

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'''bash

'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

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'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

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```

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

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```bash

```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap_or_fill() allows for t not holding a value.

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```

Destroys t. If t holds a value, return it. Returns default otherwise

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```

Unpack t and return its contents Aborts if t does not hold a value

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```

Unpack t Aborts if t holds a value

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```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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Execute a closure on the value inside t if it holds one.

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```

Execute a closure on the mutable reference to the value inside t if it holds one.

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```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

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'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

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```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

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```

Return `None` if the value is `None`, otherwise return [Option](#) if the predicate `f` returns true.

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Return `false` if the value is `None`, otherwise return the result of the predicate `f`.

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```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
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```

Function

Return an [Option](#) containing `e`

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```
```

Return true if t does not hold a value

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```bash

```

Return true if t holds a value

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```bash

```

Return true if the value in t is equal to e_ref Always returns false if t does not hold a value

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```bash

```

Return an immutable reference to the value inside t Aborts if t does not hold a value

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Return a reference to the value inside t if it holds one Return default_ref if t does not hold a value

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```

Return the value inside t if it holds one Return default if t does not hold a value

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```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

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```bash



'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

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'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

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'''bash

'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

'''bash

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'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

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'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

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'''

Unpack t Aborts if t holds a value

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'''

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

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'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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'''

Execute a closure on the value inside t if it holds one.

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Execute a closure on the mutable reference to the value inside t if it holds one.

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'''

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

'''bash

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'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

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```

If the value is `Some`, call the closure `f` on it. Otherwise, return `None`. Equivalent to Rust's `t.and_then(f)`.

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```

Map an `Option` to `Option` by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

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```

Map an `Option` value to `Option` by applying a function to a contained value by reference. Original `Option` is preserved. Equivalent to Rust's `t.map_ref(f)`.

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```

Return `None` if the value is `None`, otherwise return `Option` if the predicate `f` returns `true`.

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```

Return `false` if the value is `None`, otherwise return the result of the predicate `f`.

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'''
```

Destroy `Option` and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of `destroy_with_default`, as it does not evaluate the default value unless necessary. The `destroy_with_default` function should be deprecated in favor of this function.

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## **Function**

Return true if t does not hold a value

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'''

Return true if t holds a value

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'''bash

'''

Return true if the value in t is equal to e\_ref Always returns false if t does not hold a value

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'''bash

'''

Return an immutable reference to the value inside t Aborts if t does not hold a value

'''bash

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'''bash

'''

Return a reference to the value inside t if it holds one Return default\_ref if t does not hold a value

'''bash

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'''

Return the value inside t if it holds one Return default if t does not hold a value

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'''bash

'''

Convert the none option t to a some option by adding e. Aborts if t already holds a value

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```

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

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```

Return a mutable reference to the value inside t Aborts if t does not hold a value

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```

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

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```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

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```

Destroys t. If t holds a value, return it. Returns default otherwise

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```

Unpack t and return its contents Aborts if t does not hold a value

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Unpack t Aborts if t holds a value

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—

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

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—

Destroy [Option](#) and call the closure f on the value inside if it holds one.

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Destroy [Option](#) and call the closure f on the value inside if it holds one.

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Execute a closure on the value inside t if it holds one.

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Execute a closure on the mutable reference to the value inside t if it holds one.

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Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

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```

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

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```

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

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```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

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'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

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```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate *f* returns true.

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```

Return false if the value is [None](#), otherwise return the result of the predicate *f*.

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```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Function

Return true if t holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return true if the value in t is equal to e_ref Always returns false if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return an immutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a reference to the value inside t if it holds one Return default_ref if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return the value inside t if it holds one Return default if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```


'''

'''bash

'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap_or_fill() allows for t not holding a value.

'''bash

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Unpack t Aborts if t holds a value

```bash

```

```bash

```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Execute a closure on the value inside t if it holds one.

```bash

```

```bash

```

Execute a closure on the mutable reference to the value inside t if it holds one.

```bash

```

```bash

```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```bash

```

```bash

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## **Function**

Return true if the value in t is equal to e\_ref Always returns false if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return an immutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a reference to the value inside t if it holds one Return default\_ref if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return the value inside t if it holds one Return default if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

'''bash

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Unpack t Aborts if t holds a value

'''bash

'''

'''bash

'''

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

'''bash

'''

'''bash

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''

'''bash

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the value inside t if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''

'''bash

'''

Select the first [Some](#) value from the two options, or [None](#) if both are [None](#). Equivalent to Rust's [a.or\(b\)](#).

'''bash

'''

'''bash

'''

If the value is [Some](#), call the closure f on it. Otherwise, return [None](#). Equivalent to Rust's [t.and\\_then\(f\)](#).

'''bash

'''

'''bash

'''

If the value is [Some](#), call the closure f on it. Otherwise, return [None](#). Equivalent to Rust's [t.and\\_then\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's [t.map](#) (f).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's [t.map](#) (f).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's [t.unwrap\\_or](#)(default).

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## **Function**

Return an immutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a reference to the value inside t if it holds one Return default\_ref if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return the value inside t if it holds one Return default if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a mutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```



Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroys t. If t holds a value, return it. Returns default otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t and return its contents Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t Aborts if t holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
```bash
```

```
```
```

Execute a closure on the value inside t if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's t. [map](#) (f).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## **Function**

Return a reference to the value inside t if it holds one Return default\_ref if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return the value inside t if it holds one Return default if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```

'''

'''bash

'''

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Return a mutable reference to the value inside t Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

'''bash

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Unpack t Aborts if t holds a value

```bash

```

```bash

```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Execute a closure on the value inside t if it holds one.

```bash

```

```bash

```

Execute a closure on the mutable reference to the value inside t if it holds one.

```bash

```

```bash

```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```bash

```

```bash

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Function

Return the value inside t if it holds one Return default if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a mutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap_or_fill() allows for t not holding a value.

```
'''bash
```

```
'''
```

```bash

```

Destroys t. If t holds a value, return it. Returns default otherwise

```bash

```

```bash

```

Unpack t and return its contents Aborts if t does not hold a value

```bash

```

```bash

```

Unpack t Aborts if t holds a value

```bash

```

```bash

```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Execute a closure on the value inside t if it holds one.

```bash



'''

'''bash

'''

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''

'''bash

'''

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

'''bash

'''

'''bash

'''

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

'''bash

'''

'''bash

'''

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's t. [map](#) (f).

'''bash

'''

'''bash

'''

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

## **Function**

Convert the none option t to a some option by adding e. Aborts if t already holds a value

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

Return a mutable reference to the value inside t Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
—
```

```
'''bash
```

```
'''
```

```
—
```

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(), swap\_or\_fill() allows for t not holding a value.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroys t. If t holds a value, return it. Returns default otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t and return its contents Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t Aborts if t holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the value inside t if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''

'''bash

'''

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

'''bash

'''

'''bash

'''

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

'''bash

'''

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate `f` returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is [None](#), otherwise return the result of the predicate `f`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## **Function**

Convert a [some](#) option to a [none](#) by removing and returning the value stored inside `t` Aborts if `t` does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return a mutable reference to the value inside `t` Aborts if `t` does not hold a value

```
'''bash
```

```
'''
```

'''bash

'''

Swap the old value inside t with e and return the old value Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(). swap\_or\_fill() allows for t not holding a value.

'''bash

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Unpack t Aborts if t holds a value

'''bash

'''

'''bash

'''

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

'''bash

'''

'''bash

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Execute a closure on the value inside t if it holds one.

```bash

```

```bash

```

Execute a closure on the mutable reference to the value inside t if it holds one.

```bash

```

```bash

```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```bash

```

```bash

```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

```bash

```

```bash

```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and\_then(f).

```bash

```

```bash

```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return `None` if the value is `None`, otherwise return [Option](#) if the predicate `f` returns true.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return `false` if the value is `None`, otherwise return the result of the predicate `f`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

## **Function**

Return a mutable reference to the value inside `t`. Aborts if `t` does not hold a value

```
```bash
```

```
```
```

```
```bash
```

```
```
```



Swap the old value inside t with e and return the old value Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from swap(). swap\_or\_fill() allows for t not holding a value.

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Destroys t. If t holds a value, return it. Returns default otherwise

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Unpack t and return its contents Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Unpack t Aborts if t holds a value

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```

```

```
'''bash
```

```
'''
```

```

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```

```

```
```bash
```

```
```
```

Destroy [Option](#) and call the closure *f* on the value inside if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Execute a closure on the value inside *t* if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Execute a closure on the mutable reference to the value inside *t* if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Select the first *Some* value from the two options, or *None* if both are *None*. Equivalent to Rust's *a.or(b)*.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is *Some*, call the closure *f* on it. Otherwise, return *None*. Equivalent to Rust's *t.and\_then(f)*.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is *Some*, call the closure *f* on it. Otherwise, return *None*. Equivalent to Rust's *t.and\_then(f)*.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's *t.map(f)*.

```
```bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate `f` returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate `f`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Function

Swap the old value inside `t` with `e` and return the old value Aborts if `t` does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Swap the old value inside `t` with `e` and return the old value; or if there is no old value, fill it with `e`. Different from `swap()`, `swap_or_fill()` allows for `t` not holding a value.

```
'''bash
```

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''

Unpack t Aborts if t holds a value

'''bash

'''

'''bash

'''

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

'''bash

'''

'''bash

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''

'''bash

'''

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's [a.or\(b\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's [t.and_then\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's [t.and_then\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's [t.map\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's [t.map_ref\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

'''

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

'''bash

'''

'''bash

'''

Return false if the value is None, otherwise return the result of the predicate f

'''bash

'''

'''bash

'''

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

'''bash

'''

'''bash

'''

Function

Swap the old value inside t with e and return the old value; or if there is no old value, fill it with e. Different from `swap()`, `swap_or_fill()` allows for t not holding a value.

'''bash

'''

'''bash

'''

Destroys t. If t holds a value, return it. Returns default otherwise

'''bash

'''

'''bash

'''

Unpack t and return its contents Aborts if t does not hold a value

'''bash

'''

'''bash

'''
—

Unpack t Aborts if t holds a value

'''bash

'''
—

'''bash

'''
—

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

'''bash

'''
—

'''bash

'''
—

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''
—

'''bash

'''
—

Destroy [Option](#) and call the closure f on the value inside if it holds one.

'''bash

'''
—

'''bash

'''
—

Execute a closure on the value inside t if it holds one.

'''bash

'''
—

'''bash

'''
—

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''
—

'''bash

'''
—

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

'''bash

'''
—

```bash

```

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

```bash

```

```bash

```

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

```bash

```

```bash

```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```bash

```

```bash

```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```bash

```

```bash

```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate *f* returns true.

```bash

```

```bash

```

Return false if the value is [None](#), otherwise return the result of the predicate *f*.

```bash

```

```bash

```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Function

Destroys t. If t holds a value, return it. Returns default otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t and return its contents Aborts if t does not hold a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack t Aborts if t holds a value

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

'''

'''bash

'''

Execute a closure on the value inside t if it holds one.

'''bash

'''

'''bash

'''

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''

'''bash

'''

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

'''bash

'''

'''bash

'''

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

'''bash

'''

'''bash

'''

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

'''bash

'''

'''bash

'''

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to

Rust's [t.map\(f\)](#).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return None if the value is None, otherwise return [Option](#) if the predicate *f* returns true.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return false if the value is None, otherwise return the result of the predicate *f*.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Function

Unpack *t* and return its contents Aborts if *t* does not hold a value

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Unpack *t* Aborts if *t* holds a value

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Convert *t* into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is [Some](#), call the closure `f` on it. Otherwise, return `None`. Equivalent to Rust's `t.and_then(f)`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return `None` if the value is `None`, otherwise return [Option](#) if the predicate `f` returns true.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return false if the value is `None`, otherwise return the result of the predicate `f`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Function

Unpack t Aborts if t holds a value

```bash

```

```bash

```

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```bash

```

```bash

```

Execute a closure on the value inside t if it holds one.

```bash

```

```bash

```

Execute a closure on the mutable reference to the value inside t if it holds one.

```bash

```

```bash

```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```bash

```

```bash

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## **Function**

Convert t into a vector of length 1 if it is Some, and an empty vector otherwise

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```
'''bash
```

```
'''
```

```
'''bash
```



```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

## **Macro function**

Destroy [Option](#) and call the closure *f* on the value inside if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and call the closure *f* on the value inside if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Execute a closure on the value inside *t* if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Execute a closure on the mutable reference to the value inside *t* if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Select the first *Some* value from the two options, or *None* if both are *None*. Equivalent to Rust's *a.or(b)*.

```
```bash
```

```
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```
```bash
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```
```
```

If the value is *Some*, call the closure *f* on it. Otherwise, return *None*. Equivalent to Rust's *t.and\_then(f)*.

```
```bash
```

```
```
```

```
```bash
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```
'''
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy_with_default](#), as it does not evaluate the default value unless necessary. The [destroy_with_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

Macro function

Destroy [Option](#) and call the closure f on the value inside if it holds one.

```
```bash
```

```
```
```

```
```bash
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```
```
```

Execute a closure on the value inside t if it holds one.

```
```bash
```

```
```
```

```
```bash
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```
```
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Select the first Some value from the two options, or None if both are None. Equivalent to Rust's a. [or](#) (b).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's t.and_then(f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

```
```bash
```

```
```
```

```
```bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
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```
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```
'''bash
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```
'''
```

## **Macro function**

Execute a closure on the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Execute a closure on the mutable reference to the value inside t if it holds one.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Select the first [Some](#) value from the two options, or [None](#) if both are [None](#). Equivalent to Rust's [a.or\(b\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is [Some](#), call the closure [f](#) on it. Otherwise, return [None](#). Equivalent to Rust's [t.and\\_then\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

If the value is [Some](#), call the closure [f](#) on it. Otherwise, return [None](#). Equivalent to Rust's [t.and\\_then\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's [t.map\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's [t.map\\_ref\(f\)](#).

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate [f](#) returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return [false](#) if the value is [None](#), otherwise return the result of the predicate [f](#).

```
'''bash
```

'''

'''bash

'''

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

'''bash

'''

'''bash

'''

## **Macro function**

Execute a closure on the mutable reference to the value inside t if it holds one.

'''bash

'''

'''bash

'''

Select the first [Some](#) value from the two options, or [None](#) if both are [None](#). Equivalent to Rust's `a.or(b)`.

'''bash

'''

'''bash

'''

If the value is [Some](#), call the closure f on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

'''bash

'''

'''bash

'''

If the value is [Some](#), call the closure f on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

'''bash

'''

'''bash

'''

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

'''bash

'''

```
'''bash
```

```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map(f)`.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate `f` returns true.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return false if the value is [None](#), otherwise return the result of the predicate `f`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

## **Macro function**

Select the first [Some](#) value from the two options, or [None](#) if both are [None](#). Equivalent to Rust's `a.or(b)`.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

If the value is [Some](#), call the closure `f` on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

```
'''bash
```

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```



```
'''bash
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'''
```

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

```
'''bash
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```
'''
```

```
'''bash
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```
'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
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```
'''
```

```
'''bash
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```
'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate *f* returns true.

```
'''bash
```

```
'''
```

```
'''bash
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```
'''
```

Return false if the value is [None](#), otherwise return the result of the predicate *f*.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
'''bash
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'''
```

## **Macro function**

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
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```

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```

If the value is Some, call the closure f on it. Otherwise, return None. Equivalent to Rust's `t.and_then(f)`.

```
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'''bash
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'''
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
'''bash
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'''bash
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'''
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
'''bash
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'''bash
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'''
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
'''bash
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```
'''
```

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'''bash
```

```
'''
```

Return false if the value is None, otherwise return the result of the predicate f

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
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```
```
```

## **Macro function**

If the value is [Some](#), call the closure *f* on it. Otherwise, return [None](#). Equivalent to Rust's `t.and_then(f)`.

```
```bash
```

```
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```bash
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```
```
```

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's `t.map(f)`.

```
```bash
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```
```bash
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```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map_ref(f)`.

```
```bash
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```
```
```

Return [None](#) if the value is [None](#), otherwise return [Option](#) if the predicate *f* returns true.

```
```bash
```

```
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```

```
```bash
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```
```
```

Return false if the value is [None](#), otherwise return the result of the predicate *f*.

```
```bash
```

```
```
```

```
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```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
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```
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```
```bash
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```
```
```

## **Macro function**

Map an [Option](#) to [Option](#) by applying a function to a contained value. Equivalent to Rust's t. [map](#) (f).

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's t. [map](#) (f).

```
```bash
```

```
```
```

```
```bash
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```
```
```

Return None if the value is None, otherwise return [Option](#) if the predicate f returns true.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return false if the value is None, otherwise return the result of the predicate f

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's t.unwrap\_or(default).

Note: this function is a more efficient version of [destroy\\_with\\_default](#) , as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
```

```
```bash
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```
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```

## **Macro function**

Map an [Option](#) value to [Option](#) by applying a function to a contained value by reference. Original [Option](#) is preserved. Equivalent to Rust's `t.map(f)`.

```
```bash
```

```
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```

Return None if the value is None, otherwise return [Option](#) if the predicate `f` returns true.

```
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```

Return false if the value is None, otherwise return the result of the predicate `f`.

```
```bash
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```bash
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```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
```
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```
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```
```
```

## **Macro function**

Return None if the value is None, otherwise return [Option](#) if the predicate `f` returns true.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Return false if the value is None, otherwise return the result of the predicate `f`.

```
```bash
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```
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```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
```

```
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```bash
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```
```
```

## **Macro function**

Return false if the value is None, otherwise return the result of the predicate `f`.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
```bash
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```

## **Macro function**

Destroy [Option](#) and return the value inside if it holds one, or default otherwise. Equivalent to Rust's `t.unwrap_or(default)`.

Note: this function is a more efficient version of [destroy\\_with\\_default](#), as it does not evaluate the default value unless necessary. The [destroy\\_with\\_default](#) function should be deprecated in favor of this function.

```
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