

Feedback — Problem Set-2

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You submitted this quiz on **Thu 29 Jan 2015 11:39 PM IST**. You got a score of **5.00** out of **5.00**.

Question 1

This question will give you further practice with the Master Method. Suppose the running time of an algorithm is governed by the recurrence $T(n) = 7 * T(n/3) + n^2$. What's the overall asymptotic running time (i.e., the value of $T(n)$)? Note: If you take this quiz multiple times, you may see different variations of this question.

Your Answer	Score	Explanation
<input type="radio"/> $\theta(n^{2.81})$		
<input type="radio"/> $\theta(n^2 \log n)$		
<input checked="" type="radio"/> $\theta(n^2)$	✓ 1.00	a=7, b=3, d=2. Since $b^d > a$, this is case 2 of the Master Method.
<input type="radio"/> $\theta(n \log n)$		
Total	1.00 / 1.00	

Question 2

Consider the following pseudocode for calculating a^b (where a and b are positive integers)

```
FastPower(a, b) :
```

```

    if b = 1
        return a
    otherwise
        c := a*a
        ans := FastPower(c, [b/2])
        if b is odd
            return a*ans
        otherwise return ans
end

```

Here $[x]$ denotes the floor function, that is, the largest integer less than or equal to x .

Now assuming that you use a calculator that supports multiplication and division (i.e., you can do multiplications and divisions in constant time), what would be the overall asymptotic running time of the above algorithm (as a function of b)?

Your Answer	Score	Explanation
<input type="radio"/> $\Theta(b \log(b))$		
<input type="radio"/> $\Theta(b)$		
<input type="radio"/> $\Theta(\sqrt{b})$		
<input checked="" type="radio"/> $\Theta(\log(b))$	✓ 1.00	Constant work per digit in the binary expansion of b .
Total	1.00 / 1.00	

Question Explanation

This gives you a nice way of raising a number to the power in multiplications much less than b . You can get the answer by looking at the binary expression for b .

Question 3

Let $0 < \alpha < .5$ be some constant (independent of the input array length n). Recall the Partition subroutine employed by the QuickSort algorithm, as explained in lecture. What is the probability that, with a randomly chosen pivot element, the Partition subroutine produces a split in which the size of the smaller of the two subarrays is $\geq \alpha$ times the size of the original array?

Your Answer	Score	Explanation
<input type="radio"/> $1 - \alpha$		
<input checked="" type="radio"/> $1 - 2 * \alpha$	✓ 1.00	That's correct!
<input type="radio"/> α		
<input type="radio"/> $2 - 2 * \alpha$		
Total	1.00 / 1.00	

Question 4

Now assume that you achieve the approximately balanced splits above in every recursive call --- that is, assume that whenever a recursive call is given an array of length k , then each of its two recursive calls is passed a subarray with length between αk and $(1 - \alpha)k$ (where $0 < \alpha < .5$). How many recursive calls can occur before you hit the base case, as a function of α and the length n of the original input? Equivalently, which levels of the recursion tree can contain leaves? Express your answer as a range of possible numbers d , from the minimum to the maximum number of recursive calls that might be needed. [The minimum occurs when you always recurse on the smaller side; the maximum when you always recurse on the bigger side.]

Your Answer	Score	Explanation
<input checked="" type="radio"/> $-\frac{\log(n)}{\log(\alpha)} \leq d \leq -\frac{\log(n)}{\log(1-\alpha)}$	✓ 1.00	That's correct!
<input type="radio"/> $-\frac{\log(n)}{\log(1-\alpha)} \leq d \leq -\frac{\log(n)}{\log(\alpha)}$		

☐ $0 \leq d \leq -\frac{\log(n)}{\log(\alpha)}$

☐ $-\frac{\log(n)}{\log(1-2*\alpha)} \leq d \leq -\frac{\log(n)}{\log(1-\alpha)}$

Total

1.00 / 1.00

Question 5

Define the recursion depth of QuickSort to be the maximum number of successive recursive calls before it hits the base case --- equivalently, the number of the last level of the corresponding recursion tree. Note that the recursion depth is a random variable, which depends on which pivots get chosen. What is the minimum-possible and maximum-possible recursion depth of QuickSort, respectively?

Your Answer

Score

Explanation

☒ Minimum:
 $\Theta(\log(n))$;
Maximum: $\Theta(n)$



1.00

The best case is when the algorithm always picks the median as a pivot, in which case the recursion is essentially identical to that in MergeSort. In the worst case the min or the max is always chosen as the pivot, resulting in linear depth.

☐ Minimum:
 $\Theta(\log(n))$;
Maximum:
 $\Theta(n \log(n))$

☐ Minimum: $\Theta(1)$;
Maximum: $\Theta(n)$

☐ Minimum:
 $\Theta(\sqrt{n})$; Maximum:
 $\Theta(n)$

Total

1.00 /
1.00

