

Lab: Bitwise Operations

Problems for in-class lab for the ["Programming Fundamentals" course @ SoftUni](https://softuni.org).

1. Binary Digits Count

You are given a positive integer number and one binary digit **B** (0 or 1). Your task is to write a program that finds the number of binary digits (**B**) in given integer.

Examples

Input	Output	Comments
20 0	3	20 -> 10100 We have 3 zeroes.
15 1	4	15 -> 1111 We have 4 ones.
10 0	2	10 -> 1010 We have 2 zeroes.

Hints

1. Declare **two** variables (**n** and **b**).
2. Read the user input from the console.
3. Convert the **n** into **binary representation** (you can use built-in method).
4. Count the **b** digit in the binary number.
5. Print the result on the console.

2. Bit at Position 1

Write a program that prints the bit at **position 1** of given integer. We use the standard counting: from right to left, starting from 0.

Examples

Input	Output	Comments
2	1	00000010 → 1
51	1	00110011 → 1
13	0	00001101 → 0
24	0	00011000 → 0

Hints

1. Declare **two** variables (**n** and **bitAtPosition1**).
2. **Read** the user input from the console.
3. **Find** the **value** of the **bit at position 1** (position 1 is the second bit from right to left: [7, 6, 5, 4, 3, 2, 1, 0]):

- a. **Shift** the number **n** times to the **right** (where **n** is the position, in this case it is **1**) by using the **>>** operator. In that way the bit we want to check will be at position **0**;
 - b. **Find** the bit at **position 0**. Use **& 1** operator expression to extract the value of a bit. By using the following **formulae** (`bitAtPosition1 & 1`) you **check** whether the bit at **position 0** is equal to **1** or **not**. If the bit is **equal** to **1** the **result** is **1** if the bit is **not equal** - the **result** is **0**;
 - c. **Save** the result in **bitAtPosition1**;
4. **Print** the result on the console.

3. P-th Bit

Write a program that prints the bit at position **p** of given integer. We use the standard counting: from right to left, starting from 0.

Examples

Input	Output	Comments
2145 5	1	0000100001 1 00001 → 1
512 0	0	000000100000000 0 → 0
111 8	0	0000000 0 01101111 → 0
255 7	1	00000000 1 1111111 → 1

Hints

1. Declare **three** variables (**n**, **p** and **bitAtPositionP**).
2. **Read** the user input from the console.
3. **Find** the **value** of the **bit at position p**:
 - a. **Shift** the number **p** times to the **right** (where **p** is the position) by using the **>>** operator. In that way the bit we want to check will be at position **0**;
 - b. **Find** the bit at **position 0**. Use **& 1** operator expression to extract the value of a bit. By using the following **formula** (`bitAtPositionP & 1`) you **check** whether the bit at **position 0** is equal to **1** or **not**. If the bit is **equal** to **1** the **result** is **1** if the bit is **not equal** - the **result** is **0**;
 - c. **Save** the result in **bitAtPosition1**;
4. **Print** the result on the console.

4. Bit Destroyer

Write a program that sets the bit at **position p** to **0**. Print the resulting integer.

Examples

Input	Output	Comments
1313 5	1281	010100 1 00001 → 010100 0 00001

231 2	227	000011100111 → 000011100011
111 6	47	000001101111 → 000000101111
111 4	111	000001101111 → 000001101111

Hints

1. Declare **four** variables (*n*, *p*, *mask* and *newNumber*).
2. **Read** the user input from the console.
3. **Set** the **value** of the **bit at position p** to **0**:
 - a. **Shift** the number **1**, **p** times to the **left** (where **p** is the position) by using the **<<** operator. In that way the bit we want to delete will be at position **p**. Save the resulting value in **mask**;
 - b. **Invert** the **mask** (e.g. we move the number 1, 3 times and we get 00001000, after inverting we get 11110111).
 - c. Use **& mask** operator expression to **set** the **value** of a number to **0**. By using the following **formulae** (*n* & *mask*) you **copy all** the **bits** of the **number** and you **set** the bit at **position p** to **0**;
 - d. **Save** the result in **newNumber**;
4. **Print** the result on the console.

5. * Odd Times

You are given an **array of positive integers** in a single line, separated by a space (' '). All numbers occur even number of times except one number which occurs odd number of times. Find it, using only bitwise operations.

Examples

Input	Output
1 2 3 2 3 1 3	3
5 7 2 7 5 2 5	5

Hints

1. Read an array of integers.
2. Initialize a variable **result** with value **0**.
3. Iterate through all number in the array.
4. Use **XOR (^)** of **result** and **all numbers** in the **array**.
 - a. **XOR** of **two elements** is **0** if **both elements** are **same** and **XOR** of a number *x* with **0** is *x*
5. Print the **result**.

Think why the above algorithms is correct.

6. * Tri-bit Switch

Write a program that inverts the **3 bits** from position **p** to the left with their XOR opposites (e.g. **111** -> **000**, **101** -> **010**) in 32-bit number. Print the resulting integer on the console.

Examples

Input	Output	Comments
1234 7	1874	00000000000000000000000010011010010 → 00000000000000000000000011101010010
44444 4	44524	000000000000000000001010110110011100 → 000000000000000000001010110111101100

Hints

1. **Shift** the number **7** (the number 7 has the bits 111 which we use to get 3 consecutive values), **p** times to the **left** (where **p** is the position) by using the << operator. In that way the **3 bits** we want to **invert** will be at position **p**. Save the resulting value in **mask**;
2. Use **^ mask** operator expression to **invert** the **values** of the **three bits** starting from position **p**. By using the following **formulae** ($n \wedge \text{mask}$) you **copy** all the **bits** of the **number** and you **invert** the bits at position **p**, **p+1** and **p+2**;
3. Save the result in **result**;