

# Exercise Set: Iteration Abstraction

In this exercise set, we have marked questions we think are harder than others with a [‡]. We have also marked questions for which solutions are provided at the end of the set ([SP]). To check solutions for other questions than those marked with [SP], ask one of the instructors or TAs or post a question to the google group!

1. What are the three different kinds of abstraction used in the Java programming language? Explain each of them.

2. Assume you have a field `fPeople` that is of type `List<Person>` and the type `Person` has a method `String getName()`. The type `List<E>` has a method `iterator()` that returns an object of type `Iterator` as described in lecture. How would you write code that generates a `String` that consists of the names of all people in `fPeople` each separated by a comma? (If possible, think of one solution with, and one without using the method `iterator()` explicitly.) [‡],[SP]

3. Given the following code:

a) Do you recognize the Iterator design pattern in here? Shortly discuss the main types and methods of the Iterator design pattern in the following code.

b) There are several places where a loop would be applied in this code to iterate over a collection of elements. Which methods do you think use a loop in their implementation? [‡],[SP]

c) How would you write the code for the iteration in the methods you identified in b)?

```
public class AddressBook {
    private Set<Contact> fContacts;

    // Creates an address book with an empty set of contacts.
    AddressBook() {...}

    // Adds a contact to the address book.
    void addContact(Contact c) {...}

    // Removes a contact from the address book if existent.
    void removeContact(String name) {...}

    // Returns the contact with the specified name if existent in the
    address book.
    Contact getContact(String name) {...}

    // Resets the phone number of all contacts to 0
    void resetAllPhoneNumbers() {...}
}
```

```

public class Contact {
    ...
    // Creates a contact with the specified name
    Contact(String name) {...}

    // Sets the telephone number of this contact
    void setTelephoneNumber(int number) {...}

    // Returns the name of this contact
    String getName() {...}
}

public class Set {
    ...
    // Adds the specified element to this set if it is not already present.
    boolean add(Object o) {...}

    // Removes the specified element from this set if it is present.
    boolean remove(Object o) {...}

    // Returns an iterator over the elements in this set.
    Iterator iterator() {...}

    // Returns true if this set contains no elements.
    boolean isEmpty() {...}
}

public class SetIterator implements Iterator {
    // Returns true if the iteration has more elements.
    boolean hasNext() {...}

    // Returns the next element in the iteration.
    Object next() {...}

    // Removes from the underlying collection the last element returned by
    the iterator.
    void remove() {...}
}

```

## SOLUTIONS:

2. Below is one solution that uses the method `iterator()` explicitly and two that don't. The last one is only different in that it doesn't create a new `String` for every iteration but only appends it to a buffer.

```
// First solution
String allNames = null;
Iterator anIterator = fPeople.iterator();
while (anIterator.hasNext()) {
    if (allNames == null) {
        Person aPerson = anIterator.next();
        allNames = aPerson.getName();
    } else {
        Person aPerson = anIterator.next();
        allNames = allNames + "," + aPerson;
    }
}

// Second solution
String allNames = null;
for (Person person : fPeople) {
    if (allNames == null)
        allNames = person.getName();
    else
        allNames = allNames + "," + person.getName();
}
return allNames;

// Third solution
StringBuffer buffer = new StringBuffer();
for (Person person : fPeople) {
    if (buffer.length() == 0) {
        buffer.append(person.getName());
    } else {
        buffer.append(",");
        buffer.append(person.getName());
    }
}
return buffer.toString();
```

3. b) The implementation of each of the three methods in type `AddressBook` listed below would use a loop to iterate over the contacts.

```
void removeContact(String name),
Contact getContact(String name),
void resetAllPhoneNumbers() {...}
```