```
package GeometricObject;
java.util.Scanner;
abstract class GeometircObject
   private String color = "white";
   private boolean filled = false;
   public void GeometricObject(
       return :
   public void GeometricObject(String color, boolean filled) {
       this.color = color;
       this.filled = filled;
   public String getColor() {
       return color;
   public void setColor(String color) {
       this.color = color;
   public boolean getFilled() {
       return filled;
   public void setFilled(boolean filled) {
       this.filled = filled;
   public abstract double getArea
   public abstract double getPerimeter();
public class Circle extends GeometircObject
   private double radius;
   public Circle(
       this radius = 0
   public Circle(double radius) {
       this.radius = radius;
   public Circle(double radius, String color, boolean filled) {
       this.radius = radius;
   public double getRedius() {
       return radius;
   public void setRadius(double radius) {
       this radius = radius;
   public double getDiameter() {
       return 2 * radius;
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public double getArea
       return Math.PI * Math.pow(radius, 2);
   public double getPerimeter(
       return Math.PI * radius *2;
public class Rectangle extends GeometircObject
   private double width = 3.0;
   private double height = 4.0;
   public Rectangle
       this width = 0
       this.height = 0
   public Rectangle double width, double height, String color, boolean
filled)
       super();
       this width = width;
       this.height = height;
   public double getWidth() {
       return width;
   public void setWidth(double width) {
       this.width = width;
   public double getHeight() {
       return height;
   public void setHeight(double height) {
       this.height = height;
   public double getArea
       return width * height;
   public double getPerimeter
       return 2 * (width + height);
public class Triangle extends GeometircObject
   private double side1 = 0;
   private double side2 = 0;
   private double side3 = 0
   public Triangle(
       this side1 = 0;
       this side2 = 0:
       this side3 = 0:
   public Triangle String color, boolean filled, double side1, double side2,
double side3
       super(
       this.side1 = side1;
       this.side2 = side2;
```

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this.side3 = side3;
   public double getSide1() {
       return side1;
   public void setSide1(double side1) {
       this.side1 = side1;
   public double getSide2() {
       return side2:
   public void setSide2(double side2) {
       this.side2 = side2;
   public double getSide3() {
       return side3;
   public void setSide3(double side3) {
       this.side3 = side3;
   public double getArea()
       double s = (side1 + side2 + side3) / 2;
       return Math.sqrt(s* (s- side1) * (s - side2) * (s - side3));
   public double getPerimeter(
       return side1 + side2 + side3;
public class TestAbstract
   public void display(GeometircObject gb) {
                                周长为: " + gb.getPerimeter());
       System.out.println("
                                面积为: " + gb.getArea());
       System.out.println("
       System.out.println("
                                颜色为: " + gb getColor());
       System.out.println("
                                是否填充: " + gb getFilled());
   public static void main(String[] args) {
       @SuppressWarnings("resource"
       Scanner input = new Scanner(System.in);
       Triangle t = new Triangle(
       System.out.println("请分别输入三角形的三条边、颜色、是否填充:");
       t setSide1(input nextDouble());
       t.setSide2(input.nextDouble());
       t.setSide3(input.nextDouble());
       t.setColor(input.next)
       t.setFilled(input.nextBoolean());
       while((t.getSide1() + t.getSide2()) <= t.getSide3() | (t.getSide1() +</pre>
t.getSide3()) <= t.getSide2(</pre>
               | (t.getSide2() + t.getSide3()) <= t.getSide1())</pre>
           System.out.println("三角形边长输入错误,请重新输入!" + '\n' + "请分别
输入三角形的三条边:")
           t.setSide1(input.nextDouble());
           t.setSide2(input.nextDouble());
           t.setSide3(input.nextDouble());
```

```
Rectangle e = new Rectangle();
System.out.println("请分别输入矩形的边长、颜色、是否填充:");
e.setWidth(input.nextDouble());
e.setHeight(input.nextDouble());
e.setColor(input.next(
e.setFilled(input.nextBoolean());
Circle r = new Circle();
System.out.println("请分别输入圆形的半径、颜色、是否填充:");
r.setRadius(input.nextDouble());
r.setColor(input.next(
r.setFilled(input.nextBoolean());
System.out.println('\n' + "三角形的信息: ");
TestAbstract tr = new TestAbstract();
tr.display(t);
System.out.println('\n' + "矩形的信息: ");
TestAbstract re = new TestAbstract();
re.display(e);
System.out.println('\n' + "圆形的信息: ");
TestAbstract rr = new TestAbstract();
rr.display(r);
```