

1. What is a class in Python?

- a. A variable that stores data.
- b. A collection of functions.
- c. A blueprint for creating objects.
- d. An instance of an object.

2. What is an object in Python?

- a. A special type of function.
- b. An instance of a class.
- c. A reserved keyword.
- d. A type of loop.

3. What is inheritance in Python?

- a. The process of creating a new class.
- b. The process of reusing code from an existing class.
- c. The process of instantiating an object.
- d. The process of defining a class.

4. In Python, if a class B inherits from class A, and both classes have a method with the same name, which method will be called when invoked on an object of class B?

- a. Method of class A.
- b. Method of class B.
- c. Both methods will be called simultaneously.
- d. It depends on the order of inheritance.

5. What is the purpose of the `__init__` method in Python classes?

- a. To initialize a new object.
- b. To define a new class.
- c. To create a new instance of a module.
- d. To execute the class methods.

6. In Python, what is encapsulation?

- a. The process of creating a new class.
- b. The process of reusing code from an existing class.
- c. The process of bundling data and methods that operate on the data within a single unit.
- d. The process of defining a class.

7. Which of the following access modifiers in Python allows an attribute or method to be accessible only within its own class and any class derived from it?

- a. Public
- b. Private
- c. Protected
- d. None of the above

8. In Python, what is the purpose of the super() function when used in a derived class?

- a. It refers to the superclass itself.
- b. It refers to the current class.
- c. It calls the constructor of the superclass.
- d. It creates a new instance of the superclass.

9. What is method overloading in Python?

- a. Defining multiple methods with the same name in a class.
- b. Defining multiple methods with different names in a class.
- c. The process of reusing code from an existing class.
- d. The process of creating a new class.

10. Which statement is correct about multiple inheritance in Python?

- a. Python does not support multiple inheritance.
- b. It is a process of creating multiple objects of a class.
- c. A class can inherit from more than one class.
- d. It is the process of creating a new class.

11. Consider the following class definition:

```
class Parent:
    def display(self):
        return "Parent class"
```

```
class Child(Parent):
    def display(self):
        return "Child class"
```

If you create an object "obj = Child()", and then call "obj.display()", what will be the output?

- a. "Parent class"
- b. "Child class"**
- c. "Parent class Child class"
- d. "Parent Child"

12. Consider the following class definition:

```
class Animal:
    def make_sound(self):
        return "Generic animal sound"
```

```
class Dog(Animal):
    def make_sound(self):
        return "Woof!"
```

```
class Cat(Animal):
    def make_sound(self):
        return "Meow!"
```

If you create an object "dog = Dog()", and then call "dog.make_sound()", what will be the output?

- a. "Generic animal sound"
- b. "Woof!"**
- c. "Meow!"
- d. "Me"

13. Consider the following class definition:

```
class Clothing:  
    def wear(self):  
        return "Generic clothing style"
```

```
class Shirt(Clothing):  
    def wear(self):  
        return "Shirt style"
```

```
class Pants(Clothing):  
    def wear(self):  
        return "Pants style"
```

If you create an object "clothing = Clothing()", and then call "clothing.wear()", what will be the output?

- a. "Generic clothing style"
- b. "Shirt style"
- c. "Pants style"
- d. "Generic"

14. Consider the following class definition:

```
class Plant:  
    def grow(self):  
        return "Generic plant growth"
```

```
class Rose(Plant):  
    def grow(self):  
        return "Rose produces beautiful blooms"
```

```
class OakTree(Plant):  
    def grow(self):  
        return "Oak tree develops sturdy branches"
```

If you create an object `flora = Rose()`, and then call `flora.grow()`, what will be the output?

- A. "Generic plant growth"
- B. "Rose produces beautiful blooms"
- C. "Oak tree develops sturdy branches"
- D. Error

15. Consider the following class definition:

```
class Furniture:
    def use(self):
        return "Generic furniture usage"

class Chair(Furniture):
    def use(self):
        return "Chair provides seating comfort"

class Desk(Furniture):
    def use(self):
        return "Desk supports work and study"
```

If you create an object `item = Desk()`, and then call `item.use()`, what will be the output?

- A. "Generic furniture usage"
- B. "Chair provides seating comfort"
- C. "Desk supports work and study"
- D. Error

16. Consider the following class definition:

```
class KitchenAppliance:
    def operate(self):
        return "Generic appliance operation"

class Refrigerator(KitchenAppliance):
    def operate(self):
        return "Refrigerator cools and preserves food"

class MicrowaveOven(KitchenAppliance):
    def operate(self):
        return "Microwave oven heats and cooks food"
```

If you create an object `appliance = MicrowaveOven()`, and then call `appliance.operate()`, what will be the output?

- A. "Generic appliance operation"
- B. "Refrigerator cools and preserves food"
- C. "Microwave oven heats and cooks food"
- D. Error

17. In Python, what does the term "polymorphism" refer to?

- A. The ability of a class to inherit from multiple classes.
- B. The ability of a method to have multiple implementations.
- C. The process of creating a new class.
- D. The process of defining a class.

18. In Python, what is the purpose of using private attributes in a class?

- A. To make the attributes accessible from outside the class.
- B. To restrict access to the attributes within the class.**
- C. To allow a class to inherit from multiple classes.
- D. To increase code complexity.

19. What is the role of access modifiers in encapsulation?

- A. To allow unrestricted access to class members.
- B. To restrict access to class members based on certain conditions.**
- C. To define the size of the window in a GUI application.
- D. To determine the order of inheritance.

20. Consider the following class hierarchy:

```
class Animal:
    def make_sound(self):
        return "Generic animal sound"

class Dog(Animal):
    def make_sound(self):
        return "Woof!"

class Cat(Animal):
    def make_sound(self):
        return "Meow!"
```

If you want to add a new class, say *Bird*, which inherits from the *Animal* class, what advantage of OOPs does this demonstrate?

- A. Code redundancy
- B. Code complexity

C. Code reusability

D. Code obfuscation