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Purpose: Flowchart
for Over/Under 7
Version 4

System Libraries
iostream, stdlib.h,
time, cstring,
iomanip, string,
namespace

User
libraries
none

Global
constants
none

Function
Prototypes
none

main
Over/Under7_v.4
program

stand(time(NULL));

Variable Declaration
and Initialization
float dice1, dice2,
totDice, money;
char cont;
int bet;
bool win;
string name;
time_t now = time(0);
char* dt =
ctime(&now);

Output local date and time
Input name
Input money

while (money < 1 ||
money > 10)

true

Output error message
Input money

Do
while (cont == 'y' || cont ==
'Y')

false

cout<<"Thank you for playing the
Over/Under 7 game, "<<name<<"!";

return 0;

a

```
cont = y;
```









