# My Emacs Initialisation File, Written in ${\tt Org-mode}$

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## Contents

#### Abstract

Herein I document the configurations I utilise with Emacs. Of note are:

- This is a literate programming setup.
- I have a variety of cosmetics such as showing battery life and flashing upon errors.
- Production of org-mode ready-to-go skeletons.
- Utilities for working with org-mode files, namely #+KEYWORD: VALUE pairs.

```
;; This header file is used to create the articles for: https://alhassy.github.io/blog/;; This file is generated from the literate file 'AlBasmala.org' in the same repo.;; Musa Al-hassy, 2018;;
```

### 1 Introduction

Why not keep Emac's configurations in the ~/.emacs file? This is because the Emacs system may explicitly add, or alter, code in it.

For example, execute the following

- 1. M-x customize-variable RET line-number-mode RET
- 2. Then press: toggle, state, then 1.
- 3. Now take a look: (find-file "~/.emacs")

Notice how additions to the file have been created by 'custom'.

As such, I've chosen to write my Emacs' initialisation configurations in a file named ~/.emacs.d/init.org: I have a literate configuration which is then loaded using org-mode's tangling feature.

## 2 What's in, or at the top of, my ~/.emacs

We evaluate every piece of emacs-lisp code available here when Emacs starts up by placing the following at the top of our .emacs file:

```
(org-babel-load-file "~/.emacs.d/init.org")
;;
;; My Emacs settings: (find-file "~/.emacs.d/init.org")

( I do not generate my .emacs file from this source code in-fear of overriding functionality inserted by custom. )
    Our .emacs should be byte-compiled so that when we start Emacs it will automatically determine if the init.org file has changed and if so it would tangle it producing the init.el file which will then be loaded immediately.
```

```
;; In-case I forget to byte-compile!
(byte-compile-file "~/.emacs")

;; Change this silly counter to visualy notice a change.
;; (progn (message "Init.org contents loaded! Counter: 7") (sleep-for 3))
```

### 3 Managing Local Variables

It is dangerous to load a file with local variables; instead we should load files without evaluating locals, read the locals to ensure they are safe —e.g., there's nothing malicious like eval: (delete-file your-important-file.txt)—then revert the buffer to load the locals.

However, when preprocessing my own files I sometimes wish to accept all locals without being queried and so have these two combinators.

```
;; Accept all local variables versus query for possibly non-safe locals. (defun DANGER-all-locals () (setq enable-local-variables :all)) (defun SAFE-query-locals () (setq enable-local-variables t))
```

#### 4 Loads

```
(load (shell-command-to-string "agda-mode locate"))
;;
;; Seeing: One way to avoid seeing this warning is to make sure that agda2-include-dirs is not bound.
; (makunbound 'agda2-include-dirs)
;; Open .v files with Proof General's Coq mode
```

### 4.1 package-initialize: Melpa, gnu, and org

(load "~/.emacs.d/lisp/PG/generic/proof-site")

- M-x list-packages to see all melpa packages that can install
  - Not in alphabetical order, so maybe search with C-s.
- For example to download the haskell mode: M-x package-install RET haskell-mode RET.
  - Or maybe to install unicode-fonts ;-)
- Read more at http://ergoemacs.org/emacs/emacs\_package\_system.html or at https://github.com/milkypostm melpa

```
(require 'package)
(setq package-archives
    '(("melpa" . "https://melpa.org/packages/")
          ("gnu" . "https://elpa.gnu.org/packages/")
          ("org" . "http://orgmode.org/elpa/")))
(package-initialize)
```

#### 5 Cosmetics

#### 5.1 Column Marker

Have a thin line to the right to ensure I don't write "off the page".

```
; (require 'fill-column-indicator)
(set-fill-column 90)
(fci-mode 't)
```

#### 5.2 Flashing when something goes wrong

Make top and bottom of screen flash when something unexpected happens thereby observing a warning message in the minibuffer. E.g., C-g, or calling an unbound key sequence, or misspelling a word.

```
(setq visible-bell 1)
;; Enable flashing mode-line on errors
```

#### 5.3 My todo list: The initial buffer when Emacs opens up

```
(setq initial-buffer-choice "~/Dropbox/todo.org")
```

#### 5.4 Showing date, time, and battery life

```
(setq display-time-day-and-date t)
(display-time)
(display-battery-mode 1)
```

#### 5.5 Minibuffer should display line and column numbers

```
(line-number-mode 1)
(column-number-mode 1)
```

### 5.6 Highlight parenthesis pair when cursor is near;-)

```
(load-library "paren")
(show-paren-mode 1)
(transient-mark-mode t)
(require 'paren)
```

#### 5.7 Increase/decrease text size

```
(global-set-key (kbd "C-+") 'text-scale-increase)
(global-set-key (kbd "C--") 'text-scale-decrease)
;; C-x C-0 restores the default font size
```

#### 5.8 Delete Selection mode

Delete Selection mode lets you treat an Emacs region much like a typical text selection outside of Emacs: You can replace the active region. We can delete selected text just by hitting the backspace key.

```
(delete-selection-mode 1)
```

#### 5.9 Ido Mode

Ido, "interactively do things", mode is used for most commands that require you to select something from a list: It provides possible completions.

• An alternative is a third-party tool: Helm or ivy.

Extremely helpful for when switching between buffers, C-x C-b. Try and be grateful.

```
(ido-mode t)
```

### 6 Helpful Functions & Shortcuts

Here is a collection of Emacs-lisp functions that I have come to use in other files:

Command<br/>C-c C-mAction<br/>recompile file<f5>revert bufferM-x kkill to start of lineC-toggle 2 windows from horizontal to vertical view(file-as-list pathHere)construe a file as a list of linesM-x create-scratch-buffer-self evident-M-x kill-other-buffers-self evident-

From the spelling section below, we also have

M-\$ check spelling of word at pointM-# thesaurus look-up word at point

The subsections below detail the definitions.

### 6.1 Bind recompile to C-c C-m - "m" for "m"ake

```
(defvar my-keys-minor-mode-map
  (let ((map (make-sparse-keymap)))
      (define-key map (kbd "C-c C-m") 'recompile)
      map)
    "my-keys-minor-mode keymap.")

(define-minor-mode my-keys-minor-mode
    "A minor mode so that my key settings override annoying major modes."
    :init-value t
    :lighter " my-keys")
```

#### 6.2 Reload buffer with f5

I do this so often it's not even funny.

```
(global-set-key [f5] '(lambda () (interactive) (revert-buffer nil t nil)))
```

#### 6.3 Kill to start of line

(defun file-as-string (filename)

(insert-file-contents filename)

(with-temp-buffer

(buffer-string)))

```
Dual to C-k,
;; M-k kills to the left
(global-set-key "\M-k" '(lambda () (interactive) (kill-line 0)) )

6.4 file-as-list
(defun file-as-list (filename)
    "Return the contents of FILENAME as a list of lines"
    (with-temp-buffer
        (insert-file-contents filename)
        (split-string (buffer-string))))
```

"Return the contents of FILENAME as a list of lines"

```
6.5 kill-other-buffers
(defun kill-other-buffers ()
   "Kill all other buffers."
   (interactive)
   (mapc 'kill-buffer (delq (current-buffer) (buffer-list))))
6.6 create-scratch-buffer
;; A very simple function to recreate the scratch buffer:
;; ( http://emacswiki.org/emacs/RecreateScratchBuffer )
(defun create-scratch-buffer nil
   "create a scratch buffer"
   (interactive)
   (switch-to-buffer (get-buffer-create "*scratch*"))
   (lisp-interaction-mode))
```

#### 6.7 Switching from 2 horizontal windows to 2 vertical windows

I often find myself switching from a horizontal view of two windows in Emacs to a vertical view. This requires a variation of C-x 1 RET C-x 0 X-x b RET. Instead I now only need to type C-| to make this switch.

```
(defun ensure-two-vertical-windows ()
   "hello"
   (interactive)
   (other-window 1) ;; C-x 0
   (let ((otherBuffer (buffer-name)))
      (delete-window) ;; C-x 0
      (split-window-right) ;; C-x 3
      (other-window 1) ;; C-x 0
      (switch-to-buffer otherBuffer) ;; C-x b RET
   )
   (other-window 1)
)
(global-set-key (kbd "C-|") 'ensure-two-vertical-windows)
```

#### 6.8 Making then opening html's from org's

```
(defun my-org-html-export-to-html ()
  "Make an html from an org file then open it in my browser."
  (interactive)
  (org-html-export-to-html)
  (let ((it (concat (file-name-sans-extension buffer-file-name) ".html")))
      (browse-url it)
      (message (concat it " has been opened in Chromium."))
      'success ;; otherwise we obtain a "compiler error".
))
```

### 7 Spelling

I would like to check spelling by default.

M-\$ Check and correct spelling of the word at point

M-x ispell-change-dictionary RET TAB To see what dictionaries are available.

```
(define-globalized-minor-mode my-flyspell-global-mode flyspell-mode
  (lambda ()
    ;; spawns an ispell process
        (flyspell-mode 1)
))
(my-flyspell-global-mode 1)
(setq ispell-dictionary "british") ;; set the default dictionary
        Colour incorrect works; default is an underline.
(global-font-lock-mode t)
(custom-set-faces '(flyspell-incorrect ((t (:inverse-video t)))))
        Set up a thesaurus to avoid unwarranted repetition.
(load "~/.emacs.d/powerthesaurus.el")
(global-set-key (kbd "M-#") 'powerthesaurus-lookup-word-at-point)
        Use this game to help you learn to spell words that you're having trouble with; see ~/Dropbox/spelling.txt.
(autoload 'typing-of-emacs "~/.emacs.d/typing.el" "The Typing Of Emacs, a game." t)
```

### 8 Org-mode related things

### 8.1 ox-extra: Using :ignore: to ignore headings but use the bodies

Use the :ignore: tag on headlines you'd like to have ignored, while not ignoring their content.

• See here: https://emacs.stackexchange.com/a/17677/10352

```
(load "~/.emacs.d/ox-extra.el")
(ox-extras-activate '(ignore-headlines))
```

#### 8.2 Executing code from src blocks

For example, to execute a shell command in emacs, write a src with a shell command, then C-c c-c to see the results. Emacs will generally query you to ensure you're sure about executing the (possibly dangerous) code block; let's stop that:

```
; Seamless use of babel: No confirmation upon execution. (setq org-confirm-babel-evaluate nil)
```

A worked out example can be obtained as follows: <g TAB then C-c C-C to make a nice simple graph —the code for this is in the next section.

Some initial languages we want org-babel to support:

```
(org-babel-do-load-languages
  'org-babel-load-languages
  '(
        (emacs-lisp . t)
        (shell . t)
        (python . t)
        (ruby . t)
        (ocaml . t)
```

```
(dot . t)
     (latex . t)
     (org . t)
     (makefile . t)
    ))
(setq org-src-preserve-indentation t)
```

#### <X Completion 8.3

In org-mode we type <X TAB to obtain environment templates, such as <s for source blocks or <q for quote blocks.

#### 8.3.1 **Demoing Dot Graphs**

We include one to demo the capabilities of the previous subsection.

```
;; Graphviz: Press <g-TAB to obtain a minimal editable example.
(add-to-list 'org-structure-template-alist
        '("g" "#+begin_src dot :results output graphics :file \"/tmp/graph.pdf\" :exports both
  digraph G {
     node [color=black,fillcolor=white,shape=rectangle,style=filled,fontname=\"Helvetica\"];
     A[label=\"A\"]
     B[label=\"B\"]
     A->B
  }\n#+end_src" "<src lang=\"dot\">\n\n</src>"))
  Here's another example graph,
#+BEGIN_SRC dot :file simple_markov.png :cmdline -Kdot -Tpng
graph {
  rankdir="UD";
   A -- D;
   A -- B;
   D -- C;
   B -- C;
 }
#+END_SRC
```

#### <E for emacs-lisp source blocks 8.3.2

<E to begin an emacs-lisp source block – <e is for an example block.

```
(add-to-list 'org-structure-template-alist
        '("E" "#+BEGIN_SRC emacs-lisp\n\n#+END_SRC" "<src lang=\"emacs-lisp\">\n\n</src>"))
```

#### org-mode header generation

Generate an untitled org-mode skeleton file C-x t -similar to C-x C-f for finding files. First the template,

```
#+TITLE: ???
#+DATE: thedate
#+DESCRIPTION: A new radical entry of things I'm learning!
#+AUTHOR: Musa Al-hassy
#+EMAIL: alhassy@gmail.com
#+IMAGE: ../assets/img/rwh-200.jpg
                                                9
```

```
#+CATEGORIES: ExampleTags Elisp Haskell Frama-C Specfications Krakatoa
#+OPTIONS: toc:nil html-postamble:nil
,# Other possible are num:nil todo:nil pri:nil tags:nil ^:nil
#+STARTUP: indent
* Abstract
                 :ignore:
#+BEGIN_CENTER
*Abstract*
This article serves to accomplish *???*.
Write your goal then attempt to realise it, otherwise there's no explicit direction!
#+END_CENTER
* Introduction
Let's recall concepts "X" needed to discuss notions $Y$.
* Middle
We're learnin'!
* Conclusion
Yeah! That was some fun stuff!
* COMMENT footer
# Local Variables:
# eval: (setq NAME (file-name-sans-extension (buffer-name)))
# eval: (load-file "AlBasmala.el")
# End:
   Then the functionality,
(defun new-untitled-org-template ()
  "Produce an org-mode file template."
  (interactive)
  (switch-to-buffer (generate-new-buffer "*Untitled*"))
  (insert (file-as-string "~/.emacs.d/template.org"))
  (org-mode)
)
(global-set-key (kbd "C-x t") 'new-untitled-org-template)
8.5
     Org-mode cosmetics
;; org-mode math is now highlighted ;-)
(setq org-highlight-latex-and-related '(latex))
;; Hide the *,=,/ markers
(setq org-hide-emphasis-markers t)
;; (setq org-pretty-entities t)
```

;; to have \alpha, \to and others display as utf8 http://orgmode.org/manual/Special-symbols.html

### 9 Other fun things

- (nyan-mode) Use a cat on a rainbow to indicate the percentage of the buffer position.
  - Disabled.
- Coloured code delimiters.

```
(rainbow-delimiters)
```

• Googling words at point: M-x google-this-word

```
(google-this)
```

### 10 Conclusion

Some possibly interesting reads:

- Arnaud Legrand's article Emacs init file written in org-mode
- Stackexchange: Using org-mode to structure config files
- A tutorial on evaluating code within src blocks