

My Emacs Initialisation File, Written in Org-mode

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1 Abstract

IGNORE

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Herein I document the configurations I utilise with Emacs.

As a literate program file with Org-mode, I am ensured optimal navigation through my ever growing configuration files, ease of usability and reference for peers, and, most importantly, better maintainability for myself!

Dear reader, when encountering a foreign command `X` I encourage you to execute `(describe-symbol 'X)`. An elementary Emacs Cheat Sheet can be found [here](#).

2 Why Emacs?

Emacs is a flexible platform for developing end-user applications –unfortunately it is generally perceived as merely a text editor. Some people use it specifically for one or two applications.

For example, writers use it as an interface for Org-mode and others use it as an interface for version control with Magit. Org is an organisation tool that can be used for typesetting which subsumes L^AT_EX, generating many different formats –html, latex, pdf, etc– from a single source, keeping track of schedules & task management, blogging, habit tracking, personal information management tool, and much more. Moreover, its syntax is so natural that most people use it without even knowing! For me, Org allows me to do literate programming: I can program and document at the same time, with no need to separate the two tasks and with the ability to generate multiple formats and files from a single file.

If you are a professional writer... Emacs outshines all other editing software in approximately the same way that the noonday sun does the stars. It is not just bigger and brighter; it simply makes everything else vanish. —Neal Stephenson, “”

Of course Emacs comes with the basic features of a text editor, but it is much more; for example, it comes with a powerful notion of ‘undo’: Basic text editors have a single stream of undo, yet in Emacs, we have a tree –when we undo and make new edits, we branch off in our editing stream as if our text was being version controlled as we type! –We can even switch between such branches!

```
;; Allow tree-semantics for undo operations.
(package-install 'undo-tree)
(global-undo-tree-mode)
(diminish 'undo-tree-mode)

;; Execute (undo-tree-visualize) then navigate along the tree to witness
;; changes being made to your file live!

;; Each node in the undo tree should have a timestamp.
(setq undo-tree-visualizer-timestamps t)

;; Show a diff window displaying changes between undo nodes.
(setq undo-tree-visualizer-diff t)
```

Emacs is an extensible editor: You can make it into the editor of your dreams! You can make it suited to your personal needs. If there’s a feature you would like, a behaviour your desire, you can simply code that into Emacs with a bit of Lisp. As a programming language enthusiast, for me Emacs is my default Lisp interpreter and a customisable IDE that I use for other programming languages –such as C, Haskell, Agda, Racket, and Prolog. Moreover, being a Lisp interpreter, we can alter the look and feel of Emacs live, without having to restart it –e.g., press **C-x C-e** after the final parenthesis of `(scroll-bar-mode 0)` to run the code that removes the scroll-bar.

I use Emacs every day. I rarely notice it. But when I do, it usually brings me joy. Norman Walsh

I have used Emacs as an interface for developing cheat sheets, for making my blog, and as an application for ‘interactively learning C’. If anything

Emacs is more like an OS than just a text editor –“living within Emacs” provides an abstraction over whatever operating system my machine has: It’s so easy to take everything with me. Moreover, the desire to mould Emacs to my needs has made me a better programmer: I am now a more literate programmer and, due to Emacs’s documentation-oriented nature, I actually take the time and effort to make meaningful documentation –even when the project is private and will likely only be seen by me.

Seeing Emacs as an editor is like seeing a car as a seating-accommodation. – Karl Voit

Consider reading

- A CEO’s Guide to Emacs –A non-programmer introduction to Emacs (••)
- “When did you start using Emacs” discussion on Reddit
- The Emacs Mini Manual, or
- “How to Learn Emacs”
- The Org-mode Reference Manual or Worg: Community-Written Docs which includes a meta-tutorial.

3 TODO Booting Up

3.1 ~/.emacs vs. init.org

Why not keep Emacs’s configurations in the ~/.emacs file? This is because the Emacs system may explicitly add, or alter, code in it.

For example, execute the following

1. M-x `customize-variable` RET `line-number-mode` RET
2. Then press: `toggle`, `state`, then 1.
3. Now take a look: `(find-file "~/emacs")`

Notice how additions to the file have been created by ‘custom’.

As such, I’ve chosen to write my Emacs’ initialisation configurations in a file named `~/emacs.d/init.org`: I have a literate configuration which is then loaded using org-mode’s tangling feature. Read more about Emacs’ initialisation configurations here.

Off topic, I love tiling window managers and had been using xmonad until recently when I obtained a mac machine and now use Amethyst – “Tiling window manager for macOS along the lines of xmonad.”

3.2 Elementary Version Control

Soft links are pointers to other filenames, whereas hardlinks are pointers to memory location of a given filename! Soft links are preferable since they defer to the original filename and can work across servers.

We can declare them as follows,

```
ln -s source_file myfile
```

If `repo` refers to a directory under version control –or Dropbox– we move our init file and emacs directory to it, then make soft links to these locations so that whenever `~/emacs` is accessed it will refer to `repo/.emacs` and likewise for `.emacs.d` :-)

On a new machine, copy-paste any existing emacs configs we want to the `repo` folder then `rm -rf ~/.emacs*` and then make the soft links only.

```
repo=~/.Dropbox      ## or my git repository: ~/dotfiles
```

```
cd ~
```

```
mv .emacs $repo/
```

```
ln -s $repo/.emacs .emacs
```

```
mv .emacs.elc $repo/
```

```
ln -s $repo/.emacs.elc .emacs.elc
```

```
mv .emacs.d/ $repo/
```

```
ln -s $repo/.emacs.d/ .emacs.d
```

Note the extra / after `.emacs.d`!

You may need to unlink soft links if you already have them; e.g., `unlink .emacs.d`.

To make another softlink to a file, say in a blogging directory, we `cd` to the location of interest then execute, say: `ln -s $repo/.emacs.d/init.org init.org`

While we’re at it, let’s make this super-duper file (and another) easily accessible –since we’ll be altering it often–:

```
cd ~
```

```
ln -s dotfiles/.emacs.d/init.org init.org
ln -s alhassy.github.io/content/AlBasmala.org AlBasmala.org
```

Below I'll equip us with an Emacs 'porcelain' interface to git –it makes working with version control tremendously convenient. Moreover, I add a little pop-up so that I don't forget to commit often!

3.3 What's in, or at the top of, my ~/.emacs

We evaluate every piece of emacs-lisp code available here when Emacs starts up by placing the following at the top of our .emacs file:

```
;; March 7, 2019 For some reason, I need these here or my org-mode defaults to an older
(require 'package)
(add-to-list 'package-archives '("org" . "http://orgmode.org/elpa/"))
(package-initialize)
(require 'org-tempo)

(org-babel-load-file "~/emacs.d/init.org")
;;
;; My Emacs settings: (find-file "~/emacs.d/init.org")
```

(I do not generate my .emacs file from this source code in-fear of overriding functionality inserted by custom.)

Our .emacs should be byte-compiled so that when we start Emacs it will automatically determine if the init.org file has changed and if so it would tangle it producing the init.el file which will then be loaded immediately.

3.4 use-package –The start of init.el

There are a few ways to install packages –run C-h C-e for a short overview. The easiest, for a beginner, is to use the command `package-list-packages` then find the desired package, press i to mark it for installation, then install all marked packages by pressing x.

Alternatively, one uses the declarative configuration tool `use-package` –a meta-package that manages other packages and the way they interact.

Background: Recently I switched to mac –first time trying the OS. I had to do a few `package-install`'s and it was annoying. I'm looking for the best way to package my Emacs installation –including my installed packages and configuration– so that I can quickly install it anywhere, say if I go to

another machine. It seems `use-package` allows me to configure and auto install packages. On a new machine, when I clone my `.emacs.d` and start emacs, on the first start it should automatically install and compile all of my packages through `use-package` when it detects they're missing.

First we need the basic `package` module which not only allows us to obtain `use-package` but acts as its kernel.

```
;; Make all commands of the "package" module present.
(require 'package)

;; Speed up start up by not loading any packages at startup.
;; (setq package-enable-at-startup nil)
;; Look at the *Messages* buffer before setting this to nil, then after.

;; Internet repositories for new packages.
(setq package-archives '(("org"      . "https://orgmode.org/elpa/")
                        ("gnu"      . "https://elpa.gnu.org/packages/")
                        ("melpa"     . "https://melpa.org/packages/")
                        ("melpa-stable" . "https://stable.melpa.org/packages/")
                        ;; Maintainer is AWOL.
                        ;; ("marmalade" . "https://marmalade-repo.org/packages/")
                        ))

;; Actually get "package" to work.
(package-initialize)
```

We can now:

- M-x `list-packages` to see all melpa packages that can install
 - Not in alphabetical order, so maybe search with C-s.
- For example to download the haskell mode: M-x `package-install` RET `haskell-mode` RET.
 - Or maybe to install `unicode-fonts` ;-)
- Read more at http://ergoemacs.org/emacs/emacs_package_system.html or at <https://github.com/milkypostman/melpa>

We now bootstrap `use-package`,

```
;; Unless it's already installed, update the packages archives,
;; then install the most recent version of "use-package".
(unless (package-installed-p 'use-package)
  (package-refresh-contents)
  (package-install 'use-package))

(require 'use-package)
```

We can now invoke `(use-package XYZ :ensure t)` which should check for the XYZ package and make sure it is accessible. If not, the `:ensure t` part tells `use-package` to download it –using `package.el`– and place it somewhere accessible, in `~/.emacs.d/elpa/` by default.

Here’s an example use of `use-package`. Below I have my “show recent files pop-up” command set to `C-x C-r`; but what if I forget? This mode shows me all key completions when I type `C-x`, for example. Moreover, I will be shown other commands I did not know about! Neato :-)

```
;; Making it easier to discover Emacs key presses.
(use-package which-key
  :ensure t
  :diminish which-key-mode
  :init (which-key-mode)
  :config (which-key-setup-side-window-bottom)
          (setq which-key-idle-delay 0.05)
)
```

The `:diminish` keyword indicates that we do not want the mode’s name to be shown to us in the modeline –the area near the bottom of Emacs. It does so by using the `diminish` package, so let’s install that.

```
(use-package diminish
  :ensure t
)
```

Here are other packages that I want to be installed onto my machine.

```
;; (package-refresh-contents)      ;; Always stay up to date.

;; Nice looking theme ^_^

;; this gives me an error for some reason
;; (use-package spacemacs-theme :ensure t)
```

```
;; "C-x" t to toggle between light and dark themes.

(defun my/toggle-theme () "Toggle between dark and light themes."
  (interactive)
  ;; Load dark if light is top-most enabled theme, else load light.
  (load-theme
   (if (equal (car custom-enabled-themes) 'spacemacs-light)
       'spacemacs-dark
       'spacemacs-light)
   t)

  ;; The dark theme's modeline separator is ugly.
  ;; Keep reading below regarding "powerline".
  ;; (setq powerline-default-separator 'arrow)
  ;; (spaceline-spacemacs-theme)
)

(global-set-key "\C-x\ t" 'my/toggle-theme)
```

The Doom Themes also look rather appealing. A showcase of many themes can be found [here](#).

```
;; Efficient version control.
(use-package magit
  :ensure t
  :config (global-set-key (kbd "C-x g") 'magit-status)
)

(use-package htmlize :ensure)
;; Main use: Org produced htmls are coloured.
;; Can be used to export a file into a coloured html.

(use-package biblio :ensure)      ;; Quick BibTeX references, sometimes.

;; Get org-headers to look pretty! E.g., * + , ** O, ***
;; https://github.com/emacsorphanage/org-bullets
(use-package org-bullets :ensure t)
(add-hook 'org-mode-hook 'org-bullets-mode)

(use-package haskell-mode :ensure)
```



```
(use-package dash :ensure)    ;; "A modern list library for Emacs"
(use-package s      :ensure)    ;; "The long lost Emacs string manipulation library".
```

Note:

- dash: “A modern list library for Emacs”
 - E.g., (`--filter (> it 10) (list 8 9 10 11 12)`)
- s: “The long lost Emacs string manipulation library”.
 - E.g., `s-trim`, `s-replace`, `s-join`.

Finally, since I’ve symlinked my `.emacs`:

```
;; Don't ask for confirmation when opening symlinked files.
(setq vc-follow-symlinks t)
```

3.5 magit – Emacs’ porcelain interface to git

Why use `magit` as the interface to the git version control system? In a `magit` buffer nearly everything can be acted upon: Press `return`, or `space`, to see details and `tab` to see children items, usually.

Below is my personal quick guide to working with `magit`. A quick `magit` tutorial can be found on `jr0cket`’s blog

`magit-init` Put a project under version control. The mini-buffer will prompt you for the top level folder version. A `.git` folder will be created there.

`magit-status` , `C-x g` See status in another buffer. Press `?` to see options, including:

- `q` Quit `magit`, or go to previous `magit` screen.
- `s` Stage, i.e., add, a file to version control. Add all untracked files by selecting the *Untracked files* title.
- `k` Kill, i.e., delete a file locally.
- `K` This’ (`magit-file-untrack`) which does `git rm --cached`.
- `i` Add a file to the project `.gitignore` file. Nice stuff =)
- `u` Unstage a specif staged change highlighted by cursor. `C-u s` stages everything –tracked or not.
- `c` Commit a change.

- A new buffer for the commit message appears, you write it then commit with **C-c C-c** or otherwise cancel with **C-c C-k**. These commands are mentioned to you in the minibuffer when you go to commit.
 - You can provide a commit to *each* altered chunk of text! This is super neat, you make a series of local such commits rather than one nebulous global commit for the file. The **magit** interface makes this far more accessible than a standard terminal approach!
 - You can look at the unstaged changes, select a *region*, using **C-SPC** as usual, and commit only that if you want!
 - When looking over a commit, **M-p/n** to efficiently go to previous or next altered sections.
 - Amend a commit by pressing **a** on **HEAD**.
- d Show differences, another **d** or another option.
- This is magit! Each hunk can be acted upon; e.g., **s** or **c** or **k** ;-)
 - The staging area is akin to a pet store; committing is taking the pet home.
- v Revert a commit.
- x Undo last commit. Tantamount to **git reset HEAD~** when cursor is on most recent commit; otherwise resets to whatever commit is under the cursor.
- l Show the log, another **l** for current branch; other options will be displayed.
- Here **space** shows details in another buffer while cursor remains in current buffer and, moreover, continuing to press **space** scrolls through the other buffer! Neato.
- P Push.
- F Pull.
- : Execute a raw git command; e.g., enter **whatchanged**.

The status buffer may be refereshed using **g**, and all magit buffer by **G**.

Press **tab** to see collapsed items, such as what text has been changed.

Notice that every time you press one of these commands, a ‘pop-up’ of realted git options appears! Thus not only is there no need to memorize many of them, but this approach makes discovering other commands easier.

Use M-x (magit-list-repositories) RET to list local repositories:

Below are the git repos I'd like to clone

```
;; Do not ask about this variable when cloning.
(setq magit-clone-set-remote.pushDefault t)

(defun maybe-clone (remote local)
  "Clone a 'remote' repository if the 'local' directory does not exist.
  Yields 'nil' when no cloning transpires, otherwise yields 'cloned-repo'."
  "
  (unless (file-directory-p local)
    (magit-clone remote local)
    (add-to-list 'magit-repository-directories '(,local . 0))
    'cloned-repo)
  )

;; Set variable without asking.
(setq magit-clone-set-remote.pushDefault 't)

;; Public repos
(maybe-clone "https://github.com/alhassy/emacs.d.git" "~/emacs.d/")
(maybe-clone "https://github.com/alhassy/alhassy.github.io" "~/alhassy.github.io")
(maybe-clone "https://github.com/alhassy/CheatSheet" "~/CheatSheet")
(maybe-clone "https://github.com/alhassy/ElispCheatSheet" "~/ElispCheatSheet")
(maybe-clone "https://github.com/alhassy/MyUnicodeSymbols" "~/MyUnicodeSymbols")
(maybe-clone "https://github.com/alhassy/interactive-way-to-c" "~/interactive-way-to-c")

;; Private repos
;; (maybe-clone "https://gitlab.cas.mcmaster.ca/carette/cs3fp3.git" "~/3fp3") ;; cat a
;; (maybe-clone "https://gitlab.cas.mcmaster.ca/RATH/RATH-Agda" "~/RATH-Agda")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/assignment-distribution.git" "~/3ea3/assignment-distribution")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/notes.git" "~/3ea3/notes")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/assignment-development.git" "~/3ea3/assignment-development")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/kandeeps.git" "~/3ea3/suj")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/horsmane.git" "~/3ea3/emil")
(maybe-clone "https://gitlab.cas.mcmaster.ca/3ea3-winter2019/anderj12.git" "~/3ea3/jac")
;; (maybe-clone "https://gitlab.cas.mcmaster.ca/alhassm/3EA3.git" "~/3ea3/_2018")
;; (maybe-clone "https://gitlab.cas.mcmaster.ca/2DM3/LectureNotes.git" "~/2dm3")

;; Likely want to put a hook when closing emacs, or at some given time,
```

```
;; to show me this buffer so that I can 'push' if I haven't already!
;
; (magit-list-repositories)
```

Let's always notify ourselves of a file that has uncommitted changes –we might have had to step away from the computer and forgotten to commit.

```
(require 'magit-git)

(defun my/magit-check-file-and-popup ()
  "If the file is version controlled with git
  and has uncommitted changes, open the magit status popup."
  (let ((file (buffer-file-name)))
    (when (and file (magit-anything-modified-p t file))
      (message "This file has uncommitted changes!")
      (when nil ;; Became annoying after some time.
        (split-window-below)
        (other-window 1)
        (magit-status))))))

;; I usually have local variables, so I want the message to show
;; after the locals have been loaded.
(add-hook 'find-file-hook
  '(lambda ()
    (add-hook 'hack-local-variables-hook 'my/magit-check-file-and-popup)
  ))
```

Let's try this out:

```
(progn (eshell-command "echo change-here >> ~/dotfiles/.emacs")
  (find-file "~/dotfiles/.emacs")
)
```

In doubt, execute `C-h e` to jump to the `*Messages*` buffer.

3.6 Fix spelling as you type –and a thesaurus too!

I would like to check spelling by default.

`C-;` Cycle through corrections for word at point.

`M-$` Check and correct spelling of the word at point

M-x `ispell-change-dictionary` RET TAB To see what dictionaries are available.

```
(use-package flyspell
  :hook (
    (prog-mode . flyspell-prog-mode)
    (text-mode . flyspell-mode))
)
```

Flyspell needs a spell checking tool, which is not included in Emacs. We install `aspell` spell checker using, say, homebrew via `brew install aspell`. Note that Emacs' `ispell` is the interface to such a command line spelling utility.

```
(setq ispell-program-name "/usr/local/bin/aspell")
(setq ispell-dictionary "en_GB") ;; set the default dictionary

(diminish 'flyspell-mode) ;; Don't show it in the modeline.
```

Enabling fly-spell for text-mode enables it for org and latex modes since they derive from text-mode.

Let us select a correct spelling merely by clicking on a word.

```
(eval-after-load "flyspell"
  ' (progn
    (define-key flyspell-mouse-map [down-mouse-3] #'flyspell-correct-word)
    (define-key flyspell-mouse-map [mouse-3] #'undefined)))
```

Colour incorrect works; default is an underline.

```
(global-font-lock-mode t)
(custom-set-faces '(flyspell-incorrect ((t (:inverse-video t)))))
```

Finally, save to user dictionary without asking:

```
(setq ispell-silently-savep t)
```

Nowadays, I very rarely write non-literate programs, but if I do I'd like to check spelling only in comments/strings. E.g.,

```
(add-hook 'c-mode-hook 'flyspell-prog-mode)
(add-hook 'emacs-lisp-mode-hook 'flyspell-prog-mode)
```

Use the thesaurus Emacs frontend Synosaurus to avoid unwarranted repetition.

```
(use-package synosaurus
  :ensure t
  :diminish synosaurus-mode
  :init (synosaurus-mode)
  :config (setq synosaurus-choose-method 'popup) ;; 'ido is default.
          (global-set-key (kbd "M-#") 'synosaurus-choose-and-replace)
)
```

The thesaurus is powered by the Wordnet `wn` tool, which can be invoked without an internet connection!

```
;; (shell-command "brew cask install xquartz &") ;; Dependency
;; (shell-command "brew install wordnet &")
```

Use this game to help you learn to spell words that you're having trouble with; see `~/Dropbox/spelling.txt`.

```
(autoload 'typing-of-emacs "~/emacs.d/typing.el" "The Typing Of Emacs, a game." t)
```

Practice touch typing using `speed-type`.

```
(use-package speed-type :ensure t)
```

Running `M-x speed-type-region` on a region of text, or `M-x speed-type-buffer` on a whole buffer, or just `M-x speed-type-text` will produce the selected region, buffer, or random text for practice. The timer begins when the first key is pressed and stats are shown when the last letter is entered.

3.7 Unicode Input via Agda Input

Agda is one of my favourite languages, it's like Haskell on steroids. Let's set it up.

Executing `agda-mode setup` appends the following text to the `.emacs` file. Let's put it here ourselves.

```
(load-file (let ((coding-system-for-read 'utf-8))
              (shell-command-to-string "/usr/local/bin/agda-mode locate")))
```

I almost always want the `agda-mode` input method.

```
(require 'agda-input)
(add-hook 'text-mode-hook (lambda () (set-input-method "Agda")))
(add-hook 'org-mode-hook (lambda () (set-input-method "Agda")))
```

Below are my personal Agda input symbol translations; e.g., `\set` \rightarrow `.` Note that we could give a symbol new Agda \TeX binding interactively: `M-x customize-variable agda-input-user-translations` then `INS` then for key sequence type `set` then `INS` and for string paste `.`

```
;; category theory
(add-to-list 'agda-input-user-translations '("set" ""))
(add-to-list 'agda-input-user-translations '("alg" ""))
(add-to-list 'agda-input-user-translations '("split" ""))
(add-to-list 'agda-input-user-translations '("join" ""))
(add-to-list 'agda-input-user-translations '("adj" ""))
(add-to-list 'agda-input-user-translations '(";;" ""))
(add-to-list 'agda-input-user-translations '(";;" ""))
(add-to-list 'agda-input-user-translations '(";;" ""))

;; lattices
(add-to-list 'agda-input-user-translations '("meet" ""))
(add-to-list 'agda-input-user-translations '("join" ""))

;; residuals
(add-to-list 'agda-input-user-translations '("syq" ""))
(add-to-list 'agda-input-user-translations '("over" ""))
(add-to-list 'agda-input-user-translations '("under" ""))
;; Maybe "\|" shortcut?

;; Z-quantification range notation, e.g., " $x \ R \bullet P$ "
(add-to-list 'agda-input-user-translations '("|" ""))

;; adjunction isomorphism pair
(add-to-list 'agda-input-user-translations '("floor" ""))
(add-to-list 'agda-input-user-translations '("lower" ""))
(add-to-list 'agda-input-user-translations '("lad" ""))
(add-to-list 'agda-input-user-translations '("ceil" ""))
(add-to-list 'agda-input-user-translations '("raise" ""))
(add-to-list 'agda-input-user-translations '("rad" ""))
```

```

;; silly stuff
;;
;; angry, cry, why-you-no
(add-to-list 'agda-input-user-translations
  '("whyme" "()" "_" "()))
;; confused, disapprove, dead, shrug
(add-to-list 'agda-input-user-translations
  '("what" "(°°)" "(_)" "()" "-\\\_\\_/_-"))
;; dance, csi
(add-to-list 'agda-input-user-translations
  '("cool" "(_-)(_-)(_- )" "●_●")
  ( ●_●)>-
  (_)
  "))
;; love, pleased, success, yesss
(add-to-list 'agda-input-user-translations
  '("smile" "" "()" "(●●)" "(_)"))

```

Finally let's effect such translations.

```

;; activate translations
(agda-input-setup)

```

Note that the effect of Emacs unicode input could be approximated using `abbrev-mode`.

3.8 TODO Locally toggle a variable

`todo` body of toggle should be a progn?

It is dangerous to load a file with local variables; instead we should load files without evaluating locals, read the locals to ensure they are safe –e.g., there's nothing malicious like `eval: (delete-file your-important-file.txt)`– then revert the buffer to load the locals.

However, when preprocessing my own files I sometimes wish to accept all locals without being queried and so have the following combinator.

```

(defmacro toggle (variable value code)
  "Locally set the value of 'variable' to be 'value' in the scope of 'code'.
  In particular, the value of 'variable', if any, *is* affected
  to produce useful sideeffects. It retains its original value outside this call."

```


Example uses include terse replacements for one-off let-statements, or, more likely, of temporarily toggling important values, such as ‘kill-buffer-query-functions’ for killing a process buffer without confirmation.

Another example: ‘(toggle enable-local-variables :all)’ to preprocess files without being queried about possibly dangerous local variables.

```
"
'(let ((_initial_value_ ,variable))
      (setq ,variable ,value)
      ,code
      (setq ,variable _initial_value_)
    )
)
```

Since emacs-lisp interprets definitions sequentially, I define `toggle` here since I employ it in the next section.

3.9 TODO Altering PATH

;; <https://emacs.stackexchange.com/questions/4090/org-mode-cannot-find-pdflatex-using-1>

```
(defun set-exec-path-from-shell-PATH ()
  "Sets the exec-path to the same value used by the user shell"
  (let ((path-from-shell
        (replace-regexp-in-string
         "[[:space:]]\\n]*$" ""
         (shell-command-to-string "$SHELL -l -c 'echo $PATH'"))))
    (setenv "PATH" path-from-shell)
    (setq exec-path (split-string path-from-shell path-separator))))
```

```
;; call function now
(set-exec-path-from-shell-PATH)
```

3.10 Who am I?

```
(setq user-full-name "Musa Al-hassy"
      user-mail-address "alhassy@gmail.com")
```

4 Cosmetics

```
;; Make it very easy to see the line with the cursor.  
(global-hl-line-mode t)
```

4.1 Startup message: Emacs & Org versions

```
;; Silence the usual message: Get more info using the about page via C-h C-a.  
(setq inhibit-startup-message t)
```

```
(defun display-startup-echo-area-message ()  
  (message  
    (concat "Welcome "      user-full-name  
            "! Emacs "      emacs-version  
            "; Org-mode "    org-version  
            "; System "      (system-name)  
    )  
  )  
)
```

```
;; (setq initial-scratch-message "Welcome! This' the scratch buffer" )
```

Now my startup message is,

```
;; Welcome Musa Al-hassy! Emacs 26.1; Org-mode 9.2.2; System alhassy-air.local
```

For some fun, run this cute method.

```
(animate-birthday-present user-full-name)
```

Moreover, since I end up using org-mode most of the time, let's make that the default mode.

```
(setq initial-major-mode 'org-mode)
```

4.2 Spaceline: A sleek mode line

I may not use the spacemacs starter kit, since I do not like evil-mode and find spacemacs to “hide things” from me –whereas Emacs “encourages” me to learn more–, however it is a configuration and I enjoy reading Emacs configs in order to improve my own setup. From Spacemacs I've adopted Helm for list completion, its sleek light & dark themes, and its modified powerline setup.

The ‘modeline’ is a part near the bottom of Emacs that gives information about the current mode, as well as other matters –such as time & date, for example.

```
(use-package spaceline
  :ensure t
  :config
  (require 'spaceline-config)
  (setq spaceline-buffer-encoding-abbrev-p nil)
  (setq spaceline-line-column-p nil)
  (setq spaceline-line-p nil)
  (setq powerline-default-separator 'arrow)
  :init
  (spaceline-helm-mode) ;; When using helm, mode line looks prettier.
  (spaceline-spacemacs-theme)
)
```

Other separators I’ve considered include ‘brace instead of an arrow, and ‘contour, ‘chamfer, ‘wave, ‘zigzag which look like browser tabs that are curved, boxed, wavy, or in the style of driftwood.

4.3 Mouse Editing Support

```
;; Text selected with the mouse is automatically copied to clipboard.
(setq mouse-drag-copy-region t)
```

4.4 Having a workspace manager in Emacs

I’ve loved using XMonad as a window tiling manager. I’ve enjoyed the ability to segregate my tasks according to what ‘project’ I’m working on; such as research, marking, Emacs play, etc. With perspective, I can do the same thing :-)

That is, I can have a million buffers, but only those that belong to a workspace will be visible when I’m switching between buffers, for example.

```
(use-package perspective :ensure t)

;; Activate it.
(persp-mode)

;; In the modeline, tell me which workspace I’m in.
(persp-turn-on-modestring)
```

All commands are prefixed by `C-x x`; main commands:

`s`, `n/→`, `p/←` ‘S’elect a workspace to go to or create it, or go to ‘n’ext one,
or go to ‘p’revious one.

`c` Query a perspective to kill.

`r` Rename a perspective.

`A` Add buffer to current perspective & remove it from all others.

As always, since we’ve installed `which-key`, it suffices to press `C-x x` then look at the resulting menu

4.5 Flashing when something goes wrong

Make top and bottom of screen flash when something unexpected happens thereby observing a warning message in the minibuffer. E.g., `C-g`, or calling an unbound key sequence, or misspelling a word.

```
(setq visible-bell 1)
;; Enable flashing mode-line on errors
;; On MacOS, this shows a caution symbol ^_^
```

4.6 My to-do list: The initial buffer when Emacs opens up

```
(find-file "~/Dropbox/todo.org")
;; (setq initial-buffer-choice "~/Dropbox/todo.org")

(split-window-right)                ;; C-x 3
(other-window 1)                    ;; C-x 0
(toggle enable-local-variables 'all ;; Load *all* locals.
 (find-file "~/.emacs.d/init.org"))

(describe-symbol 'enable-local-variables)
```

4.7 Showing date, time, and battery life

```
(setq display-time-day-and-date t)
(display-time)

;; (display-battery-mode 1)
;; Nope; let's use a fancy indicator ...
```

```
(use-package fancy-battery
  :diminish
  :ensure t
  :config
  (setq fancy-battery-show-percentage t)
  (setq battery-update-interval 15)
  (fancy-battery-mode)
  (display-battery-mode)
)
```

This will show remaining battery life, coloured green if charging and coloured yellow otherwise. It is important to note that this package is no longer maintained. It works on my machine.

4.8 Hiding Scrollbar, tool bar, and menu

```
(tool-bar-mode -1)
(scroll-bar-mode -1)
(menu-bar-mode -1)
```

4.9 Increase/decrease text size and word wrapping

```
(global-set-key (kbd "C-+") 'text-scale-increase)
(global-set-key (kbd "C--") 'text-scale-decrease)
;; C-x C-0 restores the default font size

(add-hook 'text-mode-hook
  '(lambda ()
    (visual-line-mode 1)))
```

4.10 Delete Selection mode

Delete Selection mode lets you treat an Emacs region much like a typical text selection outside of Emacs: You can replace the active region. We can delete selected text just by hitting the backspace key.

```
(delete-selection-mode 1)
```

4.11 Highlight & complete parenthesis pair when cursor is near ;-

```
;; Highlight expression within matching parens when near one of them.
(setq show-paren-delay 0)
(setq blink-matching-paren nil)
(setq show-paren-style 'expression)
(show-paren-mode)

;; Colour parens, and other delimiters, depending on their depth.
;; Very useful for parens heavy languages like Lisp.
(use-package rainbow-delimiters
  :ensure t
)

(add-hook 'org-mode-hook
  '(lambda () (rainbow-delimiters-mode 1)))
(add-hook 'prog-mode-hook
  '(lambda () (rainbow-delimiters-mode 1)))
```

For example,

```
(blue (purple (forest (green (yellow (blue)))))))
```

There is a powerful package called ‘smartparens’ for working with pairable characters, but I’ve found it to be too much for my uses. Instead I’ll utilise the lightweight package `electric`, which provided by Emacs out of the box.

```
(electric-pair-mode 1)
```

It supports, by default, ACSI pairs {}, [], () and Unicode ‘’, “”, , .

4.12 Minibuffer should display line and column numbers

```
(global-display-line-numbers-mode t)
; (line-number-mode t)
(column-number-mode t)
```

4.13 Completion Frameworks

Helm provides possible completions and also shows recently executed commands when pressing M-x.

Extremely helpful for when switching between buffers, C-x b, and discovering & learning about other commands! E.g., press M-x to see recently executed commands and other possible commands!

Try and be grateful.

```
(use-package helm
  :ensure t
  :diminish
  :init (helm-mode t)
  :bind
    ("C-x C-r" . helm-recentf)      ; search for recently edited

    ;; Helm provides generic functions for completions to replace
    ;; tab-completion in Emacs with no loss of functionality.
    ("M-x" . 'helm-M-x)
    ("C-x b" . 'helm-buffers-list) ;; Avoid seeing all those *helm* mini buffers!
    ("C-x r b" . 'helm-filtered-bookmarks)
    ("C-x C-f" . 'helm-find-files)

    ;; Show all meaningful Lisp symbols whose names match a given pattern.
    ;; Helpful for looking up commands.
    ("C-h a" . helm-apropos)

    ;; Look at what was cut recently & paste it in.
    ("M-y" . helm-show-kill-ring)
)
;; (global-set-key (kbd "M-x") 'execute-extended-command) ;; Default "M-x"

;; Yet, let's keep tab-completetion anyhow.
(define-key helm-map (kbd "TAB") #'helm-execute-persistent-action)
(define-key helm-map (kbd "<tab>") #'helm-execute-persistent-action)
;; We can list 'actions' on the currently selected item by C-z.
(define-key helm-map (kbd "C-z") 'helm-select-action)
```

When `helm-mode` is enabled, even help commands make use of it. E.g., C-h o runs `describe-symbol` for the symbol at point, and C-h w runs `where-is` to find the key binding of the symbol at point. Both show a pop-up of other

possible commands.

Incidentally, helm even provides an interface for the top program via `helm-top`. It also serves as an interface to popular search engines and over 100 websites such as `google`, `stackoverflow`, and `arxiv`.

```
;; (shell-command "brew install surfraw &")  
;;  
;; Invoke helm-surfraw
```

If we want to perform a google search, with interactive suggestions, then invoke `helm-google-suggest` –which can be acted for other serves, such as Wikipedia or Youtube by `C-z`. For more google specific options, there is the `google-this` package.

Let’s switch to a powerful searching mechanism – `helm-swoop`. It allows us to not only search the current buffer but also the other buffers and to make live edits by pressing `C-c C-e` when a search buffer exists. Incidentally, executing `C-s` on a word, region, will search for that particular word, region; then apply changes by `C-x C-s`.

```
(use-package helm-swoop  
  :ensure t  
  :bind  
  (  
    ("C-s" . 'helm-swoop)           ;; search current buffer  
    ("C-M-s" . 'helm-multi-swoop-all) ;; Search all buffer  
    ;; Go back to last position where 'helm-swoop' was called  
    ("C-S-s" . 'helm-swoop-back-to-last-point)  
  )  
  :config  
  ;; Give up colour for speed.  
  (setq helm-swoop-speed-or-color nil)  
)
```

Press `M-i` after a search has executed to enable it for all buffers.

We can also limit our search to org files, or buffers of the same mode, or buffers belonging to the same project!

Finally, let’s enable “complete anything” mode –it ought to start in half a second and only need two characters to get going, which means word suggestions are provided and so I need only type partial words then tab to get the full word!


```
(use-package company
  :ensure
  :diminish
  :config
  (setq company-idle-delay 0)
  (setq company-minimum-prefix-length 2)
  (add-hook 'after-init-hook 'global-company-mode))

;; So fast that we don't need this.
;; (global-set-key (kbd "C-c h") 'company-complete)
```

Note that **Meta- /** goes through a sequence of completions.

Note that besides the arrow keys, we can also use **C-** or **M-** with **n**, **p** to navigate the options.

Besides boring word completion, let's add support for emojis.

```
(use-package company-emoji :ensure t)
(add-to-list 'company-backends 'company-emoji)
```

For example: `emoji`.

On a new line, write `:` then any letter to have a tool-tip appear. All emoji names are lowercase.

The libraries `emojify`, `emojify-logos` provides cool items like `:haskell:`, `:emacs:`, `:org:`, `:ruby:`, `:python:`. Unfortunately they do not easily export to html with `org-mode`, so I'm not using them.

4.14 Neotree: Directory Tree Listing

We open a nifty file manager upon startup.

```
;; neotree --sidebar for project file navigation
(use-package neotree :ensure t
  :config (global-set-key "\C-x\ d" 'neotree-toggle))

; (use-package all-the-icons :ensure t)
;; Only do this once: (all-the-icons-install-fonts)

(setq neo-theme 'icons)
(neotree-refresh)

;; Open it up upon startup.
(neotree-toggle)
```

By default `C-x d` invokes `dired`, but I prefer `neotree` for file management.

Useful navigational commands include

- `U` to go up a directory.
- `C-c C-c` to change directory focus; `C-C c` to type the directory out.
- `?` or `h` to get help and `q` to quit.

As always, to go to the `neotree` pane when it's the only other window, execute `C-x o`.

I *rarely* make use of this feature; company mode & Helm together quickly provide an automatic replacement for nearly all of my uses.

4.15 Window resizing using the golden ratio DISABLED

Let's load the following package, which automatically resizes windows so that the window containing the cursor is the largest, according to the golden ratio. Consequently, the window we're working with is nice and large yet the other windows are still readable.

```
(use-package golden-ratio
  :ensure t
  :diminish golden-ratio-mode
  :init (golden-ratio-mode 1))
```

After some time this got a bit annoying and I'm no longer using this.

4.16 Jump between windows using `Cmd+Arrow`

```
(use-package windmove
  :ensure t
  :config
  ;; use command key on Mac
  (windmove-default-keybindings 'super)
  ;; wrap around at edges
  (setq windmove-wrap-around t))
```

5 General Config, “Interior” BAD_NAME

Configurations that affect Emacs, but not the look.

5.1 Backups

By default, Emacs saves backup files – those ending in ~ – in the current directory, thereby cluttering it up. Let’s place them in ~/.emacs.d/backups, in case we need to look for a backup; moreover, let’s keep old versions since there’s disk space to go around –what am I going to do with 500gigs when nearly all my ‘software’ is textfiles interpreted within Emacs

```
;; New location for backups.
(setq backup-directory-alist '(("." . "~/.emacs.d/backups")))

;; Never silently delete old backups.
(setq delete-old-versions -1)

;; Use version numbers for backup files.
(setq version-control t)

;; Even version controlled files get to be backed up.
(setq vc-make-backup-files t)
```

Why backups? Sometimes I may forget to submit a file, or edit, to my version control system, and it’d be nice to be able to see a local automatic backup. Whenever ‘I need space,’ then I simply empty the backup directory, if ever.

Like package installations, my backups are not kept in any version control system, like git; only locally.

6 Helpful Functions & Shortcuts

Here is a collection of Emacs-lisp functions that I have come to use in other files.

Let’s save a few precious seconds,

```
;; change all prompts to y or n
(fset 'yes-or-no-p 'y-or-n-p)
```

6.1 Bind recompile to C-c C-m – “m” for “m”ake

```
(defvar my-keys-minor-mode-map
  (let ((map (make-sparse-keymap)))
    (define-key map (kbd "C-c C-m") 'recompile)))
```

```

    map)
    "my-keys-minor-mode keymap.")

(define-minor-mode my-keys-minor-mode
  "A minor mode so that my key settings override annoying major modes."
  :init-value t
  :lighter " my-keys")

(my-keys-minor-mode)

(diminish 'my-keys-minor-mode) ;; Don't show it in the modeline.

```

6.2 Reload buffer with f5

I do this so often it's not even funny.

```
(global-set-key [f5] '(lambda () (interactive) (revert-buffer nil t nil)))
```

In Mac OS, one uses `Cmd-r` to reload a page and Emacs binds buffer reversion to `Cmd-u` –in Emacs, Mac's `Cmd` is referred to as the ‘super key’ and denoted `s`.

Moreover, since I use Org-mode to generate code blocks and occasionally inspect them, it would be nice if they automatically reverted when they were regenerated –Emacs should also prompt me if I make any changes!

```

;; Auto update buffers that change on disk.
;; Will be prompted if there are changes that could be lost.
(global-auto-revert-mode 1)

```

6.3 Kill to start of line

Dual to `C-k`,

```

;; M-k kills to the left
(global-set-key "\M-k" '(lambda () (interactive) (kill-line 0)) )

```

6.4 file-as-list and file-as-string

```

(defun file-as-list (filename)
  "Return the contents of FILENAME as a list of lines"
  (with-temp-buffer
    (insert-file-contents filename)

```

```

        (split-string (buffer-string))))))

(defun file-as-string (filename)
  "Return the contents of FILENAME as a list of lines"
  (with-temp-buffer
    (insert-file-contents filename)
    (buffer-string)))

```

6.5 kill-other-buffers

```

(defun kill-other-buffers ()
  "Kill all other buffers."
  (interactive)
  (mapc 'kill-buffer (delq (current-buffer) (buffer-list))))

```

6.6 create-scratch-buffer

```

;; A very simple function to recreate the scratch buffer:
;; ( http://emacswiki.org/emacs/RecreateScratchBuffer )
(defun create-scratch-buffer nil
  "create a scratch buffer"
  (interactive)
  (switch-to-buffer (get-buffer-create "*scratch*"))
  (insert initial-scratch-message)
  (lisp-interaction-mode))

```

6.7 Switching from 2 horizontal windows to 2 vertical windows

I often find myself switching from a horizontal view of two windows in Emacs to a vertical view. This requires a variation of C-x 1 RET C - x 3 RET C-x o X-x b RET. Instead I now only need to type C-| to make this switch.

```

(defun ensure-two-vertical-windows ()
  "hello"
  (interactive)
  (other-window 1) ;; C-x 0
  (let ((otherBuffer (buffer-name)))
    (delete-window) ;; C-x 0
    (split-window-right) ;; C-x 3
    (other-window 1) ;; C-x 0

```

```

    (switch-to-buffer otherBuffer)          ;; C-x b RET
  )
  (other-window 1)
)
(global-set-key (kbd "C-|") 'ensure-two-vertical-windows)

```

6.8 re-replace-in-file

```

(defun re-replace-in-file (file regex whatDo)
  "Find and replace a regular expression in-place in a file.

  Terrible function ... before I took the time to learn any Elisp!"
  "

  (find-file file)
  (goto-char 0)
  (let ((altered (replace-regexp-in-string regex whatDo (buffer-string))))
    (erase-buffer)
    (insert altered)
    (save-buffer)
    (kill-buffer)
  )
)

```

Example usage:

```

;; Within mysite.html we rewrite: <h1.*h1>          <h1.*h1>\n NICE
;; I.e., we add a line break after the first heading and a new word, 'NICE'.
(re-replace-in-file "mysite.html"
  "<h1.*h1>"
  (lambda (x) (concat x "\n NICE")))

```

6.8.1 mapsto: Simple rewriting for current buffer

```

(defun mapsto (this that)
  "In the current buffer make the regular expression rewrite: this that."
  (let* ((current-location (point))
    ;; Do not alter the case of the <replacement text>.
    (altered (replace-regexp-in-string this (lambda (x) that) (buffer-string) 'no-f
  )
  )
  (erase-buffer)

```

```

      (insert altered)
      (save-buffer)
      (goto-char current-location)
    )
  )
)

```

6.9 Obtaining Values of #+KEYWORD Annotations

Org-mode settings are, for the most part, in the form `#+KEYWORD: VALUE`. Of notable interest are the `TITLE` and `NAME` keywords. We use the following `org-keywords` function to obtain the values of arbitrary `#+THIS : THAT` pairs, which may not necessarily be supported by native Org-mode –we do so for the case, for example, of the `CATEGORIES` and `IMAGE` tags associated with an article.

```

;; Src: http://kitchingroup.cheme.cmu.edu/blog/2013/05/05/Getting-keyword-options-in-org-mode/
(defun org-keywords ()
  "Parse the buffer and return a cons list of (property . value) from lines like: #+PROPERTY: value"
  (org-element-map (org-element-parse-buffer 'element) 'keyword
    (lambda (keyword) (cons (org-element-property :key keyword)
                           (org-element-property :value keyword))))))

(defun org-keyword (KEYWORD)
  "Get the value of a KEYWORD in the form of #+KEYWORD: value"
  (cdr (assoc KEYWORD (org-keywords))))

```

Note that capitalisation in a `"#+KeyWord"` is irrelevant.

See here on how to see the abstract syntax tree of an org file and how to manipulate it.

6.10 Quickly pop-up a terminal, run a command, close it

```

(cl-defun toggle-terminal (&optional (name "*eshell-pop-up*"))
  "Pop up a terminal, do some work, then close it using the same command."

  The toggle behaviour is tied into the existence of the pop-up buffer.
  If the buffer exists, kill it; else create it.
  "

  (interactive)
  (cond
    ;; when the terminal buffer is alive, kill it.

```

```

      ((get-buffer name) (kill-buffer name)
        (ignore-errors (delete-window)))
      ;; otherwise, set value to refer to a new eshell buffer.
      (t (split-window-right)
        (other-window 1)
        (eshell)
        (rename-buffer name))
    )
  )

(global-set-key "\C-t" 'toggle-terminal)

```

6.11 C-x k kills current buffer

By default C-x k prompts to select which buffer should be selected. I almost always want to kill the current buffer, so let's not waste time making such a tedious decision.

```

;; Kill current buffer; prompt only if
;; there are unsaved changes.
(global-set-key (kbd "C-x k")
  '(lambda () (interactive) (kill-buffer (current-buffer))))

```

7 Life within Org-mode

Here is useful Org-Mode Table Editing Cheatsheet.

First off, let's replace the content marker, “”, with a nice unicode arrow.

```

(setq org-ellipsis " ")

;; Also, fold all source blocks on startup.
(setq org-hide-block-startup t)

```

7.1 Org Speed Keys

Let's enable the Org Speed Keys so that when the cursor is at the beginning of a headline, we can perform fast manipulation & navigation using the standard Emacs movement controls, such as

- # toggle COMMENT-ing for an org-header.

- **s** toggles “narrowing” to a subtree; i.e., hide the rest of the document.
If you narrow to a subtree then any export, **C-c C-e**, will only consider the narrowed detail.
- **I/O** clock In/Out to the task defined by the current heading.
 - Keep track of your work times!
 - **v** view agenda.
- **u** for jumping upwards to the parent heading.
- **c** for cycling structure below current heading, or **C** for cycling global structure.
- **i** insert a new same-level heading below current heading.
- **w** refile current heading; options list pops-up to select which heading to move it to. Neato!
- **t** cycle through the available TODO states.
- **^** sort children of current subtree; brings up a list of sorting options.
- **n/p** for next/previous *visible* heading.
- **f/b** for jumping forward/backward to the next/previous *same-level* heading.
- **D/U** move a heading down/up.
- **L/R** recursively promote (move leftwards) or demote (more rightwards) a heading.
- **1,2,3** to mark a heading with priority, highest to lowest.

We can add our own speed keys by altering the `org-speed-commands-user` variable.

Finally, **?** to see a complete list of keys available.

```
(setq org-use-speed-commands t)
```

```
;; Add more speed commands by adding to this association list.
;; (describe-symbol 'org-speed-commands-user)
```

```
;; To see the commands available, execute
; (org-speed-command-help)
```

PS. C-RET, C-S-RET make a new heading where the latter marks it as a TODO.

7.2 Using org-mode as a Day Planner

This section is based on a dated, yet delightful, tutorial of the same title by John Wiegley.

We want a day-planner with the following use:

1. “Mindlessly” & rapidly create new tasks.
2. Schedule and archive tasks at the end, or start, of the work day.
3. Glance at a week’s tasks, shuffle if need be.
4. Prioritise the day’s tasks. Aim for 15 tasks.
5. Progress towards A tasks completion by documenting work completed.
6. Repeat! During the day, if anything comes up, capture it and intentionally forget about it.

Capture lets me quickly make notes & capture ideas, with associated reference material, without any interruption to the current work flow. Without losing focus on what you’re doing, quickly jot down a note of something important that just came up.

E.g., I have a task, or something I wish to note down, rather than opening some file, then making a heading, then writing it; instead, I press C-c c t and a pop-up appears, I make my note, and it disappears with my notes file(s) now being altered! Moreover, by default it provide a timestamp and a link to the file location where I made the note –helpful for tasks, tickets, to be tackled later on.

```
(setq org-default-notes-file "~/Dropbox/todo.org")
(define-key global-map "\C-cc" 'org-capture)
```

By default we only get a ‘tasks’ form of capture, let’s add some more.

```
(cl-defun my/make/org-capture-template
  (shortcut heading &optional (no-todo nil) (description heading) (category heading))
  "Quickly produce an org-capture-template.
```

After adding the result of this function to ‘org-capture-templates’,

we will be able perform a capture with “C-c c ‘shortcut’” which will have description ‘description’. It will be added to the tasks file under heading ‘heading’ and be marked with category ‘category’.

‘no-todo’ omits the ‘TODO’ tag from the resulting item; e.g., when it’s merely an interesting note that needn’t be acted upon. Probably a bad idea

Defaults for ‘description’ and ‘category’ are set to the same as the ‘heading’. Default for ‘no-todo’ is ‘nil’.

```
"
' (, shortcut , description entry
  (file+headline org-default-notes-file
    , (concat heading "\n#+CATEGORY: " category))
  , (concat "*" (unless no-todo " TODO") " %?\n:PROPERTIES:\n:CREATED: %U\n:END:\n"
    :empty-lines 1)
)

(setq org-capture-templates
  '(
    , (my/make/org-capture-template "t" "Tasks, Getting Things Done")
    , (my/make/org-capture-template "r" "Research")
    , (my/make/org-capture-template "m" "Email")
    , (my/make/org-capture-template "e" "Emacs (●●)")
    , (my/make/org-capture-template "b" "Blog")
    , (my/make/org-capture-template "a" "Arbitrary Reading and Learning")
    , (my/make/org-capture-template "p" "Personal Matters")
  ))
```

For now I capture everything into a single file. One would ideally keep separate client, project, information in its own org file. The #+CATEGORY appears alongside each task in the agenda view –keep reading.

Where am I currently capturing?

- During meetings, when a nifty idea pops into my mind, I quickly capture it.
 - I’ve found taking my laptop to meetings makes me an active listener and I get much more out of my meetings since I’m taking notes.

- Through out the day, as I browse the web, read, and work; random ideas pop-up, and I capture them indiscriminately.
- I envision that for a phone call, I would open up a capture to make note of what the call entailed so I can review it later.
- Anywhere you simply want to make a note, for the current heading, just press C-c C-z. The notes are just your remarks along with a timestamp; they are collected at the top of the tree, under the heading.

```
;; Ensure notes are stored at the top of a tree.
(setq org-reverse-note-order nil)
```

Anyhow...

Step 1: When new tasks come up Isn't it great that we can squirrel away info into some default location then immediately return to what we were doing before –with speed & minimal distraction! Indeed, if our system for task management were slow then we may not produce tasks and so forget them altogether! ()

- Entering tasks is a desirably impulsive act; do not make any further scheduling considerations.

The next step, the review stage occurring at the end or the start of the workday, is for processing.

The reason for this is that entering new tasks should be impulsive, not reasoned./ Your reasoning skills are required for the task at hand, not every new tidbit./ You may even find that during the few hours that transpire between creating a task and categorizing it, you've either already done it or discovered it doesn't need to be done at all! – John Wiegley

When my computer isn't handy, make a note on my phone then transfer it later.

Step 2: Filing your tasks At a later time, a time of reflection, we go to our tasks list and actually schedule time to get them done by C-c C-s then pick a date by entering a number in the form +n to mean that task is due n days from now.

- Tasks with no due date are ones that “could happen anytime”, most likely no time at all.

- At least schedule tasks reasonably far off in the future, then reassess when the time comes.
- An uncompleted task is by default rescheduled to the current day, each day, along with how overdue it is.
 - Aim to consciously reschedule such tasks!

With time, it will become clear what is an unreasonable day versus what is an achievable day.

Step 3: Quickly review the upcoming week The next day we begin our work, we press `C-c a a` to see the scheduled tasks for this week `–C-c C-s` to re-schedule the task under the cursor and `r` to refresh the agenda.

```
(define-key global-map "\C-ca" 'org-agenda)
```

Step 4: Getting ready for the day After having seen our tasks for the week, we press `d` to enter daily view for the current day. Now we decide whether the items for today are **A**: of high urgency & important; **B**: of moderate urgency & importance; or **C**: Pretty much optional, or very quick or fun to do.

- **A** tasks should be both important *and* urgently done on the day they were scheduled.
 - Such tasks should be relatively rare!
 - If you have too many, you’re anxious about priorities and rendering priorities useless.
- **C** tasks can always be scheduled for another day without much worry.
 - Act! If the thought of rescheduling causes you to worry, upgrade it to a **B** or **A**.
- As such, most tasks will generally be priority **B**: Tasks that need to be done, but the exact day isn’t as critical as with an **A** task. These are the “bread and butter” tasks that make up your day to day life.

On a task item, press `,` then one of **A**, **B**, **C** to set its priority. Then `r` to refresh.

Step 5: Doing the work Since **A** tasks are the important and urgent ones, if you do all of the **A** tasks and nothing else today, no one would suffer. It’s a good day `()`.

There should be no scheduling nor prioritising at this stage. You should not be touching your tasks file until your next review session: Either at the end of the day or the start of the next.

- Leverage priorities! E.g., When a full day has several **C** tasks, reschedule them for later in the week without a second thought.
 - You’ve already provided consideration when assigning priorities.

Step 6: Moving a task toward completion My workflow states are described in the section 7.3 and contain states: **TODO**, **STARTED**, **WAITING**, **ON_HOLD**, **CANCELLED**, **DONE**.

- Tasks marked **WAITING** are ones for which we are awaiting some event, like someone to reply to our query. As such, these tasks can be rescheduled until I give up or the awaited event happens –in which case I go to **STARTED** and document the reply to my query.
- The task may be put off indefinitely with **ON_HOLD**, or I may choose never to do it with **CANCELLED**. Along with **DONE**, these three mark a task as completed and so it needn’t appear in any agenda view.

I personally clock-in and clock-out of tasks –keep reading–, where upon clocking-out I’m prompted for a note about what I’ve accomplished so far. Entering a comment about what I’ve done, even if it’s very little, feels like I’m getting something done. It’s an explicit marker of progress.

In the past, I would make a “captain’s log” at the end of the day, but that’s like commenting code after it’s written, I didn’t always feel like doing it and it wasn’t that important after the fact. The continuous approach of noting after every clock-out is much more practical, for me at least.

Step 7: Archiving Tasks During the review state, when a task is completed, ‘archive’ it with **C-c C-x C-s**: This marks it as done, adds a time stamp, and moves it to a local ***.org_archive** file. This was our ‘to do’ list becomes a ‘ta da’ list showcasing all we have done (••)

Archiving keeps task lists clutter free, but unlike deletion it allows us, possibly rarely, to look up details of a task or what tasks were completed in a certain time frame –which may be a motivational act, to see that you have actually completed more than you thought, provided you make and archive tasks regularly. We can use (**org-search-view**) to search an org file *and* the archive file too, if we enable it so.

```
;; Include agenda archive files when searching for things
(setq org-agenda-text-search-extra-files (quote (agenda-archives)))
```

```
;; Invoing the agenda command shows the agenda and enables
;; the org-agenda variables.
(org-agenda "a" "a")
```

Let's install some helpful views for our agenda.

- C-c a c: See completed tasks at the end of the day and archive them.

```
;; Pressing 'c' in the org-agenda view shows all completed tasks,
;; which should be archived.
(add-to-list 'org-agenda-custom-commands
  '("c" todo "DONE|ON_HOLD|CANCELLED" nil))
```

- C-c a u: See unscheduled, undeadlined, and undated tasks in my todo files. Which should then be scheduled or archived.

```
(add-to-list 'org-agenda-custom-commands
  '("u" alltodo ""
    ((org-agenda-skip-function
      (lambda ()
        (org-agenda-skip-entry-if 'scheduled 'deadline 'regexp "\n]+>"))))
    (org-agenda-overriding-header "Unscheduled TODO entries: "))))
```

7.3 Workflow States

Here are some of my common workflow states, –the ‘!’ indicates a timestamp should be generated–

```
(setq org-todo-keywords
  (quote ((sequence "TODO(t)" "STARTED(s@/!)" "|" "DONE(d/!)"
    (sequence "WAITING(w@/!)" "ON_HOLD(h@/!)" "|" "CANCELLED(c@/!)"
    )
  )
)
```

The @ brings up a pop-up to make a local note about why the state changed. **Super cool stuff!** In particular, we transition from TODO to STARTED once 15 minutes, or a reasonable amount, of work has transpired. Since all but one state are marked for logging, we could use the `lognotestate` logging facility of org-mode, which prompts for a note every time a task's state is changed.

Entering a comment about what I've done, even if it's very little, feels like I'm getting something done. It's an explicit marker of progress and

motivates me to want to change my task's states more often until I see it marked DONE.

Here's how they are coloured,

```
(setq org-todo-keyword-faces
  (quote (("TODO" :foreground "red" :weight bold)
          ("STARTED" :foreground "blue" :weight bold)
          ("DONE" :foreground "forest green" :weight bold)
          ("WAITING" :foreground "orange" :weight bold)
          ("ON_HOLD" :foreground "magenta" :weight bold)
          ("CANCELLED" :foreground "forest green" :weight bold))))
```

Now we press C-c C-t then the letter shortcut to actually make the state of an org heading.

```
(setq org-use-fast-todo-selection t)
```

We can also change through states using Shift- left, or right.

Let's draw a state diagram to show what such a workflow looks like.

PlantUML supports drawing diagrams in a tremendously simple format –it even supports Graphviz/DOT directly and many other formats. Super simple setup instructions can be found here; below are a bit more involved instructions. Read the manual here.

```
;; Install the tool
; (async-shell-command "brew cask install java") ;; Dependency
; (async-shell-command "brew install plantuml")

;; Tell emacs where it is.
;; E.g., (async-shell-command "find / -name plantuml.jar")
(setq org-plantuml-jar-path
  (expand-file-name "/usr/local/.Cellar/plantuml/1.2019.3/libexec/plantuml.jar"))

;; Enable C-c C-c to generate diagrams from plantuml src blocks.
(add-to-list 'org-babel-load-languages '(plantuml . t) )
;; (require 'ob-plantuml)

; Use fundamental mode when editing plantuml blocks with C-c '
(add-to-list 'org-src-lang-modes (quote ("plantuml" . fundamental)))
```

Let's use this!

Of note:

- Multiline comments are with `/' comment here '/`, single quote starts a one-line comment.
- Nodes don't need to be declared, whose names may contain spaces if they are enclosed in double-quotes.
- One forms an arrow between two nodes by writing a line with `x ->[label here] y` or `y <- x`; or using `-->` and `<--` for dashed lines. The label is optional.

To enforce a particular layout, use `-X->` where `X` `{up, down, right, left}`.

- To declare that a node `x` has fields `d`, `f` we make two new lines having `x : f` and `x : d`.
- One adds a note by a node `x` as follows: `note right of x: words then newline\nthen more words`. Likewise for notes on the left, top, bottom.

– Interesting sprites and many other things can be done with PlantUML. Read the docs.

This particular workflow is inspired by Bernt Hansen –while quickly searching through the PlantUML manual: The above is known as an “activity diagram” and it's covered in §4.

7.4 Clocking Work Time

Let's keep track of the time we spend working on tasks that we may have captured for ourselves the previous day. Such statistics provides a good idea of how long it actually takes me to accomplish a certain task in the future and it lets me know where my time has gone.

Clock in on a heading with `I`, or in the subtree with `C-c C-x C-i`.

Clock out of a heading with `O`, or in the subtree with `C-c C-x C-o`.

Clock report See clocked times with `C-c C-x C-r`.

After clocking out, the start and end times, as well as the elapsed time, are added to a drawer to the heading. We can punch in and out of tasks as many times as desired, say we took a break or switched to another task, and they will all be recorded into the drawer.

```
;; Record a note on what was accomplished when clocking out of an item.  
(setq org-log-note-clock-out t)
```

To get started, we could estimate how long a task will take and clock-in; then clock-out and see how long it actually took.

Moreover, we can overlay due dates and priorities to tasks in a non-intrusive way that is easy to edit by hand.

```
;; List of all the files where todo items can be found. Only one for now.  
(setq org-agenda-files '("~/Dropbox/todo.org"))
```

```
;; How many days ahead the default agenda view should look  
(setq org-agenda-ndays 7)
```

```
;; How many days early a deadline item will begin showing up in your agenda list.  
(setq org-deadline-warning-days 14)
```

```
;; In the agenda view, days that have no associated tasks will still have a line showing  
(setq org-agenda-show-all-dates t)
```

```
(setq org-agenda-skip-deadline-if-done t)
```

```
;; Scheduled items marked as complete will not show up in your agenda view.  
(setq org-agenda-skip-scheduled-if-done t)
```

```
;; The agenda view - even in the 7-days-at-a-time view - will always begin on the current  
;; This is important, since while using org-mode as a day planner, you never want to  
;; days gone past. That's something you do in other ways, such as when reviewing completed  
(setq org-agenda-start-on-weekday nil)
```

Sometimes, at the beginning at least, I would accidentally invoke the transposed command C-x C-c, which saves all buffers and quits Emacs. So here's a helpful way to ensure I don't quit Emacs accidentally.

```
(global-set-key (kbd "C-x C-c") '(lambda () (interactive)  
  (when (yes-or-no-p "Do you really want to quit Emacs? ")  
    (save-buffers-kill-terminal))  
  )  
)
```

```
;; Resume clocking task when emacs is restarted  
(org-clock-persistence-insinuate)
```

```

;; Show lot of clocking history
(setq org-clock-history-length 23)

;; Resume clocking task on clock-in if the clock is open
(setq org-clock-in-resume t)

;; Sometimes I change tasks I'm clocking quickly - this removes clocked tasks with 0:0
(setq org-clock-out-remove-zero-time-clocks t)

;; Clock out when moving task to a done state
(setq org-clock-out-when-done t)

;; Save the running clock and all clock history when exiting Emacs, load it on startup
(setq org-clock-persist t)

;; Do not prompt to resume an active clock
;; (setq org-clock-persist-query-resume nil)

;; Include current clocking task in clock reports
(setq org-clock-report-include-clocking-task t)

```

Finding tasks to clock in Use one of the following options, with the top-most being the first to be tried.

- From anywhere, C-u C-c C-x C-i yields a pop-up for recently clocked in tasks.
- Pick something off today's agenda scheduled items.
- Pick a **Started** task from the agenda view, work on this unfinished task.
- Pick something from the **TODO** tasks list in the agenda view.
- C-c C-x C-d also provides a quick summary of clocked time for the current org file.

Estimates versus actual time Before clocking into a task, add to the properties drawer **:Effort:** 1:25 or C-c C-x C-e, for a task that you estimate will take an hour an twenty-five minutes, for example. Now the modeline will have will mention the time elapsed alongside the task name.

- This is also useful when you simply want to put a time limit on a task that won't be completed anytime soon, say writing a thesis or a long article, but you still want to work on it for an hour a day and be warned when you exceed such a time constraint.

When you've gone above your estimate time, the modeline shows it to be red.

7.5 Coloured L^AT_EX using Minted

Execute the following for bib ref as well as minted Org-mode uses the Minted package for source code highlighting in PDF/L^AT_EX –which in turn requires the pygmentize system tool.

```
(setq org-latex-listings 'minted
      org-latex-packages-alist '((" " "minted"))
      org-latex-pdf-process
      '("pdflatex -shell-escape -interaction nonstopmode -output-directory %o %f"
        "biber %b"
        "pdflatex -shell-escape -interaction nonstopmode -output-directory %o %f"
        "pdflatex -shell-escape -interaction nonstopmode -output-directory %o %f")
)
```

For faster pdf generation, may consider invoking:

```
(setq org-latex-pdf-process
      '("pdflatex -interaction nonstopmode -output-directory %o %f"))
```

7.6 Editing & Special Key Handling

```
;; On an org-heading, C-a goes to after the star, heading markers.
;; To use speed keys, run C-a C-a to get to the star markers.
```

```
;;
;; C-e goes to the end of the heading, not including the tags.
;;
```

```
(setq org-special-ctrl-a/e t)
```

```
;; C-k no longer removes tags, if activated in the middle of a heading's name.
```

```
(setq org-special-ctrl-k t)
```

```
;; When you yank a subtree and paste it alongside a subtree of depth 'd',
;; then the yanked tree's depth is adjusted to become depth 'd' as well.
```

```
;; If you don't want this, then refile instead of copy pasting.
(setq org-yank-adjusted-subtrees t)

;; adds alphabetical lists like
;; a. item one
;; b. item two
(setq org-alphabetical-lists t)
```

7.7 Executing code from src blocks

For example, to execute a shell command in emacs, write a `src` with a shell command, then `C-c c-c` to see the results. Emacs will generally query you to ensure you're sure about executing the (possibly dangerous) code block; let's stop that:

```
; Seamless use of babel: No confirmation upon execution.
(setq org-confirm-babel-evaluate nil)
```

A worked out example can be obtained as follows: `<g TAB` then `C-c C-C` to make a nice simple graph –the code for this is in the next section.

Some initial languages we want org-babel to support:

```
(org-babel-do-load-languages
 'org-babel-load-languages
 '(
  (emacs-lisp . t)
  ;; (shell . t)
  (python . t)
  (haskell . t)
  (ruby . t)
  (ocaml . t)
  (dot . t)
  (latex . t)
  (org . t)
  (makefile . t)
))
```

```
;; Preserve my indentation for source code during export.
(setq org-src-preserve-indentation t)
```

```
;; The export process hangs Emacs, let's avoid this.
(setq org-export-in-background t)
```

More languages can be added using `add-to-list`.

7.8 Hiding Emphasise Markers & Inlining Images

```
;; org-mode math is now highlighted ;-)
(setq org-highlight-latex-and-related '(latex))

;; Hide the *,=,/ markers
(setq org-hide-emphasis-markers t)

;; (setq org-pretty-entities t)
;; to have \alpha, \to and others display as utf8 http://orgmode.org/manual/Special-sy

;; Let's set inline images.
(setq org-display-inline-images t)
(setq org-redisplay-inline-images t)
(setq org-startup-with-inline-images "inlineimages")

;; Automatically convert LaTeX fragments to inline images.
(setq org-startup-with-latex-preview t)
```

7.9 Jumping without hassle

```
(defun org-goto-line (line)
  "Go to the indicated line, unfolding the parent Org header.

  Implementation: Go to the line, then look at the 1st previous
  org header, now we can unfold it whence we do so, then we go
  back to the line we want to be at.
  "
  (interactive)
  (goto-line line)
  (org-previous-visible-heading 1)
  (org-cycle)
  (goto-line line)
)
```

7.10 Folding within a subtree

```
;; https://orgmode.org/manual/Structure-editing.html
;; (describe-symbol 'save-excursion)
```

```
;
(defun org-fold-current-subtree-anywhere-in-it ()
  "Hide the current heading, while being anywhere inside it."
  (interactive)
  (save-excursion
    (org-narrow-to-subtree)
    (org-shifttab)
    (widen))
)

;; FIXME: Make this buffer specific!
(global-set-key (kbd "C-c C-h") 'org-fold-current-subtree-anywhere-in-it)
```

7.11 Making then opening html's from org's

```
(cl-defun my/org-html-export-to-html (&optional (filename (buffer-name)))
  "Produce an HTML from the given 'filename', or otherwise current buffer,
  then open it in my default brower.
  "
  (interactive)
  (org-html-export-to-html)
  (let ((it (concat (file-name-sans-extension buffer-file-name) ".html")))
    (browse-url it)
    (message (concat it " has been opened in Chromium."))
    'success ;; otherwise we obtain a "compiler error".
  )
)
```

7.12 Making then opening pdf's from org's

```
(cl-defun my/org-latex-export-to-pdf (&optional (filename (buffer-name)))
  "Produce a PDF from the given 'filename', or otherwise current buffer,
  then open it in my default viewer.
  "
  (interactive)
  (org-latex-export-to-pdf)
  (let ((it (concat (file-name-sans-extension filename) ".pdf")))
    (eshell-command (concat "open " it " & ")))
    (message (concat it " has been opened in your PDF viewer."))
    'success ;; otherwise we obtain a "compiler error".
  )
)
```

)

7.13 Interpret the Haskell source blocks in a file

```
(defvar *current-module* "NoModuleNameSpecified"
  "The name of the module, file, that source blocks are
  currently being tangled to.

  This technique is inspired by ‘Interactive Way to C’;
  see https://alhassy.github.io/InteractiveWayToC/.
  ")

(defun current-module ()
  "Returns the current module under focus."
  *current-module*)

(defun set-module (name)
  "Set the name of the module currently under focus.

  Usage: When a module is declared, i.e., a new file has begun,
  then that source blocks header should be ‘:tangle (set-module ’name-here)’’.
  succeeding source blocks now inherit this name and so are tangled
  to the same module file. How? By placing the following line at the top
  of your Org file: ‘“#+PROPERTY: header-args :tangle (current-module))’’.

  This technique structures ‘Interactive Way to C’.
  "
  (setq *current-module* name)
)

(cl-defun my/org-run-haskell (&optional target (filename (buffer-name)))
  "Tangle Haskell source blocks of given ‘filename’, or otherwise current buffer,
  and load the resulting ‘target’ file into a ghci buffer.

  If no name is provided for the ‘target’ file that is generated from the
  tangeling process, it is assumed to be the buffer’s name with a ‘hs’ extension.

  Note that this only loads the blocks tangled to ‘target’.

  For example, file ‘X.org’ may have haskell blocks that tangle to files
```


‘X.hs’, ‘Y.hs’ and ‘Z.hs’. If no target name is supplied, we tangle all blocks but only load ‘X.hs’ into the ghci buffer. A helpful technique to load the last, bottom most, defined haskell module, is to have the module declaration’s source block be ‘:tangle (setq CODE “Y.hs”)', for example; then the following code blocks will inherit this location provided our Org file has at the top ‘#+PROPERTY: header-args :tangle (current-module))’. Finally, our ‘compile-command’ suffices to be ‘(my/org-run-haskell CODE)’.

This technique structures “Interactive Way to C”.

```
"
(let* ((it (if target target (concat (file-name-sans-extension filename) ".hs"))))
  (buf (concat "*GHCI* " it)))

  (toggle kill-buffer-query-functions nil (ignore-errors (kill-buffer buf)))
  (org-babel-tangle it "haskell")
  (async-shell-command (concat "ghci " it) buf)
  (switch-to-buffer-other-window buf)
  (end-of-buffer)
)
)
```

;; Set this as the ‘compile-command’ in ‘Local Variables’, for example.

8 Summary of Utilities Provided

<u>Command</u>	<u>Action</u>
<code>C-c C-m</code>	recompile file
<code><f5></code>	revert buffer
<code>M-x k</code>	kill to start of line
<code>C-</code>	toggle 2 windows from horizontal to vertical view
<code>(file-as-list pathHere)</code>	construe a file as a list of lines
<code>(file-as-string pathHere)</code>	construe a file as a string
<code>(re-replace-in-file file regex whatDo)</code>	perform an in-file regular expression rewrite
<code>(mapsto this that)</code>	regex rewrite in current buffer: this that
<code>M-x create-scratch-buffer</code>	–self evident–
<code>M-x kill-other-buffers</code>	–self evident–
<code>M-\$</code>	check spelling of word at point
<code>M-#</code>	thesaurus look-up word at point
<code>(toggle name val)</code>	<i>Effectfully</i> set name to val only for scope .
<code>(my/org-run-haskell &optional file)</code>	Interpret the Haskell org-blocks from a file into ghci.
<code>C-+/-</code>	increase/decrease text size
<code>M-x my-org-html-export-to-html</code>	make then open html from an org file
<code>C-c C-c</code>	execute code in an org src block
<code><E</code>	produce an emacs-lisp src block
<code><g</code>	produce a graph template src block
<code>C-x t</code>	open a new untitled org template file
<code>(org-keywords)</code>	get #+Property: Value pairs from an org file
<code>(org-keyword property)</code>	get the value of a given org #+property

Since I’m using `use-package`, I can invoke `M-x describe-personal-keybindings` to see what key bindings I’ve defined. Since not all my bindings are via `use-package`, it does not yet cover all of my bindings.

We could run `C-h b` to see our bindings:

```
(use-package helm-descbinds
  :ensure t
  :defer t
  :bind (("C-h b" . helm-descbinds)))
```

Finally, we can observe which features are active in our current Emacs with,

```
(message "Features: %s" features)
```

Some possibly interesting reads:

- Toon’s Literate Dotfiles

- Awesome Emacs: A community driven list of useful Emacs packages, libraries and others.
- A list of people's nice emacs config files
- zzamboni's configuration file with commentary
- Karl Voit's article My Emacs Configuration In Org-mode; his init file can be found [here](#).
- Holger Schuri's article Efficient Emacs .org .el tangling ; his init file can be found [here](#).
- Arnaud Legrand's article Emacs init file written in org-mode
- Stackexchange: Using org-mode to structure config files
- A tutorial on evaluating code within `src` blocks