Ahsanullah University of Science and Technology

Department of Computer Science and Engineering



CSE 4130

Formal languages and Compilers lab

Assignment No: 03

Submitted By:

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Code:

```
#include <stdio.h>
int Keyword(char *str);
FILE *f1,*f2,*f3;
int j;
struct table
  char name[50], idType[50], dType[50], sc[50], val[50];
}tables[1000];
int Keyword(char *str) {
  int s=0;
  if(
  (!strcmp(str, "char")) || (!strcmp(str, "float")) || (!strcmp(str, "double")) ||
  (!strcmp(str, "int")) || (!strcmp(str, "bool")) |
  {
     s=1;
  }
  return s;
void insert(){
  f1 = fopen("OutputStep1.txt", "r");
  char scope[50];
  char arr[100];
  char c;
  int i;
  strcpy(scope, "global");
```

```
j=0;
while((c=fgetc(f1))!=EOF)
{
  if(c=='[')
   {
     i=0;
     while((c=fgetc(f1))!=']' && c!=' ')
     {
       arr[i++]=c;
     arr[i]='\0';
     if(Keyword(arr)){
       strcpy(tables[j].dType, arr); //data type found
       // last c was ]
       c=fgetc(f1); //[
       c=fgetc(f1); //i
       c=fgetc(f1); //d
       int k=0;
       while((c=fgetc(f1))!=']')
          tables[j].name[k++]=c;
       tables[j].name[k]='\0'; //name found
       // last c was ]
       strcpy(tables[j].sc, scope); // scope found
       c=fgetc(f1); //[
       if((c=fgetc(f1))== '('){
          strcpy(tables[j].idType, "func");//id type found
          strcpy(scope, tables[j].name);
       else if(c=='='){
```

```
c=fgetc(f1); //]
      c=fgetc(f1); //[
      k=0;
      while((c=fgetc(f1))!=']')
      {
      tables[j].val[k++]=c;// value found
      }
      strcpy(tables[j].idType, "var");
   }
   else{
      strcpy(tables[j].idType, "var");
   }
   j++;
 else if(!strcmp("}", arr))
   strcpy(scope, "global");
 if( !Keyword(arr) && !strcmp("=", arr))
   c=fgetc(f1);
   c = fgetc(f1);
   int k=0;
   if(isdigit(c)|| c=='.'){
      tables[j-1].val[k++]=c;
      while((c=fgetc(f1))!=']')
        tables[j-1].val[k++]=c; //value found
 }
}
```

```
fclose(f1);
}
void delete(){
  int i=0,k=0;
  for(i=0; i<j; i++)
    if(!strcmp(tables[i].sc,"global")){
       strcpy(tables[k].name,tables[i].name);
       strcpy(tables[k].idType,tables[i].idType);
       strcpy(tables[k].dType,tables[i].dType);
       strcpy(tables[k].sc,tables[i].sc);
       strcpy(tables[k].val,tables[i].val);
       k++;
    }
  j=k; //updated table row number assigned
}
void display(){
  f2 = fopen("OutputStep2.txt", "w");
  printf("\nID\tName\tType\tData Type\tScope\tValue\n");
  printf("-----\n");
  fprintf(f2,"ID\tName\tType\tData Type\tScope\tValue\n");
  int i=0;
```

```
for(i=0; i<j; i++)
   {
printf("%d\t%s\t%s\t%s\t\%s\t\%s\n",i+1,tables[i].name,tables[i].idType,tables[i].dType,tables[i]
.sc,tables[i].val);
fprintf(f2,"%d\t%s\t%s\t%s\t%s\t\%s\t%s\t,i+1,tables[i].name,tables[i].idType,tables[i].dType,tabl
es[i].sc,tables[i].val);
  }
  fclose(f2);
  printf("\n\n");
}
int main(){
  char c;
  f1 = fopen("input.txt", "r");
  f2 = fopen("OutputStep1.txt", "w");
  //step 1
  char str[1000000];
  fscanf(f1,"%[^\n]",str);
  char *t= strtok(str, " ");
  printf(" result of step 1: \n\n");
  while(t != NULL){
     if(strcmp(t, "[kw"]) == 0 || strcmp(t, "[op"]) == 0 || strcmp(t, "[num"]) == 0 || strcmp(t, "[sep"]) == 0 ||
       strcmp(t,"[unkn")==0 \parallel strcmp(t,"[sep")==0 \parallel strcmp(t,"[par")==0 \parallel strcmp(t,"[brc")==0)
```

```
printf("[");
     fputc('[',f2);
  }
  else{
     printf("%s",t);
     fprintf(f2,"%s",t);
     if(strcmp(t,"[id") == 0){
        printf(" ");
        fputc(' ',f2);
     }
  t= strtok(NULL, " ");
fclose(f1);
fclose(f2);
printf("\n\n");
//step 2 & 3 --> symbol table
printf("\nresult of step 2: \n\n");
insert();
display();
printf("\nresult of step 3: (after deleting) \n\n");
delete();
display();
return 0;
```

}

Output:

result of step 1:

result of step 2:

ID	Name	Type	Data Type	Scope Value
1	x1	var	float	global 3.125
2	f1	func	double	global
3	X	var	int	f1
4	Z	var	double	f1 0.01
5	main	func	int	global
6	n1	var	int	main
7	Z	var	double	main 25

result of step 3: (after deleting)

ID	Name	Type	Data Type	Scope Value
1	x1	var	float	global 3.125
2	f1	func	double	global
3	main	func	int	global