Quiz 1

- Don't Panic. Often, things aren't as difficult as they may first appear.
- Write your student id *clearly* in the top right on every odd page (Do this now).
- The quiz contains 3 problems. You have 75 minutes to earn 60 points.
- The quiz contains 14 pages, including this one and 4 pages of scratch paper.
- The quiz is open book. You may not bring any magnification equipment. You may **not** use a calculator, your mobile phone, or any other electronic device.
- Write your solutions in the space provided. If you need more space, please use the scratch paper at the end of the quiz. Do not put part of the answer to one problem on a page for another problem.
- Read through the problems before starting. Do not spend too much time on any one problem.
- Show your work. Partial credit will be given. You will be graded not only on the correctness of your answer, but also on the clarity with which you express it. Be neat.
- If you finish early, drop off your quiz in the front, and leave quietly.
- You may not bring any part of this quiz (even the scratch pages) out of the room.
- Good luck!

| Problem # | Name | Possible Points | Achieved Points |
|-----------|---------------------------|------------------------|------------------------|
| 1 | Algorithm Analysis | 20 | |
| 2 | Reverse Polish Calculator | 20 | |
| 3 | List Partitioning | 20 | |
| Total: | | 60 | |

| Student id.: | |
|---|----------------------|
| IMPORTANT: Please ensure your student id is | correct and legible. |
| Please circle your tutorial group: | |

| Ayush | Irham | Irham | Irham | Ryan | Ryan | Enzio |
|----------|-----------|-----------|----------|---------|---------|---------|
| 9am-10am | 10am-11am | 11am-12pm | 12pm-1pm | 1pm-2pm | 2pm-3pm | 3pm-4pm |
| | | | | | | |

Problem 1. Algorithm Analysis [20 points]

For each of the following, choose the best (tightest) asymptotic upper bound from among the given options. Some of the following may appear more than once, and some may appear not at all. Each problem is worth 5 points. **Please write the letter in the blank space beside the question.**

- A. O(1)
- B. $O(\log n)$
- C. O(n)
- D. $O(n \log n)$

- E. $O(n^2)$
- F. $O(n^3)$
- G. $O(2^n)$
- H. None of the above.

Problem 1.a.

$$T(n) = \frac{n^3 - n}{3n^2} + \left(\frac{1}{5n}\right) \left(\frac{n^2}{2}\right)$$

$$T(n) =$$

Problem 1.b. The running time of the mycode, as a function of n:

```
public static int mycode(int n) {
   return bar(n);
}

public static int bar(int n) {
   if (n <= 1) return 1;

   return fu(n);
}

public static int fu(int n) {
   if (n <= 1) return 0;
   return bar(n/2);
}</pre>
```

T(n) =

Problem 1.c. T(n) is the running time of a divide-and-conquer algorithm that divides the input of size n into two *unequal-sized parts* and recurses on both of them. The first part is of size 4n/5 and the second part is n/5. It uses O(1) work in dividing/recombining the two parts (and there is no other cost, i.e., no other work done). The base case for the recursion is when the input is of size 1, which costs O(1).

$$T(n) =$$

Problem 1.d. The running time of the following code, as a function of n:

```
public static int recursiveloops(int n) {
   if (n <= 1) return 1;
   int a = doWork(n);
   return recursiveloops(a/3);
}

public static int doWork(int n) {
   int j=0;
   for (int i=0; i< n; i++) {
      j = j + 2;
   }
   return j;
}</pre>
```

T(n) =

Hint: Given a real number |r|<1, the sum of the series $\sum_{i=0}^{\infty} r^i = \frac{1}{1-r}$.

Problem 2. Reverse Polish Calculator [20 points]

There are several ways we can write arithmetic expressions. You should be familiar with the commonly-used infix notation, e.g., "2 + 3" (which gives 5) and " $(2 + 3) \times 2$ " (which gives 10).

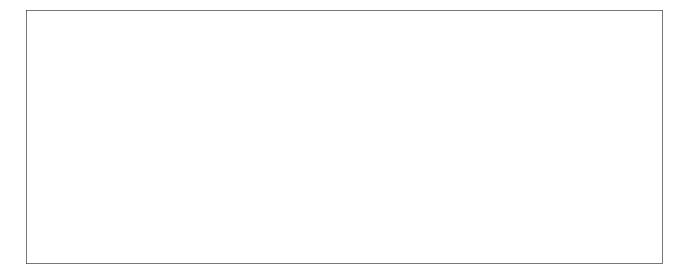
In Reverse Polish notation (RPN), the operator symbol is placed *after* the arguments being operated on. For example, rather than "2 + 5", the RPN expression is: "2, 5, +". RPN has the nice property that parentheses (or brackets) are not required to specify order — RPN expressions are always evaluated from left to right. For example, the arithmetic expression " $(2+3) \times 4$ " in RPN is " $2, 3, +, 4, \times$ ". More precisely, a list is in RPN if it follows the following (recursive) rules:

- 1. it contains a single integer
- 2. it is of a form " a, b, \circ " where a and b are RPN expressions and \circ is a (binary) operator, i.e., $+, -, \times, \div$.

Your task in this problem is to evaluate a given RPN. Rather than a string, assume that an RPN expression is provided as a *list* A of size n, and the first element is the left-most element in the RPN. Each of the elements A[i] is an integer or a binary operator. Here are some more examples of infix and RPN, and how the RPN expressions are evaluated:

| Infix | Reverse Polish (RPN) | Result | Remarks | |
|--------------------|--------------------------|--------|--|--|
| $(2+3)\times 4$ | $2, 3, +, 4, \times$ | 20 | + is applied to 2 and 3 to give a . | |
| | | | Then, \times is applied to a and 4 . | |
| $2 \times (3+4)$ | $2, 3, 4, +, \times$ | 14 | + is applied to 3 and 4 to give a . | |
| | | | Then, \times is applied to 2 and a . | |
| $(3+6) \div (1+2)$ | $3, 6, +, 1, 2, +, \div$ | 3 | + is applied to 3 and 6 to give a . | |
| | | | Then, $+$ is applied to 1 and 2 to give b . | |
| | | | Finally, \div is applied to a and b , i.e., $a \div b$. | |

Problem 2.a. [6 points] Among the data structures and ADTs we have learnt thus far, which one would be helpful in evaluating an RPN expression? Provide a brief justification for your answer.



Student ID.: 7 CS2040S Quiz 1 Problem 2.b. [7 points] Describe the most time-efficient algorithm you can think of to evaluate the **RPN** A and return the result. Assume that A is guaranteed to be a valid RPN expression. Be precise, but pseudocode or Java is not necessary unless it helps you to explain. You can assume you already have access to all the algorithms and data structures we have discussed in class. Unless you make a modification, you do not have to describe how the standard methods work. Write the time and space complexity of your method below: Running time: Space: **Your Algorithm:**

| Running time: | Space: | | |
|---------------|--------|--|--|
| r Algorithm: | | | |
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|--|---|---------------------|
| Problem 3. List Partitioning [20 po | ints] | |
| As we have learnt, partitioning (or pivo | ting) plays a crucial role in Quicksort. We focusse | d mainly on sorting |

As we have learnt, partitioning (or pivoting) plays a crucial role in Quicksort. We locussed mainly on sorting arrays in the lectures, but what if we had to apply Quicksort on a singly linked list? For the sub-problems below, assume that you are given a singly linked list A that has n integer elements; the elements may or may not be sorted. You may assume you have head and tail pointers.

Problem 3.a. [10 points] Describe the most time-efficient algorithm you can think of to partition

| A. For this sub-pronecessary unless it data structures we how the standard m | helps you to ex have discussed | plain. You in class. U | can assume yo Jnless you ma | ou already hav ke a modificat | e access to all to ion, you do no | the algorithms and at have to describe |
|--|-----------------------------------|---------------------------|--------------------------------|----------------------------------|-----------------------------------|--|
| Running time: | | Space: | | | | |
| Your Algorithm: | | | | | | |
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Problem 3.b. [5 points] Given your partitioning method in the previous subproblem, what would be worst-case time complexity of applying quicksort to a singly linked list? Briefly justify your answer.

Worst-Case Running time: **Brief justification/explanation:**

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CS2040S Quiz 1 Student ID.: 11 Problem 3.c. [5 points] How would your partitioning algorithm given in problem 3.a. change if you had to pick a random element to be the pivot? Briefly explain the changes and the impact the changes would have on the average-case running time of using the random partitioning in Quicksort on a singly-linked list. Average-case Running Time: **Brief justification/explanation:**