Practical No. 6: Develop programs to demonstrate use of 'while', 'do-while'

I. Practical Significance:

Loop is used in programming to repeat a specific block of code until certain condition is true. Students will be able to use while and do-while loop to replace the repetition of statements.

Relevant Program Outcomes (POs) H.

- Basic knowledge: Apply knowledge of basic mathematics, sciences and basic engineering to solve the computer group related problems.
- Discipline knowledge: Apply Computer Programming knowledge to solve the computer group related problems.
- Experiments and practice: Plan to perform experiments and practices to use the results to solve the computer group related problems.
- Engineering tools: Apply relevant Computer programming technologies and tools with an understanding of the limitations.
- Individual and Team work: Function effectively as a leader and team member in diverse/multidisciplinary teams.
- Communication: Communicate effectively in oral and written form.

Competency and Practical skills III.

"Develop Applications using Java".

The practical is expected to develop the following skills:

1. Develop a program to using while and do-while loop.

Relevant Course Outcome(s) IV.

Develop programs using Object Oriented methodology in Java.

Practical Outcome (PrOs) V.

Develop programs to demonstrate use of 'while', 'do-while'

Relevant Affective domain related Outcome(s) VI.

- 1. Follow safety practices.
- Practice good housekeeping
- 3. Demonstrate working as a leader/ a team member.
- 4. Follow ethical practices.

VII. Minimum Theoretical Background

1. While loop:

```
Syntax:
while(condition)
 statement(s);
```

2. do-while loop:

```
Syntax:
do {
  // Statements
} while (Boolean expression);
```

VIII. Resources required (Additional)

Nil

Resources used (Additional)

Sr. No.	Name of Resource	Broad Specification	Quantity	Remarks (If any)
	Computer system	13 .4/25660550	1	
2	1			

Program Code: Teacher must assign a separate program statement to group of 3-

Develop a program to use logical operators in do-while loop.

Result (Output of Code): XI.

result (output of code).	
Nymber! 1	
Number: 2	
Number! 3	
Number: 4	
Number: 5	
Number:6	
Number:7	
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Nymber: 9 Hymber: 10 Number: 11

XII.	Practical	Related	Ouestions
ALL:	x racticat	remien	Questions

Note: Below given are few sample questions for reference. Teacher must design more such questions so as to ensure the achievement of identified CO.

- 1. State difference between while and do-while loop.
- 2. In do-while loop termination condition is checked at (beginning/end)
- 3. How many times do-while loop will be executed if condition is false?

(Space for answer)

1) Idhile loop cheaks the Condition before the iteration of loop of the other hand do-while cheaks the Condition offer iterat execution of loop.
2) 2n do-while loop termination condition is checked at end
3) do-while loop will be executed once it condition is false.

нь. Ех	ercise:	
1.	Write Error/output of code in the given space.	
F 6-	Down Cate	Error/Output
Sr.	Program Code	3
No.	class DoWhileBasics	1
		2 3
	class DoWhileBasics { public static void main(String args[]) {	1234
No.	class DoWhileBasics	12345
	class DoWhileBasics { public static void main(String args[]) { int a=1; do {	123456
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; }	1234567
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); }	12345678
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; }	1234567
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test {	1234567890
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } }	1234567890
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test { public static void main(String[] args) { while(true) {	1234567890
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test { public static void main(String[] args) {	12345678910 de unrechable state
No.	<pre>class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test { public static void main(String[] args) { while(true) { System.out.print(1); do { System.out.print(2); } }</pre>	2345678910 de unrechable state error
No.	class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test { public static void main(String[] args) { while(true) { System.out.print(1); do {	12345678910 de anrechable state expor
No.	<pre>class DoWhileBasics { public static void main(String args[]) { int a=1; do { System.out.println(a); a=a+1; // or a++; } while(a<=10); } } class Test { public static void main(String[] args) { while(true) { System.out.print(1); do { System.out.print(2); } }</pre>	2345678910 de unrechable state error

2. Write a program to display number 1 to 50 using do-while loop.

XIV. References/ Suggestions for Further Reading

- 1. https://www.codesdope.com/c-loop-and-loop/
- 2. https://www.youtube.com/watch?v=llX6cLed73o
- 3. https://www.journaldev.com/16536/java-do-while-loop
- 4. https://beginnersbook.com/2015/03/do-while-loop-in-java-with-example/

(Space for answer)

2)	
class Test {	
public static void main (String[] args	3.(
iut i=1;	
do { System. out println ("Nymber: "+	i);
1++;	
3 while (i = 100);	
3	
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XV. Assessment Scheme

	Performance Indicators	Weightage
	Process related (35 Marks)	70%
1	Logic formation	30%
2	Debugging ability	30%
3	Follow ethical practices	10%
	Product related (15 Marks)	30%
4	Expected output	10%
5	Timely Submission	10%
6	Answer to sample questions	10%
	Total (50 Marks)	100%

List of Students /Team Members

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	Dated signature of Teacher		
Process Related (35)	Product Related (15)	Total (50)	