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# **Week - 03**

# **EF Core 8.0 Guided Hands-On Exercises**

Lab 1: Understanding ORM with a Retail Inventory System

#### Scenario:

You're building an inventory management system for a retail store. The store wants to

track products, categories, and stock levels in a SQL Server database.

# Ans) Code:-

1. Create a .NET Console App:

dotnet new console -n RetailInventory

cd RetailInventory

2. Install EF Core Packages:

dotnet add package Microsoft.EntityFrameworkCore.SqlServer dotnet add package Microsoft.EntityFrameworkCore.Design

# **Output:-**

```
PS C:\Users\forso\fF Core 8.0p dotnet new console == RetailInventory
The template 'Console App' was created successfully.

Processing post--creation actions...
Restoring C:\Users\forso\fF Core 8.0p defailInventory\RetailInventory\csproj:
Restoring C:\Users\forso\fF Core 8.0p defailInventory\RetailInventory\csproj:
Restoring C:\Users\forso\fF Core 8.0p defailInventory\RetailInventory\
S C:\Users\forso\fF Core 8.0p defailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInventory\RetailInvento
```

# Lab 2: Setting Up the Database Context for a Retail Store

#### Scenario:

The retail store wants to store product and category data in SQL Server.

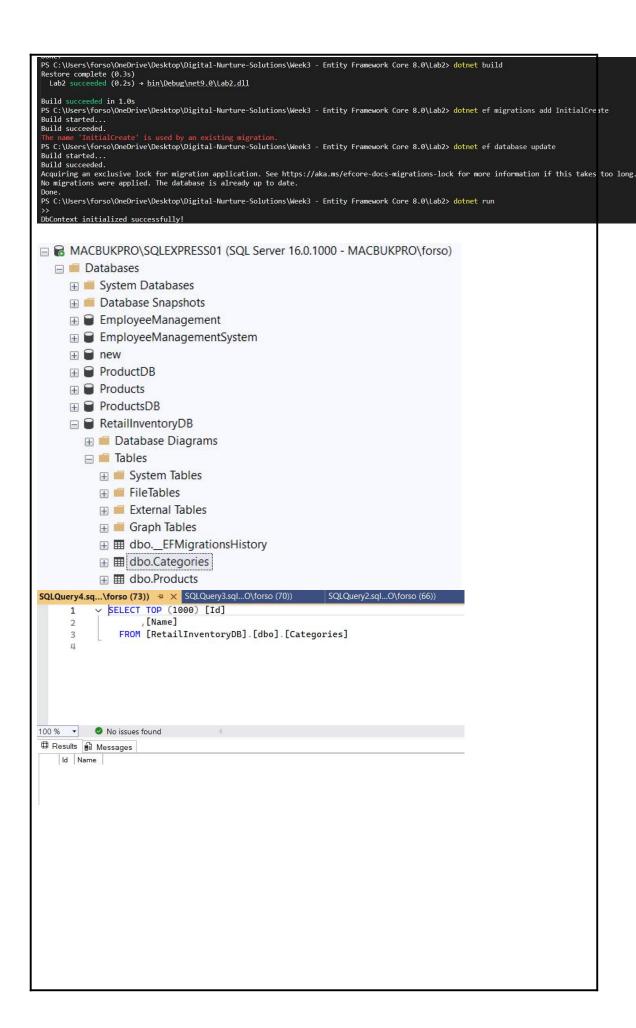
Ans) Code:-

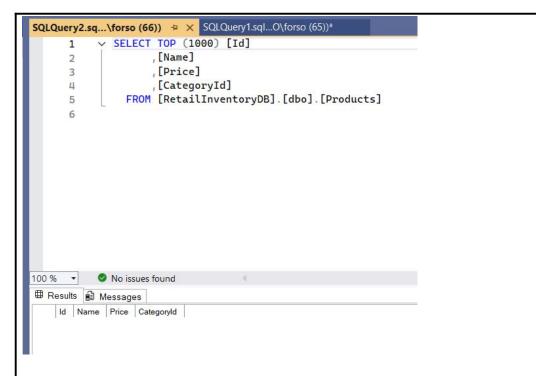
```
Models/Product.cs
```

```
using System.ComponentModel.DataAnnotations;
using System.ComponentModel.DataAnnotations.Schema;
namespace RetailInventory.Models
{
    public class Product
        public int Id { get; set; }
        [Required]
        [MaxLength(200)]
        public string Name { get; set; } = string.Empty;
        [Column(TypeName = "decimal(18,2)")]
        public decimal Price { get; set; }
        public int CategoryId { get; set; }
        public Category Category { get; set; } = null!;
    }
}
Models/Category.cs
using System.ComponentModel.DataAnnotations;
namespace RetailInventory.Models
   public class Category
        public int Id { get; set; }
        [Required]
        [MaxLength(100)]
        public string Name { get; set; } = string.Empty;
        public List<Product> Products { get; set; } = new List<Product>();
```

```
}
Data/AppDbContext.cs
using Microsoft.EntityFrameworkCore;
using RetailInventory.Models;
namespace RetailInventory.Data
    public class AppDbContext : DbContext
        public DbSet<Product> Products { get; set; }
        public DbSet<Category> Categories { get; set; }
        protected override void OnConfiguring(DbContextOptionsBuilder
optionsBuilder)
        {
             // Replace with your actual connection string
optionsBuilder.UseSqlServer("Server=.;Database=RetailInventoryDB;Trusted_C
onnection=true;TrustServerCertificate=true;");
        }
        protected override void OnModelCreating(ModelBuilder modelBuilder)
             // Configure relationships
             modelBuilder.Entity<Product>()
                 .HasOne(p => p.Category)
                 .WithMany(c => c.Products)
                 .HasForeignKey(p => p.CategoryId);
        }
    }
}
Output:-
PS C:\Users\forso\OneDrive\Desktop\Digital-Nurture-Solutions\Week3 - Entity Framework Core 8.0\Lab2> dotnet build
Restore complete (0.5s)
 Lab2 succeeded (0.8s) → bin\Debug\net9.0\Lab2.dll
Build succeeded in 2.1s
Lab 3: Using EF Core CLI to Create and Apply Migrations
Scenario:
The retail store's database needs to be created based on the models you've defined.
You'll use EF Core CLI to generate and apply migrations.
Ans) Code:-
Program.cs
using Lab2.Data;
using Lab2.Models;
```

```
using Microsoft.EntityFrameworkCore;
Console.WriteLine("=== Retail Inventory System ===\n");
try
   using var context = new AppDbContext();
   await context.Database.EnsureCreatedAsync();
   if (!await context.Categories.AnyAsync())
        Console.WriteLine("Inserting initial data...\n");
        var electronics = new Category { Name = "Electronics" };
        var groceries = new Category { Name = "Groceries" };
        var clothing = new Category { Name = "Clothing" };
        await context.Categories.AddRangeAsync(electronics, groceries,
clothing);
        var products = new List<Product>
            new Product { Name = "Laptop", Price = 75000, Category =
electronics },
            new Product { Name = "Smartphone", Price = 45000, Category =
electronics },
            new Product { Name = "Rice Bag (25kg)", Price = 1200, Category
= groceries },
            new Product { Name = "Cooking Oil (1L)", Price = 180, Category
            new Product { Name = "T-Shirt", Price = 899, Category =
clothing },
            new Product { Name = "Jeans", Price = 2499, Category =
clothing }
        await context.Products.AddRangeAsync(products);
        int recordsAffected = await context.SaveChangesAsync();
        Console.WriteLine($"♥ Successfully inserted {recordsAffected}
records!\n");
   }
   else
        Console.WriteLine(" / Data already exists. Skipping
insertion.\n");
catch (Exception ex)
   Console.WriteLine($" X Error: {ex.Message}");
Output:-
```





Lab 4: Inserting Initial Data into the Database

#### Scenario:

The store manager wants to add initial product categories and products to the system.

Ans) Code:-

# Program.cs

```
using Lab2.Data;
using Lab2.Models;
using Microsoft.EntityFrameworkCore;

Console.WriteLine("=== Retail Inventory System ===\n");

try
{
    using var context = new AppDbContext();

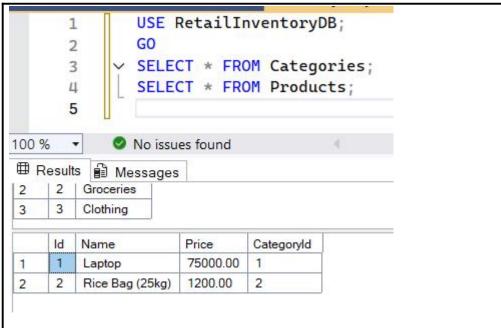
    // Ensure database is created
    await context.Database.EnsureCreatedAsync();

    // Check if data already exists
    if (!await context.Categories.AnyAsync())
{
        Console.WriteLine("Inserting initial data...\n");

        // Create categories
        var electronics = new Category { Name = "Electronics" };
        var groceries = new Category { Name = "Groceries" };

        var clothing = new Category { Name = "Clothing" };
        var clothing = new Category { Name = "Clothing" };
        var clothing = new Category { Name = "Clothing" };
        var clothing = new Category { Name = "Clothing" };
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        var clothing = new Category { Name = "Clothing" };
        var clothing = new Category { Name = "Clothing" };
```

```
await context.Categories.AddRangeAsync(electronics, groceries,
clothing);
        // Create products
        var products = new List<Product>
            new Product { Name = "Laptop", Price = 75000, Category =
electronics },
            new Product { Name = "Rice Bag (25kg)", Price = 1200, Category
= groceries },
            new Product { Name = "Jeans", Price = 2499, Category =
clothing },
        };
        await context.Products.AddRangeAsync(products);
        // Save changes
        int recordsAffected = await context.SaveChangesAsync();
        Console.WriteLine($"Successfully inserted {recordsAffected}
records!\n");
   }
   else
    {
        Console.WriteLine("Data already exists. Skipping insertion.\n");
catch (Exception ex)
    Console.WriteLine($"Error: {ex.Message}");
}
RetailInventoryDB:
USE RetailInventoryDB;
SELECT * FROM Categories;
SELECT * FROM Products;
Output:-
=== Retail Inventory System ===
Inserting initial data...
Successfully inserted 5 records!
PS C:\Users\forso\OneDrive\Desktop\Digital-Nurture-Solutions\Week3 - Entity Framework Core 8.0\Lab2> dothet run
 === Retail Inventory System ===
Data already exists. Skipping insertion.
PS C:\Users\forso\OneDrive\Desktop\Digital-Nurture-Solutions\Week3 - Entity Framework Core 8.0\Lab2> dothet run
 == Retail Inventory System ==
Data already exists. Skipping insertion.
```



Lab 5: Retrieving Data from the Database

#### Scenario:

The store wants to display product details on the dashboard.

Ans) Code:-

# Lab5/Program.cs

```
using Lab2.Data;
using Lab2.Models;
using Microsoft.EntityFrameworkCore;
Console.WriteLine("=== Data Retrieval Examples ===\n");
try
    using var context = new AppDbContext();
    // 1. Retrieve All Products
    Console.WriteLine("  ALL PRODUCTS:");
    Console.WriteLine("".PadRight(50, '-'));
    var products = await context.Products
        .Include(p => p.Category)
        .ToListAsync();
    foreach (var product in products)
        Console.WriteLine($"{product.Name} - ₹{product.Price:N0}
({product.Category.Name})");
    // 2. Find by ID
    Console.WriteLine($"\n ♠ FIND BY ID (ID: 1):");
    Console.WriteLine("".PadRight(50, '-'));
```

```
var productById = await context.Products
        .Include(p => p.Category)
        .FirstOrDefaultAsync(p => p.Id == 1);
    if (productById != null)
        Console.WriteLine($"Found: {productById.Name} -
{productById.Price:N0}");
    else
    {
        Console.WriteLine("Product not found!");
    // 3. FirstOrDefault with Condition
    Console.WriteLine($"\n EXPENSIVE PRODUCTS (Price > ₹50,000):");
    Console.WriteLine("".PadRight(50, '-'));
    var expensiveProducts = await context.Products
        .Include(p => p.Category)
        .Where(p \Rightarrow p.Price > 50000)
        .ToListAsync();
    if (expensiveProducts.Any())
        foreach (var product in expensiveProducts)
            Console.WriteLine($" {product.Name} - ₹{product.Price:N0}");
        }
    }
    else
    {
        Console.WriteLine("No expensive products found!");
    // 4. Count and Statistics
    Console.WriteLine($"\n STATISTICS:");
    Console.WriteLine("".PadRight(50, '-'));
    var totalProducts = await context.Products.CountAsync();
    var totalCategories = await context.Categories.CountAsync();
    var avgPrice = await context.Products.AverageAsync(p => p.Price);
    Console.WriteLine($"Total Products: {totalProducts}");
    Console.WriteLine($"Total Categories: {totalCategories}");
    Console.WriteLine($"Average Price: ₹{avgPrice:N2}");
catch (Exception ex)
{
   Console.WriteLine($"Error: {ex.Message}");
}
Output:-
```

