

Instruction	Usage	Description	Opcode(6)	R1 (5)	R2 (5)	Shift amount(5)	Immediate value (21)	Opcode Extension(11)
R-type instructions								
Add	add rs,rt	rs <- (rs) + (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000000
Complement	comp rs,rt	rs <- 2's complement (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000001
And	and rs,rt	rs <- (rs) & (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000010
Xor	xor rs,rt	rs <- (rs) ⊕ (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000011
Shift left logical	shll rs,sh	rs <- (rs) left shifted by sh	000000	rs				
					XXXXX	shift amount sh	XXXXXXXXXXXXXXXXXXXXX	0000000100
Shift right logical	shrl rs,sh	rs <- (rs) right shifted by sh	000000	rs	XXXXX	shift amount sh	XXXXXXXXXXXXXXXXXXXXX	0000000101
Shift left logical variable	shllv rs,rt	rs <- (rs) left shifted by (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000110
Shift right logical variable	shrlv rs,rt	rs <- (rs) right shifted by (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000000111
Shift right arithmetic	shra rs, sh	rs <- (rs) arithmetic right shifted by sh	000000	rs	XXXXX	shift amount sh	XXXXXXXXXXXXXXXXXXXXX	0000001000
Shift right arithmetic variable	shrav rs,rt	rs <- (rs) arithmetic right shifted by (rt)	000000	rs	rt	XXXXX	XXXXXXXXXXXXXXXXXXXXX	0000001001
I-type instructions								
Load Word	lw rt,imm(rs)	rt <- mem[(rs) + imm]	000001	rs	rt	XXXXX	immediate constant value (16 bits)	XXXXXXXXXXXX
Store Word	sw rt, imm(rs)	mem[(rs) + imm] <- rt	000010	rs	rt	XXXXX	immediate constant value (16 bits)	XXXXXXXXXXXX
Add immediate	addi rs,imm	rs <- (rs) + imm	001111	rs	XXXXX	XXXXX	immediate constant value	XXXXXXXXXXXX
Complement immediate	compi rs,imm	rs <- 2's complement of imm	010000	rs	XXXXX	XXXXX	immediate constant value	XXXXXXXXXXXX
Branch Register	br rs	goto contents(rs)	000100	rs	XXXXX	XXXXX	XXXXXXXXXXXXXXXXXXXXX	XXXXXXXXXXXX
Bit Position(Allocation)			31..26	25..21	20..16	15..11	20..0	10..0
Instruction	Usage	Description	Opcode(6)	Offset (26)				
Unconditional branch	b L	goto L	000011	offset				
Branch on zero	bz L	if (zflag == 1) then goto L	000101	offset				
Branch on not zero	bnz L	if(zflag == 0) then goto L	000110	offset				
Branch on Carry	bcy L	if (carryflag == 1) then goto L	000111	offset				
Branch on No Carry	bncy L	if (carryflag == 0) then goto L	001000	offset				
Branch on Sign	bs L	if (signflag == 1) then goto L	001001	offset				
Branch on Not Sign	bns L	if (signflag == 0) then goto L	001010	offset				
Branch on Overflow	bv L	if (overflowflag == 1) then goto L	001011	offset				
Branch on No Overflow	bnv L	if (overflowflag == 0) then goto L	001100	offset				
Call	call L	ra ← (PC)+4 ; goto L	001101	offset				
Return	Ret	goto contents(ra)	001110	XXXXXXXXXXXXXXXXXXXXX				
Bit Position(Allocation)			31..26	25..0				