"A SINGLE BACKLIT IMAGE ENHANCEMENT METHOD FOR IMPROVEMENT OF VISIBILITY OF DARK PART"

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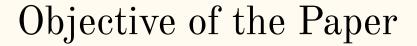


An image where the primary light source is behind the subject, causing the foreground to appear dark or silhouetted.

Challenges:

- Loss of detail in shadows and highlights
- Poor contrast in key subject areas
- Glare or halo effects around object edges
- Difficulty in segmentation and object detection







- Propose a simple and fast method for enhancing backlit images
- Improve visibility in dark regions without introducing artifacts
- Avoid over-enhancement and color distortion common in other methods
- Develop an approach for real-time applications and low-resource devices

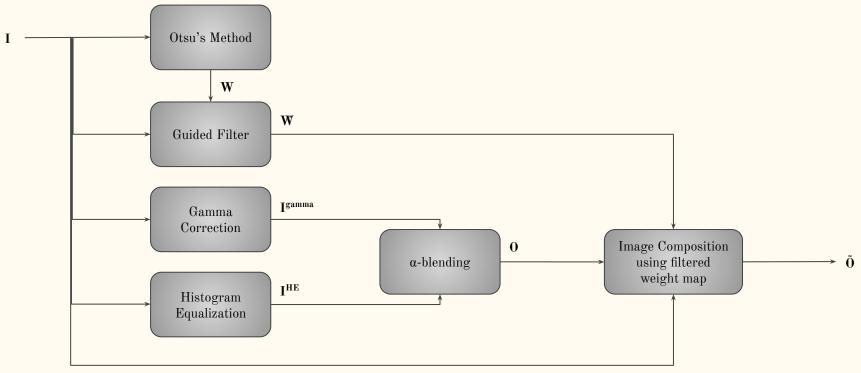




- Generation of enhanced intensity image using Gamma Correction and Histogram Equalization
- Generation of weight map using Otsu's Thresholding and creating a guided weight filter
- Image composition using the filtered weight map

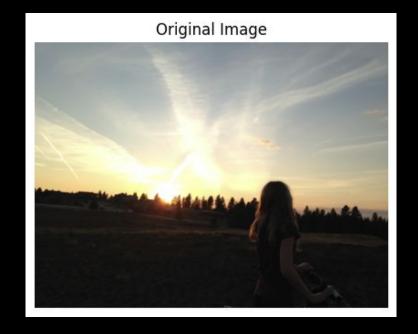
Flowchart











Original image



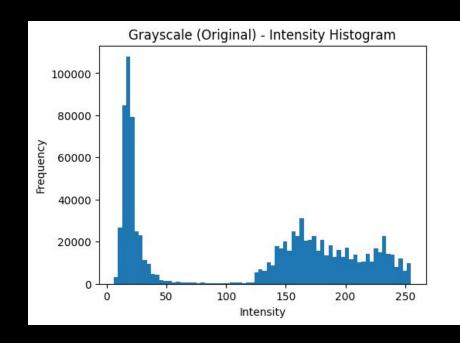
Let I_{ij}^{RGB} be a pixel value of an input 24-bit RGB color backlit image.

The intensity image is first computed using the mean of all components (red, green, blue) for a particular pixel:

$$I_{ij}^{RGB} = (I_{ij}^R, I_{ij}^G, I_{ij}^B)^\mathsf{T} (i = 1, 2, \cdots, M; j = 1, 2, \cdots, N)$$

$$I_{ij} = (I_{ij}^R + I_{ij}^G + I_{ij}^B)/3$$





Grayscale (Original) - Image

Histogram of the image

Grayscale intensity image I

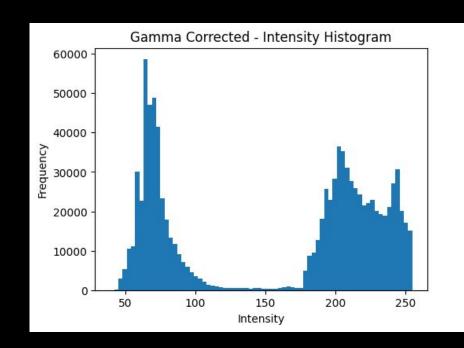


Gamma Correction: To improve the visibility of the image, gamma correction is applied to $I_{ii}(\gamma=2)$.

$$I_{ij}^{gamma} = 255 \cdot (I_{ij}/255)^{\frac{1}{\gamma}}$$

Histogram Equalization: The contrast is further improved using histogram equalization.



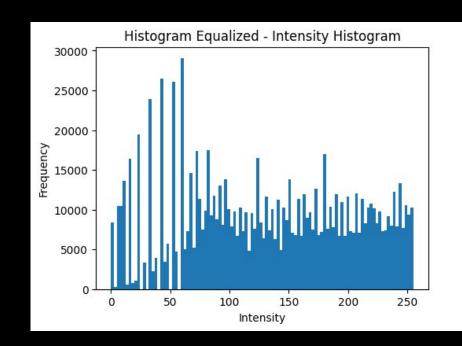


Gamma Corrected - Image

Histogram of the image

Result of gamma correction for I





Histogram Equalized - Image

Histogram of the image

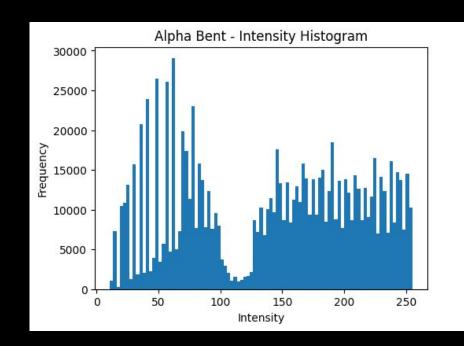
Result of histogram equalization for I



Alpha Blending: The pixel values of an enhanced intensity image O is calculated as follows ($\alpha = 0.7$):

$$O_{ij} = (1 - \alpha) \cdot I_{ij}^{gamma} + \alpha \cdot I_{ij}^{HE}$$





Alpha Bent - Image

Histogram of the image

Enhanced image obtained by alpha blending



Otsu's Method: It is used to divide the intensity image into dark and bright parts.

Obtaining the ideal threshold value t which maximizes the optimization function:

$$\omega_b \omega_w (m_b - m_w)^2$$

where:

 $\boldsymbol{\omega}_{h}$: Number of pixels belonging to black class

 $\boldsymbol{\omega}_{w}^{"}$: Number of pixels belonging to white class

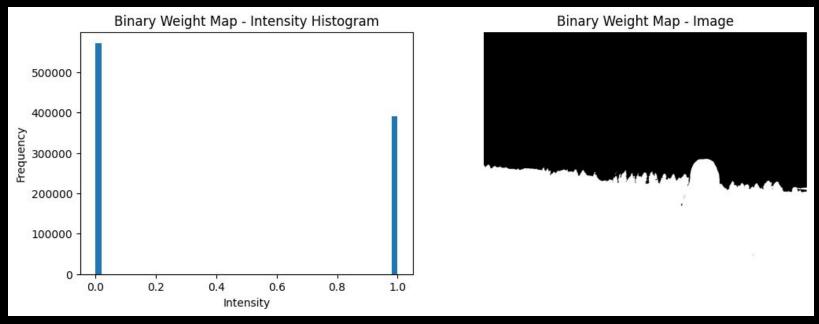
 m_h : Mean of pixels belonging to black class

 m_{w} : Mean of pixels belonging to white class

Using this threshold t, a binary image W is generated:

$$W_{ij} = \begin{cases} 1, & I_{ij} < t \\ 0, & \text{otherwise} \end{cases}$$





Histogram of the image

Binary weight map obtained from Otsu's Method



Guided Filter: Otsu's method determines the threshold value from the histogram distribution of the entire image and does not consider the local bright-dark pattern. To resolve this, a guided filter is applied to the weight map with I as a guide image.

$$\tilde{W}_{ij} = \overline{a}_{ij} \cdot I_{ij}^{nor} + \overline{b}_{ij}$$

$$a_{ij} = \frac{\frac{1}{(2r+1)^2} \sum_{(k,l) \in \Omega_{ij}} I_{kl}^{nor} \cdot W_{kl} - \overline{I}_{ij}^{nor} \cdot \overline{W}_{ij}}{\frac{1}{(2r+1)^2} \sum_{(k,l) \in \Omega_{ij}} \left(I_{kl}^{nor} - \overline{I}_{ij}^{nor} \right)^2 + \epsilon}$$

$$I_{ij}^{nor} = \frac{1}{255} \cdot I_{ij}$$

$$b_{ij} = \overline{W}_{ij} - a_{ij} \cdot \overline{I}_{ij}$$

where, \mathbf{Q}_{ij} is a $(2r+1)\times(2r+1)$ square region centered at (i, j) (r=1)



Image Composition using filtered weight map: Using \tilde{W} , the final intensity image \tilde{O} is composed by the following equation:

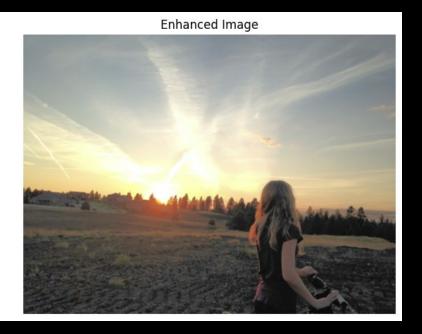
$$\tilde{O}_{ij} = \tilde{W}_{ij} \cdot O_{ij} + (1 - \tilde{W}_{ij}) \cdot I_{ij}$$

Then $\tilde{\boldsymbol{O}}$ is colorized by the following equation:

$$\tilde{O}_{ij}^{RGB} = I_{ij}^{RGB} \cdot (\tilde{O}_{ij}/I_{ij})$$







Original Backlit Image

Enhanced Image using the proposed method

Implementation on Set of Backlit Images





Implementation on Set of Backlit Images











Implementation on Set of Backlit Images







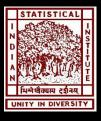
Proposed Algorithm vs Other Methods

The proposed algorithm is compared with Histogram Equalization (HE), Contrast Limited Adaptive Histogram Equalization (CLAHE) and Multiscale Retinex with Color Restoration (MSRCR).

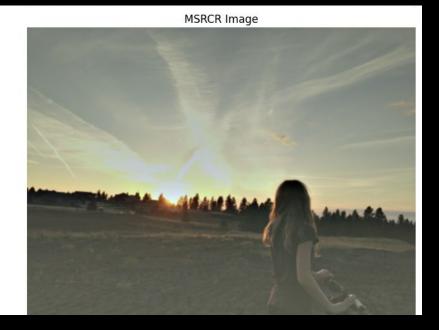
For comprehensive evaluation the following metrics have been used:

- LOE (Lightness Order Error): Measures the change in lightness order, lower LOE means better preservation
- Q Value: Assesses image quality, calculated separately for dark and bright regions using the binary image
- NIQE (Naturalness Image Quality Evaluator): A no-reference metric, lower scores indicate better quality



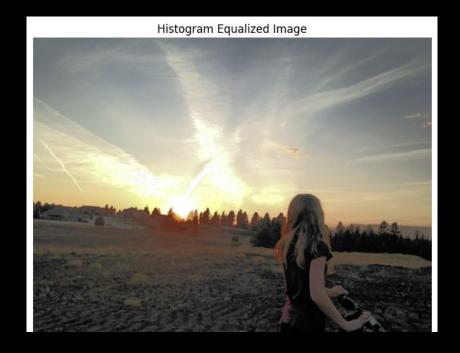




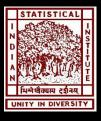


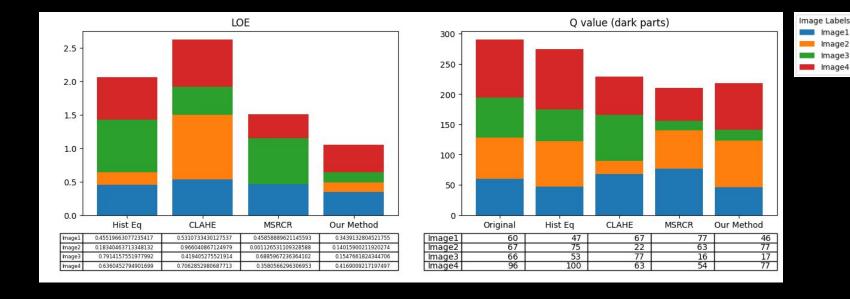




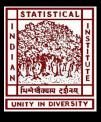


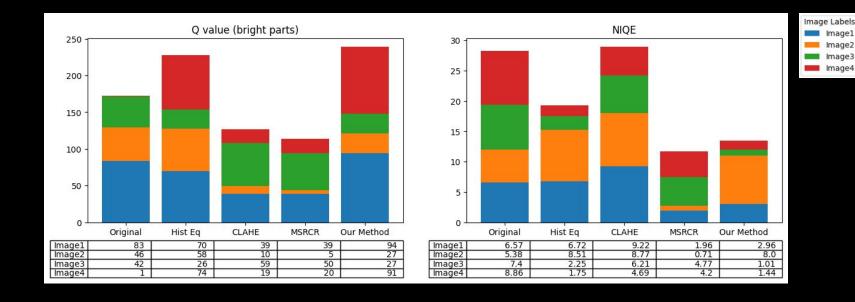
Proposed Algorithm vs Other Methods





Proposed Algorithm vs Other Methods





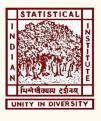
Conclusion



- The proposed method consistently achieves lower LOE scores across all test images, indicating better preservation of intensity structure.
- It delivers superior Q values for dark regions in Image 2 and bright regions in Images 1 and 4, showcasing balanced enhancement.
- NIQE results demonstrate that the method outperforms both HE and CLAHE in perceptual quality for all images.

Overall, the method effectively enhances the visibility of dark areas while minimizing artifacts, ensuring visually pleasing results.

References



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