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Subject Name & Code: Cloud Computing & Analytics ADUA31203			
Title of Assignment: Write The shell scripting for demonstrate the following logic. 1) Decision Logic 2) Looping Logic 3) Decision and Looping Logic.			
Date of Performance: 23/08/2023		Date of Submission: 6/09/2023	

Aim:

Write The shell scripting for demonstrate the following logic.

- 1) Decision Logic
- 2) Looping Logic
- 3) Decision and Looping Logic.

Write-up :

Demonstrating Decision Logic, Looping Logic, and Combined Logic in a Bash Script

This write-up explains a Bash script that showcases three fundamental programming concepts: Decision Logic, Looping Logic, and a combination of both. The script is designed to be executed in a Bash shell environment, providing interactive and informative outputs based on user input and program logic.

1. Shebang:

- The shebang is the line **#!/bin/bash** at the beginning of the script.
- It is a special instruction for the operating system that tells it which interpreter to use to execute the script.
- In this case, it specifies that the Bash shell (**/bin/bash**) should be used to interpret and execute the script.

2. Decision Logic:

- Decision logic involves making choices or decisions based on conditions.
- In Bash scripts, decision logic is often implemented using the **if** statement.
- An **if** statement allows you to test a condition and execute different code blocks based on whether the condition is true or false.
- In the script, it prompts the user for input and then checks if the entered number meets a specific condition (in this case, whether it's greater than 10).
- Depending on the outcome of this condition, the script executes different actions or displays different messages.

3. Looping Logic:

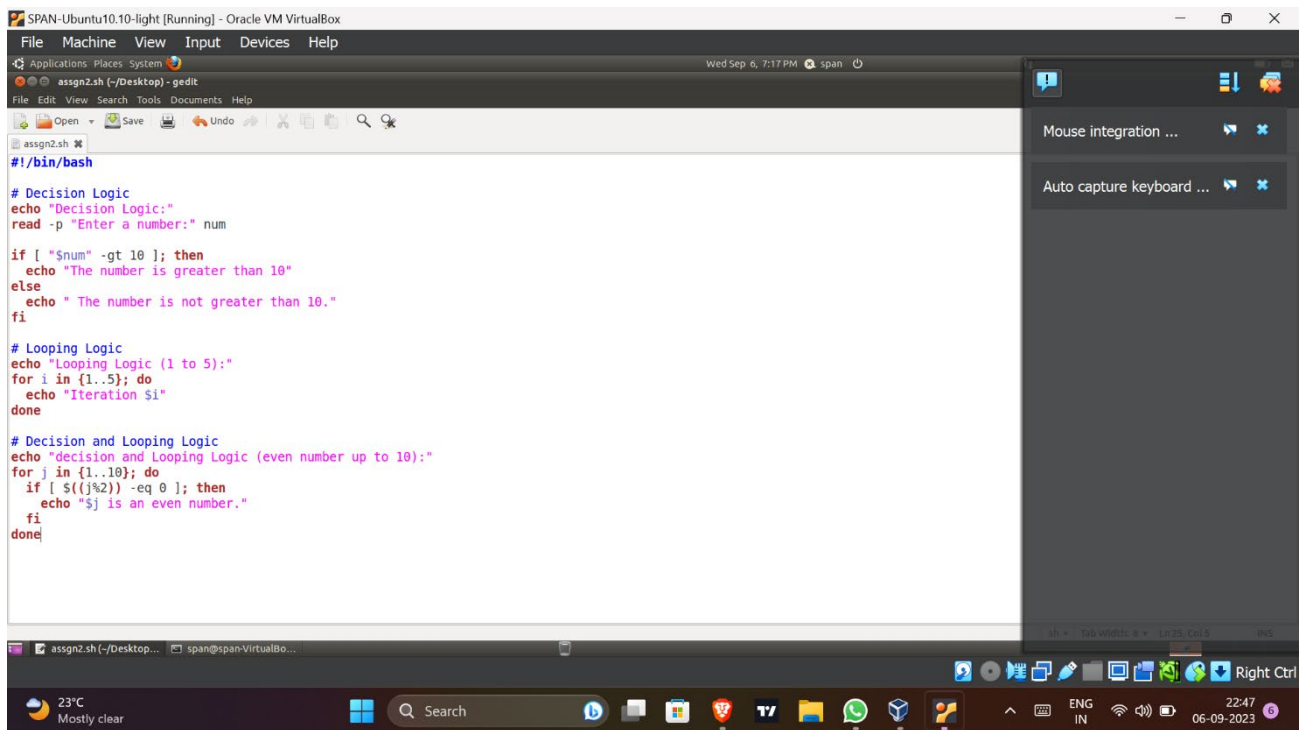
- Looping logic is used to repeat a block of code multiple times.
- In Bash scripts, looping is often achieved using the **for** loop or **while** loop.
- A **for** loop, as used in the script, iterates over a range of values (in this case, from 1 to 5) and executes a set of commands for each value in the range.
- Looping is a powerful programming construct that helps automate repetitive tasks and perform operations on multiple items sequentially.

4. Decision and Looping Logic:

- Decision and looping logic can be combined to solve more complex problems.
- In the script, decision and looping logic are combined in the section where it iterates through numbers from 1 to 10.
- Inside the loop, a decision is made for each number by checking whether it's even or not using the modulo operator **%**.
- The decision to print that a number is even is based on the result of this condition.
- Combining decision and looping logic allows you to perform conditional actions on a series of items, which can be useful for tasks like filtering data or processing elements based on specific criteria.

Software Requirements: Linux Operating System

Program:



The screenshot shows a Linux terminal window titled "SPAN-Ubuntu10.10-light [Running] - Oracle VM VirtualBox". The terminal is running a shell script named "assgn2.sh" located at "/Desktop/assgn2.sh". The script contains the following code:

```
#!/bin/bash

# Decision Logic
echo "Decision Logic:"
read -p "Enter a number:" num

if [ "$num" -gt 10 ]; then
    echo "The number is greater than 10"
else
    echo "The number is not greater than 10."
fi

# Looping Logic
echo "Looping Logic (1 to 5):"
for i in {1..5}; do
    echo "Iteration $i"
done

# Decision and Looping Logic
echo "Decision and Looping Logic (even number up to 10):"
for j in {1..10}; do
    if [ $((j%2)) -eq 0 ]; then
        echo "$j is an even number."
    fi
done
```

The terminal window also shows a file manager sidebar on the right with options like "Mouse integration ..." and "Auto capture keyboard ...". The bottom of the screen displays a taskbar with various application icons and system status information, including the date "06-09-2023" and time "22:47".

Results of Experimentation:

```
span@span-VirtualBox:~/Desktop$ ./assgn2.sh
Decision Logic:
Enter a number:100
The number is greater than 10
Looping Logic (1 to 5):
Iteration 1
Iteration 2
Iteration 3
Iteration 4
Iteration 5
decision and Looping Logic (even number up to 10):
2 is an even number.
4 is an even number.
6 is an even number.
8 is an even number.
10 is an even number.
span@span-VirtualBox:~/Desktop$ ./assgn2.sh
Decision Logic:
Enter a number:4
The number is not greater than 10.
Looping Logic (1 to 5):
Iteration 1
Iteration 2
Iteration 3
Iteration 4
Iteration 5
decision and Looping Logic (even number up to 10):
2 is an even number.
4 is an even number.
6 is an even number.
8 is an even number.
10 is an even number.
span@span-VirtualBox:~/Desktop$
```

Conclusion:

In conclusion, the script provided demonstrates the fundamental concepts of decision logic, looping logic, and their combination. These concepts are essential in programming for making choices, automating repetitive tasks, and solving a wide range of problems efficiently.