

# Graph Theory

Fan

2023.8.13

## Contents

<b>1</b>	<b>Definitions and examples</b>	<b>3</b>
1.1	Definitions . . . . .	3
1.2	Examples . . . . .	4
1.3	Digraphs and infinite graphs . . . . .	5
<b>2</b>	<b>Paths and cycles</b>	<b>7</b>
2.1	Connectivity . . . . .	7
2.2	Eulerian graph and digraphs . . . . .	11
2.3	Hamiltonian graphs and digraphs . . . . .	13
<b>3</b>	<b>Trees</b>	<b>15</b>
3.1	Properties of trees . . . . .	15
3.2	Counting trees . . . . .	16
<b>4</b>	<b>Planarity</b>	<b>16</b>
4.1	Planar graphs . . . . .	16
4.2	Euler's formula . . . . .	17
4.3	Dual graphs . . . . .	18
4.4	Graphs on other surfaces . . . . .	20
<b>5</b>	<b>Colouring graphs</b>	<b>20</b>
5.1	Colouring vertices . . . . .	20
5.2	Chromatic polynomials . . . . .	21
5.3	Colouring maps . . . . .	22
5.4	The four-colour theorem . . . . .	22
5.5	Colouring edges . . . . .	23
<b>6</b>	<b>Matching, marriage and Menger's theorem</b>	<b>23</b>
6.1	Hall's 'marriage' theorem . . . . .	23
6.2	Menger's theorem . . . . .	24
6.3	Network flows . . . . .	24

Table 1: various notation

notations	meanings
$G$	Graph
$\bar{G}$	complement of $G$
$V(G)$	Vertex-set
$E(G)$	Edge-set(family)
$N_n$	Null graph on $n$ vertices
$K_n$	Complete graph on $n$ vertices
$C_n$	Cycled graph on $n$ vertices
$P_n$	Path graph on $n$ vertices
$W_n$	Wheel graph on $n$ vertices
$K_{r,s}$	Complete bipartite graph
$Q_k$	$k$ -cube
$D$	Digraph
$A(D)$	arc-family
$D'$	Converse of $D$
$L(G)$	Line graph of $G$
$\lambda(G)$	Edge-connectivity of $G$
$\kappa(G)$	Vertex-connectivity of $G$
$d(v, w)$	Distance between a vertex $v$ and a vertex $w$
$\gamma(G)$	Cycle rank of $G$
$\zeta(G)$	Cutset rank of $G$
$cr(G)$	Crossing number of $G$
$G^*$	Dual of $G$
$g(G)$	Genus of $G$
$t(G)$	Thickness of $G$
$\chi(G)$	Chromatic number of $G$
$P_G(k)$	Chromatic polynomial of $G$
$\chi'(G)$	Chromatic index of $G$

# 1 Definitions and examples

## 1.1 Definitions

A simple graph  $G$  consist of a non-empty finite set  $V(G)$  of elements called vertices (or nodes or points) and a finite set  $E(G)$  of distinct unordered pairs of distinct elements of  $V(G)$  called edges (or lines). We call  $V(G)$  the vertex-set and  $E(G)$  the edge-set of  $G$ . An edge  $\{v, w\}$  is said to join the vertices  $v$  and  $w$ , and is usually abbreviated to  $vw$ .

In any simple graph there is at most one edge joining a given pair of vertices. However, many results for simple graphs also hold for more general objects in which two vertices may have several edges joining them; such edges are called multiple edges. In addition, we may remove the restriction that an edge must join two distinct vertices, and allow loops- edges joining a vertex to itself. The resulting object, with loops and multipls edges allowed, is called a general graph- or, simply, a graph.

*remark.* Every simple graph is a graph, but not every graph is a simple graph.

We call  $V(G)$  the vertex-set and  $E(G)$  the edge-family of  $G$ .

*remark.* The use of word ‘family’ permits the existence of multiple edges.

*remark.* In this note, all graphs are finite and undirected, with loops and multiple edges allowed unless specifically excluded.

Two graph  $G_1$  and  $G_2$  are isomorphic if there is a one-one correspondence between the vertices of  $G_1$  and those of  $G_2$  such taht the number of edges joining any two vertices of  $G_1$  equals the number of edges joining the corresponding vertices of  $G_2$ .

We say that two ‘unlabelled graphs’ are isomorphic if we can assign lables to their vertices so that the resulting ‘lablled graphs’ are isomorphic.

If the two graphs are  $G_1$  and  $G_2$  and their vertex-sets  $V(G_1)$  and  $V(G_2)$  are disjoint, then their union  $G_1 \cup G_2$  is the graph with vertex-set  $V(G_1) \cup V(G_2)$  and edge-family  $E(G_1) \cup E(G_2)$ .

A graph is connected if it cannot be expressed as a union of graphs, and disconnected otherwise. Clearly, any disconnected graph  $G$  can be expressed as the union of connected graphs. each of which is called a component of  $G$ .

We say that two vertices  $v$  and  $w$  of a graph are adjacent if there is an edge  $vw$  joining them, and the vertices  $v$  and  $w$  are then incident with such an edge. We also say that two distinct edges  $e$  and  $f$  are adjacent if they have a vertex in common.

The degree of a vertex  $v$  is the number of edges incident with  $v$ , and is written  $\deg(v)$ ; when calculating the degree of  $v$ , we usually make the convention that a loop at  $v$  contributes 2 (rather than 1). A vertex of degree 0 is an isolated vertex and a vertex of degree 1 is an end-vertex.

The degree sequence of a graph consists of the degrees written in increasing order, with repeats where necessary.

**THEOREM 1.1** (Handshaking theorem). In any graph, the sum of all the vertex-degrees is an even number.

*remark.* Maybe that's why we let a loop contributes 2.

**COROLLARY 1.1.** In any graph, the number of vertices of odd degree is even.

A graph  $H$  is a subgraph of a graph  $G$  if each of its vertices belongs to  $V(G)$  and each of its edges belongs to  $E(G)$ .

We can obtain subgraph by deleting edges and vertices. If  $F$  is any set of edges in  $G$ , we denote by  $G - F$  the graph obtained by deleting the edges in  $F$ . Similarly, if  $S$  is any set of vertices in  $G$ , we denote by  $G - S$  the graph obtained by deleting the vertices in  $S$  and all edges incident with any of them.

We also denote by  $G \setminus e$  the graph obtained by taking an edge  $e$  and 'contracting' it- that is, removing it and identifying its end  $v$  and  $w$ , and let them overlap without change other parts of the graph.

*remark.* You can imagine that the edge  $e$  shrink to disappear.

If  $G$  is a simple graph with vertex-set  $V(G)$ , its complement  $\bar{G}$  is the simple graph with vertex-set  $V(\bar{G})$  in which two vertices are adjacent if and only if they are not adjacent in  $G$ .

If  $G$  is a graph without loops, with vertices labelled  $\{1, 2, \dots, n\}$ , its adjacent matrix  $A$  is the  $n \times n$  matrix whose  $ij$ th entry is the number of edges joining vertex  $i$  and vertex  $j$ . If, in addition, the edges are labelled  $\{1, 2, \dots, m\}$ , its incidence matrix  $M$  is the  $n \times m$  matrix whose  $ij$ th entry is 1 if vertex  $i$  is incident to edge  $j$ , and is 0 otherwise.

## 1.2 Examples

**definition.** A graph whose edge-set is empty is a null graph. We denote the null graph on  $n$  vertices by  $N_n$ .

*remark.* Each vertex of a null graph is isolated.

**definition.** A simple graph in which each pair of distinct vertices are adjacent is a complete graph. We denote the complete graph on  $n$  vertices by  $K_n$ .

*remark.*  $K_n$  has  $n(n-1)/2$  edges.

**definition.** A connected graph in which each vertex has degree 2 is a cycle graph. We denote the cycle graph on  $n$  vertices by  $C_n$ .

**definition.** The graph obtained from  $C_n$  by removing an edge is the path graph on  $n$  vertices, denoted by  $P_n$ .

**definition.** The graph obtained from  $C_{n-1}$  by joining each vertex to a new vertex  $v$  is the wheel on  $n$  vertices, denoted by  $W_n$ .

**definition.** A graph in which each vertex has the same degree is a regular graph. If each vertex has degree  $r$ , the graph is regular of degree  $r$  or  $r$ -regular.

*remark.* The null graph  $N_n$  is regular of degree 0; the cycle graph  $C_n$  is regular of degree 2; the complete graph  $K_n$  is regular of degree  $n - 1$ .

**definition.** Cubic graphs are graphs that are regular of degree 3.

**definition.** If the vertex-set of a graph  $G$  can be split into two disjoint sets  $A$  and  $B$  so that each edge of  $G$  joins a vertex of  $A$  and a vertex of  $B$ , then  $G$  is a bipartite graph.

Alternatively, a bipartite graph is one whose vertices can be colored black and white in such a way that each edge joins a black vertex (in  $A$ ) and a white vertex (in  $B$ ).

We sometimes write  $G = G(A, B)$  when we wish to specify the sets  $A$  and  $B$ .

**definition.** A complete bipartite graph is a bipartite graph in which each vertex in  $A$  is joined to each vertex in  $B$  by just one edge. We denote the complete bipartite graph with  $r$  black vertex and  $s$  white vertices by  $K_{r,s}$ .

**definition.** The  $k$ -cube  $Q_k$  is the graph whose vertices correspond to the sequence  $(a_1, a_2, \dots, a_k)$ , where each  $a_i = 0$  or  $1$ , and whose edges join the sequences that differ in just one place.

*remark.*  $Q_k$  has  $2^k$  vertices and is regular of degree  $k$ .

**definition.** The line graph  $L(G)$  of a simple graph  $G$  is the graph whose vertices are in one-one correspondence with the edges of  $G$ , with two vertices of  $L(G)$  being adjacent if and only if the corresponding edges of  $G$  are adjacent.

### 1.3 Digraphs and infinite graphs

A directed graph, or digraph,  $D$  consists of non-empty finite set  $V(D)$  of elements called vertices and a finite family  $A(D)$  of ordered pairs of elements of  $V(D)$  called arcs( or directed edges). We called  $V(D)$  the vertex-set and  $A(D)$  the arc-family of  $D$ . An arc  $(v, w)$  is usually abbreviated to  $vw$ .

If  $D$  is a digraph, the graph obtained from  $D$  by ‘removing the arrows’ is the underlying graph of  $D$ .

$D$  is a simple digraph if the arcs of  $D$  are all distinct, and if there are no ‘loops’(arcs of the form  $vv$ ).

*remark.* The underlying graph of a simple digraph need not be a simple graph.

Two digraphs are isomorphic if there is an isomorphism between their underlying graphs that preserve the ordering of the vertices in each arc.

A digraph  $D$  is (weakly) connected if it cannot be expressed as the union of two digraphs, defined in the obvious way. This is equivalent to saying that the underlying graph of  $D$  is a connected graph.

Two vertices  $v$  and  $w$  of a digraph  $D$  are adjacent if there is an arc in  $A(D)$  of the form  $vw$  or  $wv$ , and the vertices  $v$  and  $w$  are incident with such an arc.

The out-degree of a vertex  $v$  of  $D$  is the number of arcs of the form  $vw$ , and is denoted by  $\text{outdeg}(v)$ . Similarly, the in-degree of  $v$  is the number of arcs of  $D$  of the form  $wv$ , and is denoted by  $\text{indeg}(v)$ .

**THEOREM 1.2** (Handshaking dilemma). In any digraph, the sum of all the out-degrees is equal to the sum of all the in-degrees.

If  $D$  is a digraph without loops, with vertices labelled  $\{1, 2, \dots, n\}$ , its adjacency matrix  $A$  is the  $n \times n$  matrix whose  $ij$ th entry is the number of arcs from vertex  $i$  to vertex  $j$ .

**definition.** A digraph in which any two vertices are joined by exactly one arc is called a tournament.

*remark.* The underlying graph of a tournament is a complete graph.

**definition.** The converse  $D'$  of a digraph  $D$  is obtained from  $D$  by reversing the direction of each arc.

An infinite graph  $G$  consists of an infinite set  $V(G)$  of elements called vertices and an infinite family  $E(G)$  of unordered pairs of elements of  $V(G)$  called edges. If  $V(G)$  and  $E(G)$  are both countably infinite, then  $G$  is a countable graph. For convenience, we only consider the situation where  $V(G)$  and  $E(G)$  are both infinite sets.

The degree of a vertex  $v$  of an infinite graph is the cardinality of the set of edges incident with  $v$ , and may be finite or infinite. An infinite graph is locally finite if each of its vertices has finite degree. We similarly define a locally countable infinite graph to be one in which each vertex has countable degree.

**THEOREM 1.3.** Every connected locally countable infinite graph is a countable graph.

*Proof.* Using the theorem ‘the union of countable set is still countable’. Start the proof by choosing a vertex from the  $V(G)$ , then let  $A_1$  be the set of vertices adjacent to  $v$ ,  $A_2$  be the set of all vertices adjacent to a vertex of  $A_1$ , and so on.  $\{v\}, A_1, A_2$  is a sequence of sets whose union is countable and contains every vertex of the infinite graph, by connectness.  $\square$

*remark.* Actually, the direct definition of connectness doesn't tell us that, in a connected graph, there is a path connect each pair of vertices. However, we can prove it from the definition.

*Proof.* Suppose  $G$  is a (infinite) connected graph. If there exists vertices  $v$  and  $w$  such that there isn't exists a path between them. Then,  $G$  can be express as  $G_1 \cup G_2$ , where  $G_1$  consists of the vertices that have a path to  $v$  and  $G_2$  to  $w$ . The  $V(G_1)$  and  $V(G_2)$  are disjointed. Otherwise, there is a path between  $v$  and  $w$ . Of course, if  $G$  is infinite, then,  $G$  can be expressed as several (maybe infinitely many) graphs' union. Anyway, it is contrary to the definition of connectness.  $\square$

Perhaps the proof can begin with 'randomly choosing a vertice  $v$  from  $V(G)$ ', and get a set consists of the vertices that cannot be connected with  $v$  by a path and  $v$  itself.

**COROLLARY 1.2.** Every connected locally finite infinite graph is countable graph.

## 2 Paths and cycles

### 2.1 Connectivity

Given a graph  $G$ , a walk in  $G$  is a finite sequence of edges of the form

$$v_0v_1, v_1v_2, \dots, v_{m-1}v_m \text{ also denoted by } v_0 \rightarrow v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_m,$$

in which any two consecutive edges are adjacent or identical. Such a walk determines a sequence of vertices  $v_0, v_1, \dots, v_m$ . We call  $v_0$  the initial vertex and  $v_m$  the final vertex of the walk, and speak of a walk from  $v_0$  to  $v_m$ . The number of edges in a walk is called its length.

A walk in which all the edges are distinct is a trail. If, in addition, the vertices  $v_0, v_1, \dots, v_m$  are distinct (except, possibly,  $v_0 = v_m$ ), then the trail is a path. A walk, path or trail is closed if  $v_0 = v_m$ , and a closed path with at least one edge is a cycle.

The girth of a graph is the length of its shortest cycle.

In a connected graph, the distance  $d(v, w)$  between a vertex  $v$  and a vertex  $w$  is the length of the shortest path from  $v$  to  $w$ .

*remark.* A loop is a cycle of length 1, and a pair of multiple edges is a cycle of length 2. A cycle of length 3 is called a triangle.

**THEOREM 2.1.** A graph  $G$  is bipartite if and only if every cycle of  $G$  has even length.

*Proof.*  $\Rightarrow$ ) Let the vertices in the bipartite colored in white or black, then the number of white vertices and black vertices on each cycle should be the same. Thus, there is even numbers of edges on a cycle.

$\Leftarrow$ ) Choose a vertex  $v$  randomly from  $G$ . Then, let  $A$  be the set of vertices for which the shortest path from  $v$  to them has even length and vertices in  $B$  has odd length. Suppose there are two vertices that is both in  $A$  or  $B$  and are adjacent. Then, the shortest path from  $v$  to these two vertices and the edge incident with them would include a cycle of odd length. (Find that cycle by erasing the overlap part of the two path, to satisfy the condition to be a cycle, the remain part has same length. Thus, adding the edge incident with them, the total length is always odd.) This is contrary to the assumption. Thus, every edges in  $G$  is incident with a vertex in  $A$  and a vertex in  $B$ .  $\square$

**THEOREM 2.2.** Let  $G$  be a simple graph on  $n$  vertices. If  $G$  has  $k$  components, then the number  $m$  of edges of  $G$  satisfies

$$n - k \leq m \leq (n - k)(n - k + 1)/2$$

*Proof.* Prove the lower bound by induction on the number of edges in  $G$ . The induction hypothesis should be ‘when there is  $m$  edges in  $G$ ,  $n - k \leq m$ , where  $k$  should be the component of  $G$  and  $n$  the number of vertices in  $G$ ’. When there is  $m + 1$  edges in  $G$ , suppose there is the number of the component and the vertices are  $k, n$  respectively. Then, if  $m$  is the lower bound, by removing one edge from it, we can get graph  $G'$  with  $k + 1$  component and  $n$  vertices. By hypothesis, we have  $n - (k + 1) \leq m - 1$  or  $n - k \leq m$ . Thus, we finish the proof of lower bound by induction.

For the upper bound, it is obvious that, to achieve the upper bound, each component of  $G$  should be a complete graph. Suppose there are two component that both have at least two vertices. We can show that if we move one vertex from one of them to another, the sum of edges of them will increase. Thus, to achieve upper bound,  $k - 1$  component are just one vertex, and the last component is  $K_{n-k}$ . Therefore we prove the upper bound.  $\square$

**COROLLARY 2.1.** Any simple graph with  $n$  vertices and more than  $(n - 1)(n - 1)/2$  edges is connected.

A disconnecting set in a connected graph  $G$  is a set of edges whose deletion disconnects  $G$ . A cutset is a minimal disconnecting set - that is a disconnecting set, no proper subset of which is a disconnecting set.

*remark.* The definition of cutset doesn't guarantee that there is only one cutset for  $G$ , and each cut set may contain different numbers of edges.

*remark.* The deletion of the edges in a cutset always leaves a graph with exactly two components.



If a cutset has only one edge  $e$ , we call  $e$  a bridge.

These definitions can easily be extended to disconnected graphs. If  $G$  is any such graph, a disconnecting set of  $G$  is a set of edges whose removal increases the number of component of  $G$ , and a cutset of  $G$  is a minimal disconnecting set.

If  $G$  is connected, its edge-connectivity  $\lambda(G)$  is the size of the smallest cutset in  $G$ . We also say that  $G$  is  $k$ -edge-connected if  $\lambda(G) \geq k$ .

**THEOREM 2.3** (Menger). A graph  $G$  is  $k$ -edge-connected if and only if any two distinct vertices of  $G$  are joined by at least  $k$  paths, no two of which have any edges in common.

A separating set in a connected graph  $G$  is a set of vertices whose deletion disconnects  $G$ . If a separating set contains only one vertex  $v$ , we call  $v$  a cut-vertex. These definitions extend immediately to disconnected graphs, as above.

If  $G$  is connected and not a complete graph, its (vertex) connectivity  $\kappa(G)$  is the size of the smallest separating set in  $G$ . We also say that  $G$  is  $k$ -connected if  $\kappa(G) \geq k$ .

**THEOREM 2.4** (Menger). A graph  $G$  with at least  $k + 1$  vertices is  $k$ -connected if and only if any two vertices of  $G$  are joined by at least  $k$  paths, no two of which have any other vertices in common.

**THEOREM 2.5.** If  $G$  is any connected graph, then

$$\kappa(G) \leq \lambda(G) \leq \delta(G),$$

where  $\delta(G)$  is the smallest vertex-degree in  $G$ .

A walk in a digraph  $D$  is a finite sequence of arcs of the form

$$v_0v_1, v_1v_2, \dots, v_{m-1}v_m.$$

We sometimes write this sequence as

$$v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_m,$$

and speak of a walk from  $v + 0$  to  $v_m$ . In an analogous way, we can define directed trails, directed paths and directed cycles (or simply trails, paths and cycles, when there is no possibility of confusion).

*remark.* Although a trail cannot contain a given arc  $vw$  more than once, it can contain both  $vw$  and  $wv$ .

We say that  $D$  is strongly connected if, for any two vertices  $v$  and  $w$  of  $D$ , there is a directed path from  $v$  to  $w$ .

For convenience, we define a graph  $G$  to be orientable if each edge of  $G$  can be directed so that the resulting digraph is strongly connected; such a digraph is an orientation of  $G$ .

**THEOREM 2.6.** A connected graph  $G$  is orientable if and only if each edge of  $G$  lies in at least one cycle.

*Proof.*  $\Rightarrow$ ) This direction is obvious.

$\Leftarrow$ ) First, we can choose two adjacent vertex  $v_1$  and  $v_2$  from  $G$ . Suppose  $v_1v_2$  is in circle  $C : v_1v_2 \cdots v_1$ . We direct this circle clockwise. If this circle is exactly the graph itself, then the proof is complete. Otherwise, in the remain part of  $G$ , there must exist at least one vertex that is adjacent with one of the vertex of  $C$ . We denote that vertex by  $w_1$ . By the condition,  $w_1v_1$  should be in another circle  $C'$ . For the part that is overlapped with  $C$ , we keep the original direction. For the other part of  $C'$ , we also directed them clockwise. Hiterto, the graph  $C \cup C'$  is orientable, since we can regard the overlapped part as an interchange. The rest can be done in the same manner.  $G = C \cup C' \cup C'' \cup \cdots$  and for each step, the graph is orientable.  $\square$

In an infinite graph  $G$ , there are essentially three different types of walk in  $G$ :

1. a finite walk is defined exactly as above
2. a one-way infinite walk with initial vertex  $v_0$  is an infinite sequ of edges of the form

$$v_0 \rightarrow v_1 \rightarrow v_2 \rightarrow \cdots$$

3. a two-way infinite walk is an infinite sequence of edges of the form

$$\cdots \rightarrow v_{-2} \rightarrow v_{-1} \rightarrow v_0 \rightarrow v_1 \rightarrow v_2 \rightarrow \cdots$$

One-way and two-way infinite trails and paths are defined analogously.

**THEOREM 2.7.** Let  $G$  be a connected locally finite infinite graph. Then, for any vertex  $v$  of  $G$ , there exists a one-way infinite path with initial vertex  $v$ .

*remark.* Trivial as it is, it still need to prove, since it involves infinity.

*Proof.* For each vertex  $z$  other than  $v$ , there is a non-trivial path from  $v$  to  $z$ . It follows that there are infinitely many path in  $G$  with initial vertex  $v$ . Since the degree of  $v$  is finite, infinitely many paths must start with the same edge. If  $vv_1$  is such an edge, then we repeat this procedure and get

$$v \rightarrow v_1 \rightarrow v_2 \rightarrow \cdots .$$

$\square$

## 2.2 Eulerian graph and digraphs

A connected graph  $G$  is Eulerian if there exists a closed trail that includes every edge of  $G$ ; such trail is an Eulerian trail. A non-Eulerian graph  $G$  is semi-Eulerian if there exists a (non-closed) trail that includes every edge of  $G$ .

*remark.* Every Eulerian graph is orientable.

**LEMMA 2.1.** If  $G$  is a graph in which the degree of each vertex is at least 2, then  $G$  contains a cycle.

*Proof.* Choose the next vertex on the path not to be previous one, until you cannot do it.  $\square$

**THEOREM 2.8.** A connected graph  $G$  is Eulerian if and only if the degree of each vertex of  $G$  is even.

*Proof.*  $\Rightarrow$ ) Since a trail cannot contain one edge twice, and a Eulerian trail contains every edge, so that every vertices' degree is even. Thus we finished the proof.

$\Leftarrow$ ) Prove by induction on the edges of a graph whose vertices all have even degrees. By lemma 2.1., there exists a circle in  $G$ . If that circle equals  $G$ , then we finished the proof. Otherwise, we delete that circle from  $G$  and get a new graph  $H$ . Since every vertex both in  $G$  and  $H$  have even degree in  $G$  and still have even degree in  $H$ , for the fact that  $C$  is a circle,  $H$  satisfies the induction hypothesis. Then the Eulerian trail can be constructed by starting from a vertex on  $C$  and move clockwise. Whenever we meet a vertex that is in  $H$ , then we follow the Eulerian trail of that part of  $H$ . When we back to that vertex again, we keep moving clockwise along  $C$ , until we reach the starting vertex. Thus we finished the proof. (When there is only one edge with degree, we actually have a loop.)  $\square$

**COROLLARY 2.2.** A connected graph is Eulerian if and only if its set of edges can be split up into edge-disjoint cycles.

*Proof.*  $\Rightarrow$ ) Imitate the proof in the  $\Leftarrow$  direction of the proof of theorem 2.8. and use the  $\Rightarrow$  direction of it and lemma 2.1..

$\Leftarrow$ ) Use the  $\Leftarrow$  direction of theorem 2.8., since the connecting vertex of multiple circle still has an even degree.  $\square$

**COROLLARY 2.3.** A connected graph is semi-Eulerian if and only if it has exactly two vertices of odd degree.

*Proof.* The key is that suppose  $H$  is a semi-Eulerian graph, and  $P$  is its semi-Eulerian trail, then, by connecting the head and the end of  $P$  we can get a Eulerian graph, whose vertices all have even degrees.  $\square$

**THEOREM 2.9** (Fleury's algorithm). Let  $G$  be an Eulerian graph. Then the following construction is always possible, and produces an Eulerian trail of  $G$ .

Start at any vertex  $u$  and traverse the edges in an arbitrary manner, subjected only to the following rules:

1. erase the edges as they are traversed, and if any isolated vertices result, erase them too;
2. at each stage, use a bridge only if there is no alternative.

A connected digraph  $D$  is Eulerian if there exists a closed directed trail that includes every arc of  $D$ ; such a trail is an Eulerian trail.

*remark.* The digraph must be strongly connected for an Eulerian trail to exist.

**THEOREM 2.10.** A strongly connected digraph is Eulerian if and only if, for each vertex  $v$  of  $D$ ,

$$\text{outdeg}(v) = \text{indeg}(v).$$

*Proof.*  $\Rightarrow$ ) This direction is obvious.

$\Leftarrow$ ) We still prove it by induction. When there is only two vertices  $v, w$ , it is obviously that when there is  $n$  multiple arcs of  $wv$ , there is also multiple arc of  $vw$ , and  $n \geq 1$ . Meanwhile, there maybe some loops. We construct the Eulerian trail by travelling between  $v$  and  $w$  and traverse all the loops as soon as we can.

Suppose there is a digraph with  $n$  vertices that satisfies the condition. It can be easily proof that, there at least exist one circle in the digraph. The digraph we get by deleting the circle from the original digraph exists a Eulerian trail for each component, which share at least one vertex with the circle. Thus we can construct the Eulerian trail similarly as the  $\Leftarrow$ ) direction of the proof of theorem 2.9.  $\square$

A non-Eulerian digraph  $D$  is semi-Eulerian if there exists a (non-closed) directed trail that includes every edge of  $G$ .

**COROLLARY 2.4.** A strongly connected digraph is Eulerian if and only if its set of edges can be split up into edge-disjoint directed cycles.

**COROLLARY 2.5.** A strongly connected digraph is semi-Eulerian if and only if it has exact two vertices  $v, w$  such that  $\text{outdeg}(v) = \text{indeg}(V) + 1$ ,  $\text{indeg}(w) = \text{outdeg}(w) + 1$ , and for other vertices  $z$ ,  $\text{outdeg}(z) = \text{indeg}(z)$ .

A connected infinite graph  $G$  is Eulerian if there exists a two-way infinite trail that includes every edges of  $G$ ; such an infinite trail is a two-way Eulerian trail.

*remark.* The definition require  $G$  to be countable.

**THEOREM 2.11.** Let  $G$  be a countable connected graph which is Eulerian. Then

1.  $G$  has no vertices of odd degree.
2. for each finite subgraph  $H$  of  $G$ , the infinite graph  $K$  obtained by deleting from  $G$  the edges of  $H$  has at most two infinite component;
3. if, in addition, each vertex of  $H$  has even degree, then  $K$  has exactly one infinite component.

*Proof.* (1) is obvious.

The key of the proof for (2), (3) is that, let the Eulerian trail for  $G$  to be  $P$ , and separate it into 3 parts:  $P^-$ ,  $P_0$ ,  $P^+$ .  $P_0$  is finite and covers all  $H$  and thus  $P^-$ ,  $P^+$  is both infinite. Then, (2) is obvious.

Let the starting vertex and the end vertex of  $P_0$  to be  $v, w$ . If  $v = w$ , then we finish the proof of (3). Otherwise, for the other vertices of  $K$ , they all have even degree. Meanwhile,  $v, w$  is the only two vertices that have odd degree, by the  $\Leftarrow$ direction of corollary 2.3., there exist a semi-Eulerian trail. Thus,  $K$  has exactly one infinite component.  $\square$

*remark.* The  $\Leftarrow$  direction of corollary 2.3. mainly build on the  $\Leftarrow$  direction of theorem 2.8., which is depend on the induction on the number of edge. Since we assume that  $G$  is a countable graph, the induction on the number of edge still valid.

**THEOREM 2.12.** If  $G$  is a connected countable graph, then  $G$  is Eulerian if and only if the three conditions in theorem 2.11. are satisfied.

## 2.3 Hamiltonian graphs and digraphs

A closed trail passing exactly once through each vertex of  $G$  must be a cycle, and is called a Hamiltonian cycle. A graph with a Hamiltonian cycle is a Hamiltonian graph. A non-Hamiltonian graph is semi-Hamiltonian if there exists a path through every vertex.

**THEOREM 2.13.** If  $G$  is a simple graph with  $n(\geq 3)$  vertices, and if

$$\deg(v) + \deg(w) \geq n$$

for each pair of non-adjacent vertices  $v$  and  $w$ , then  $G$  is Hamiltonian.

*Proof.* We will prove it by contradiction.

Suppose there is a graph satisfies the conditions but is non-Hamiltonian. Then, by adding enough edges, we can change it into a semi-Hamiltonian graph with a semi-Hamiltonian cycle

$$v_1 \rightarrow v_2 \rightarrow \cdots v_n,$$

where  $v_1 \neq v_n$ . By the condition, there exists an  $i$  such that edge  $vv_i$  and  $vv_{i-1}$  exists. But this gives us the required contradiction since

$$v_1 \rightarrow v_2 \rightarrow \cdots v_{i-1} \rightarrow v_n \rightarrow v_{n-1} \rightarrow v_{i+1} \rightarrow v_i \rightarrow v_1$$

is then a Hamiltonian cycle.  $\square$

**COROLLARY 2.6.** If  $G$  is a simple graph with  $n(\geq 3)$  vertices, and if  $\deg(v) \geq n/2$  for each vertex  $v$ , then  $G$  is Hamiltonian.

A digraph  $D$  is Hamiltonian if there is a directed cycle that includes every vertex of  $D$ . A non-Hamiltonian digraph that contains a directed path through every vertex is semi-Hamiltonian.

**THEOREM 2.14.** Let  $D$  be a strongly connected digraph with  $n$  vertices. If  $\text{outdeg}(v) \geq n/2$  and  $\text{indeg}(v) \geq n/2$  for each vertex  $v$ , then  $D$  is Hamiltonian.

**THEOREM 2.15.** 1. Every non-Hamiltonian tournament is semi-Hamiltonian.  
2. Every strongly connected tournament is Hamiltonian.

*Proof.* We are going to prove (1) by induction on the number of vertices. The statement is clearly true if the tournament has fewer than four vertices. Assume that every non-Hamiltonian on  $n$  vertices is semi-Hamiltonian. Then, for the non-Hamiltonian on  $n + 1$  vertices. First, by hypothesis, we can construct a semi-Hamiltonian cycle on  $n$  vertices and denote the  $n + 1$ th vertex by  $v$ .

For the case that the arc in form  $vv_i$  and  $v_iv$  both exists, we can find an  $i$  such that  $v_iv$  and  $vv_{i+1}$  both exists and add them into the  $n$ -vertices semi-Hamiltonian cycle. Otherwise, we can let  $v$  connected to the head or the end of the  $n$ -vertices semi-Hamiltonian cycle.

We also prove (2) by induction on the number of the vertices of the cycle that we can construct in a strongly connected tournament.

When  $n = 3$ . Chose a vertex  $v$  in  $G$ , then, the other vertices in  $G$  can be classified into two group  $A$  and  $B$ . For every vertex in  $A$ , there is an arc from that vertex to  $v$ . For every vertex in  $B$ , there is an arc from  $v$  to that vertex. Since the graph is strongly connected there exist an arc  $ba$  such that  $a \in A, b \in B$  such that there is a path from any vertex in  $B$  to any vertex in  $A$ . Thus, we have a cycle  $a \rightarrow v \rightarrow b \rightarrow a$ .

Suppose there is a cycle of length  $k$ , where  $k < n$ . Let

$$v_1 \rightarrow v_2 \cdots \rightarrow v_k \rightarrow v_1$$

be such cycle. The remainder of the proof for (2) is similar to the second part of the proof for (1) and the former part of this proof for (2).  $\square$

## 3 Trees

### 3.1 Properties of trees

A connected graph that has no cycles is a tree.

**THEOREM 3.1.** Let  $T$  be a graph with  $n$  vertices. Then the following statements are equivalent:

1.  $T$  is a tree;
2.  $T$  contains no cycles, and has  $n - 1$  edges;
3.  $T$  is connected, and has  $n - 1$  edges;
4.  $T$  is connected, and each edge is a bridge;
5. any two vertices of  $T$  are connected by exactly one path;
6.  $T$  contains no cycles, but the addition of any new edge creates exactly one cycle.

*Proof.* (1)  $\rightarrow$  (2) Since  $T$  contains no cycles, if we remove any graph, we will get two trees or one tree with one edge less, then, we can prove by induction on the number of vertices.

(2)  $\rightarrow$  (3) can be proved by contradiction easily.

(3)  $\rightarrow$  (4) remove one edge and prove by contradiction.

(4)  $\rightarrow$  (5) obvious.

(5)  $\rightarrow$  (6) the former part is obvious. If an edge  $e$  is added into the graph, since the vertices that  $e$  are incident with are already adjacent with each other, there will be a circle. If there are two circle, then, by removing the edge  $e$ , we can get a circle in the original graph, which is a contradiction.

(6)  $\rightarrow$  (1) if  $T$  is disconnected, then, by adding exactly one edge between the two components, there will be no cycle.  $\square$

**COROLLARY 3.1.** If  $G$  is a forest with  $n$  vertices and  $k$  components, then  $G$  has  $n - k$  edges.

By Handshaking lemma, the sum of the degrees of the  $n$  vertices of a tree is equal to twice the number of edges ( $= 2n - 2$ ). It follows that if  $n > 2$ , any tree on  $n$  vertices has at least two end-vertices.

Given any connected graph  $G$ , we can choose a cycle and remove any one of its edges and the resulting graph remains connected. We repeat this procedure with one of the remaining cycles, continuing until there are no cycles left. The graph that remains is a tree that connects all the vertices of  $G$ . It is called a spanning tree of  $G$ .

We can turn each components of a disconnected graph into spanning tree, then we get a spanning forest, and the total number of edges removed

in this process is the cycle rank of  $G$ , denoted by  $\gamma(G)$ . Note that  $\gamma(G) = m - n + k$ , where  $n, m, k$  are the number of vertices, edges and components of the original graph.

The cutset rank of  $G$  is defined similarly, denoted by  $\zeta(G)$ . Note that  $\zeta(G) = n - k$ . In the following theorem, the complement of a spanning forest  $T$  of a (not necessarily simple) graph  $G$  is the graph obtained from  $G$  by removing the edges of  $T$ .

**THEOREM 3.2.** If  $T$  is any spanning forest of a graph  $G$ , then

1. each cutset of  $G$  has an edge in common with  $T$ ;
2. each cycle of  $G$  has an edge in common with the complement of  $T$ .

*Proof.* (1) there must be an edge incident with two vertices that are in different complement after the deletion of the cutset.

If not, then there is a cycle contained in  $T$ . □

The cycles obtained by adding separately each edge of  $G$  not contained in  $T$ , is the fundamental set of cycles associated with  $T$ , simply referred as a fundamental set of cycles of  $G$ . Note that the number of cycles in any fundamental set must equal the cycle rank of  $G$ .

By removing any edges of  $T$ , we can divide the vertex set of  $T$  into two disjoint sets  $V_1$  and  $V_2$ . The set of all edges of  $G$  joining a vertex of  $V_1$  to one of  $V_2$  is a cutset of  $G$ , and the set of all cutsets obtained in this way, by removing separately each edge of  $T$  is the fundamental set of cutsets associated with  $T$ .

## 3.2 Counting trees

**THEOREM 3.3.** There are  $n^{n-2}$  distinct labelled trees on  $n$  vertices.

**COROLLARY 3.2.** The number of spanning trees of  $K_n$  is  $n^{n-2}$ .

**THEOREM 3.4.** Let  $G$  be a connected simple graph with vertex set  $\{v_1, v_2, \dots, v_n\}$ , and let  $M = (m_{ij})$  be the  $n \times n$  matrix in which  $m_{ii} = \deg(v_i)$ ,  $m_{ij} = -1$  if  $v_i$  and  $v_j$  are adjacent, and  $m_{ij} = 0$  otherwise. Then the number of spanning trees of  $G$  is equal to the cofactor of any element of  $M$ .

## 4 Planarity

### 4.1 Planar graphs

A planar graph is a graph that can be drawn in the plane without crossing. Any such drawing is a plane drawing. We use the abbreviation plan graph for a plane drawing of a planar graph.



*remark.* It is proved that every simple planar graph can be drawn with straight lines.

The crossing number  $\text{cr}(G)$  of a graph  $G$  is the smallest number of crossings that can occur when  $G$  is drawn in the plane. We have  $\text{cr}(K_5) = \text{cr}(K_{3,3}) = 1$ . It is clear that every subgraph of a planar graph is planar, and that every graph with a non-planar subgraph must be non-planar.

**THEOREM 4.1.**  $K_{3,3}$  and  $K_5$  are non-planar.

We define two graphs to be homeomorphic if both can be obtained from the same graph by inserting new vertices of degree 2 into its edges.

**THEOREM 4.2.** A graph is planar if and only if it contains no subgraph homeomorphic to  $K_5$  or  $K_{3,3}$ .

We define a graph  $H$  to be contractible to  $K_5$  or  $K_{3,3}$  if we can obtain  $K_5$  or  $K_{3,3}$  by successively contracting edges of  $H$ .

**THEOREM 4.3.** A graph is planar if and only if it contains no subgraph contractible to  $K_5$  or  $K_{3,3}$ .

**THEOREM 4.4.** If  $G$  is a countable graph, every finite subgraph of which is planar, then  $G$  is planar.

## 4.2 Euler's formula

If  $G$  is a planar graph, then any plane drawing of  $G$  divides the set of points of the plane not lying on  $G$  into regions, called faces. The face with no bound is called the infinite face.

Through stereographic projection, given any face, we can map the original graph to a graph where the given face is the finite face.

**THEOREM 4.5.** Let  $G$  be a plane drawing of a connected planar graph, and let  $n, m$  and  $f$  denote respectively the number of vertices, edges and faces of  $G$ . Then

$$n - m + f = 2.$$

*Proof.* If  $G$  is a tree, then the formula is trivial. Otherwise, we can prove it by induction. When there are  $n$  vertices in  $G$ , since it is not a tree, there is at least one cycle in  $G$ . Thus we can remove one edge from the cycle without change its connectness to get a connected graph with  $n - 1$  vertices. We then finish the proof by the induction hypothesis.  $\square$

*remark.* Project the polyhedron out onto its circumsphere, and then use stereographic projection to project it down onto the plane. The resulting graph is a 3-connected plane graph in which each face is bounded by a polygon- such graph is called a polyhedral graph.

**COROLLARY 4.1.** Let  $G$  be a polyhedral graph. Then, with the above notation,

$$n - m + f = 2.$$

**COROLLARY 4.2.** Let  $G$  be a plane graph with  $n$  vertices,  $m$  edges,  $f$  faces and  $k$  components. Then

$$n - m + f = k + 1.$$

**COROLLARY 4.3.** 1. If  $G$  is a simple connected planar graph with ( $n \geq 3$ ) vertices and  $m$  edges, then

$$m \leq 3n - 6$$

2. If, in addition,  $G$  has no triangle, then  $m \leq 2n - 4$ .

**COROLLARY 4.4.** Every simple planar graph  $G$  contains a vertex of degree at most 5.

We define the thickness  $t(G)$  of a graph  $G$  to be the smallest number of planar graphs that can be superimposed to form  $G$ .

*remark.* In each planar graph, the vertices keep same as those in the original graph.

**THEOREM 4.6.** Let  $G$  be a simple graph with  $n(\geq 3)$  vertices and  $m$  edges. Then the thickness  $t(G)$  of  $G$  satisfies the inequility

$$t(G) \geq \lceil m/(3n - 6) \rceil \text{ and } t(G) \geq \lfloor (m + 3n - 7)/(3n - 6) \rfloor.$$

*remark.*  $\lceil a/b \rceil = \lfloor (a + b - 1)/b \rfloor$  where  $a, b$  are all positive integer.

*remark.* The thickness of a graph is obviously less than or equal its crossing number.

### 4.3 Dual graphs

Given a plane drawing of a planar graph  $G$ , we construct another graph  $G^*$ , called the (geometric) dual of  $G$ . The construction is in two stages:

1. inside each face  $f$  of  $G$  we choose a point  $v^*$ -these points are the vertices of  $G^*$ .
2. corresponding to each edge  $e$  of  $G$  we draw a line  $e^*$  that cross  $e$ (but no other edge of  $G$ ) and joins the vertices  $v^*$  in the faces  $f$  adjoining  $e$  - these lines are the edges of  $G^*$ .

*remark.* An end-vertex or a bridge give rise to a loop of  $G^*$ , and if two faces have more than one edge in common, then  $G^*$  has multiple edges.

*remark.* If  $G$  is isomorphic to  $G$ , it does not necessarily follow that  $G^*$  is isomorphic to  $H^*$ .

**LEMMA 4.1.** Let  $G$  be a connected plane graph with  $n$  vertices,  $m$  edges and  $f$  faces, and let its geometric dual  $G^*$  have  $n^*$  vertices,  $m^*$  edges and  $f^*$  faces. Then

$$n^* = f, m^* = m \text{ and } f^* = n.$$

**THEOREM 4.7.** If  $G$  is a connected plane graph, then  $G^{**}$  is isomorphic to  $G$ .

**THEOREM 4.8.** If  $G$  is a connected plane graph, then  $G^{**}$  is isomorphic to  $G$ .

**THEOREM 4.9.** Let  $G$  be a planar graph and let  $G^*$  be a geometric dual of  $G$ . Then a set of edges in  $G$  forms a cycle in  $G$  if and only if the corresponding set of edges of  $G^*$  forms a cutset of in  $G^*$ .

**COROLLARY 4.5.** A set of edges of  $G$  forms a cutset in  $G$  if and only if the corresponding set of edges of  $G^*$  forms a cycle in  $G^*$ .

We say that a graph  $G^*$  is an abstract dual of a graph  $G$  if there is a one-one correspondence between the edges of  $G$  and those of  $G^*$ , with the property that a set of edges of  $G$  forms a cycle in  $G$  if and only if the corresponding set of edges of  $G^*$  forms a cutset in  $G^*$ .

**THEOREM 4.10.** If  $G^*$  is an abstract dual of  $G$ , then  $G$  is an abstract dual of  $G^*$ .

**THEOREM 4.11.** A graph is planar if and only if it has an abstract dual.

*remark.* Two of the key points of the proof is that:

1. An edge  $e$  is removed from  $G$ , then the abstract dual of the remaining graph is obtained from  $G^*$  by contracting the corresponding edge  $e^*$ .
2. Consequently, if  $G$  has an abstract dual, then so does any subgraph of  $G$ .
3. The insertion or removal in  $G$  of a vertex of degree 2 results in the addition or deletion of a ‘multiple edge’ in  $G^*$ .
4. It follows that if  $G$  has an abstract dual, and if  $G'$  is a graph that is homeomorphic to  $G$ , then  $G'$  also has an abstract dual.

For the first key point, it is easy to verify it using the numbers of vertices, edges and faces. What’s more, if  $e$  is in a cycle of the original graph, then, the deletion of it should also break the cutset of the original dual graph, as a result, the two point which are supposed to be separated now become one.

## 4.4 Graphs on other surfaces

A surface is of genus  $g$  if it is topologically homeomorphic to a sphere with  $g$  handles. The genus of a sphere is 0, and that of a torus is 1.

A graph that can be drawn without crossings on a surface of genus  $g$ , but not on one of genus  $g - 1$ , is a graph of genus  $g$ . Thus,  $K_5$  and  $K_{3,3}$  are graphs of genus 1, also called toroidal graphs.

**THEOREM 4.12.** The genus of a graph does not exceed the crossing number.

*remark.* Every unordered pair of lines that are crossing. Thus, if three lines are crossing with each other, but they are overlapped at the same point, they still contribute 3 crossings.

**THEOREM 4.13.** Let  $G$  be a connected graph of genus  $g$  with  $n$  vertices,  $m$  edges and  $f$  faces. Then

$$n - m + f = 2 - 2g.$$

*remark.* In this generalization, a face of a graph of genus  $g$  is defined in the obvious way.

**COROLLARY 4.6.** The genus  $g(G)$  of a simple graph  $G$  with  $n(\geq 4)$  vertices and  $m$  edges satisfies the inequality

$$g(G) \geq \left\lceil \frac{1}{6}(m - 3n) + 1 \right\rceil$$

**THEOREM 4.14.**  $g(K_n) = \left\lceil \frac{1}{12}(n - 3)(n - 4) \right\rceil$

## 5 Colouring graphs

### 5.1 Colouring vertices

If  $G$  is a graph without loops, then  $G$  is  $k$ -colourable if we can assign one of  $k$  colours to each vertex so that adjacent vertices have different colours. If  $G$  is  $k$ -colourable but is not  $(k-1)$ -colourable, we say that  $G$  is  $k$ -chromatic. The chromatic number of  $G$  is  $k$ , and write  $\chi(G) = k$ .

*remark.* We assume that all graphs here are simple, as multiple edges are irrelevant to our discussion. We also assume, when necessary, that they are connected.

*remark.*  $\chi(G) = 1$  if and only if  $G$  is a null graph.  $\chi(G) = 2$  if and only if  $G$  is a non-null bipartite graph. Note that every tree is 2-colourable, as is any cycle graph with an even number of vertices.

**THEOREM 5.1.** If  $G$  is simple graph with largest vertex-degree  $\Delta$ , then  $G$  is  $(\Delta + 1)$ -colourable.

*Proof.* We can colour one vertex at a time. In other words, we can prove it easily by induction.  $\square$

**THEOREM 5.2.** If  $G$  is a simple connected graph which is not a complete graph, and if the largest vertex-degree of  $G$  is  $\Delta(\geq 3)$ , then  $G$  is  $\Delta$ -colourable.

**THEOREM 5.3.** Every simple planar graph is 6-colourable.

*Proof.* Use the fact that there are at least one vertex in the planar graph that is of degree at most 5.  $\square$

**THEOREM 5.4.** Every simple planar graph is 5-colourable.

**THEOREM 5.5.** Every simple planar graph is 4-colourable.

## 5.2 Chromatic polynomials

Let  $G$  be a simple graph, and let  $P_G(k)$  be the number of ways of colouring the vertices of  $G$  with  $k$  colours so that no two adjacent vertices have the same colour.  $P_G$  is called the chromatic function of  $G$ .

*remark.* If  $G$  is any tree with  $n$  vertices, then  $P_G(k) = k(k-1)^{n-1}$ . If  $G$  is the complete graph  $K_n$ , then  $P_G(k) = k(k-1) \cdots (k-n+1)$

**THEOREM 5.6.** Let  $G$  be a simple graph, then

$$P_G(k) = P_{G-e}(k) - P_{G/e}(k).$$

*Proof.* Let  $e$  incident with  $v$  and  $w$ . Then, discussion the possibility that  $v$  and  $w$  is in the same color or not.  $\square$

**COROLLARY 5.1.** The chromatic function of a simple graph is polynomial.

*Proof.* Repeatedly using the last theorem until the chromatic function we are looking forward is decomposed into several chromatic function of null graph  $N_n$ , which is  $k^n$ .  $\square$

In the light of this corollary, we can now call  $P_G(k)$  the chromatic polynomial of  $G$ .

*remark.* If  $G$  has  $n$  vertices, then  $P_G(k)$  is of degree  $n$ , since no new vertices are introduced at any stage and the construction yield only one null graph on  $n$  vertices, which also means that the coefficients of  $k^n$  is 1.

We can prove by induction that the coefficients alternate in sign, and that the coefficients of  $k^{n-1}$  is  $-m$ , where  $m$  is the number of edges of  $G$ . Since we cannot colour a graph if no colours are available, the constant term of any chromatic polynomial is 0.

### 5.3 Colouring maps

We define a map to be a 3-connected plane graph and define a map to be  $k$ -colourable-(f) if its faces can be coloured with  $k$  colours so that no two faces with a boundary edge in common have the same colour. To avoid confusion, we use  $k$ -colourable-(v) to mean  $k$ -colourable in the usual sense.

*remark.* The infinite face is also need to be coloured.

**THEOREM 5.7.** A map  $G$  is 2-colourable-(f) if and only if  $G$  is an Eulerian graph.

**THEOREM 5.8.** Let  $G$  be a plane graph without loops, and let  $G^*$  be a geometric dual of  $G$ . Then  $G$  is  $k$ -colourable-(v) if and only if  $G^*$  is  $k$ -colourable-(f).

It follows that we can dualize any theorem on the colouring of the vertices of a planar graph to give a theorem on the colouring of the faces of a map, and conversely.

*remark.* In the Euler's formula,  $n, f$  are a pair of dual.

**COROLLARY 5.2.** The four-colour theorem for maps is equivalent to the four-colour theorem for planar graphs.

**THEOREM 5.9.** Let  $G$  be a cubic map. Then  $G$  is 3-colourable-(f) if and only if each face is bounded by an even number of edges.

**THEOREM 5.10.** In order to prove the four-colour theorem, it is sufficient to prove that every cubic map is 4-colourable-(f).

### 5.4 The four-colour theorem

**THEOREM 5.11.** Every cubic map must contain at least one of the following part:

1. a triangle
2. a quadrilateral
3. two adjacent pentagon
4. a pentagon adjacent to a hexagon

This collection of faces is called an unavoidable set of configurations.

The four-colour theorem is proved by showing that there exists a unavoidable set of configurations each of which can fit into a 4-coloured map of any kinds (maybe after some necessary switch of colours).

## 5.5 Colouring edges

A graph  $G$  is  $k$ -colourable-(e) if its edge can be coloured with  $k$  colours so that no two adjacent edges have the same colour. If  $G$  is  $k$ -colourable-(e) but not  $(k - 1)$ -colourable-(e), we say that the chromatic index of  $G$  is  $k$ , and write  $\chi'(G) = k$ .

**THEOREM 5.12.** If  $G$  is a graph with largest vertex-degree  $\Delta$ , then

$$\Delta \leq \chi'(G) \leq \Delta + 1.$$

**THEOREM 5.13.**  $\chi'(K_n) = n$  if  $n$  is odd ( $n \geq 3$ ), and  $\chi'(K_n) = n - 1$  if  $n$  is even.

**THEOREM 5.14.** The four-colour theorem is equivalent to the statement that  $\chi'(G) = 3$  for each cubic map  $G$ .

**THEOREM 5.15.** If  $G$  is a bipartite graph with largest vertex-degree  $\Delta$ , then  $\chi'(G) = \Delta$ .

**COROLLARY 5.3.**  $\chi'(K_{r,s}) = \max(r, s)$

## 6 Matching, marriage and Menger's theorem

### 6.1 Hall's 'marriage' theorem

A complete matching from  $V_1$  to  $V_2$  in a bipartite graph  $G(V_1, V_2)$  is a one-one correspondence between the vertices in  $V_1$  and some of the vertices in  $V_2$ , such that corresponding vertices are joined.

**THEOREM 6.1.** Let  $G = G(V_1, V_2)$  be a bipartite graph, and for each subset  $A$  of  $V_1$ , let  $\varphi(A)$  be the set of vertices of  $V_2$  that are adjacent to at least one vertex of  $A$ . Then a complete matching from  $V_1$  to  $V_2$  exists if and only if  $|A| \leq |\varphi(A)|$ , for each subset  $A$  of  $V_1$ .

In general, if  $E$  is a non-empty finite set, and if  $\mathcal{F} = (S_1, S_2, \dots, S_m)$  is a family of (not necessarily distinct) non-empty subsets of  $E$ , then a transversal of  $\mathcal{F}$  is a set of  $m$  distinct elements of  $E$ , one chosen from each set  $S_i$ . We call a transversal of a subfamily of  $\mathcal{F}$  a partial transversal of  $\mathcal{F}$ .

*remark.* Any subset of a partial transversal is a partial transversal. Especially,  $\emptyset$  is always a partial transversal.

**THEOREM 6.2.** Let  $E$  be a non-empty finite set, and let  $\mathcal{F} = (S_1, S_2, \dots, S_m)$  be a family of non-empty subsets of  $E$ . Then  $\mathcal{F}$  has a transversal if and only if the union of any  $k$  of the subsets  $S_i$  contains at least  $k$  elements, for  $1 \leq k \leq m$ .

**COROLLARY 6.1.** If  $E$  and  $\mathcal{F}$  are as before, then  $\mathcal{F}$  has a partial transversal of size  $t$  if and only if the union of any  $k$  of the subset  $S_i$  contains at least  $k + t - m$  elements.

## 6.2 Menger's theorem

The paths from  $v$  to  $w$ , no two of which have an edge in common, are called edge-disjoint paths. The paths from  $v$  to  $w$ , no two of which have a vertex in common, are called vertex-disjoint paths. A  $vw$ -disconnecting set of  $G$  is a set  $E$  of edges of  $G$  such that each path from  $v$  to  $w$  includes an edge of  $E$ . A  $vw$ -separating set of  $G$  is a set  $S$  of vertices, other than  $v$  or  $w$ , such that each path from  $v$  to  $w$  passes through a vertex of  $S$ .

**THEOREM 6.3.** The maximum number of edge-disjoint paths connecting two distinct vertices  $v$  and  $w$  of a connected graph is equal to the minimum number of edges in a  $vw$ -disconnecting set.

**THEOREM 6.4.** The maximum number of vertex-disjoint paths connecting two distinct non-adjacent vertices  $v$  and  $w$  of a graph is equal to the minimum number of vertices in a  $vw$ -separating set.

**COROLLARY 6.2.** A graph  $G$  is  $k$ -edge-connected if and only if any two distinct vertices of  $G$  are connected by at least  $k$  edge-disjoint paths.

**COROLLARY 6.3.** A graph  $G$  with at least  $k+1$  vertices is  $k$ -connected if and only if any two distinct vertices of  $G$  are connected by at least  $k$  vertex-disjoint paths.

**THEOREM 6.5.** The maximum number of arc-disjoint paths from a vertex  $v$  to a vertex  $w$  in a digraph is equal to the minimum number of arcs in a  $vw$ -disconnecting set.

**THEOREM 6.6.** Menger's theorem implies Hall's theorem.

## 6.3 Network flows

We define a network flow  $N$  to be a weighted digraph - that is, a digraph to each arc  $a$  of which is assigned a non-negative real number  $c(a)$  called its capacity. The out-degree  $\text{outdeg}(x)$  of a vertex is the sum of the capacities of the arcs of the form  $xz$ , and the in-degree  $\text{indeg}(x)$  is similarly defined.

*remark.* The sum of the out-degrees of the vertices of a network is equal to the sum of the in-degrees.

A vertex with in-degree 0 is a source, and one with out-deg 0 is a sink. Usually we assume that any network has exactly one source  $v$  and one sink  $w$ .

A flow in a network is a function  $\varphi$  that assigns to each arc  $a$  a non-negative real number  $\varphi(a)$ , called the flow in  $a$ , in such a way that

1. for each arc  $a$ ,  $\varphi(a) \leq c(a)$
2. the out-degree and in-degree of each vertex, other than  $v$  or  $w$ , are equal.



The flow in which every arc is 0 is called the zero flow; any other flow is a non-zero flow. An arc  $a$  for which  $\varphi(a) = c(a)$  is called saturated and the remaining arcs are unsaturated.

It follows from the handshaking dilemma that the sum of the flows in the arcs out of  $v$  is equal to the sum of the flow in the arcs into  $w$ ; this sum is called the value of the flow.

A cut in a network is a  $vw$ -disconnecting set in the corresponding digraph  $D$ . The capacity of a cut is the sum of the capacities of the arcs in the cut.

The largest flows of  $G$  are called maximum flows. The cut with smallest capacity is called the minimum cuts.

**THEOREM 6.7** (Max-flow min-cut theorem). In any network, the value of any maximum flow is equal to the capacity of any minimum cut.