```
// If the light is red, log "Stop."
// If the input doesn't match any color, log "Invalid input."
user = "red" ;
if (user == "red") {
 console.log("stop")}
else if (user == "yellow") {
 console.log("get ready to move");
} else if (user == "green") {
 console.log("let's go");
else {
 console.log("invalid output");
// 2.Weather Description (Temperature Descriptions)
// If the temperature is exactly 0, log "It's freezing cold."
weather."
```

```
user = "15";
if (user == "0") {
 console.log("It's freezing cold.")
else if (user == "15") {
 console.log("It's a cool day.")
} else if ( user == "25") {
 console.log("It's a pleasant day.")
 console.log("Unknown weather.")
// 3.: Day of the Week
// Create a program that takes input of a number representing the day
of the week (1-7):
// var user = "1";
user = "2";
if ( user == "1"){
 console.log("Today is Monday.");
} else if ( user == "2") {
 console.log("Today is Tuesday.")
 else if (user == "3") {
```

```
console.log("Today is Wednesday.")
} else if ( user == "4") {
  console.log("Today is Thursday.")
} else if (user == "5") {
  console.log("Today is Friday")

} else if ( user == "6") {
  console.log("Today is Saturday.") }
  else if ( user == "7") {
    console.log("Today is Sunday.") }
    else {
      console.log("Invalid Day number")}
```