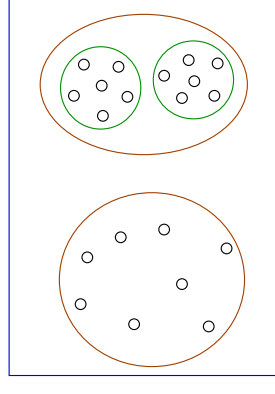


Clustering

DSE 210



Two common uses of clustering:

- **Vector quantization**
Find a finite set of representatives that provides good coverage of a complex, possibly infinite, high-dimensional space.
- **Finding meaningful structure in data**
Finding salient grouping in data.

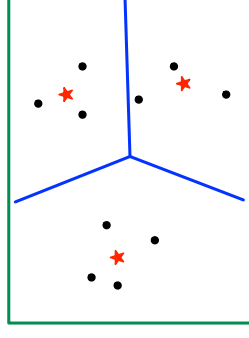
Widely-used clustering methods

- 1 **K-means** and its many variants
- 2 **EM** for mixtures of Gaussians
- 3 **Agglomerative hierarchical clustering**

The k -means optimization problem

- **Input:** Points $x_1, \dots, x_n \in \mathbb{R}^p$; integer k
- **Output:** “Centers”, or representatives, $\mu_1, \dots, \mu_k \in \mathbb{R}^p$
- **Goal:** Minimize average squared distance between points and their nearest representatives:

$$\text{cost}(\mu_1, \dots, \mu_k) = \sum_{i=1}^n \min_j \|x_i - \mu_j\|^2$$

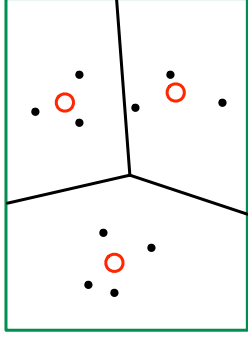


The centers carve \mathbb{R}^p up into k convex regions: μ_j 's region consists of points for which it is the closest center.

Lloyd's k -means algorithm

The k -means problem is NP-hard to solve. The most popular heuristic is called the “ k -means algorithm”.

- Initialize centers μ_1, \dots, μ_k in some manner.
- Repeat until convergence:
 - Assign each point to its closest center.
 - Update each μ_j to the mean of the points assigned to it.



Each iteration reduces the cost \Rightarrow convergence to a local optimum.

Initializing the k -means algorithm

Typical practice: choose k data points at random as the initial centers.

Another common trick: start with extra centers, then prune later.

A particularly good initializer: **k -means++**

- Pick a data point x at random as the first center
- Let $C = \{x\}$ (centers chosen so far)
- Repeat until desired number of centers is attained:
 - Pick a data point x at random from the following distribution:

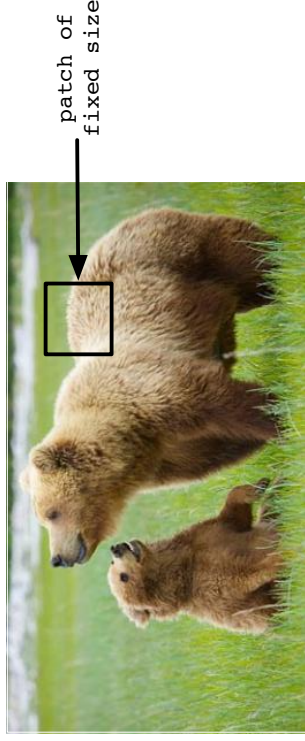
$$\Pr(x) \propto \text{dist}(x, C)^2,$$

where $\text{dist}(x, C) = \min_{z \in C} \|x - z\|$

- Add x to C

Representing images using k -means codewords

Given a collection of images, how to represent as fixed-length vectors?



- Look at all $\ell \times \ell$ patches in all images.
- Run k -means on this entire collection to get k centers.
- Now associate any image patch with its nearest center.
- Represent an image by a histogram over $\{1, 2, \dots, k\}$.

Such data sets are truly enormous.

Streaming and online computation

Streaming computation: for data sets that are too large to fit in memory.

- Make one pass (or maybe a few passes) through the data.
- On each pass:
 - See data points one at a time, in order.
 - Update models/parameters along the way.
- There is only enough space to store a tiny fraction of the data, or a perhaps short summary.

Online computation: an even more lightweight setup, for data that is continuously being collected.

- Initialize a model.
- Repeat forever:
 - See a new data point.
 - Update model if need be.

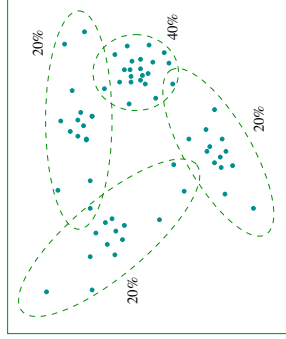
Example: sequential k -means

- 1 Set the centers μ_1, \dots, μ_k to the first k data points
- 2 Set their counts to $n_1 = n_2 = \dots = n_k = 1$
- 3 Repeat, possibly forever:
 - Get next data point x
 - Let μ_j be the center closest to x
 - Update μ_j and n_j :

$$\mu_j = \frac{n_j \mu_j + x}{n_j + 1} \quad \text{and} \quad n_j = n_j + 1$$

Mixtures of Gaussians

Idea: model each cluster by a Gaussian:



Each of the k clusters is specified by:

- a Gaussian distribution $P_j = N(\mu_j, \Sigma_j)$
- a mixing weight π_j

Overall distribution over \mathbb{R}^p : a **mixture of Gaussians**

$$\Pr(x) = \pi_1 P_1(x) + \dots + \pi_k P_k(x)$$

K -means: the good and the bad

The good:

- Fast and easy.
- Effective in quantization.

The bad:

- Geared towards data in which the clusters are spherical, and of roughly the same radius.

Is there a similarly-simple algorithm in which clusters of more general shape are accommodated?

The clustering task

Given data $x_1, \dots, x_n \in \mathbb{R}^p$, find the maximum-likelihood mixture of Gaussians: that is, find parameters

- $\pi_1, \dots, \pi_k \geq 0$ summing to one
 - $\mu_1, \dots, \mu_k \in \mathbb{R}^p$
 - $\Sigma_1, \dots, \Sigma_k \in \mathbb{R}^{p \times p}$
- to maximize

$$\begin{aligned} \Pr(\text{data} \mid \pi_1 P_1 + \dots + \pi_k P_k) \\ &= \prod_{i=1}^n \left(\sum_{j=1}^k \pi_j P_j(x_i) \right) \\ &= \prod_{i=1}^n \left(\sum_{j=1}^k \frac{\pi_j}{(2\pi)^{p/2} |\Sigma_j|^{1/2}} \exp \left(-\frac{1}{2} (x_i - \mu_j)^T \Sigma_j^{-1} (x_i - \mu_j) \right) \right) \end{aligned}$$

where P_j is the distribution of the j th cluster, $N(\mu_j, \Sigma_j)$.

The EM algorithm

- 1 Initialize π_1, \dots, π_k and $P_1 = N(\mu_1, \Sigma_1), \dots, P_k = N(\mu_k, \Sigma_k)$ in some manner.
- 2 Repeat until convergence:
 - Assign each point x_i fractionally between the k clusters:

$$w_{ij} = \Pr(\text{cluster } j \mid x_i) = \frac{\pi_j P_j(x_i)}{\sum_{\ell} \pi_{\ell} P_{\ell}(x_i)}$$

- Now update the mixing weights, means, and covariances:

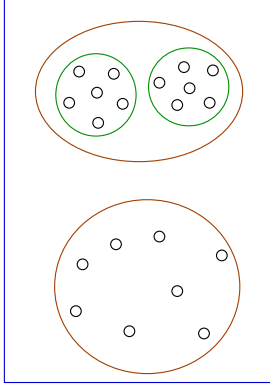
$$\pi_j = \frac{1}{n} \sum_{i=1}^n w_{ij}$$

$$\mu_j = \frac{1}{n\pi_j} \sum_{i=1}^n w_{ij} x_i$$

$$\Sigma_j = \frac{1}{n\pi_j} \sum_{i=1}^n w_{ij} (x_i - \mu_j)(x_i - \mu_j)^T$$

Hierarchical clustering

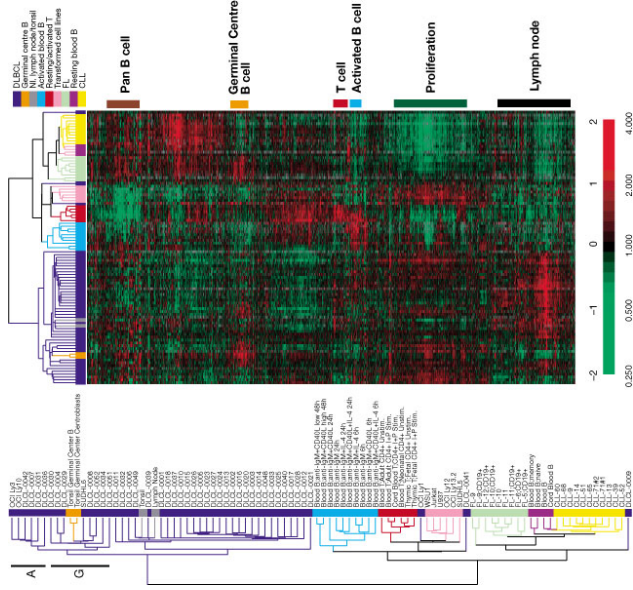
Choosing the number of clusters (k) is difficult.



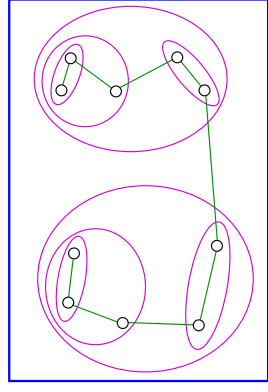
Often there is no single right answer, because of multiscale structure.

Hierarchical clustering avoids these problems.

Example: gene expression data



The single linkage algorithm

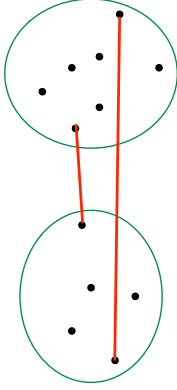


- Start with each point in its own, singleton, cluster
- Repeat until there is just one cluster:
 - Merge the two clusters with the closest pair of points
- Disregard singleton clusters

linkage methods

- Start with each point in its own, singleton, cluster
- Repeat until there is just one cluster:
 - Merge the two “closest” clusters

How to measure the distance between two clusters of points, C and C' ?



- Single linkage

$$\text{dist}(C, C') = \min_{x \in C, x' \in C'} \|x - x'\|$$

- Complete linkage

$$\text{dist}(C, C') = \max_{x \in C, x' \in C'} \|x - x'\|$$

Average linkage

Three commonly-used variants:

- 1 Average pairwise distance between points in the two clusters

$$\text{dist}(C, C') = \frac{1}{|C| \cdot |C'|} \sum_{x \in C} \sum_{x' \in C'} \|x - x'\|$$

- 2 Distance between cluster centers

$$\text{dist}(C, C') = \|\text{mean}(C) - \text{mean}(C')\|$$

- 3 Ward's method: the increase in k -means cost occasioned by merging the two clusters

$$\text{dist}(C, C') = \frac{|C| \cdot |C'|}{|C| + |C'|} \|\text{mean}(C) - \text{mean}(C')\|^2$$