

Toy Car Control Using Esp32 and Flysky

Abstract—This document shows how to implement remote controlled toy car using Esp32.

1 COMPONENTS REQUIRED:

- 1) Esp32 Deveopment Kit
- 2) Toy Car with Motors
- 3) L293D Motor Driver IC
- 4) Flysky FS-i6X 2.4GHz RC Transmitter
- 5) FS-iA10B 2.4GHz Receiver
- 6) Breadboard
- 7) Connecting Wires

2 CIRCUIT CONNECTION:

- 1) Refer the pin diagram of L293D motor driver IC

Esp32/IDE/Toycar_with_Flysky/Figures/pin.jpg

- 2) Connect Vcc1 pin to Vin pin on Esp32.
- 3) The input and enable pins(ENA, IN1, IN2, IN3, IN4 and ENB) of the L293D IC are connected to six Esp32 digital output pins(3.3V, 16, 17, 18, 19 and 3.3V).
- 4) Connect one motor to across OUT1 & OUT2 and the other motor across OUT3 & OUT4.
- 5) Connect the 14 pin of Esp32 to Channel 2 of FS-iA10B 2.4GHz Receiver
- 6) Connect the 15 pin of Esp32 to Channel 4 of FS-iA10B 2.4GHz Receiver
- 7) Connect the Vin pin of Esp32 to +5V of FS-iA10B 2.4GHz Receiver
- 8) Connect the GND pin of Esp32 to GND of FS-iA10B 2.4GHz Receiver
- 9) Connect external 9V battery to the Vcc2 pin of L293D motor driver IC
- 10) Connect external GND pin battery to the GND pin of L293D motor driver IC

Esp32/IDE/Toycar_with_Flysky/Figures/wiring.jpg

- 11) Go to arduino IDE and Write the the following code

Esp32/IDE/Toycar_with_Flysky/Codes

- 12) Click on Compile and Upload the code to "DOIT ESP32 DEVKITV1".
- 13) Now you can the controll toy car using transmitter.