Instead of repeating several lines of code every time you want to perform a particular task, use a function that will allow you to write a block of Python code once and then use it many times. This can help reduce the overall length of your programs, as well as give you a single place to change, test, troubleshoot, and document any given task. Ultimately, this makes your application much easier to maintain in the long run.

To create a function, use the **def** keyword followed by the name of the function. Always follow the function name with a set of parentheses. If your function accepts parameters you may include the names of those parameters within the parentheses, separating them with commas. Finally, conclude the function definition line with a colon. The code block that follows the function definition will be executed any time the function is called. The pattern is **def function_name():**

Creating a simple function:

```
def say_hello(): # defining a function using def keyword
    print("Hello Python Programmers")
```

>>> say_hello() # displaying the contents of a function or printing a function Hello Python Programmers

Creating a function with a parameter

Creating a function with optional parameter

If you'd like to make the parameter optional, set a default value for it by using the equals sign. The pattern is **def function_name(parameter_name = default_value):**

Creating a function with multiple parameters [named parameters]

Keep in mind that functions are capable of accepting multiple parameters. All you need to do is include them within the parentheses of the function definition, and separate them with a

comma. When you are calling the function, always supply the arguments and separate them with commas as well.

Method 1:

Method 3:

It is also possible to combine required and optional parameters as in the following example. If you use both required and optional parameters, the required parameters should come first.

Creating a function with a return statement:

Not only are functions capable of performing a task, they can also return data by using the **return** statement. This statement makes it possible for you to return any data type that you require. Once the **return** statement is called, no further code in the function will be executed. The following code is a function that returns a string.

```
def even_or_odd(number):
    """Determine if a number is even or odd."""
```

```
if number \% 2 == 0:
              return 'Even'
       else:
              return 'Odd'
>>> even_or_odd(5)
'Odd'
>>> even_or_odd(2)
'Even'
Example code:
def is_odd(number):
       if number \% 2 == 1:
              return 'True'
       else:
              return 'False'
>>> is_odd(9)
'True'
>>> is_odd(4)
'False'
```

Calling a function within another function

It is entirely possible for you to create functions that call other functions. The following listing is an example

```
def get_name():
    """Get and return a name"""
    name = raw_input("What's your name?")
    return name

>>> def say_name(name):
    """Say a name"""
    print("So your name is {}".format(name))

>>> def get_and_say_name():
    """Get and display name"""
    name = get_name()
    say_name(name)
    print("Welcome! {}".format(name))
```

>>> # displaying the output get_and_say_name()

What's your name? Vamshi So your name is Vamshi Welcome! Vamshi