



# Task Manager

- A Modern Gamified Task Management Web Application

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# Introduction



- What is Task Manager?
- - Gamified task management inspired by productivity tools
- - Combines XP, streaks, and task tracking visually
- Tech Stack: HTML5, CSS3, JavaScript (ES6+)
- Key Features: XP system, streaks, countdown, analytics, responsive UI

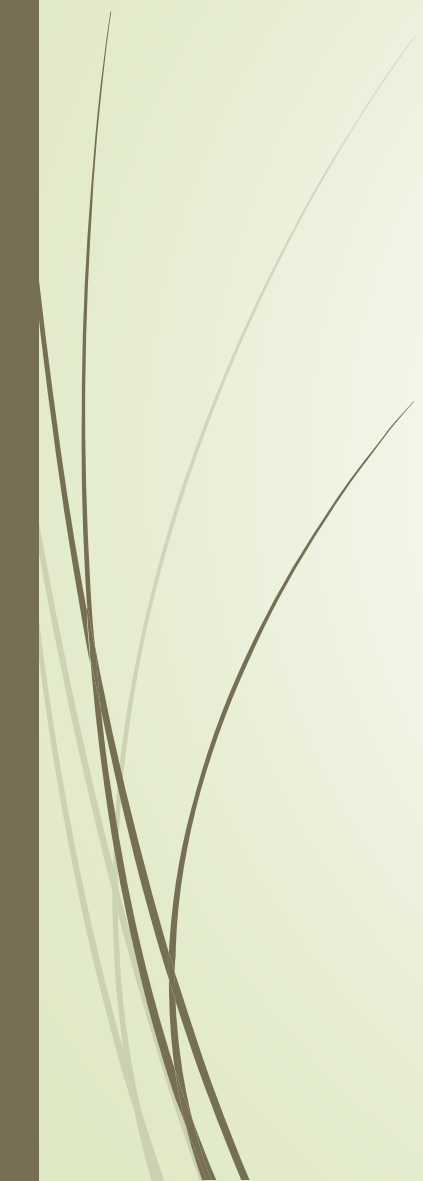


# Working

- Task Management: Create, track, complete tasks
- Task States: Active, Pending, Completed, Overdue
- XP System: Earn/loss points, level up
- Streak System: Daily consistency tracking (0-7 days)
- Real-time Updates: Countdown & progress tracking without page reload

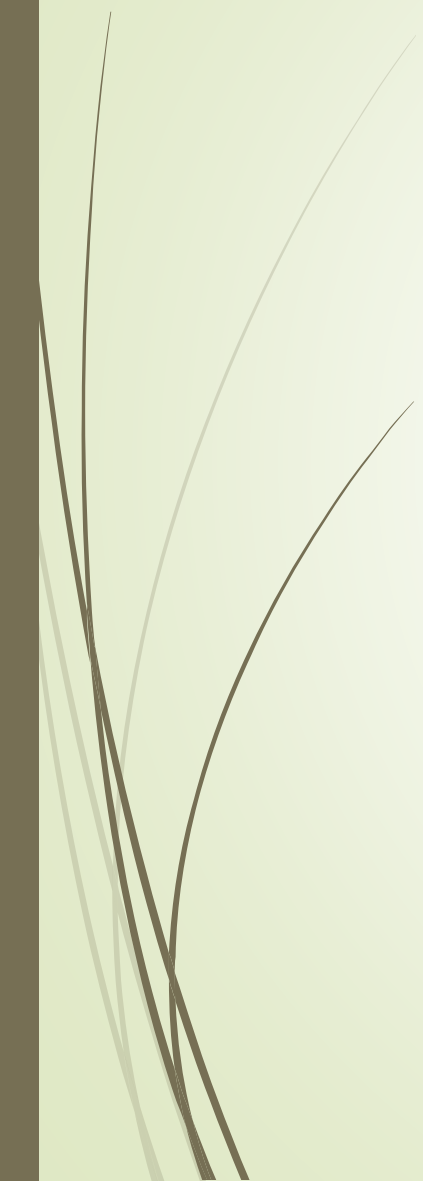


# Uses

- Personal: Goals, habits, productivity
  - Academic: Study planner, assignment tracker
  - Professional: Work tasks, meetings, deadlines
  - Fitness: Workout/diet routine tracker
  - Home: Chores, budget planning, family activities
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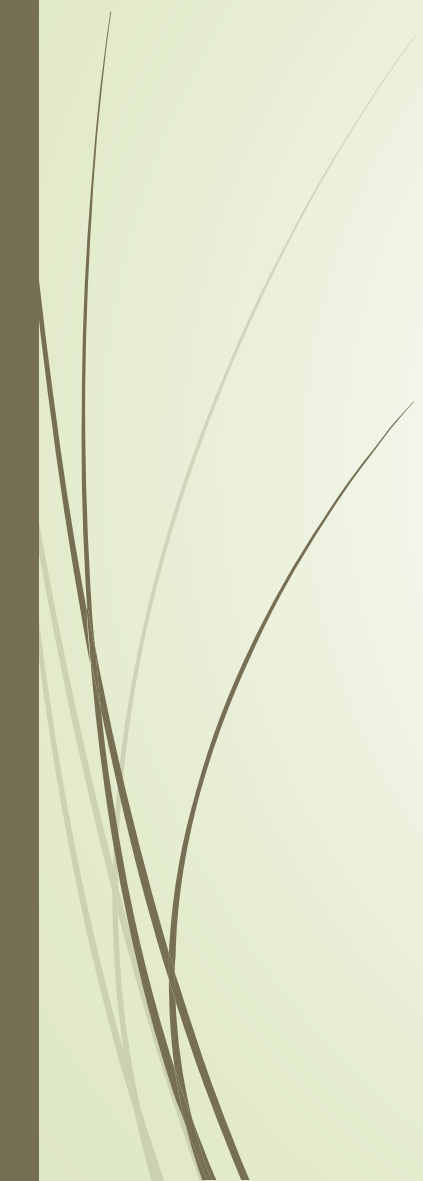


# Advantages

- User Experience: Gamified, intuitive, responsive
  - Functional: XP, streaks, visual progress, offline use
  - Technical: Fast, private, no login needed
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# Disadvantages

- No cloud sync or multi-device access
  - No reminders, subtasks, or priorities
  - Limited customization and scalability over time
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# Future Scope



- Short-Term (3-6 mo): Theme switcher, reminders, templates
- Medium-Term (6-12 mo): Subtasks, analytics, team collaboration
- Long-Term (1-2 yrs): AI planning, mobile app, integrations
- Success Metrics: Retention, streak consistency, feature engagement



# Conclusion



- Modern gamified productivity web app
- Visually engaging and motivating tool
- Scalable roadmap for future enhancements
- Ideal for students, professionals, and productivity seekers