## **Animarathon Rules**

Welcome to Animarathon! We are glad to have you here!

Our rules are simply common sense, and exist to keep the atmosphere of Animarathon happy for all of our guests.

As such we ask that all members of Animarathon, Guests and Staff, follow the rules while at Animarathon. If a person does not follow the rules, they will be asked to leave.

### **General Rules**

Be respectful of others, including their personal space and property.

Please silence devices during events.

Please be quiet during events, unless invited to speak or there is a discussion.

There will be no solicitation at Animarathon without our permission.

Take care of yourself.

Eat right and stay hydrated with water.

Take a shower in the morning and use deodorant.

Make sure to have any needed medication with you.

Yaoi Paddles are not allowed at Animarathon. Yaoi Paddles will be confiscated by staff on sight.

Do not shake the cherry trees outside.

The Yoshino Cherry Trees are a historical gift from the people of Japan and are easily damaged. Please preserve their beauty for others.

We will have a volunteer watching the cherry trees. If a guest is caught shaking or disturbing the trees we will ask them to leave Animarathon.

## **Safety Rules**

Use common sense with props and actions.

Safely posing with a prop is OK.

Pretend Battles are only allowed during the cosplay competition.

If someone is hit with a prop we will confiscate the prop at a minimum.

If a guest gets in a fight or hurts someone, they will be asked to leave, and the police may get involved.

Do not steal things.

Thieves will have their stolen goods forfeit and will be asked to leave.

The Police will be notified of the theft, and they may get involved.

Respect University Property.

Do not rough house.

Do not jump off of stairs or balconies.

Drink Responsibly

Please have a designated driver or call a cab.

Open Containers are not allowed on BGSU Campus outside the Black Swamp Pub and Bistro which is located conveniently next to Animarathon.

BGSU is a non-smoking campus. This affects Animarathon by extensions.

There is a smoking area nearby Animarathon behind University Hall in Lot A.

There is a smoking area nearby Animarathon behind The Administration Skyscraper in Lot 11.

Vapes and non-smoking tobacco products are allowed under campus rules. Please be considerate about your use.

### **Student Union Rules**

The Fourth Floor of the Union is reserved for Student use. Do not go there.

Leave everything nice for others.

Please pick up trash, and recycle.

Please keep the toilets nice for other guests.

Return chairs to where they were.

There is no need to run. Please walk instead.

Do not loiter in Elevators, stairwells, or the areas arround them.

If there is a lot of traffic in the area, consider making room by moving somewhere else.

## **Cosplay Rules**

If a guest is in a costume or has props of any sort then these rules apply.

Do not bring a metal weapon here.

That includes Knives, Metal Pipes, Throwing Stars, and anything else that is metal and can be easily used as a weapon.

There is an exception for swords that have been \*\*sheathed and zip tied\*\*.

If a prop is gun-like ensure it has a visible orange tip on the barrel.

Guests need footwear and a shirt. Bare feet or bare chests are not allowed.

A swimsuit is the bare minimum level of clothing required.

Animarathon Staff Members or University Staff members reserve the right to ask guests to alter their cosplay while they are attending Animarathon. If a guest does not want to alter their cosplay when requested, they must leave Animarathon until they have changed their cosplay.

## **Coat Room Rules**

There is a room at Animarathon where guests are able to leave their belongings for a small fee.

Please note that there are different rates depending on item size and item value.

Coat	\$0.50
Grocery bag of belongings	\$0.50
Items bigger then a grocery bag	\$1.00
Strollers	\$3.00
Expensive goods such as laptops and computers	\$5.00

## **Skit & Masquerade Competition Rules**

### Registration

Participants must register for the skit competition by 2:00pm the day of the Skits.

Participants must be present in Room 220 at 2:00pm for skit screenings.

#### **Skit Content**

The cosplay competition includes skits.

Any genre may be uses as long as the content fits Animarathon rules.

All skits must be family friendly.

There will be no swearing except for "hell" and "damn" and other words deemed acceptable.

Anything more sexual then a hug or a quick kiss is not permitted in a skit.

If a competitor has pre-recorded dialogue or music they would like to use they must either bring a player, or a CD that can be read by a standard audio player. Competitors should not bring music DVD's, Music Blu-Rays, other formats as they will not be usable by us.

Each skit should be less than five minutes in length.

Each skit should be safe for the audience and performers and not violate Animarathon rules.

Each skit is screened before the competition to ensure it meets the rules.

If a skit fails to pass screening we will give the competitor an opprotunity to change it.

Competitors are expected to be on time for screening.

During the set up skit and masqurade competitors will follow the instructions of the MCs, Judges, and other staff.

Failure to follow skit rules will result in disqualification.

Please do not hesitate to ask us any questions.

## **Masquerade Rules**

### **Cosplay Requirements**

All cosplay entered outside of the found item and youth categories must be either original or altered by the competitor themselves. Competitor Cosplays must meet this criteria by 60% or more.

No commissioned or premade costumes are allowed in the competition.

To be eligible for a major award, the competitors costume must be reflective of Japanese Culture. There is an exception for the "Pop Culture" award.

- \* Please bring a official printed reference picture for the character. Do not bring fan-art.
- \* All Costumes are judged before the event. If a competitor is more then ten minutes late to pre-judging that competitor will be disqualified.

## **Masquerade Ranks**

#### 1. Novice

For competitors who have been in less then three competitions and have not won.

Beginners who are using original cosplays should apply here.

#### 2. Journeyman

For competitors who have attended three to four competitions.

For competitors who won one competition without having attended at least three competitions.

#### 3. Expert

For competitors who have participated in five or more competitions.

For competitors who have won at least two competitions.

#### \*. Pop Culture

This category is for entrants cosplaying as a non-Japanese Media character.

Japanese Media includes Anime, Manga, and any media produced by a Japanese artist or studio.

#### \*. Found-Item

For cosplays consisting of less then 60% material.

This category excludes commissioned and pre-bought cosplay sets.

### \*. Original Character

This category is for entrants using their own characters.

#### \*. Best Junior

This category is for competitors aged eleven to fourteen.

A Parent or Guardian is not required, but they are welcome to attend.

#### \*. Best Youth

This category is for competitors aged ten and under.

A Parent or Guardian must be with contestants in this category at all times.

## **Other Masquerade Notes**

Competitors are expected to be on time and follow all Animarathon rules.

If something has come up and you know you will be late to the competition, please contact us ahead of time so we can attempt to work around it.

After registering for a competition you will be asked to schedule a judging time.

If you do not schedule a judging time before Animarathon, we can not guarantee you will be able to compete.

During the set up skit and masquerade competitors will follow the instructions of the MCs, Judges, and other staff.

Failure to follow masquerade rules will result in disqualification.

Please do not hesitate to ask us if you have any questions.

## **How Rules are Enforced**

Animarathon Staff, University Staff, and Law Enforcement Officers are the ultimate authority on acceptable behavior.

Atendees who are disruptive kill the mood, and may be asked to leave based on a staff member's decision.

Possible punishments for rule breaking could include one or more of the following.

Being given a warning that it's time to stop.

Being removed from Animarathon for the remainder Animarathon.

Being placed on a permanent blacklist, unable to return to Animarathon in the future. This list will include your reason for exclusion. We may share this list with other conventions in the future.

Paying for any damage caused.

Police involvement and action.

BGSU Security is active at Animarathon, and enforces the rules and guidelines in addition to Animarathon staff. BGSU Security also enforces all laws and BGSU rules.

If we have confiscated something from you, or we have found your lost item, you may pick it up at the coat room when leaving.

# What to do if the rules are being broken.

If you see someone breaking the rules, especially in an unsafe way or in a way that makes you uncomfortable, please contact us as soon as you can.

If there is a emergency where someone could be seriously hurt dial 911 immediately and order a specific nearby person to get a security officer as fast as they can. Your location is the BGSU Student Union. There are public telephones along the wall if you do not have a cell-phone. The emergency rescue point is located in the stairwells.

If there is a less pressing but still serious issue please contact an Animarathon Staff

member, and we will do our best to resolve the problem.

Thank you for reading our rules, Enjoy Animarathon!