

Test Name: Initiate Attack to Control
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; after you draw a card

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on the Attack To Control image from expanded menu
Expected Results	The game allows you to choose to target from an opponent's structure or uncontrolled group in the middle
Execution Summary	There is no action after pressing attack. The function may not be created
Status	Failed
Bug ID	2
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Initiate Attack to Destroy
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; after you draw a card

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on the Attack To Destroy image from expanded menu
Expected Results	The game allows you to choose target from an opponent's structure or uncontrolled group in the middle
Execution Summary	There is no action after pressing attack. The function may not be created
Status	Failed
Bug ID	2
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Initiate Attack to Neutralize
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; after you draw a card

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on the Attack To Neutralize image from expanded menu
Expected Results	The game allows you to choose target from an opponent's structure or uncontrolled group in the middle
Execution Summary	There is no action after pressing attack. The function may not be created
Status	Failed
Bug ID	2
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Successfully Control A Card
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; Success Attack to Control

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Attacker's power, targetted card resistance (after summation of interfere)
Expected Results	The targetted card has been added to the player's structure
Execution Summary	The execution was not completed due to previous lack of Attack to Control function
Status	Failed
Bug ID	5
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Successfully Destroy A Card
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; Success Attack to Destroy

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Attacker's power, targetted card resistance (after summation of interfere)
Expected Results	The targetted card has been remove from the game
Execution Summary	The execution was not completed due to previous lack of Attack to Destroy function
Status	Failed
Bug ID	5
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: drawCard
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on the deck of cards
Expected Results	The dice has been rolled, the combination is shown next to the avatar
Execution Summary	There is no drawing card function, no card has been draw on to the player
Status	Failed
Bug ID	6
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Initiate Dice Roll Attack
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on dice image (after first initial roll and it is your turn)
Expected Results	The return of attack sum on the dice that will be compute with resistance after
Execution Summary	Die were rolled for initial, but could not get them to roll to compare the attack; there is no function to compare attack
Status	Failed
Bug ID	7
Description of failure	No compares value existed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Initiate Transfer Money
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Mouse click on Transfer Money image from the expanded menu
Expected Results	The game allows you to transfer money from card to another card
Execution Summary	Cannon transfer money, needs a function to hold money first
Status	Failed
Bug ID	8
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System

Test Name: Neutralize A Card
Setup: Start the application; input valid username and password; enter one of the channel; wait for other players to be ready; your turn has been initialized; Success Attack to Neutralize

Screen/Field	Test Step/Substep
Current Screen	gameTable
Inputs	Attacker's power, targetted card resistance (after summation of interfere)
Expected Results	The targetted card has been put back in the middle
Execution Summary	No initial function to indicate that the card has been neutralized
Status	Failed
Bug ID	8
Description of failure	No severe failure prompt, no action has been executed
Tester	Pat
Date Completed	5/7/2017
Duration	3 min
Hardware	Intel® Core™ i5-4202y CPU @ 1.60GHz, 4.00 GB RAM, 64-bit Operating System