

### Code for dynamic allocation of hash table of size m x m

```
typedef struct _wordR {
    char word[100];
    double x, y;
} wordR;

typedef struct _node{
    wordR w;
    struct _node *next;
} node, *nodePointer;

typedef nodePointer **hashTable;

int i, j, m;
hashTable H;

/*
    Allocating space for the hash table H and initializing the
    head pointers of the linked lists (each element of the
    hash table)
*/

/*
    First allocate the row pointers. You have to set m to the
    proper size before this
*/
H = (nodePointer **)malloc(m * sizeof(nodePointer *));

/*
    Now allocate space for each row and initialize all
    pointers in the row to null
*/
for (i=0; i<m; i++) {
    H[i] = (nodePointer *)malloc(m * sizeof(nodePointer));
    for (j=0; j<m; ++j) H[i][j] = NULL;
}

/*
    Now you have the hash table H all set up. H[i][j] will contain
    the head pointer of the chained linked list storing all elements
    that hash to that slot.
    You should now use only H[i][j] in the rest of your program,
    do not try to use any pointer notation to access an element of H
*/
```

### Code for file read and write

The code reads the tuple <word, x, y> from the input.txt (which is given in the format mentioned in the assignment) and prints it out in output.txt.

For your assignment, use the input part of the code to read from the file. For each <word, x,y> read, insert it in the hash table. Use the output part of the code to print appropriate elements to the output file (you will have to change the code somewhat, this just shows how to write to a file).

```
FILE *inpf, *outf;
int n, i;
char tempW[100];
double tempX, tempY;

inpf = fopen("input.txt", "r");
if (inpf == NULL) {
    printf("Error opening input file input.txt\n");
    return (-1);
}

outf = fopen("output.txt", "w");
if (outf == NULL) {
    printf("Error creating output file output.txt\n");
    return (-1);
}

/* Read no. of elements from input file */
fscanf(inpf, "%d", &n);

/*Write number of elements in out[put file */
fprintf(outf, "%d", n);

/*
    Read each element from the input file and
    write it to the output file
*/
for (i=0; i<n; i++) {
    fscanf(inpf, "%s%lf%lf", tempW, &tempX, &tempY);
    fprintf(outf, "%s %lf %lf\n", tempW, tempX, tempY);
}

fclose(inpf);
fclose(outf);
```