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COM 501 Advanced Data Structures and Algorithms - Lecture Notes

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Introduction to Algorithms and Asymptotic analysis

1 Algorithm: Design

An algorithm is a finite sequence of logically related instructions to solve a computational problem. The following problems are well defined and are considered to be computational problems.

- Given an integer x, test whether x is prime or not.
- Given a program P, check whether P runs into an infinite loop.

Any algorithm must have an input provided by the user and must produce an output. Computational instructions present in the algorithm must involve only basic algebraic (arithmetic) operations and it should terminate after a finite number of steps. Finally, any algorithm must involve unambiguous instructions and produce the desired output. Mathematically, an algorithm can be represented as a function, $F:I\to O$, where I is the set of inputs and O is the set of outputs generated by the algorithm. The word algorithm comes from the name of Persian author "Abu Jafar Mohammad ibn Musa al Khawarizmi".

Note: Although, the phrase *algorithm* is associated with computer science, the notion *computation* (algorithm) did exist for many centuries.

The definition of algorithm sparks natural fundamental questions;

- How to design an algorithm for a given problem?
- Is every problem algorithmically solvable? If so, how many algorithms can a problem have and how to find the efficient one.

We shall address these questions in this lecture. Let us consider an example of finding a maximum element in an array of size n. An algorithm is typically described using pseudo code as follows:

Example: Finding a maximum element in an array

```
Algo Max-array(A,n)
{
          Max = A[1];
          for i = 2 to n do
          if ( A[i] > Max ) then Max = A[i];
          return Max;
}
```

Note: The maximum can also be computed by sorting the array in an increasing order (decreasing order) and picking the last element (first element). There are at least five different algorithms to find a maximum element and therefore, it is natural ask for an efficient algorithm. This calls for the study of analysis of algorithms.

1.1 Types of Algorithm

There are two ways to write an algorithm, namely, top-down approach (Iterative algorithm) and bottom-up approach (Recursive algorithm). For example, the iterative and recursive algorithm for finding a factorial of a given number n is given below:

1. Iterative:

```
Fact(n)
{
     for i = 1 to n
        fact = fact * i;
     return fact;
}
```

Here the factorial is calculated as $1 \times 2 \times 3 \times ... \times n$.

2. Recursive:

```
Fact(n)
{
    if n = 1
        return 1;
    else
        return n * fact(n-1);
}
```

Here the factorial is calculated as $n \times (n-1) \times ... \times 1$.

2 Algorithm: Analysis

The analysis of algorithms involves the following measures and are listed in the order of priority.

- 1. Correctness: For any algorithm, a proof of correctness is important which will exhibit the fact that the algorithm indeed output the desired answer. Often, discovering the underlying combinatorics is quite challenging.
- 2. Amount of work done (time complexity): For a problem, there may exist many algorithms. Comparison of two algorithms is inevitable to pick the best of two. By analysis we mean, the amount of time and space required to execute the algorithm. A computational problem can have many algorithms but the estimation of time and space complexity provide an insight into

reasonable directions of search for finding the efficient algorithm. The time Complexity does not refer to the actual running time of an algorithm in terms of millisec (system time). The actual running time depends on the system configuration. An algorithm taking 100μ s on Intel machine may take 10μ s on an AMD machine. So, the time complexity must be defined independent of the system configuration. For each algorithm, we focus on step count: the number of times each statement in the algorithm is executed, which in some sense reflects the time complexity. The step count focuses on primitive operations along with basic operations. Moreover, this number increases with the problem size. Therefore, we express the step count (time complexity) as a function of the input size. The notion input size and primitive operations vary from one problem to another. The popular ones are;

Common Problems	Associated Primitive	Input Size	
	Operations		
(Search Problem) Find x in an	Comparison of x with other ele-	Array size.	
array A	ments of A		
Multiply 2 matrices A and B	Multiplication and Addition	Dimension of the matrix.	
(Arithmetic on Matrices)			
Sorting (Arrangement of ele-	Comparison, Swap	Array size.	
ments in some order)			
Graph Traversal	Number of times an edge/a vertex	the number of vertices and	
	is traversed	edges.	
Any Recursive Procedure	Number of recursive calls + time	Array size (for array related	
	spent on each recursive call	problems).	
Finding Factorial	Multiplication	the input number, the number	
		of bits to represent the input.	
Finding LCM(a,b)	Basic arithmetic (division, subtrac-	the number of bits needed to	
	tion)	represent a and b .	

- 3. **Note:** The number of primitive operations increases with the problem size. Therefore, we express the step count (time complexity) as a function of the input size. *Space complexity* is a related complexity measure that refers to the amount of space used by an algorithm. Here again, the analysis focuses on the number of words required leaving the system details. It is good to highlight that this measure is considered less significant compared to the time complexity analysis.
- 4. **Optimality:** For a given combinatorial problem, there may exist many algorithms. A natural question is to find the best algorithm (efficient), i.e., one might be interested in discovering best ever possible. This study also helps us to understand the inherent complexity of the problem.

Remarks: Among primitive operations, some operations are frequent (dominant) over others. For example, between 'comparison' and 'swapping', if the number of comparisons is more than the number of swaps, then, we designate the comparison operation as the dominant operation (the one that is more frequent). As part of time complexity measure, our focus shall be on counting the dominant operation over less dominant (frequent) operation. If we say, 'comparison model' is followed for time-complexity analysis, then the dominant operation is comparison. If bit-level arithmetic model is followed, then bit-level additions/multiplications is the dominant operation.

2.1 Step-count Method and Asymptotic Notation

In this section, we shall look at analysis of algorithms using step count method. Time and space complexity are calculated using step count method. Some basic assumptions are;

- There is no count for { and } .
- Each basic statement like 'assignment' and 'return' have a count of 1.
- If a basic statement is iterated, then multiply by the number of times the loop is run.
- The loop statement is iterated n times, it has a count of (n + 1). Here the loop runs n times for the true case and a check is performed for the loop exit (the false condition), hence the additional 1 in the count.

Examples for Step-Count Calculation:

1. Sum of elements in an array

```
Step-count (T.C)
                                                        Step-count (Space)
Algorithm Sum(a,n)
                                       0
                                       1
                                                          1 word for sum
     sum = 0;
     for i = 1 to n do
                                      n+1
                                                          1 word each for i and n
         sum = sum + a[i];
                                                          n words for the array a[]
                                       n
     return sum;
                                       1
}
                                       0
                           Total:
                                                          (n+3) words
                                      2n+3
```

2. Adding two matrices of order m and n

Note that the first 'for loop' is executed m+1 times, i.e., the first m calls are true calls during which the inner loop is executed and the last call $(m+1)^{th}$ call is a false call at which the control exits the for loop.

3. Fibonacci series

```
Algorithm Fibonacci(n) Step Count
{
  if n <= 1 then ---- 1</pre>
```

```
output 'n'
  else
    f2 = 0;
                                             ---- 1
    f1 = 1;
                                             ---- 1
    for i = 2 to n do
                                             ---- n (n-2+1+1)
      f = f1 + f2;
                                             ---- n - 1
      f2 = f1;
                                             ---- n - 1
                                             ---- n - 1
      f1 = f;
    }
    output 'f'
                                             ---- 1
}
                                                 _____
                             Total no of steps= 4n + 1
```

Note that if $n \le 1$ then the step count is just two (one for 'if' and the other for output statement) and 4n + 1 otherwise.

4. Recursive sum of elements in an array

Note that step count of two is added at each recursive call. One count for making a 'recursive call' with (n-1) size input (return statement) and the other count is for addition when the recursion bottoms out. Let T(n) denote the step count for input size n, then the step-count for the above algorithm is

```
- T(n)=3+T(n\text{-}1),\, n>0 /* one count for the 'if' statement and the other two for 'return statement' and 'addition' */ - T(n)=2,\, n\leq 0
```

Solving, the above equation yields T(n) = 3n + 2.

5. Sorting problem

```
Algorithm sorting(a) Step Count
{
for i=1 to n ---- n+1
for j=i+1 to n ---- A (refer below)
if(a[j] < a[j-1]) ---- B
swap(a[j-1],a[j]) ---- C
}
```

```
A: if i = 1, then this loop is executed for n - 2 + 1 + 1 = n times.
B: if i = 1, then this is executed for (n - 1) times, for i = 2, (n - 2) and so on.
C: assuming, swapping with temporary variable, then step count for swap is 3. if i = 1, then 3(n-1)
Note that if the input array is reverse sorted. Then the step count is n (for loop i) + \lceil \frac{n(n+1)}{2} - 1 \rceil
(\text{for loop } j) + \frac{n(n-1)}{2} (\text{if}) + 3 (\frac{n(n-1)}{2} (\text{swap}))
6. Factorial
Algorithm recursive factorial(n)
                                                        Step Count
if(n \le 1)
                                        ----1
    return 1
else return n*recursivefactorial(n-1)
                                                              ---2+T(n-1)
}
Note: if n \le 1, then the cost is T(n) = 2. Else, for n \ge 2, T(n) = 2 + T(n-1). Thus,
T(n) = 2(n-1) + 2 = 2n.
7. Recursive Multiplication:
Algorithm recursiveMul(int a, int b)
if(b==1)
             //IF1
                         //RET1
      return a
if(b>0)
            //IF2
    return a+recursiveMul(a,b-1) //RET2
if(b<0)
            //IF3
    return -a+recursiveMul(a,b+1)
                                            //RET3
}
case 1: b == 1, cost is T(a,1) = 2 (one unit for IF1 and the other unit for RET1)
case 2: b > 0, T(a, b) = 4 + T(a, b - 1) (cost is 4; one unit each for IF1, IF2, ADD, RET2)
case 3: b < 0, T(a, b) = 5 + T(a, b + 1) (cost is 5; one unit each for IF1, IF2, IF3, ADD, RET3)
In the worst case, T(a,b) = 5 + T(a,b-1).
= 5 + 5 + ... + T(a, b - 2)
= 5 + 5 + ... + 5 + T(a, b - (b - 1))
=5(b-1)+T(a,1)
```

Remark: As part of step count analysis, we have fixed a model in which assignment statement, arithmetic (both addition and multiplication) incurs one unit. However, one can work with a different model wherein addition is one unit and multiplication is, say, 2 units. Further, the statements such as a = b + c + d can be seen as 2 additions and 1 assignment, and therefore, it costs 3.

T(a,b) = 5(b-1) + 2

2.2 Order of Growth

Performing step count calculation for large algorithms is a time consuming task. A natural way is to upper bound the time complexity instead of finding the exact step count. **Order of Growth** or **Rate of Growth** of an algorithm gives a simple characterization of the algorithm's efficiency by identifying relatively significant term in the step count. (e.g.) For an algorithm with a step count $2n^2 + 3n + 1$, the order of growth depends on $2n^2$ for large n. Other terms are relatively insignificant as n increases. Asymptotic analysis is a technique that focuses analysis on the 'significant term'. In the next section, we shall look at some of the commonly used asymptotic notations in the literature. The popular ones are;

- 1. Big-oh Notation (O) To express an upper bound on the time complexity as a function of the input size.
- 2. Omega (Ω) To express a lower bound on the time complexity as a function of the input size.
- 3. Theta (Θ) To express the tight bound on the time complexity as a function of the input size.

2.3 Asymptotic upper bounds

Big-oh notation

The function f(n) = O(g(n)) if and only if there exist positive constants c, n_0 such that $f(n) \le cg(n), \forall n \ge n_0$. Big-oh can be used to denote all upper bounds on the time complexity of an algorithm. Big-oh also captures the worst case analysis of an algorithm.

Examples:

1. 3n + 2 $3n + 2 \le 4n, c = 4 \ \forall n \ge 2$ $\Rightarrow 3n + 2 = O(n)$

Note that 3n + 2 is $O(n^2)$, $O(n^3)$, $O(2^n)$, $O(10^n)$ as per the definition. i.e., it captures all upper bounds. For the above example, O(n) is a tight upper bound whereas the rest are loose upper bounds. Is there any notation which captures all the loose upper bounds?

- 2. 100n + 6 = O(n) $100n + 6 \le 101.n$, $c = 101 \ \forall n \ge 6$. Note that one can also write $100n + 6 = O(n^3)$ as $100n + 6 \le 5n^3$, $\forall n \ge 10$.
- 3. $10n^2 + 4n + 2 = O(n^2)$ $10n^2 + 4n + 2 \le 11.n^2, c = 11, \forall n \ge 5$
- 4. $6.2^n + n^2 = O(2^n)$ $6.2^n + n^2 \le 7.2^n, c = 7, \forall n \ge 7$
- 5. $3n + 3 = O(2^n)$ $3n + 3 \le 10.2^n, c = 10, \forall n \ge 1$
- 6. $n^3 + n + 5 = O(n^3)$ $n^3 + n + 5 \le 7.n^3, c = 7, \forall n \ge 1$

In all of the above, choices of c, n_0 and choice of g(n) mentioned are indicative. There are many other values of c and n_0 for which the inequality is true. This is illustrated in the example given below.

Suppose for a computational problem P the step count of the associated algorithm A is $3n^2+11n+6$, then the following are true

1.
$$3n^2 + 11n + 6 \le 4n^2$$
 when $c = 4, n_0 = 10$.

2.
$$3n^2 + 11n + 6 \le 3n^3$$
 when $c = 3, n_0 = 5$.

3.
$$3n^2 + 11n + 6 \le 10 \cdot 2^n$$
 when $c = 10, n_0 = 10$.

4.
$$3n^2 + 11n + 6 \le 10 \cdot n!$$
 when $c = 10, n_0 = 5$.

Therefore, one can write the following

$$3n^{2} + 11n + 6 = O(n^{2})$$

$$3n^{2} + 11n + 6 = O(n^{3})$$

$$3n^{2} + 11n + 6 = O(n^{k}), k \ge 2 \land k \in \mathbb{I}$$

$$3n^{2} + 11n + 6 = O(2^{n})$$

$$3n^{2} + 11n + 6 = O(c^{n}), c > 1$$

$$3n^{2} + 11n + 6 = O(n!)$$

$$3n^{2} + 11n + 6 = O(n^{n})$$

Claim: $3n^2 + 11n + 6 \neq O(n)$

Further, one can show that the following are true.

$$3n^{2} + 11n + 6 \neq O(n)$$

 $3n^{2} + 11n + 6 \neq O(n\log n)$
 $3n^{2} + 11n + 6 \neq O(\log n)$
 $3n^{2} + 11n + 6 \neq O(n\sqrt{n})$

Proof by contradiction: Suppose, $3n^2 + 11n + 6 = O(n)$

By definition, $3n^2 + 11n + 6 \le c \cdot n$ is true

$$3n + 11 + \frac{6}{n} \le c$$

Does there exist a positive constant c, $\forall n \geq n_0, 3n+11+\frac{6}{n} \leq c$ is true, according to definition.

However, upper bounding a function in n by a constant is not possible. Therefore, no such c exists. For every value of c, there exists n_0 such that the inequality fails.

Therefore, our assumption that $3n^2 + 11n + 6 = O(n)$ is false.

$$3n^2 + 11n + 6 \neq O(n)$$

Similarly, one can establish the following results

$$3n^{2} + 11n + 6 = O(n^{2.000001})$$

$$3n^{2} + 11n + 6 = O(n^{2+\epsilon}), \epsilon \ge 0$$

$$3n^{2} + 11n + 6 \ne O(n^{2-\epsilon}), \epsilon < 0$$

Remark:

- Note that $3n + 2 \neq O(1)$. i.e., there does not exist c and n_0 such that, $3n + 2 \leq c.1$ for all n beyond n_0 . However large the c is, there exist n beyond which 3n + 2 > c.1.
- $-10n^2 + 4n + 2 \neq O(n).$
- $-3^n \neq O(2^n)$. We shall prove this by contradiction. Suppose $3^n = O(2^n)$, then by definition, $3^n \leq c2^n$. This implies that $1.5^n \leq c$ where c is a positive constant, which is a contradiction.
- $-n! \le c.n^n$ for c=1 and $\forall n \ge 2$ i.e., $n!=O(n^n)$. Moreover, from Stirling's approximation it follows that $n! \approx \sqrt{2n\pi} \cdot (\frac{n}{\epsilon})^n$

Next we shall present the notation which precisely captures the loose upper bounds.

o-notation

The asymptotic upper bound provided by O-notation may or may not be asymptotically tight. The bound $2n^2=O(n^2)$ is asymptotically tight, but the bound $2n=O(n^2)$ is not. We use o-notation

(Little oh) to denote an upper bound that is not asymptotically tight. We formally define as f(n) = o(g(n)) if for any positive constant c > 0, there exists a positive constant $n_0 > 0$ such that $0 \le f(n) < c \cdot g(n)$ for all $n \ge n_0$.

Note that in the definition the inequality works for any positive constant c > 0. This is true because g(n) is a loose upper bound, and hence g(n) is polynomially larger than f(n) by n^{ϵ} , $\epsilon > 0$. Due to this n^{ϵ} , the contribution of c to the inequality is minimal which is why the quantifier in c notation is universal whereas in c is existential. In some cases, c is asymptotically larger but not polynomially larger and satisfies the definition. For example, if c is an c in c in

For example,

- 1. $2n = o(n^2)$, but $2n^2 \neq o(n^2)$. Note that here n^2 is polynomially larger than 2n by n^{ϵ} , $\epsilon = 1$.
- 2. $100n+6=o(n^{1.2})$ Here $n^{1.2}$ is polynomially larger than 100n+6 by n^{ϵ} , $\epsilon=0.2$. For any positive constant c, there exist n_0 such that $\forall n \geq n_0, 100n+6 \leq c.n^{1.2}$
- 3. $10n^2 + 4n + 2 = o(n^3)$ Here n^3 is polynomially larger than $10n^2 + 4n + 2$ by n^{ϵ} , $\epsilon = 1$
- 4. $6 \cdot 2^n + n^2 = o(3^n)$ Note that 3^n is $1.5^n \times 2^n$. So for any c > 0, $2^n \le c.3^n$. The value of c is insignificant as 1.5^n dominates any c > 0.
- 5. $3n + 3 = o(n^{1.00001})$ Here $n^{1.00001}$ is polynomially larger than 3n + 3 by n^{ϵ} , $\epsilon = 0.00001$
- 6. $n^3 + n + 5 = o(n^{3.1})$ Here $n^{3.1}$ is polynomially larger than $n^3 + n + 5$ by n^{ϵ} , $\epsilon = 0.1$

Intuitively, in o-notation, the function f(n) becomes insignificant relative to g(n) as n approaches infinity; that is, $\lim_{n\to\infty} \frac{f(n)}{g(n)} = 0$

Having looked at the upper bounds, we shall now see asymptotic lower bounds.

2.4 Asymptotic lower bounds

Omega notation

The function $f(n) = \Omega(g(n))$ if and only if there exist positive constants c, n_0 such that $f(n) \ge c.g(n), \forall n \ge n_0$. For a given step count, the Omega notation can denote all lower bounds. The Omega notation also denotes the best case analysis of an algorithm.

Examples:

 $\begin{aligned} &1. & 3n+2 \\ & 3n+2 \geq n, \forall n \geq 1 \\ & \Rightarrow 3n+2 = \varOmega(n) \\ &2. & 10n^2+4n+2 = \varOmega(n^2) \\ & 10n^2+4n+2 \geq n^2, \ c=1, \forall n \geq 1 \\ &3. & n^3+n+5 = \varOmega(n^3) \\ & n^3+n+5 \geq n^3, \ c=1, \forall n \geq 0 \\ &4. & 2n^2+n\log n+1 = \varOmega(n^2) \\ & 2n^2+n\log n+1 \geq 2.n^2, \ c=2, \forall n \geq 1 \\ &5. & 6.2^n+n^2 = \varOmega(2^n) = \varOmega(n^2) = \varOmega(n) = \varOmega(1) \\ & 6.2^n+n^2 \geq 2^n, \ c=1, \forall n \geq 1 \end{aligned}$

Of the above, $\Omega(2^n)$ is a tight lower bound, while all others are loose lower bounds.

Suppose for a computational problem P the step count of the associated algorithm A is $3n^2+11n+6$

1.
$$3n^2 + 11n + 6 \ge 3n^2, c = 3, n_0 = 1$$
; $3n^2 + 11n + 6 = \Omega(n^2)$

2.
$$3n^2 + 11n + 6 \ge 3n\sqrt{n}, c = 3, n_0 = 1$$
; $3n^2 + 11n + 6 = \Omega(n\sqrt{n})$

3.
$$3n^2 + 11n + 6 \ge 2n, c = 2, n_0 = 5$$
; $3n^2 + 11n + 6 = \Omega(n)$

4.
$$3n^2 + 11n + 6 \ge 5.1, c = 5, n_0 = 1$$
; $3n^2 + 11n + 6 = \Omega(1)$

The notation $\Omega(n^2)$ is considered to be tight lower bound, while others are loose lower bounds. Further,

- $-3n^2+2\neq\Omega(n^3)$. Reason: There does not exist a positive constant c such that $3n^2+2\geq c.n^3$ for every $n \ge n_0$ as we cannot bound a function in n by a constant. That is, on the contrary if $3n^2 + 2 \ge c.n^3$, then
 - $\frac{3n^2+2}{n^3} \ge c$; this implies $\frac{3}{n}+\frac{2}{n^3} \ge c$. Note that however small the c is, there exists n_0 after which the inequality is false.
- $-3.2^n \neq \Omega(n!)$.
- $-5 \neq \Omega(n)$.

ω -notation

We use ω -notation to denote a lower bound that is not asymptotically tight.

We define $\omega(q(n))$ (little-omega) as

 $f(n) = \omega(g(n))$ if for any positive constant c > 0, there exists a positive constant $n_0 > 0$ such that $0 \le c.g(n) < f(n)$ for all $n \ge n_0$.

For example,

- 1. $n^2 = \omega(n)$ but $n^2 \neq \omega(n^2)$.
- 2. $3n + 2 = \omega(\log n)$
- 3. $10n^3 + 4n + 2 = \omega(n^2)$
- 4. $5n^6 + 7n + 9 = \omega(n^3)$
- 5. $2n^2 + n \log n + 1 = \omega(n^{1.9999999})$ 6. $15 \cdot 3^n + n^2 = \omega(2^n) = \omega(n^2) = \omega(n) = \omega(1)$

The relation $f(n) = \omega(g(n))$ implies that $\lim_{n \to \infty} \frac{f(n)}{g(n)} = \infty$, if the limit exists. That is, f(n) becomes arbitrarily large relative to g(n) as n approaches infinity.

2.5 Asymptotic tight bound

Theta notation

The function $f(n) = \Theta(g(n))$ if and only if there exist positive constants c_1, c_2, n_0 such that $c_1g(n) \leq f(n) \leq c_2g(n), \forall n \geq n_0$. Theta can be used to denote tight bounds of an algorithm. i.e., g(n) is a lower bound as well as an upper bound for f(n). Note that $f(n) = \Theta(g(n))$ if and only if $f(n) = \Omega(q(n))$ and f(n) = O(q(n)).

Examples

1.
$$3n + 10^{10}$$

$$3n \le 3n + 10^{10} \le 4n, \forall n \ge 10^{10}$$

$$\Rightarrow 3n + 10^{10} = \Theta(n)$$

Note that the first inequality captures $3n + 10^{10} = \Omega(n)$ and the later one captures $3n + 10^{10} = O(n)$.

2.
$$10n^2 + 4n + 2 = \Theta(n^2)$$

$$10n^2 \le 10n^2 + 4n + 2 \le 20n^2, \forall n \ge 1, c_1 = 10, c_2 = 20$$

3.
$$6 \cdot 2^n + n^2 = \Theta(2^n)$$

$$6 \cdot 2^n \le 6 \cdot 2^n + n^2 \le 12 \cdot 2^n, \forall n \ge 1, c_1 = 6, c_2 = 12$$

4.
$$2n^2 + n \log n + 1 = \Theta(n^2)$$

$$2n^2 \le 2n^2 + n\log n + 1 \le 5 \cdot n^2, \forall n \ge 2, c_1 = 2, c_2 = 5$$

5.
$$n\sqrt{n} + n\log n + 2 = \Theta(n\sqrt{n})$$

$$n\sqrt{n} \le n\sqrt{n} + n\log n + 2 \le 5. n\sqrt{n}, \ \forall n \ge 2, c_1 = 1, c_2 = 5$$

Suppose for a computational problem P, the step count of the associated algorithm A is $2^n \cdot n^2 + \log n + n^3$. Then,

$$-2^n \cdot n^2 + \log n + n^3 = \Omega(2^n)$$

$$-2^{n} \cdot n^{2} + \log n + n^{3} = \Omega(2^{n} \cdot n^{2})$$

$$-2^n \cdot n^2 + \log n + n^3 = \Omega(n^{100})$$

$$-2^n \cdot n^2 + \log n + n^3 = \Omega(n^k), \forall k > 0$$

$$-2^n \cdot n^2 + \log n + n^3 = \Omega(1)$$

Also,

$$-2^n \cdot n^2 + \log n + n^3 = O(2^n \cdot n^2)$$

$$-2^n \cdot n^2 + \log n + n^3 = O(2^n \cdot n^3)$$

$$-2^n \cdot n^2 + \log n + n^3 = O(3^n)$$

$$-2^{n} \cdot n^{2} + \log n + n^{3} = O(4^{n})$$

$$-2^{n} \cdot n^{2} + \log n + n^{3} = O(2^{n} \cdot n^{2+\epsilon}), \epsilon \ge 0$$

$$-2^{n} \cdot n^{2} + \log n + n^{3} = O((2+\epsilon)^{n}), \epsilon > 0$$

$$-2^n \cdot n^2 + \log n + n^3 = O((2.0000001)^n)$$

Remarks:

$$-3n + 2 \neq \Theta(1)$$
. Reason: $3n + 2 \neq O(1)$

$$-3n+3\neq \Theta(n^2)$$
. Reason: $3n+3\neq \Omega(n^2)$

$$-n^2 \neq \Theta(2^n)$$
. Reason: $n^2 \neq \Omega(2^n)$ Proof: Note that $f(n) \leq g(n)$ if and only if $\log(f(n)) \leq \log(g(n))$. Suppose $n^2 = \Omega(2^n)$, then by definition $n^2 \geq c.2^n$ where c is a positive constant. Then, $\log(n^2) \geq \log(c.2^n)$, and $2\log(n) \geq n\log(2)$, which is a contradiction.

Note:

Is $n! = \Theta((n+1)!)$, in asymptotic sense, are they equivalent?

$$(n+1)! = (n+1) \cdot (n!) = \Theta(n \cdot n!) \neq \Theta(n!)$$

However, one can conclude (n!) = o((n+1)!)

3 Properties of Asymptotic notation

1. Reflexivity

$$f(n) = O(f(n))$$
 $f(n) = \Omega(f(n))$ $f(n) = \Theta(f(n))$

2. Symmetry

$$f(n) = \Theta(g(n))$$
 if and only if $g(n) = \Theta(f(n))$

Proof:

Necessary part: $f(n) = \Theta(g(n)) \Rightarrow g(n) = \Theta(f(n))$

By the definition of Θ , there exists positive constants c_1 , c_2 , n_o such that $c_1.g(n) \leq f(n) \leq c_2.g(n)$ for all $n \geq n_o$

$$\Rightarrow g(n) \le \frac{1}{c_1} \cdot f(n) \text{ and } g(n) \ge \frac{1}{c_2} \cdot f(n)$$

$$\Rightarrow \frac{1}{c_2}f(n) \le g(n) \le \frac{1}{c_1}f(n)$$

Since c_1 and c_2 are positive constants, $\frac{1}{c_1}$ and $\frac{1}{c_2}$ are well defined. Therefore, by the definition of Θ , $g(n) = \Theta(f(n))$

Sufficiency part: $g(n) = \Theta(f(n)) \Rightarrow f(n) = \Theta(g(n))$

By the definition of Θ , there exists positive constants c_1, c_2, n_o such that $c_1.f(n) \le g(n) \le c_2.f(n)$ for all $n \ge n_o$

$$\Rightarrow f(n) \leq \frac{1}{c_1}.g(n) \text{ and } f(n) \geq \frac{1}{c_2}.g(n)$$

$$\Rightarrow \frac{1}{c_2}.g(n) \le f(n) \le \frac{1}{c_1}.g(n)$$

By the definition of Θ , $f(n) = \Theta(g(n))$

This completes the proof of Symmetry property.

3. Transitivity

$$f(n) = O(g(n))$$
 and $g(n) = O(h(n)) \Rightarrow f(n) = O(h(n))$

Proof:

$$f(n) = O(g(n))$$
 and $g(n) = O(h(n)) \Rightarrow f(n) = O(h(n))$

By the definition of Big-Oh(O) , there exists positive constants c, n_o such that $f(n) \leq c.g(n)$ for all $n \geq n_o$

$$\Rightarrow f(n) \leq c_1.g(n)$$

$$\Rightarrow g(n) \le c_2.h(n)$$

$$\Rightarrow f(n) \leq c_1.c_2h(n)$$

$$\Rightarrow f(n) \leq c.h(n)$$
, where, $c = c_1.c_2$

By the definition, f(n) = O(h(n)) Note: Theta(Θ) and Omega(Ω) also satisfies Transitivity Property.

4. Transpose Symmetry

$$f(n) = O(g(n))$$
 if and only if $g(n) = \Omega(f(n))$
Proof:

Necessity:
$$f(n) = O(g(n)) \Rightarrow g(n) = \Omega(f(n))$$

By the definition of Big-Oh (O)

$$\Rightarrow f(n) \le c.g(n)$$
 for some positive constant c

$$\Rightarrow g(n) \ge \frac{1}{c}f(n)$$

By the definition of Omega (Ω) , $g(n) = \Omega(f(n))$

Sufficiency:
$$g(n) = \Omega(f(n)) \Rightarrow f(n) = O(g(n))$$

By the definition of Omega (Ω) , for some positive constant c

$$\Rightarrow g(n) \ge c.f(n)$$

$$\Rightarrow f(n) \le \frac{1}{c}g(n)$$

By the definition of Big-Oh(O) , f(n) = O(g(n))

Therefore, Transpose Symmetry is proved.

4 Some more Observations on Asymptotic Notation

Lemma 1. Let f(n) and g(n) be two asymptotic non-negative functions.

Then,
$$max(f(n), g(n)) = \Theta(f(n) + g(n))$$

Proof. Without loss of generality, assume $f(n) \leq g(n)$, $\Rightarrow max(f(n), g(n)) = g(n)$

Consider,
$$g(n) \leq max(f(n), g(n)) \leq g(n)$$

$$\Rightarrow g(n) \le max(f(n), g(n)) \le f(n) + g(n)$$

$$\Rightarrow \frac{1}{2}g(n) + \frac{1}{2}g(n) \le \max(f(n), g(n)) \le f(n) + g(n)$$

From what we assumed, we can write

$$\Rightarrow \tfrac{1}{2}f(n) + \tfrac{1}{2}g(n) \leq \max(f(n),g(n)) \leq f(n) + g(n)$$

$$\Rightarrow \frac{1}{2}(f(n) + g(n)) \le \max(f(n), g(n)) \le f(n) + g(n)$$

By the definition of Θ ,

$$\max(f(n),g(n)) = \Theta(f(n) + g(n))$$

Lemma 2. For two asymptotic functions f(n) and g(n), $O(f(n)) + O(g(n)) = O(\max(f(n), g(n)))$

Proof. Without loss of generality, assume $f(n) \leq g(n)$

$$\Rightarrow O(f(n)) + O(g(n)) = c_1 f(n) + c_2 g(n)$$

From what we assumed, we can write

$$O(f(n)) + O(g(n)) \le c_1 g(n) + c_2 g(n)$$

$$\leq (c_1 + c_2)g(n)$$

$$\leq c g(n)$$

$$\leq c \max(f(n), g(n))$$

By the definition of Big-Oh(O),

$$O(f(n)) + O(g(n)) = O(max(f(n), g(n)))$$

Remarks:

1. If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = c, c \in \mathbb{R}^+$$
 then $f(n) = \Theta(g(n))$

2. If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} \le c, c \in \mathbb{R}$$
 (c can be 0) then $f(n) = O(g(n))$

3. If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = 0$$
, then $f(n) = O(g(n))$ and $g(n) \neq O(f(n))$

4. If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} \ge c, c \in \mathbb{R}(c \text{ can be } \infty) \text{ then } f(n) = \Omega(g(n))$$

- 5. If $\lim_{n\to\infty} \frac{f(n)}{g(n)} = \infty$, then $f(n) = \Omega(g(n))$ and $g(n) \neq \Omega(f(n))$
- 6. **L**'Hôpital Rule : If f(n) and g(n) are both differentiable with derivative f'(n) and g'(n), respectively, and if $\lim_{n\to\infty} f(n) = \lim_{n\to\infty} g(n) = \infty$

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{f'(n)}{g'(n)}$$

whenever the limit on the right exists.

- Remark 1 characterizes tight bounds (Θ) .
- Remark 2 characterizes all upper bounds (O).
- Remark 3 characterizes loose upper bounds (Little Oh).
- Remark 4 characterizes all lower bounds (Ω) .
- Remark 5 characterizes loose lower bounds (Little omega).

Lemma 3. Show that $\log n = O(\sqrt{n})$, however, $\sqrt{n} \neq O(\log n)$

Proof.

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{\log n}{\sqrt{n}}$$

Applying L'Hôpital Rule,

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{\frac{1}{n}}{\frac{1}{2} \cdot n^{-\frac{1}{2}}}$$
$$= \lim_{n \to \infty} \frac{2}{\sqrt{n}} = 0$$

From Remark 3, $f(n) = O(g(n)) = \log n = O(\sqrt{n})$.

Proof for $\sqrt{n} \neq O(\log n)$

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{\sqrt{n}}{\log n}$$

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{\frac{1}{2} \cdot n^{-\frac{1}{2}}}{\frac{1}{n}}$$

$$= \lim_{n \to \infty} \frac{\sqrt{n}}{2} = \infty$$

(To conclude, we should get at most some constant, however, we see ∞ on simplification). Therefore, from Remark 3, $f(n) = \Omega(g(n)) \Rightarrow \sqrt{n} = \Omega(\log n)$ and $\sqrt{n} \neq O(\log n)$.

Note: There are asymptotic functions which can not be compared using any of the above notation. For example, the following two functions f(n) and g(n) are such that $f(n) \neq O(g(n))$ and $g(n) \neq O(f(n))$

•
$$f(n) = n$$
 and $g(n) = n^{1+Sin(n)}$

• $f(n) = nCos^2(n)$ and $g(n) = nSin^2(n)$

function	n = 0	$n = \frac{\pi}{2}$	$n = \pi$	$n = \frac{3\pi}{2}$	$n=2\pi$	$n = \frac{5\pi}{2}$
$\overline{Sin(n)}$	0	1	0	-1	0	1
1 + Sin(n)	1	2	1	0	1	2
Cos(n)	1	0	-1	0	1	0
$Cos^2(n)$	1	0	1	0	1	0
$Sin^2(n)$	0	1	0	1	0	1

It can be observed that neither $n = O(n^{1+Sin(n)})$ nor $n = \Omega(n^{1+Sin(n)})$ as $n^{1+Sin(n)}$ is a periodic function that oscillates between n^0 and n^2 . Similarly, $nCos^2(n) \neq O(nSin^2(n))$, and $nCos^2(n) \neq \Omega(nSin^2(n))$ as both the functions are periodic that oscillates with a phase shift of $\frac{\pi}{2}$. Note that if $g(n) = n^{2+Sin(n)}$, then f(n) and g(n) are asymptotically comparable. In this case, g(n) oscillates between n and n^2 as sinn oscillates between -1 and n^2 and n^2 as sinn oscillates between n and n^2 as sinn oscillates between n and n^2 as n0.

Note that even though sin and cos are periodic functions with a phase shift of $\frac{\pi}{2}$, they are not non-negative functions, and therefore we cannot bring those functions directly for asymptotic analysis. Due to this reason, we made some modifications to trigonometric functions so that the modified function is polynomial in nature and it is non-negative.

Playing with notation: Assume that an algorithm A has modules (M_1, M_2, M_3) whose running time is represented in different notation. We shall now analyze the time complexity of A given the asymptotic notation for each M_i .

1	1 -	_	M_3	T(n)
			$\Theta(n^2)$	
				$O(n^3)$. (Θ and Ω cannot be determined)
3	$O(n^2)$	$\Omega(n^2)$	$\Theta(n^2)$	$\Omega(n^2)$ (Θ and O cannot be determined)
$\overline{4}$	$O(n^2)$	$o(n^2)$	$\Theta(n^2)$	$\Theta(n^2)$
				$\Omega(n^2)$. (Θ and O cannot be determined)
			$\Theta(n^2)$	$\omega(n^2)$
7	$o(n^2)$	$\omega(n^2)$	$o(2^n)$	$\omega(n^2)$

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