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Chapter - 21

Exercise

Q13, 14, 15, 16

0X0001	0X0800
0X06 0X04	0X0001
0X2345AB4F	
0X67CD	0X7B2D(125.45)
0X170C(23.12)	0XAABB
0X0000000000	
0X7B0D4E0A(125.11.78.10)	

Ans 14

Ans 15

0XF0000000	0X2345AB4F67CD	0X0806	
Destination addr.	Source addr.	Type	Data

Ans 16	0X2345AB4F67CD	0XAABB42F67CD	0X0806	
	Destination addr.	Source addr.	Type	Data

Ans 17 It could happen host B is unreachable for some reason.
 The error message is generated by an intermediate router could then be lost on its way back to host A. Generated by an intermediate router.

were lost.

Ans 13 The checksum is 0xD399 or 1101 0011 0011 0011

	1	2	1	2	
8 and 0	→	0	8	0	0
0	→	0	0	0	0
123	→	0	0	7	B
25	→	0	0	1	9
Handle	→	4	2	6	5
I and I	→	6	C	6	C
0 and port	→	6	F	0	0

Partial Sum	2	C	6	C
Carry from last column				1
Sum	2	C	6	6
Checksum	D	3	9	9

Ans 19 The appropriate ICMP message destination unreachable message. This type of message has different types of codes. What is unreachable. In this case, the code is 0, which means the network is unreachable.

Ans 20 The appropriate ICMP message is destination unreachable message. This type message has diff. types of codes to declare what is unreachable. In this case, the code is 3, which means the port is unreachable. (The codes are not discussed in the chapter; consult references for more information).

Ans 21

IP : 11100111 0 0000 26.
Ethernet: 00000001 00000000 01011110 0 0000

The Ethernet address is hexadecimal is 0x01005E

Ans 22 A router should send only 1 query message 27.
no matter how many sites entries it has in its group table. The message will be broadcast to all of the local nodes that are below it in the spanning tree.

Ans 23 The host must send as many as five different report messages at random time in order to preserve membership in five diff groups.

Ans 24

4	5	0	length of IP header plus data
1			0
3	Protocol		checksum
			185.23.5.6
4	5	0	length of IP header plus data
4			0
Time to live	Protocol		checksum
			185.23.5.6
			226.17.18.4
			Data

28

Ans 25 No action should be taken.

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26. It should set the state of the 2 entries to Delaying and start a timer for with a random time. As each group timer expires, a membership report message is sent twice for each group to the router that sent the query.

27. Ethernet:

Supported number of groups using 23 bits = 2^{23}
= 8,388,608 groups

IP:

Supported number of groups using 28 bits = 2^{28} = 268,435,456 groups

~~Address~~ Address space lost

$$268,435,456 - 8,388,608 = 260,046,848 \text{ groups}$$

- 28
- | | | |
|----|-----------------|----------------------------|
| a. | IP: 234.18.72.8 | → Ethernet: 0XD1005E124808 |
| b. | IP: 235.18.72.8 | → Ethernet: 0X01005E124808 |
| c. | IP: 237.18.6.88 | → Ethernet: 0X01005E120658 |
| d. | IP: 224.88.12.8 | → Ethernet: 0X01005E580C08 |

Chapter - 22

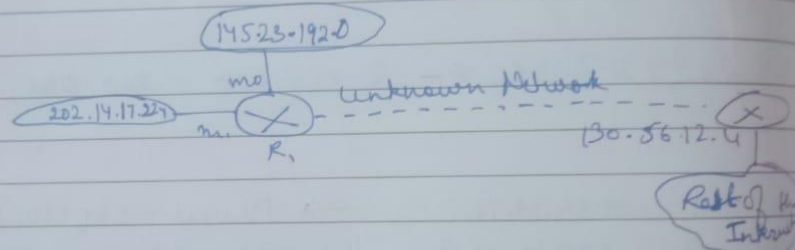
Ans 18

13. A host that is totally isolated needs network information. The routing table has no entries.

14. A routing table for a LAN not connected to the Internet and with no subnets can have a routing table with host-specific addresses. There is no next hop address since all packets remain within the network.

Ans 19

15.



Ans 16. If the packet with destination address 140.24.2.2 arrives at R3, it gets sent to interface m0. If it arrives at R2, it gets sent to interface m1 and then to router R3. The only way R1 can receive the packet is if the packet comes from organization 1, 2 or 3. It goes to R1 and is sent out from interface m3.

Ans 20

Ans 17. R1 cannot receive a packet with this from m0 because if any host in organization 1 sends a packet with this destination, the delivery is direct and does not go through R1.

Ans 18

Mask	Network address	Next-hop address	Interface
120	120.14.64.0	---	m0
120	120.14.96.0	---	m2
120	120.14.112.0	---	m3
10	0.0.0.0	default router	m4

Ans 19

mask	Network address	next-hop address	Interface
123	120.14.64.0	--	m0
123	120.14.66.0	--	m1
123	120.14.68.0	--	m2
123	120.14.70.0	--	m3
123	120.14.72.0	--	m4
123	120.14.74.0	--	m5
123	120.14.76.0	--	m6
123	120.14.78.0	--	m7
10	0.0.0.0	default router	m8

Ans 20

Mask	Network add.	next-hop addr.	Interface
122	124.14.96.0	-	m0
122	124.14.100.0	-	m1
122	124.14.104.0	-	m2
122	124.14.108.0	-	m3
10	0.0.0.0	0	m4

Ans 23 In distance vector routing each router sends all of its knowledge about an autonomous system to all of the routers on its neighboring networks at regular intervals. It uses a fairly simple algorithm to update the routing table but results in a lot of unnecessary network traffic. In link state routing a router floods an autonomous system with information about changes in a network only when changes occur.

Ans 24

Network	hops
Net 1	3
" 2	2
" 3	1
" 4	5

25 $Header = 2 + (10 \times 10) = \text{Empty bytes in a message}$

Ans 28
 Ans 29 Transient ~~net~~ networks; N_1, N_2, N_5 and N_6
 Stub networks N_3 and N_4 .

Ans 30

Destination	Interface
- - -	-
10.0.0.0	2
-	-

24

31. No, RPF does not create a shortest path tree because a network can receive more than one copy of the same multicast packet. RPF creates a graph instead of tree.

32. Yes RPB creates a shortest path tree and its leaves are network. However, the delivery of the packets are based on broadcast instead of multicasting.

Ans 33 Yes, RPB RPM creates a shortest path tree because it is actually RPB with pruning and grafting features. The leaves of the tree are the network network.