

# PPWC Daily Practice

**Date:29/10/2024**

## **1. Write a c program to replace 0 and 1 in a number.**

### **Code Breakdown and Explanation**

1. **Variable Declaration:**
  - a. The program declares a 'char' array 'num[30]' to hold the input string. This array can store up to 29 characters plus a null terminator ("\0"), allowing it to handle input numbers of up to 29 digits.
2. **Input:**
  - a. The program prompts the user to enter a number and uses 'scanf' to read the input into the 'num' array. Since 'scanf' with '%s' reads a string, this input will be stored as a sequence of characters in 'num'.
3. **Replacement Logic (0 to 1 and 1 to 0):**
  - a. The program uses a 'while' loop to iterate through each character in 'num' until it reaches the end (indicated by the null character "\0").
  - b. For each character:
    - i. If the character is "0", it is replaced with "1".
    - ii. If the character is "1", it is replaced with "0".
  - c. This replacement is handled by checking each character using an 'if-else' statement.
4. **Output:**
  - a. After completing the replacements, the modified 'num' string is printed out.
5. **Key Points**
  - a. **String Manipulation:** This program treats the number as a string of characters so it can manipulate individual digits.
  - b. **Conditionals:** The 'if-else' structure ensures only "0" and "1" characters are changed, leaving any other digits (2-9) unaffected.
  - c. **Iterative Approach:** The program uses a 'while' loop to process each character until the null terminator is reached, ensuring all characters in the input are examined and modified if necessary.